

Wireless LANs

Mobility

Flexibility

Hard to wire areas

Reduced cost of wireless systems

Improved performance of wireless systems

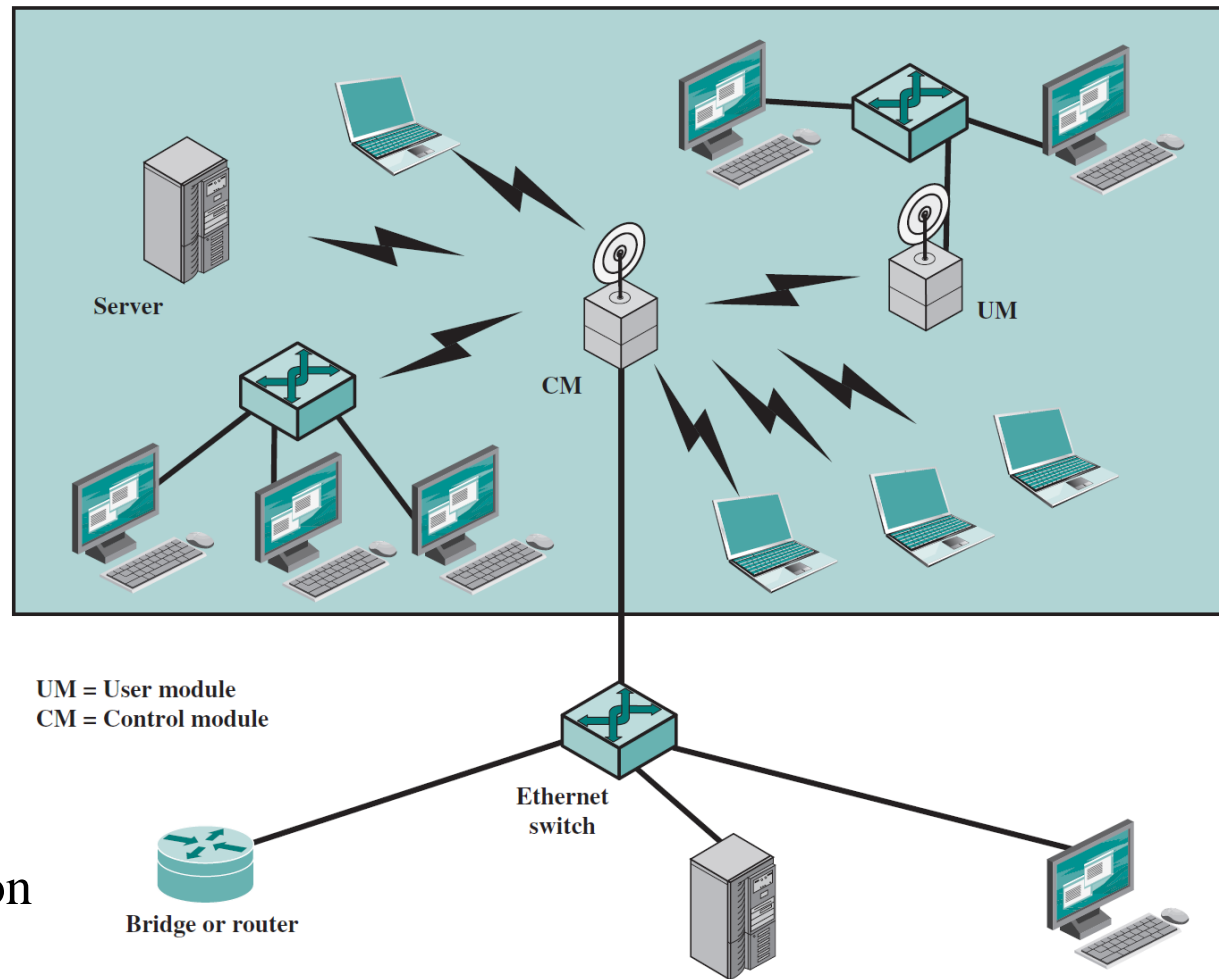
Wireless LAN Applications

LAN Extension

Cross building interconnection

Nomadic access

Ad hoc networks



Single Cell Wireless LAN

Wireless LANs (WLANs):

Use Radio Frequencies (RF) instead of cables at the physical layer and MAC sublayer of the data link layer.

Connect clients to a network through a wireless access point (AP) or wireless router, instead of an Ethernet switch.

Characteristic	802.11 Wireless LAN	802.3 Ethernet LANs
Physical Layer	Radio Frequency (RF)	Cable
Media Access	Collision Avoidance	Collision Detection
Availability	Anyone with a radio NIC in range of an access point	Cable connection required
Signal Interference	Yes	Inconsequential
Regulation	Additional regulation by country authorities	IEEE standard dictates

