Point

+ Point()
+ Point()
+ Point()
+ ~Point()
+ SetParent()
+ SetLocalPosition()
+ SetGlobalPosition()
+ SetPosition()
+ SetLocalX()
+ SetLocalY()
+ SetGlobalX()
+ SetGlobalY()
+ GetParent()
+ GetChildrens()
+ GetLocalPosition()
+ GetGlobalPosition()
+ GetPosition()
+ UnParent()
+ Move()
+ MoveX()
+ MoveY()

Rect

\# m_RectType
\# m_editState
+ Rect()
+ Rect()
+ ~Rect()
+ SetRectType()
+ SetCenter()
+ SetSizeAcrossPos()
+ SetSizeAcrossCenter()
+ SetRadius()
+ SetWidth()
+ SetHeight()
+ SetLeftUp()
+ SetRightUp()
+ SetRightDown()
+ SetLeftDown()
+ SetLeftBorder()
+ SetRightBorder()
+ SetUpBorder()
+ SetDownBorder()
+ GetUp()
+ GetSize()
+ GetLeft()
+ GetDown()
+ GetRight()
+ GetWidth()
+ GetCenter()
+ GetRadius()
+ GetHeigth()
+ Contains()
+ AABBContains()
+ AABBIntersect()
+ AABBrelativelyLine()
+ OnEditable()
+ AABBContains()

Color

+ r
+ g
+ b
+ a
+ s
+ v
+ h
+ Color()
+ Color()
+ ~Color()
+ operator>>()
+ operator<<()
+ operator*()
+ operator sf::Color()
+ ToString()
+ Shift()
+ rgbPrint()
+ rgbPrintln()
+ HSV()
+ RGB()
+ Mod()
+ RGBtoHSV()
+ HSVtoRGB()

+Black
+Blue
+Green
+Magenta
+Red
+Transparent
+White
+Yellow

Vector2

+ x
+ y
+ Vector2()
+ Vector2()
+ Vector2()
+ Vector2()
+ ~Vector2()
+ operator<()
+ operator<=()
+ operator>()
+ operator>=()
+ operator==()
+ operator!=()
+ operator*=()
+ operator/=()
+ operator+=()
+ operator-=()
+ operator=()
+ operator*()
+ operator/()
+ operator+()
+ operator-()
+ operator-()
+ operator sf::Vector2f()
+ is_zero()
+ dot_product()
+ length()
+ length_squared()
+ perpendicular()
+ inverse()
+ set_inverse()
+ normalize()
+ print()
+ println()
+ to_string()

+m_TextureRect   +m_BGcolor   +m_SpriteSize

Drawable

+ m_BGtexturePath
+ m_SpriteNum
+ m_SpriteDrawType
+ SetTexture()
+ SetBGColor()
+ SetTextureRect()
+ SetSpriteSize()
+ SetSpriteNumber()
+ SetSpriteNext()
+ SetSpriteDrawType()
+ GetBGColor()
+ GetBGTexturePath()
+ GetBGTexture()
+ Draw()
+ OnEditable()
+ DrawUpdate()

UIregion

\# m_isClicable
\# isGrab
\# isAvailable
\# inRectNow
\# inRectPrev
\# FOnMouseGrab
\# FOnMousePress
\# FOnMouseRelease
\# FOnMouseHold
\# FOnMouseEnter
\# FOnMouseExit
\# FOnEditable
+ UIregion()
+ UIregion()
+ ~UIregion()
+ GetActive()
+ GetName()
+ Clicable()
+ SetName()
+ SetActive()
+ SetBindLeftBorder()
+ SetBindRightBorder()
+ SetBindUpBorder()
+ SetBindDownBorder()
+ ResetBind()
+ SetCallbackOnMouseGrab()
+ SetCallbackOnMousePress()
+ SetCallbackOnMouseRelease()
+ SetCallbackOnMouseHold()
+ SetCallbackOnMouseEnter()
+ SetCallbackOnMouseExit()
+ SetCallbackOnEditable()
+ Update()
+ GetType()
+ ClickUpdate()
+ GetJson()
+ SetJson()
+ PostSetJson()
+ FindByName()
\# OnMousePress()
\# OnMouseRelease()
\# OnMouseHold()
\# OnMouseGrab()
\# OnMouseEnter()
\# OnMouseExit()
\# OnMousePressOut()

LayoutGroup

+ MC
+ Neither