

# #23: Type-directed Synthesis - II

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EECS 700: Introduction to Program Synthesis



# This week

intro to type systems

enumerating well-typed terms

**bidirectional type systems**

synthesis with types and examples

polymorphic types

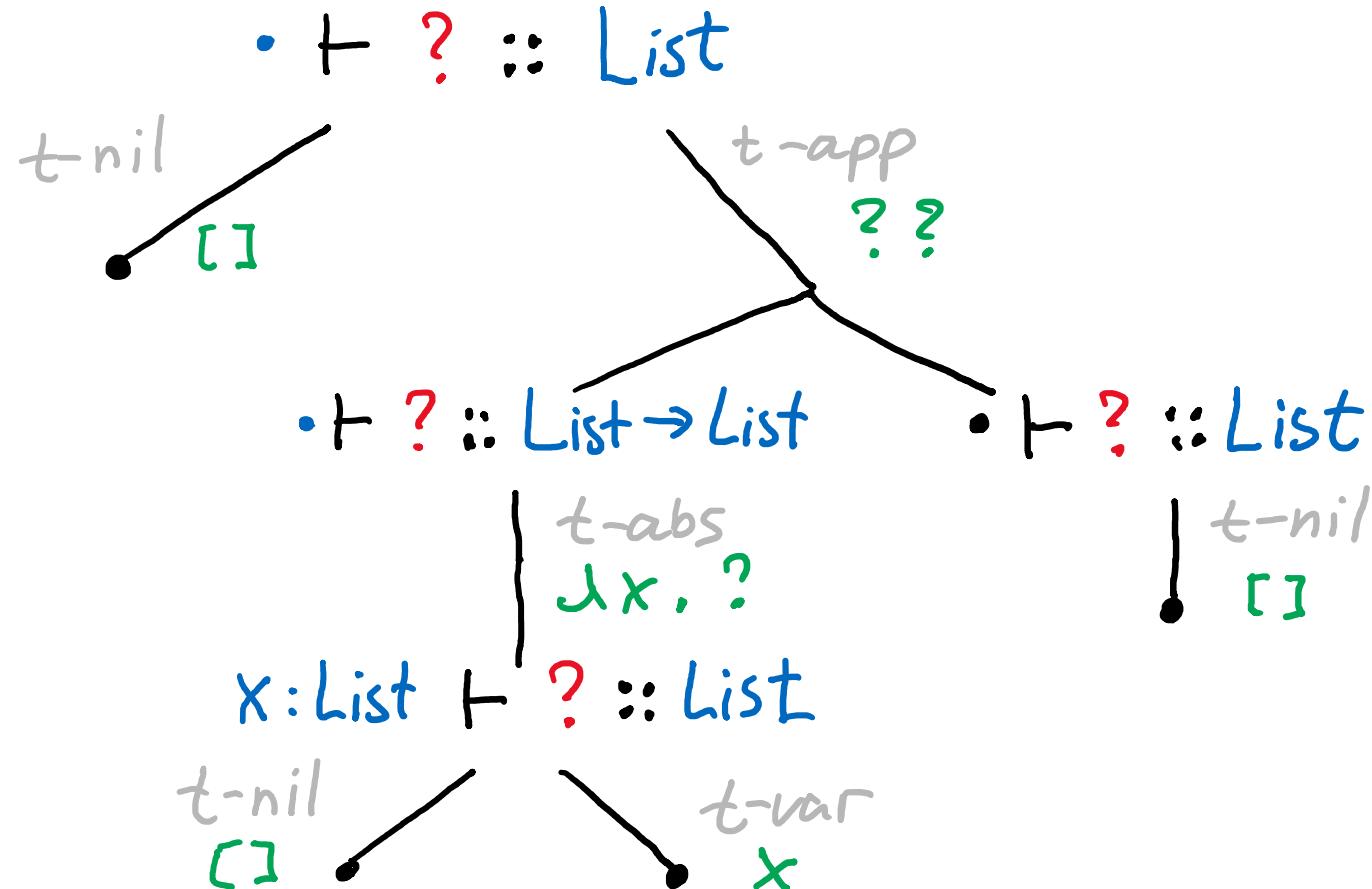
refinement types

synthesis with refinement types

# Bidirectional type system

- Makes top-down propagation of types explicit
- Helps with equivalence reduction

# What's wrong with this search?



Enumerated 3 programs:

1.  $\text{nil}$
2.  $(\lambda x. x) \text{ nil}$
3.  $(\lambda x. \text{nil}) \text{ nil}$

They are all equivalent!