LAN Extension

Buildings with large open areas

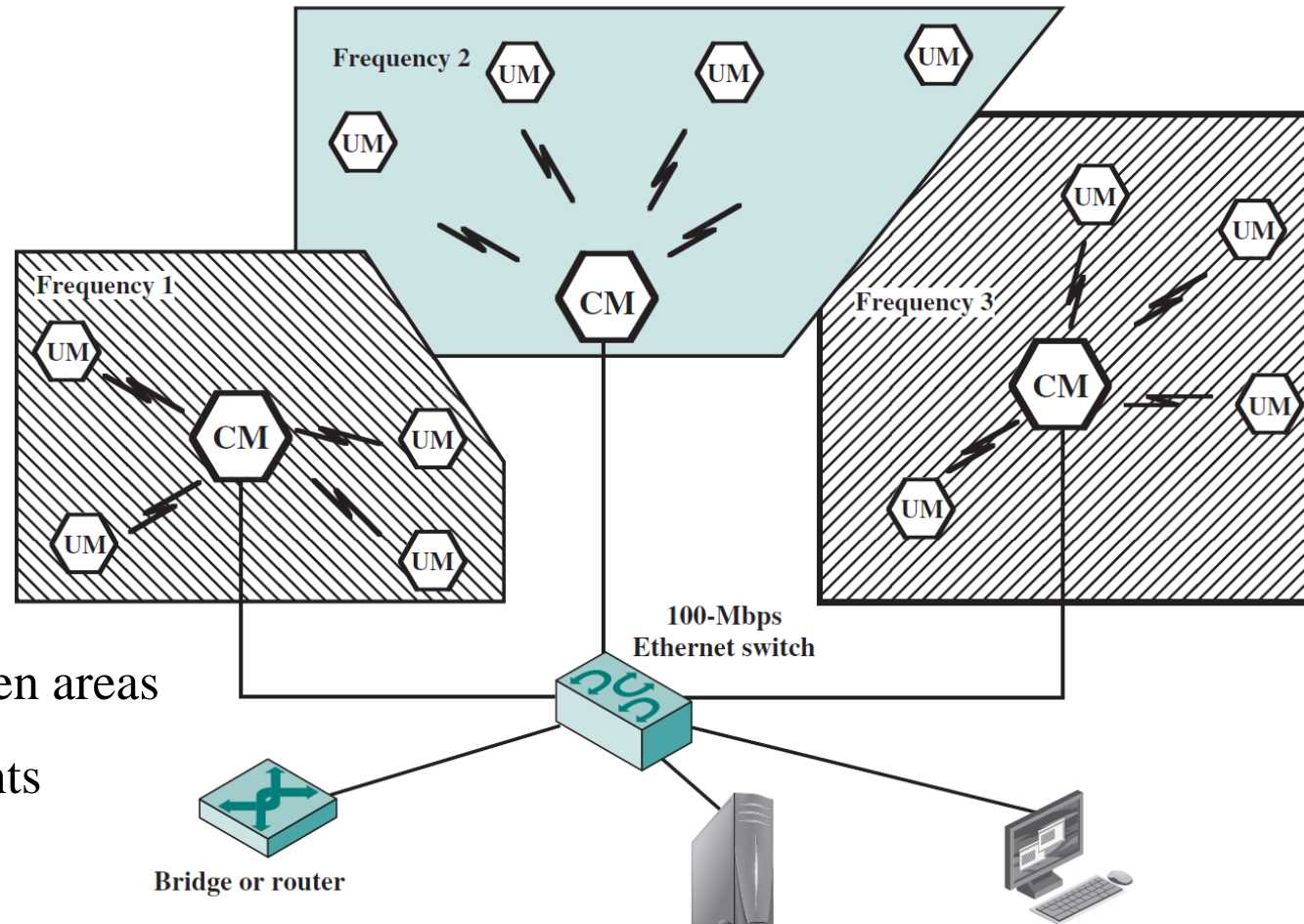
Manufacturing plants

Warehouses

Historical buildings

Small offices

May be mixed with fixed wiring system



Multi Cell Wireless LAN

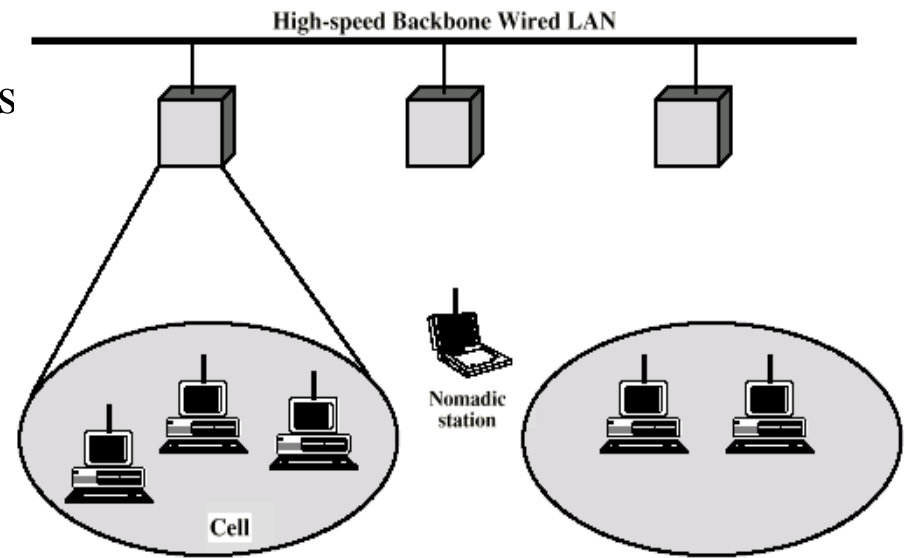
Cross Building Interconnection

Point to point wireless link between buildings

Typically connecting bridges or routers

Used where cable connection not possible,

e.g. across a street



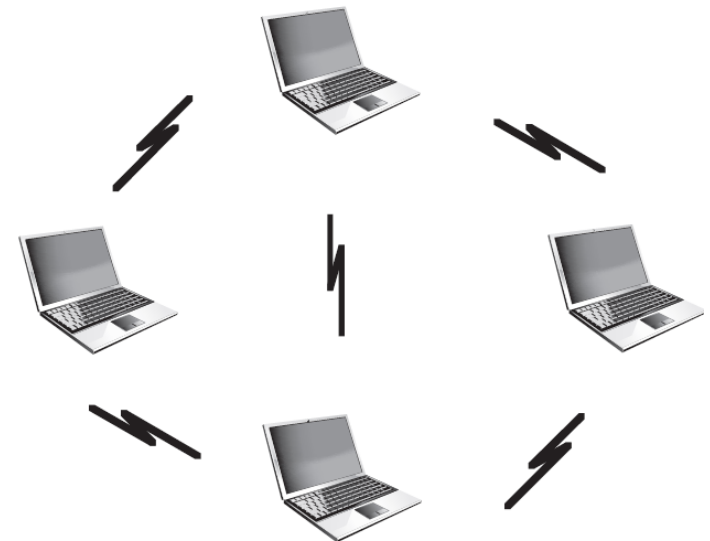
(a) Infrastructure Wireless LAN

Nomadic Access

Mobile data terminal, e.g. laptop

Transfer of data from laptop to server

Campus or cluster of buildings



(b) Ad hoc LAN

Ad Hoc Networking

Peer to peer

Temporary, e.g. conference

Wireless LAN Requirements

Throughput

Number of nodes

Connection to backbone

Service area

Battery power consumption

Transmission robustness and security

Collocated network operation

License free operation

Handoff/roaming

Dynamic configuration

Wireless LAN Technology

Infrared (IR) LANs

-Infrared Data Association: www.irda.org

Spread spectrum Radio LANs

Narrow band microwave

Comparative table

	Infrared		Spread Spectrum		Radio
	Diffused Infrared	Directed Beam Infrared	Frequency Hopping	Direct Sequence	Narrowband Microwave
Data rate (Mbps)	1 to 4	1 to 10	1 to 3	2 to 20	10 to 20
Mobility	Stationary/mobile	Stationary with LOS	Mobile	Stationary/mobile	
Range (ft)	50 to 200	80	100 to 300	100 to 800	40 to 130
