



Ultext

m_textRectType

m_text # m_font # m_alig_H # m_alig_V

+ TextInput() + TextInput() + ~TextInput() + func1()

- + func() + Update()
- + Draw()
- + OnMousePress()
- + OnMousePressOut() + SetCallbackOnTextUpdated()
- + SetCallbackOnTextEnter() + SetCallbackOnTextOnFocus()
- + SetCallbackOnTextOffFocus()