# Redundant programs

$$(\lambda x. e_1) e_2 \xrightarrow{\beta\text{-reduction}} e_1 [x := e_2]$$

$$\begin{array}{c} \text{match } [] \text{ with} \\ [] \rightarrow e_1, \\ y:ys \rightarrow e_2 \end{array} \xrightarrow{\text{match-nil}} e_1$$

$$\begin{array}{c} \text{match } e_1 : e_2 \text{ with} \\ [] \rightarrow e_3, \\ y:ys \rightarrow e_4 \end{array} \xrightarrow{\text{match-cons}} e_4 [y := e_1, ys := e_2]$$

Generating programs on the left is a waste of time!

Idea: only generate programs *in normal form*

Restrict type system  
to make redundant programs ill-typed

# Normal-form programs

$e ::= x \mid ei$

elimination forms

$i ::= 0 \mid i+1 \mid \lambda x. i \mid [] \mid i:i$   
| match e with [] → i | x:x → i

introduction forms

$B ::= \text{Int} \mid \text{List}$

base types

$T ::= B \mid T \rightarrow T$

types

# Bidirectional typing judgments

$$\Gamma \vdash i \Leftarrow T$$

“under context Gamma, i checks against type T”

$$\Gamma \vdash e \Rightarrow T$$

“under context Gamma, e generates type T”

[Pierce, Turner. Local Type Inference. 2000]

# Bidirectional typing rules

$$\text{e-var} \frac{x:T \in \Gamma}{\Gamma + x \Rightarrow T}$$

$$\text{e-app} \frac{\Gamma \vdash e \Rightarrow T' \rightarrow T \quad \Gamma \vdash i \Leftarrow T'}{\Gamma \vdash e i \Rightarrow T}$$

$$\text{i-e} \frac{\Gamma \vdash e \Rightarrow B}{\Gamma \vdash e \Leftarrow B}$$

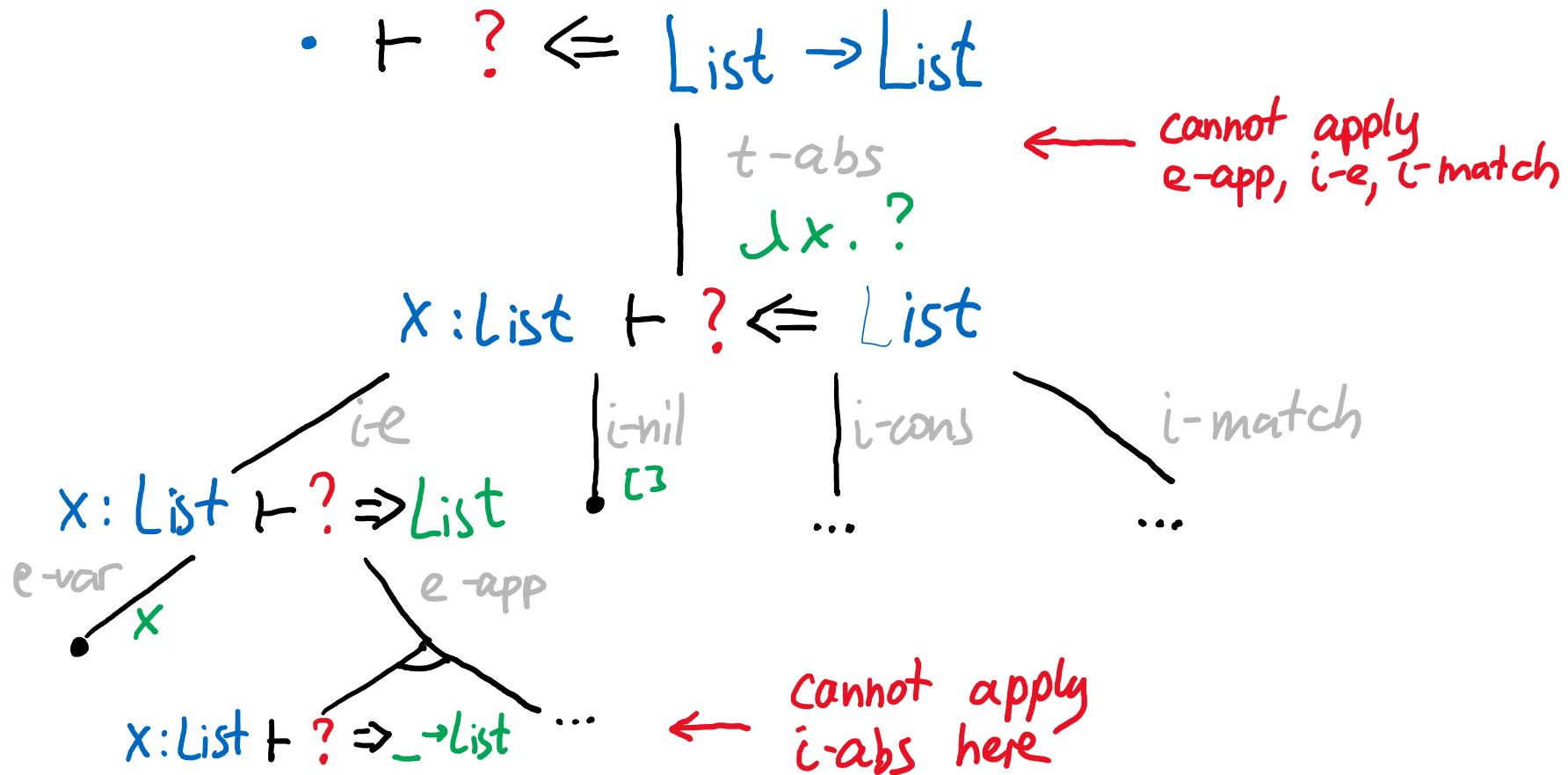
$$\text{i-nil} \frac{}{\Gamma \vdash [] \Leftarrow \text{List}}$$