Detectability	Negligible		Little		Some
Wavelength/ frequency	λ : 800 to 900 nm		902 to 928 MHz 2.4 to 2.4835 GHz 5.725 to 5.85 GHz		902 to 928 MHz 5.2 to 5.775 GHz 18.825 to 19.205 GHz
Modulation technique	ASK		FSK	QPSK	FS/QPSK
Radiated power	—		<1W		25 mW
Access method	CSMA	Token Ring, CSMA	CSMA		Reservation ALOHA, CSMA
License required	No		No		Yes unless ISM

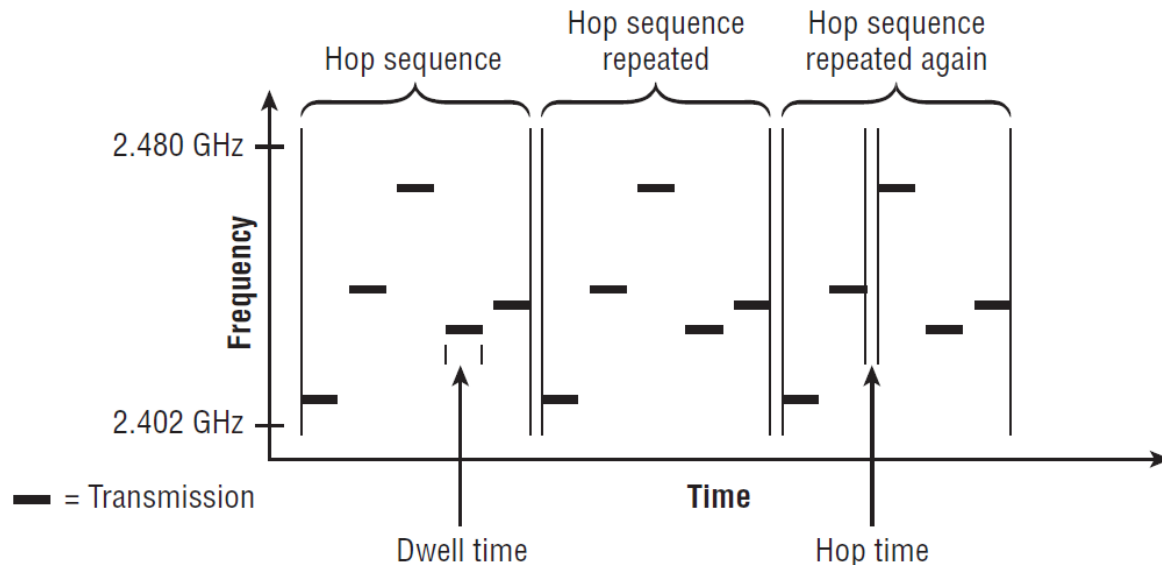
Spread Spectrum

FDM based technique using multiple carriers for the same data; improving reliability freq div multiplexing

Efficient for radio transmissions, where electromagnetic interferences or moving objects may change the optimum carrier frequency. Also energy consumption is low, so ideal for RF communications.

Spread Spectrum arranges for a sender to send signal on a set of carrier frequencies, the receiver checking all carrier frequencies. So the signal is spread over a wider bandwidth. Two techniques:

Frequency hopping (FHSS): signal is broadcast over a seemingly random series of RF carriers (use of table-derived frequencies), hopping from one frequency to another, at split-second intervals; the receiver, hopping between frequencies in synchronization with the sender, will pick-up the signal



Spread Spectrum

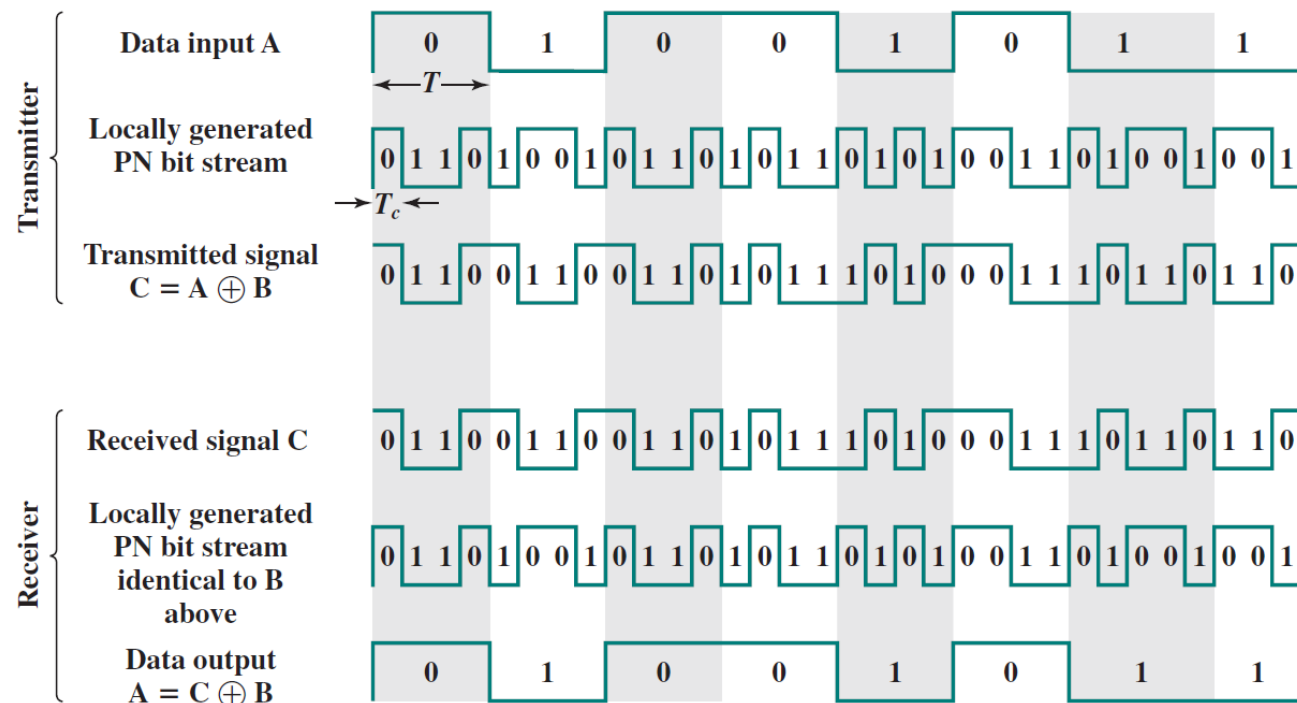
Direct sequence (DSSS): each bit in the original signal is represented by multiple bits in the transmitted signal – **chipping code**– (using more bits, wider bandwidth).

