Point

- + Point()
- + Point()
- + Point()
- + ~Point()
- + SetParent()
- + SetLocalPosition()
- + SetGlobalPosition()
- + SetPosition()
- + SetLocalX()
- + SetLocalY()
- + SetGlobalX()
- + SetGlobalY()
- + GetParent()
- + GetChildrens()
- + GetLocalPosition()
- + GetGlobalPosition()
- + GetPosition()
- + UnParent()
- + Move()
- + MoveX()
- + MoveY()

Rect

- # m_RectType
- # m_editState
- + Rect()
- + Rect()
- + ~Rect()
- + SetRectType()
- + SetCenter()
- + SetSizeAcrossPos()
- + SetSizeAcrossCenter()
- + SetRadius()
- + SetWidth()
- + SetHeight()
- + SetLeftUp()
- + SetRightUp()
- + SetRightDown()
- + SetLeftDown()
- + SetLeftBorder()
- + SetRightBorder()
- + SetUpBorder()
- + SetDownBorder()
- + GetUp()
- + GetSize()
- + GetLeft()
- + GetDown()
- + GetRight()
- + GetWidth()
- + GetCenter()
- + GetRadius()
- + GetHeight()
- + Contains()
- + AABBContains()
- + AABBIntersect()
- + AABBrelativelyLine()
- + OnEditable()
- + AABBContains()

Color

- + r
- + g
- + b
- + a
- + s
- + v
- + h
- + Color()
- + Color()
- + ~Color()
- + operator>>()
- + operator<<()
- + operator*()
- + operator sf::Color()
- + ToString()
- + Shift()
- + rgbPrint()
- + rgbPrintln()
- + HSV()
- + RGB()
- + Mod()
- + RGBtoHSV()
- + HSVtoRGB()

+Black
+Blue
+Green
+Magenta
+Red
+Transparent
+White
+Yellow

Vector2

- + x
- + y
- + Vector2()
- + Vector2()
- + Vector2()
- + Vector2()
- + ~Vector2()
- + operator<()
- + operator<=()
- + operator>()
- + operator>=()
- + operator==()
- + operator!=()
- + operator*=()
- + operator/=()
- + operator+=()
- + operator-=()
- + operator*()
- + operator*()
- + operator/()
- + operator+()
- + operator-()
- + operator-()
- + operator sf::Vector2f()
- + is_zero()
- + dot_product()
- + length()
- + length_squared()
- + perpendicular()
- + inverse()
- + set_inverse()
- + normalize()
- + print()
- + println()
- + to_string()

+m_TextureRect   +m_BGcolor   +m_SpriteSize

Drawable

- + m_BGtexturePath
- + m_SpriteNum
- + m_SpriteDrawType
- + SetTexture()
- + SetBGColor()
- + SetTextureRect()
- + SetSpriteSize()
- + SetSpriteNumber()
- + SetSpriteNext()
- + SetSpriteDrawType()
- + GetBGColor()
- + GetBGTexturePath()
- + GetBGTexture()
- + Draw()
- + OnEditable()
- + DrawUpdate()

UIregion

- # m_isClicable
- # isGrab
- # isAvailable
- # inRectNow
- # inRectPrev
- # FOnMouseGrab
- # FOnMousePress
- # FOnMouseRelease
- # FOnMouseHold
- # FOnMouseEnter
- # FOnMouseExit
- # FOnEditable
- + UIregion()
- + UIregion()
- + ~UIregion()
- + GetActive()
- + GetName()
- + Clicable()
- + SetName()
- + SetActive()
- + SetBindLeftBorder()
- + SetBindRightBorder()
- + SetBindUpBorder()
- + SetBindDownBorder()
- + ResetBind()
- + SetCallbackOnMouseGrab()
- + SetCallbackOnMousePress()
- + SetCallbackOnMouseRelease()
- + SetCallbackOnMouseHold()
- + SetCallbackOnMouseEnter()
- + SetCallbackOnMouseExit()
- + SetCallbackOnEditable()
- + Update()
- + GetType()
- + ClickUpdate()
- + GetJson()
- + SetJson()
- + PostSetJson()
- + FindByName()
- # OnMousePress()
- # OnMouseRelease()
- # OnMouseHold()
- # OnMouseGrab()
- # OnMouseEnter()
- # OnMouseExit()
- # OnMousePressOut()

UItext

- # m_text
- # m_font
- # m_alig_H
- # m_alig_V
- # m_textRectType
- # m_endLastWrap
- # aabb
- # m_normalWidth
- # m_string
- # m_restructString
- + UItext()
- + UItext()
- + ~UItext()
- + Update()
- + OnEditable()
- + Draw()
- + SetText()
- + SetStyle()
- + SetTextFillColor()
- + SetTextOutlineColor()
- + SetOutlineThickness()
- + SetFont()
- + SetCharacterSize()
- + SetAlignment()
- + SetAlignment()
- + SetTextRectType()
- + SetEndLastWrap()
- + GetText()
- + GetStyle()
- + GetTextFillColor()
- + GetTextOutlineColor()
- + GetOutlineThickness()
- + GetFont()
- + GetCharacterSize()
- + getAlignmentH()
- + getAlignmentV()
- + GetTextRectType()
- + GetEndLastWrap()
- + GetType()
- + GetJson()
- + SetJson()