$$\text{i-cons} \frac{\Gamma \vdash i_1 \Leftarrow \text{Int} \quad \Gamma \vdash i_2 \Leftarrow \text{List}}{\Gamma \vdash i_1 : i_2 \Leftarrow \text{List}}$$

$$\text{i-abs} \frac{\Gamma, x:T_1 \vdash i \Leftarrow T_2}{\Gamma \vdash \lambda x. i \Leftarrow T_1 \rightarrow T_2}$$

$$\text{i-match} \frac{\Gamma \vdash e \Rightarrow \text{List} \quad \Gamma \vdash i_1 \Leftarrow B \quad \Gamma, y:\text{Int}, ys:\text{List} \vdash i_2 \Leftarrow B}{\Gamma \vdash \text{match } e \text{ with } [] \Rightarrow i_1 \mid y:ys \Rightarrow i_2 \Leftarrow B}$$

# Type-guided enumeration



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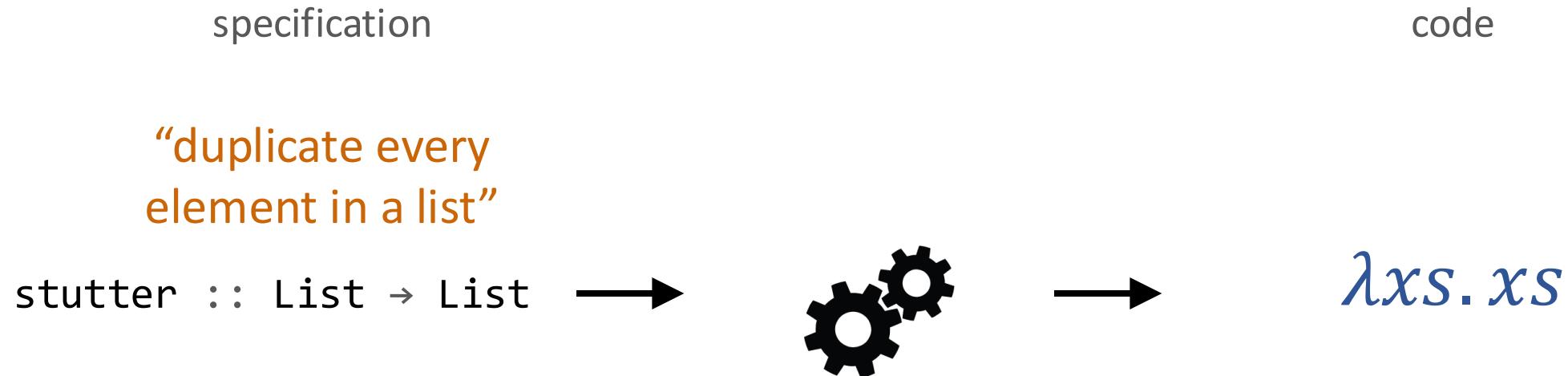
synthesis with types and examples