One technique: to combine the original digital information stream with a pseudo-random bit stream, by using a XOR function; a '1' in data stream will invert the pseudorandom bit stream, a '0' will pass unchanged the chipping code.

Barker code:

Binary data 1 = 1 0 1 1 0 1 1 1 0 0 0

Binary data 0 = 0 1 0 0 1 0 0 0 1 1 1



FHDS versus DSSS:

FH systems use a radio carrier that “hops” from frequency to frequency in a pattern known to both transmitter and receiver

- Easy to implement

- Resistance to noise

- Limited throughput (2-3 Mbps @ 2.4 GHz)

DS systems use a carrier that remains fixed to a specific frequency band. The data signal is spread onto a much larger range of frequencies (at a much lower power level) using a specific encoding scheme.

- Much higher throughput than FH (up to 11 Mbps)

- Better range

- Less resistant to noise (made up for by redundancy – it transmits at least 10 fully redundant copies of the original signal at the same time)

OFDM (Orthogonal Frequency Division Modulation)

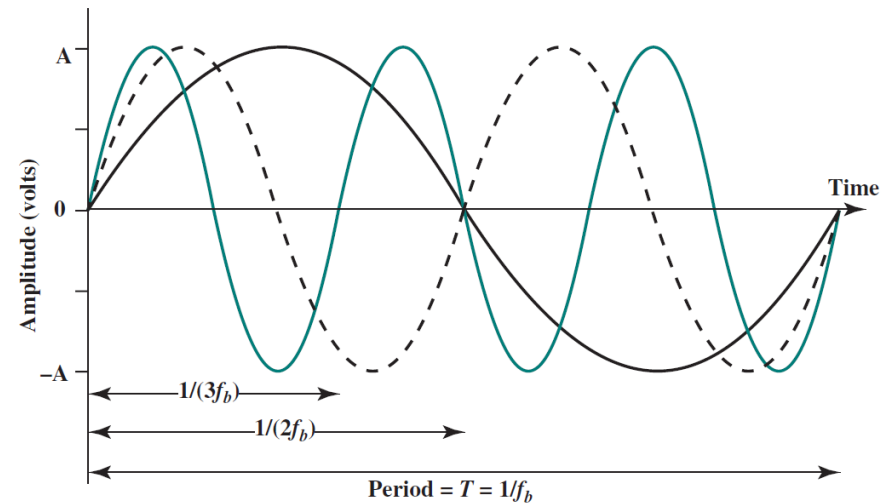
- Transmitting large amounts of digital data over a radio wave
- OFDM works by splitting the radio signal into multiple smaller sub-signals that are then transmitted simultaneously at different frequencies to the receiver
- Reduces the crosstalk (interferences) in wireless transmissions
- Use in WLANs

Example:

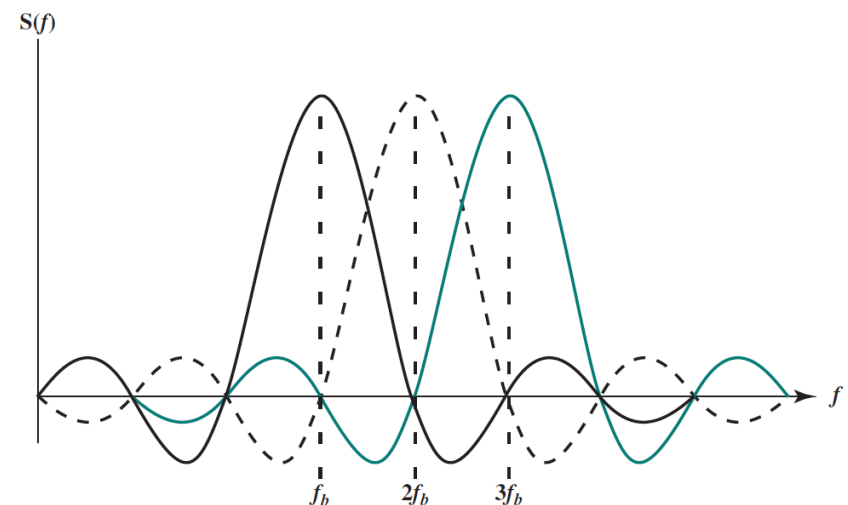
Use of a 256 QAM carrier; 1024bytes/sec would require less than 1KHz

OFDM 2000 means grouping 2000 carriers at different frequencies

For 8000 carriers QAM 256 at 1024bytes/sec, would give a throughput of 64Mbps for a spectrum band of 6MHz; extensive use in digital TV



