

Vector2

+ x

+ y

+ Vector2()

+ Vector2()

+ Vector2()

+ Vector2()

+ ~Vector2()

+ operator<()

+ operator<=()

+ operator>()

+ operator>=()

+ operator==()

+ operator!=()

+ operator*=()

+ operator/=()

+ operator+=()

+ operator-=()

+ operator=()

+ operator*()

+ operator/()

+ operator+()

+ operator-()

+ operator-()

+ operator sf::Vector2f()

+ is_zero()

+ dot_product()

+ length()

+ length_squared()

+ perpendicular()

+ inverse()

+ set_inverse()

+ normalize()

+ print()

+ println()

+ to_string()