polymorphic types

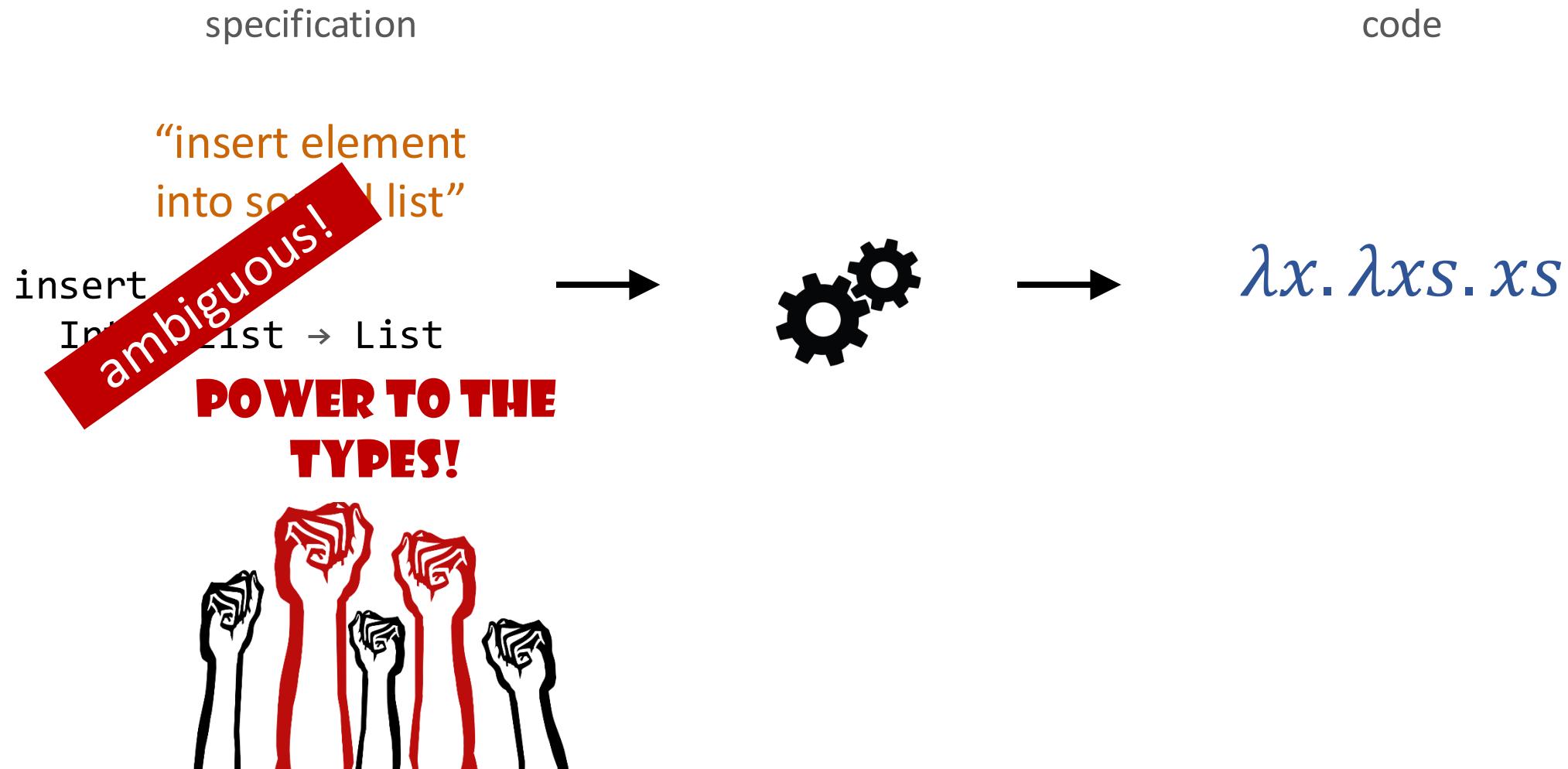
refinement types

synthesis with refinement types

# Simple types are not enough



# Simple types are not enough



# Type-driven synthesis in 3 easy steps

1. Annotate types with extra specs

examples, logical predicates, resources, ...