(a) Three subcarriers in time domain

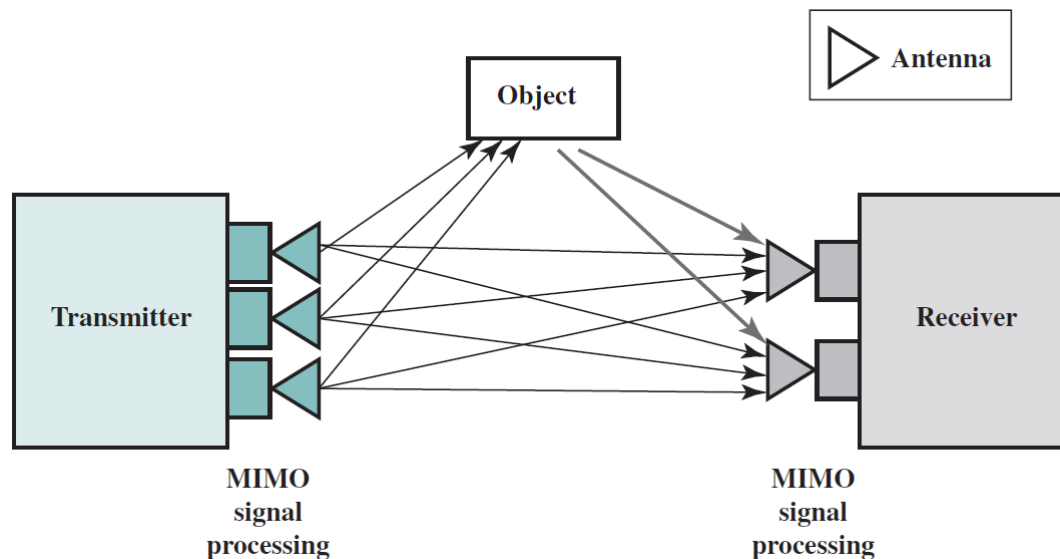


Multiple-input-multiple-output (MIMO) antenna architecture

Key technology in evolving high-speed wireless networks => better receive signal

MIMO scheme

- the transmitter and receiver employ multiple antennas
- source
 - data stream divided into n substreams, one for each of the n transmitting antennas => multiple input
- Receiver
 - m antennas receive the transmissions from the n source antennas via a combination of line-of-sight transmission and multipath => multiple output



Industrial, scientific, and medical (ISM) frequency bands

- Different RF regulatory bodies

Lower Frequency MHz	Upper Frequency MHz	Comments
2400	2500	Often referred to as the 2.4 GHz band, this spectrum is the most widely used of the bands available for Wi-Fi. Used by 802.11b, g, & n. It can carry a maximum of three non-overlapping channels.
5725	5875	This 5 GHz band or 5.8 GHz band provides additional bandwidth, and being at a higher frequency, equipment costs are slightly higher, although usage, and hence interference is less. It can be used by 802.11a & n. It can carry up to 23 non-overlapping channels, but gives a shorter range than 2.4 GHz.

From: <http://www.radio-electronics.com/>

Unlicensed National Information Infrastructure (U-NII) bands
- Different RF regulatory bodies

Band	Frequency	Channels
U-NII-1	5.15 GHz – 5.25 GHz	4 channels
U-NII-2	5.25 GHz – 5.35 GHz	4 channels
U-NII-2 Extended	5.47 GHz – 5.725 GHz	12 channels*
U-NII-3	5.725 GHz – 5.85 GHz	5 channels

Wireless LANs – standard IEEE 802.11

A family of wireless LAN (WLAN) specifications developed by a working group at the Institute of Electrical and Electronic Engineers (IEEE)

Defines standard for WLANs using the following four technologies:

Frequency Hopping Spread Spectrum (FHSS)

Direct Sequence Spread Spectrum (DSSS)

Infrared (IR)

Orthogonal Frequency Division Multiplexing (OFDM)

Versions: 802.11a, 802.11b, 802.11g, 802.11e, 802.11f, 802.11i

802.11a offers speeds with a theoretically maximum rate of 54Mbps in the 5 GHz band; implements OFDM

-Industrial, scientific, and medical (ISM) frequency bands

802.11b offers speeds with a theoretically maximum rate of 11Mbps at in the 2.4 GHz spectrum band; implements DSSS, less power, but more noise-dependent

-Industrial, scientific, and medical (ISM) frequency bands

-much more crowded frequency space

<i>802.11a vs. 802.11b</i>	<i>802.11a</i>	<i>802.11b</i>
<i>Raw data rates</i>	<i>Up to 54 Mbps (54, 48, 36, 24, 18, 12 and 6 Mbps)</i>	<i>Up to 11 Mbps (11, 5.5, 2, and 1 Mbps)</i>
<i>Range</i>	<i>50 Meters</i>	<i>100 Meters</i>
<i>Bandwidth</i>	<i>UNII and ISM (5 GHz range)</i>	<i>ISM (2.4000— 2.4835 GHz range)</i>
<i>Modulation</i>	<i>OFDM technology</i>	<i>DSSS technology</i>

802.11g is a new standard for data rates of up to a theoretical maximum of 54 Mbps at 2.4 GHz

802.11g is a high-speed extension to 802.11b

Compatible with 802.11b

High speed up to 54 Mbps

2.4 GHz (vs. 802.11a, 5 GHz)

Using OFDM for backward compatibility

Adaptive Rate Shifting

Protocol	Frequency Band	Compatibility	Theoretical Rate	Actual Rate
802.11a	5 GHz	N/A	54 Mbit/s	About 22 Mbit/s
802.11b	2.4 GHz	N/A	11 Mbit/s	About 5 Mbit/s
802.11g	2.4 GHz	Compatible with 802.11b	54 Mbit/s	About 22 Mbit/s

802.11n

- 2.4 & 5 GHz frequency bands
- *High Throughput (HT)*, that provides PHY and MAC enhancements to support data rates of up to 600 Mbps
- 40 MHz channels
- use *multiple-input, multiple-output (MIMO)* technology in addition with OFDM technology.
 - multiple receiving and transmitting antennas
 - capitalizes on the effects of multipath as opposed to compensating for or eliminating multipath

