Workload Distribution

# Terry Chen

* Unit tests
* Various engine functions
* Styling fixes
* Initial Design Document/Post Production Write-up

# Levi Clark

* Conditional tree
* Function prototypes and design for final deliverable application
* Various engine and parser functions

# Daniel He

* Design Document/Post Production
* Helped with engine functions and setting up engine framework
* Debugged engine and parser

# Gus Pedroso

* Developed the groundwork for the parser and engine
* Created the application and tied it to the parser
* Implemented helper functions and test cases within main
* Added commandline.cpp for command line testing