2. Design a type system for annotated types

propagate as much info as possible from conclusion to premises

3. Perform type-directed enumeration as before

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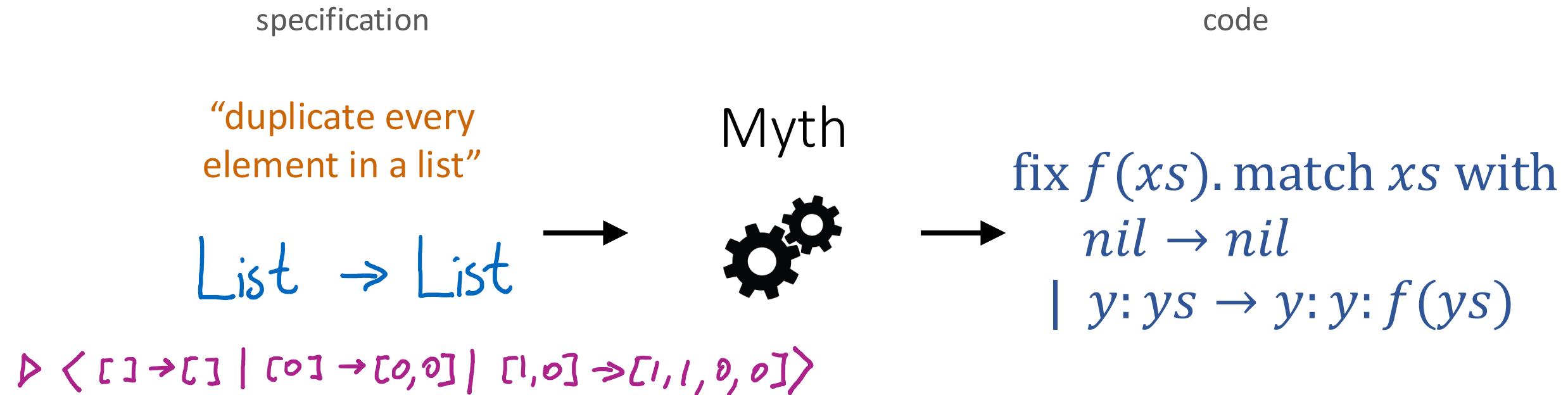
**synthesis with types and examples**

polymorphic types

refinement types

synthesis with refinement types

# Type + examples

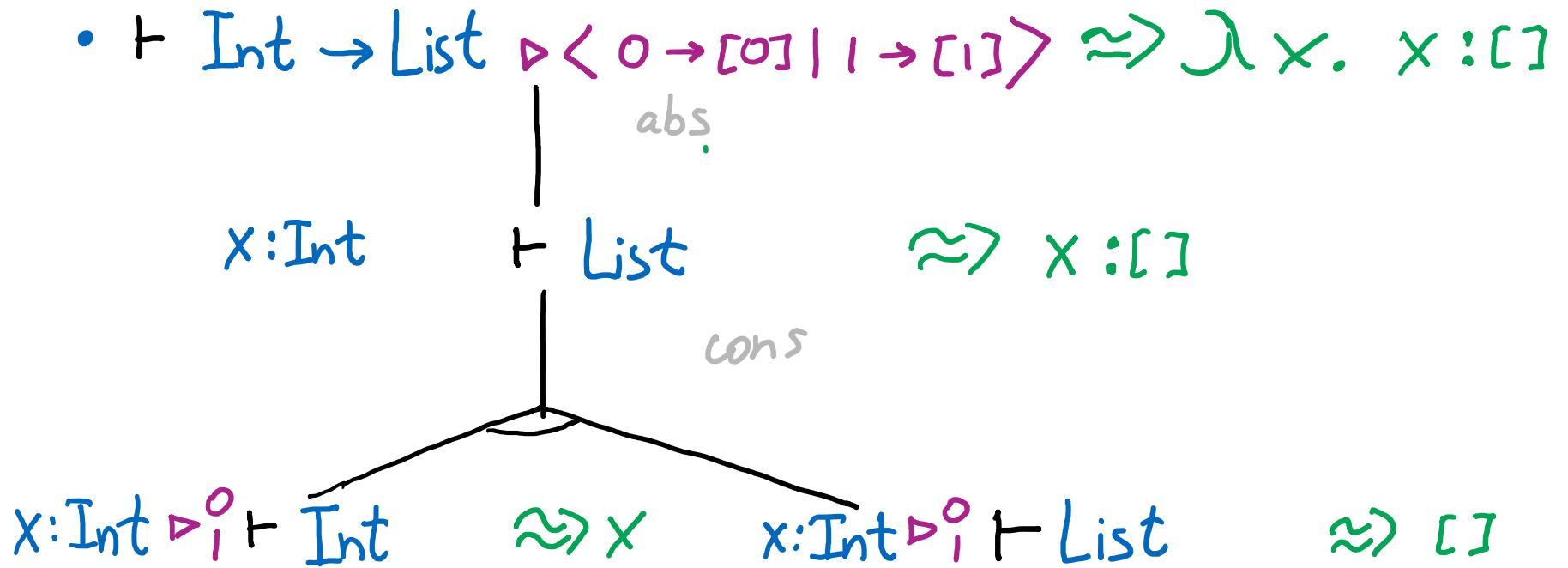


[Osera, Zdancewic , Type-and-Example-Directed Program Synthesis. 2015]