802.11ac

5 GHz frequency bands (2.4 GHz ISM band cannot provide needed frequency space)

- *Very High Throughput (VHT)*
- 80 MHz and 160 MHz channels
- 256-QAM modulation
- designed to transmit and receive up to eight spatial streams

	802.11n	802.11n IEEE Specification	802.11ac Wave 1 Today	802.11ac Wave2 WFA Certification Process Continues	802.11ac IEEE Specification
Band	2.4 GHz & 5 GHz	2.4 GHz & 5 GHz	5 GHz	5 GHz	5 GHz
MIMO	Single User (SU)	Single User (SU)	Single User (SU)	Multi User (MU)	Multi User (MU)
PHY Rate	450 Mbps	600 Mbps	1.3 Gbps	2.34 Gbps - 3.47 Gbps	6.9 Gbps
Channel Width	20 or 40 MHz	20 or 40 MHz	20, 40, 80 MHz	20, 40, 80, 80-80, 160 MHz	20, 40, 80, 80-80, 160 MHz
Modulation	64 QAM	64 QAM	256 QAM	256 QAM	256 QAM
Spatial Streams	3	4	3	3-4	8
MAC Throughput*	293 Mbps	390 Mbps	845 Mbps	1.52 Gbps- 2.26 Gbps	4.49Gbps

* Assuming a 65% MAC efficiency with highest MCS

Future Wi-Fi Frequencies

- Very High Throughput (VHT) technology: **60GHz**
- **White-Fi**: use of Wi-Fi technology in the unused television RF spectrum also known as TV white space

Key IEEE 802.11 Standards

Standard	Scope
IEEE 802.11a	Physical layer: 5-GHz OFDM at rates from 6 to 54 Mbps
IEEE 802.11b	Physical layer: 2.4-GHz DSSS at 5.5 and 11 Mbps
IEEE 802.11c	Bridge operation at 802.11 MAC layer
IEEE 802.11d	Physical layer: Extend operation of 802.11 WLANs to new regulatory domains (countries)
IEEE 802.11e	MAC: Enhance to improve quality of service and security mechanisms
IEEE 802.11g	Physical layer: Extend 802.11b to data rates >20 Mbps
IEEE 802.11i	MAC: Enhance security and authentication mechanisms
IEEE 802.11n	Physical/MAC: Enhancements to enable higher throughput
IEEE 802.11T	Recommended practice for the evaluation of 802.11 wireless performance
IEEE 802.11ac	Physical/MAC: Enhancements to support 0.5–1 Gbps in 5-GHz band
IEEE 802.11ad	Physical/MAC: Enhancements to support ≥ 1 Gbps in the 60-GHz band

Wireless LANs – standard IEEE

802.11continued

Basic service set (BSS - cell)

Set of stations using same MAC protocol

Competing to access shared medium

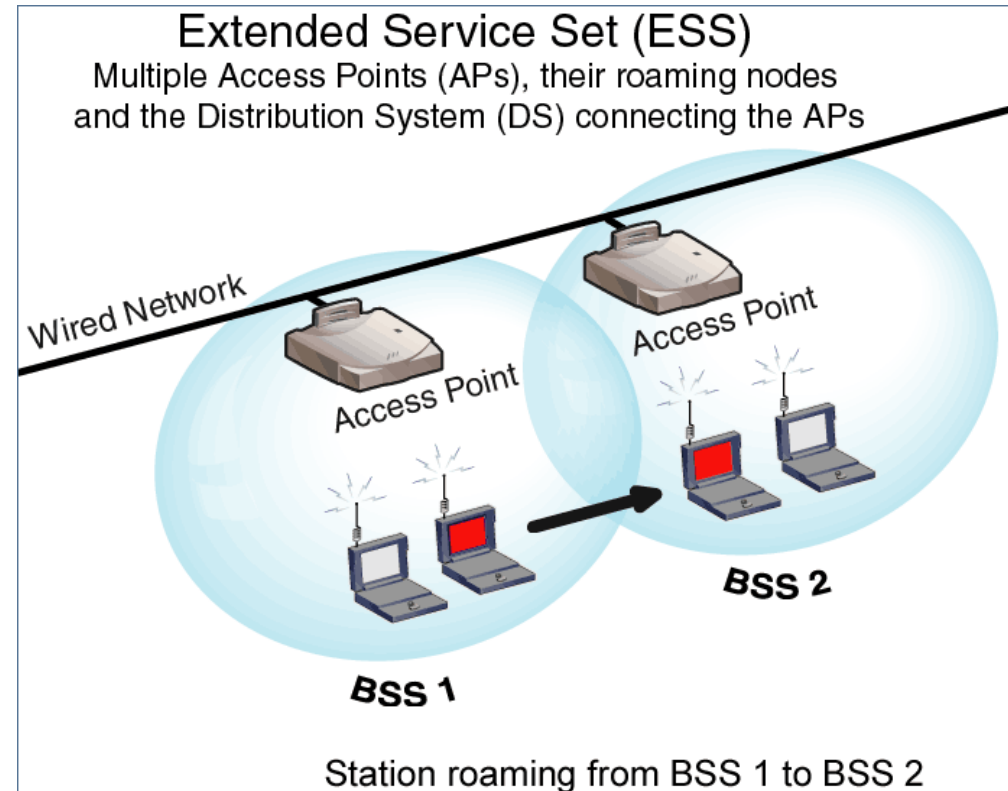
May be isolated

May connect to backbone via access point (bridge)

Extended service set (ESS)

Two or more BSS connected by distributed system

Appears as single logic LAN to LLC level



Types of station

Based on mobility:

- No transition

Stationary or moves within direct communication range of single BSS

- BSS transition

Moves between BSSs within single ESS

- ESS transition

From a BSS in one ESS to a BSS in another ESS

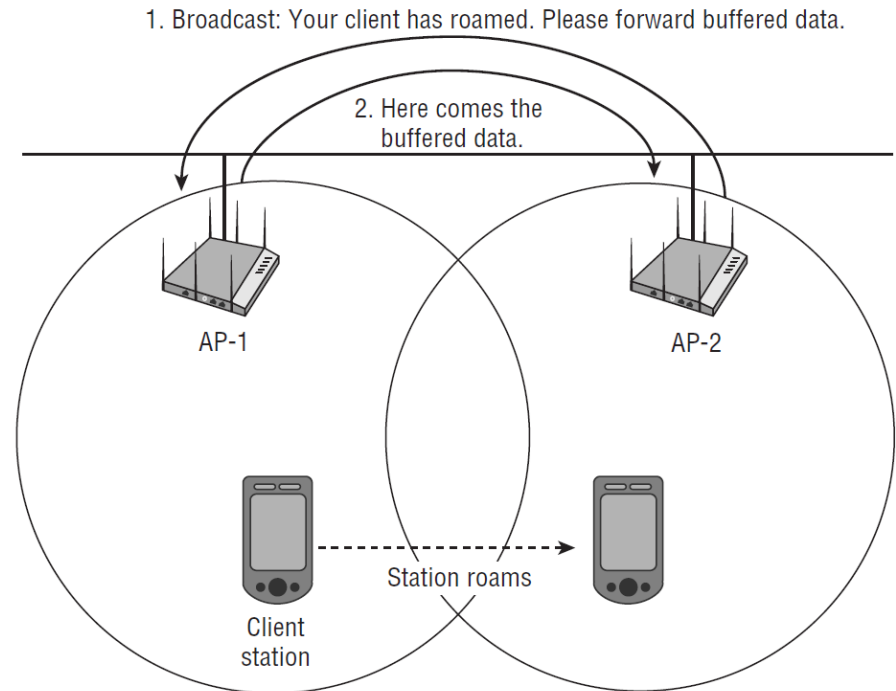
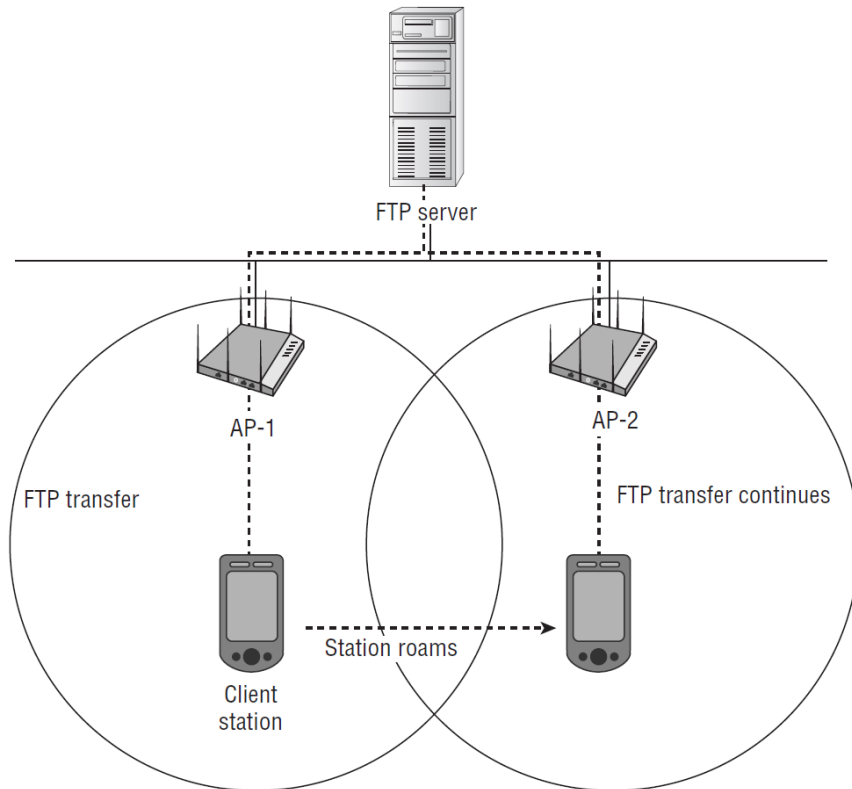
Disruption of service likely

Mobility:

802.11 standard mandated that vendor access points support **roaming**

- allow client stations communicating through one AP to move and continue communications on a new AP (coverage area overlaps).

Seamless roaming



Association-Related Services

- **Association:**

- initial association between a station and an AP
- a station must identify itself before transmitting or receiving frames on a WLAN => association with an AP within a particular BSS
- the AP can communicate this information to other APs within the ESS to facilitate routing and delivery of addressed frames.

- **Reassociation:**

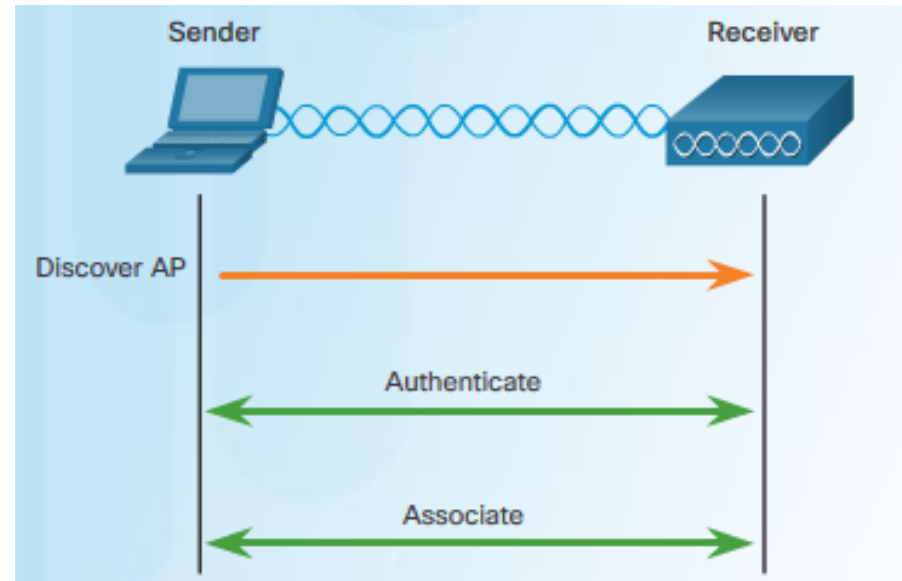
- an established association can be transferred from one AP to another, allowing a mobile station to move from one BSS to another.

