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Contact



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Nerea Díaz Jérica

Video Game Designer and Developer Student

Student CV

Soon-to-be graduate with a degree in Videogames design and development. Offering a strong foundation in programming across multiple platforms and always open-mind to quickly acquire different knowledges.

Technology Summary

Programming Languages

C++, JavaScript, Java and C#

Softwares

Unity, 3ds Max, Microsoft Visual Studio, VisualStudio Code, Netbeans, Photoshop.

Others

OpenGL, HTML, CSS, JSON

Education

Universidad Rey Juan Carlos

Video Game Design and Development | Current (2020-2024)

Skills

- Game development
- UI programming
- Texture creation
- Art skills
- Creative
- Quick learning
- Problem solving

Languages

Spanish:
Native.

English:
Medium level