# Types + examples: syntax

$v ::= 0 \mid v+1 \mid [] \mid v:v \mid \overline{v \rightarrow v}$	values
$X ::= \begin{matrix} v_1 \\ \vdots \\ v_n \end{matrix}$	vectors of examples
$R ::= T \triangleright X$	type refined with examples
$\Gamma ::= \cdot \mid x:R, \Gamma$	context

# Example: singleton



no search! simply propagate the spec top-down

# Type-driven synthesis in 3 easy steps

1. Annotate types with examples
2. Design a type system for annotated types
3. Perform type-directed enumeration as before

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# Polymorphic types

$\forall \alpha. \alpha \rightarrow \text{List } \alpha$

# Polymorphic types for synthesis

- $\vdash ? :: \text{Int} \rightarrow \text{List Int}$
- $\vdash ? :: \forall d. d \rightarrow \text{List } d$

1.  $\lambda x. \text{nil}$
2.  $\lambda x. [0], \lambda x. [1], \dots$
3.  $\lambda x. [x]$
4.  $\lambda x. [\text{double } 0], \lambda x. [\text{dec } 0]$
5.  $\lambda x. [0,0], \lambda x. [0,1], \dots$
6.  $\lambda x. [x, x]$

which of these programs  
match the polymorphic type?

# Polymorphic types for synthesis

•  $\vdash ? :: \text{Int} \rightarrow \text{List Int}$

1.  $\lambda x. \text{nil}$
2.  $\lambda x. [0], \lambda x. [1], \dots$
3.  $\lambda x. [x]$
4.  $\lambda x. [\text{double } 0], \lambda x. [\text{dec } 0]$
5.  $\lambda x. [0,0], \lambda x. [0,1], \dots$
6.  $\lambda x. [x, x]$

•  $\vdash ? :: \forall d. d \rightarrow \text{List } d$

1.  $\lambda x. \text{nil}$

eliminate ambiguity!

2.  $\lambda x. [x]$

prune the search!

3.  $\lambda x. [x, x]$

# Polymorphic types

$B ::= \text{Int} \mid \text{List } B \mid \lambda$  base types

$T ::= B \mid T \rightarrow T$  types

$S ::= T \mid \forall \lambda. S$  type schemas (polytypes)

$\Gamma ::= \cdot \mid x:S, \Gamma \mid \lambda, \Gamma$  contexts

# Judgments

$$\Gamma \vdash i \leqslant S$$

type checking:

“under context Gamma, i checks against a schema S”

$$\Gamma \vdash e \Rightarrow T$$

type inference:

“under context Gamma, e generates type T”

# Typing rules

$$\frac{i\text{-nil}}{\Gamma \vdash [] \Leftarrow \text{List } B}$$

$$\frac{i\text{-cons} \quad \Gamma \vdash i_1 \Leftarrow B \quad \Gamma \vdash i_2 \Leftarrow \text{List } B}{\Gamma \vdash i_1 : i_2 \Leftarrow \text{List } B}$$

$$\frac{i\text{-gen} \quad \Gamma, d \vdash i \Leftarrow S}{\Gamma \vdash i \Leftarrow \forall d. S}$$

$$\frac{e\text{-var} \quad x : \overline{\forall d. T} \in \Gamma}{\Gamma \vdash x \Rightarrow \overline{[\alpha \mapsto T']} T}$$

how do we guess  $T'$ ?  
Hindley-Milner type inference!

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**refinement types**

**synthesis with refinement types**

# Refinement types

Nat

base types

max ::  $x: \text{Int} \rightarrow y: \text{Int} \rightarrow \{ v: \text{Int} \mid x \leq v \wedge y \leq v \}$

dependent  
function types

xs ::  $\{ v: \text{List Nat} \}$

polymorphic  
datatypes

# Refinement types: measures

```
data List α where
  Nil  :: { List α | Len v = 0 }
  Cons :: x: α → xs: List α
           → { List α | Len v = Len xs + 1 }
```

syntactic sugar:

```
measure Len :: List α → Int
  Len Nil = 0
  Len (Cons _ xs) = Len xs + 1
```

example: duplicate every element in a list

```
stutter :: ??
```

# Refinement types: sorted lists

```
data SList α where
  Nil   :: SList α
  Cons  :: x: α → xs: SList {α | x ≤ v }
                           → SList α
```

example: insert an element into a sorted list

```
insert :: ??
```

# Refinement types

$B ::= \text{Int} \mid \text{List } B \mid d$  base types

$T ::= \{\nu:B. \mid \varphi\} \mid x:T \rightarrow T$  types

$S ::= T \mid \#d.S$  type schemas (polytypes)

