Point

+ Point()
+ Point()
+ Point()
+ ~Point()
+ SetParent()
+ SetLocalPosition()
+ SetGlobalPosition()
+ SetPosition()
+ SetLocalX()
+ SetLocalY()
+ SetGlobalX()
+ SetGlobalY()
+ GetParent()
+ GetChildrens()
+ GetLocalPosition()
+ GetGlobalPosition()
+ GetPosition()
+ UnParent()
+ Move()
+ MoveX()
+ MoveY()