$\Gamma ::= \cdot \mid x:S, \Gamma \mid d, \Gamma$  contexts

# Example: increment

$\text{Nat} = \{\nu: \text{Int} \mid \nu \geq 0\}$

$\Gamma = [\text{inc}: y: \text{Int} \rightarrow \{\nu: \text{Int} \mid \nu = y + 1\}]$

*we need subtyping!*

$\Gamma \vdash \lambda x. \text{inc } x \Leftarrow \text{Nat} \rightarrow \text{Nat}$

# Subtyping

intuitively:  $T'$  is a subtype of  $T$  if all values of type  $T'$  also belong to  $T$

written  $T' <: T$

e.g.  $\text{Nat} <: \text{Int}$  or  $\{\nu: \text{Int} \mid \nu = 5\} <: \text{Nat}$

$$\text{sub-base } \frac{\llbracket \Gamma \rrbracket \wedge \phi' \Rightarrow \phi}{\Gamma \vdash \{\nu: B \mid \phi'\} <: \{\nu: B \mid \phi\}}$$

Pos <: Nat 

$$\text{sub-fun } \frac{\Gamma \vdash T_1 <: T'_1 \quad \Gamma; x: T_1 \vdash T'_2 <: T_2}{\Gamma \vdash x: T'_1 \rightarrow T'_2 <: x: T_1 \rightarrow T_2}$$

Int → Int <: Int → Nat 

Int → Int <: Nat → Int 

x:Int → {Int | ν = x + 1} <: Nat → Nat 

# Typing rules

$$\frac{i : e \quad \Gamma \vdash e \Rightarrow T \quad \Gamma \vdash T \leq \{B | \varphi\}}{\Gamma \vdash e \Leftarrow \{B | \varphi\}}$$

$$e\text{-app} \frac{\Gamma \vdash e \Rightarrow y:T_1 \rightarrow T_2 \quad \Gamma \vdash i \Leftarrow T_1}{\Gamma \vdash e \ i \Rightarrow [y \mapsto i]T_2}$$

# Example: increment

$$\Gamma = [\text{inc}: y: \text{Int} \rightarrow \{v: \text{Int} \mid v = y + 1\}]$$

$$\begin{array}{c}
 \frac{\text{e-var}}{\Gamma, x: \text{Nat} \vdash \text{inc} \Rightarrow y: \text{Int} \rightarrow \{ \text{Int} \mid v = y + 1 \}}
 \quad
 \frac{\text{e-var} \quad \frac{\text{e-var}}{\Gamma, x: \text{Nat} \vdash x \Rightarrow \text{Nat}} \quad \frac{\text{e-var}}{\Gamma, x: \text{Nat} \vdash \text{Nat} <: \text{Int}}}{\Gamma, x: \text{Nat} \vdash x \Leftarrow \text{Int}}
 \\
 \hline
 \frac{\text{e-app} \quad \text{i.e.}}{\Gamma, x: \text{Nat} \vdash \text{inc } x \Rightarrow \{ \text{Int} \mid v = x + 1 \} \quad \Gamma, x: \text{Nat} \vdash \{ \text{Int} \mid v = x + 1 \} <: \text{Nat}}
 \\
 \hline
 \frac{\text{i-abs}}{\Gamma \vdash \lambda x. \text{inc } x \Leftarrow \text{Nat} \rightarrow \text{Nat}}
 \end{array}$$

subtyping constraints

$$\text{Nat} <: \text{Int}$$

$$x: \text{Nat} \vdash \{v: \text{Int} \mid v = x + 1\} <: \text{Nat}$$

implications

$$v \geq 0 \Rightarrow \text{true}$$

$$x \geq 0 \wedge v = x + 1 \Rightarrow v \geq 0$$

*SMT solver: VALID!*

# Refinement type checking

**idea:** separate type checking into  
**subtyping constraint generation** and **subtyping constraint solving**

1. Generate a constraint for every subtyping premise in derivation
2. Reduce subtyping constraints to implications
3. Use SMT solver to check implications

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**synthesis with refinement types**

# Synthesis from refinement types

specification

“duplicate every  
element in a list”

```
stutter ::  
  xs:List a →  
  {v:List a | len v =  
    2 * len xs}
```



code

```
match xs with  
  Nil → Nil  
  Cons h t →  
    Cons h (Cons h (stutter t))
```

[Polikarpova, Kuraj, Solar-Lezama, Program Synthesis from Polymorphic Refinement Types. 2016]

# Synthesis from refinement types

specification

“insert element  
into sorted list”

```
insert :: x:a →  
  xs:SList a →  
  {v:SList a | elems v =  
    elems xs ∪ {x}}
```



code

```
match xs with  
  Nil → Cons x Nil  
  Cons h t →  
    if x ≤ h  
    then Cons x xs  
    else Cons h (insert x t)
```

# Type-driven synthesis in 3 easy steps

1. Annotate types with logical predicates
2. Design a type system for annotated types
3. Perform type-directed enumeration as before

# Type-directed enumeration for insert

```
x:a  →  xs:SList a  →  
{v:SList a | elems v = elems xs ∪ {x}}
```



```
insert = ??
```

# Type-directed enumeration

```
{v:SList a | elems v = elems xs ∪ {x}}
```

context:  
x: a  
xs: SList a



```
insert x xs = ??
```

# Type-directed enumeration

```
{v:SList a | elems v = elems xs ∪ {x}}
```

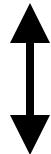
context:  
x: a  
xs: SList a



```
insert x xs =  
match xs with  
  Nil → ??  
  Cons h t → ??
```

# Type-directed enumeration

```
{v:SList a | elems v = elems xs ∪ {x}}
```

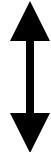


```
insert x xs =
  match xs with
    Nil → ???
    Cons h t → ???
```

context:  
x: a  
xs: SList a  
elems xs = {}

# Type-directed enumeration

```
{v:SList a | elems v = elems xs ∪ {x}}
```



```
insert x xs =  
  match xs with  
    Nil → Nil  
    Cons h t → ??
```



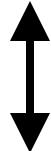
context:  
x: a  
xs: SList a  
elems xs = {}

Constraints:  
 $\forall x: \{\} = \{\} \cup \{x\}$

SMT solver: INVALID!

# The hard part: application

```
x:a → xs:SList a →  
{v:SList a | elems v = elems xs ∪ {x}}
```



```
insert x xs =  
  match xs with  
    Nil → Cons x Nil  
    Cons h t →  
      Cons h (insert x ??)
```

should this program be rejected?

yes!

cannot guarantee output is sorted!

# Round-trip type-checking (RTTC)

$$\Gamma \vdash i \leqslant S$$

type checking:

“under context Gamma, i checks against schema S”

$$\Gamma \vdash e \leqslant T \Rightarrow T'$$

type strengthening:

“under context Gamma, e checks against type T and generates a stronger type T’”

# RTTC rules

$$\text{ie } \frac{\Gamma \vdash e \leqslant \{B|\varphi\} \Rightarrow T}{\Gamma \vdash e \leqslant \{B|\varphi\}}$$

$$e\text{-var} \frac{x:T' \in \Gamma \quad \Gamma \vdash T' \leqslant T}{\Gamma \vdash x \leqslant T \Rightarrow T'}$$

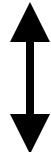
$$e\text{-app} \frac{\Gamma \vdash e \leqslant \perp \Rightarrow y:T_1 \rightarrow T_2 \quad \Gamma \vdash i \leqslant T_1}{\Gamma \vdash e i \leqslant T \Rightarrow [y \mapsto i]T_2}$$

# The hard part: application

elems will depend on the missing part...

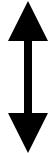
but sortedness we can already check!

```
{v:SList a | elems v = elems xs ∪ {x}}
```



```
insert x xs =
  match xs with
    Nil → Cons x Nil
    Cons h t →
      Cons h (insert x ??)
```

# The hard part: application

$$\{v:a \mid h \leq v\}$$


```
insert x xs =  
  match xs with  
    Nil → Cons x Nil  
    Cons h t →  
      Cons h (insert x ???)
```



context:  
x: a  
xs: SList a  
h: a  
t: SList {a|h≤v}

Constraints:  
 $\forall x, h: h \leq x$

SMT solver: INVALID!

```
insert :: x: $\tau$  →  
        xs:SList  $\tau$  →  
        SList  $\tau$ 
```