- **Disassociation:**

- a station/AP notifies an existing association is terminated.
- a station should give this notification before leaving an ESS or shutting down

Wireless Network Operations

- Wireless client association process with AP includes discovering a new wireless AP, authenticating with that AP, then associating with that AP.
- Common configurable wireless parameters include:
 - **Network mode**
 - **SSID**
 - **Channel settings**
 - **Security mode**
 - **Encryption**
 - **Password**



- Wireless devices must discover and connect to an AP or wireless router. This process can be passive or active.
- The 802.11 standard was originally developed with two authentication mechanisms: **open authentication** provides wireless connectivity to any wireless device, and the **shared key authentication** technique is based on a key that is pre-shared between the client and the AP.

- Access Point (AP):
 - **Small network** – usually a wireless router that integrates the functions of a router.
 - **Large network** – can be many APs.
- Wireless LAN Controller (WLC):
 - Controls and manages the functions of the APs on a network.
 - Simplifies configuration and monitoring of numerous APs.
 - Controls Lightweight Access Points using the
 - Hardware or virtualized (cloud-based)
- Lightweight AP (LWAP):
 - Centralized management by WLC.
 - No longer acts autonomously.



Wireless LAN - Physical

Infrared

1Mbps and 2Mbps

Wavelength 850-950nm

Direct sequence spread spectrum

2.4GHz ISM band

Up to 7 channels

Each 1Mbps or 2Mbps

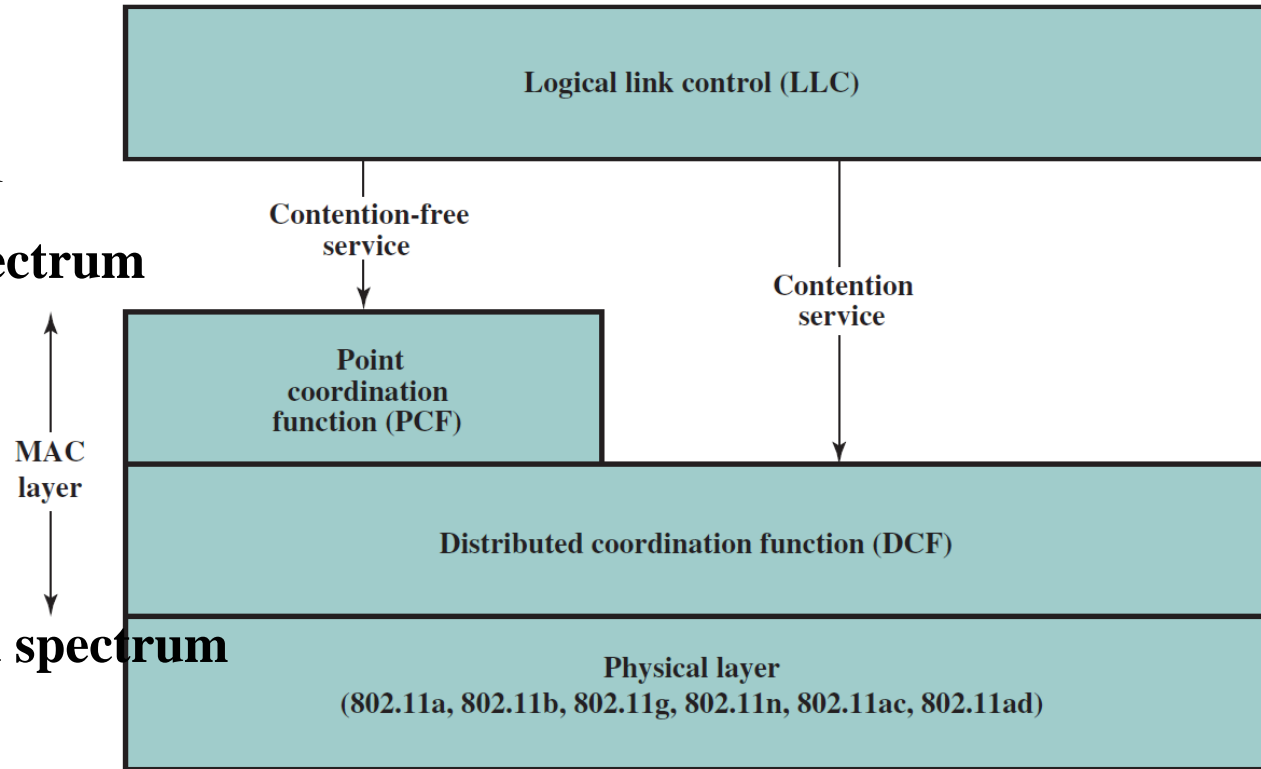
Frequency hopping spread spectrum

2.4GHz ISM band

1Mbps or 2Mbps

OFDM

Others



IEEE 802.11 Protocol Architecture

IEEE 802.11 Physical Layer Standards

Standard	802.11a	802.11b	802.11g	802.11n	802.11ac	802.11ad
Year introduced	1999	1999	2003	2000	2012	2014
Maximum data transfer speed	54 Mbps	11 Mbps	54 Mbps	65 to 600 Mbps	78 Mbps to 3.2 Gbps	6.76 Gbps
Frequency band	5 GHz	2.4 GHz	2.4 GHz	2.4 or 5 GHz	5 GHz	60 GHz
Channel bandwidth	20 MHz	20 MHz	20 MHz	20, 40 MHz	40, 80, 160 MHz	2160 MHz
Highest order modulation	64 QAM	11 CCK	64 QAM	64 QAM	256 QAM	64 QAM
Spectrum usage	DSSS	OFDM	DSSS, OFDM	OFDM	SC-OFDM	SC, OFDM
Antenna configuration	1×1 SISO	1×1 SISO	1×1 SISO	Up to 4×4 MIMO	Up to 8×8 MIMO, MU-MIMO	1×1 SISO

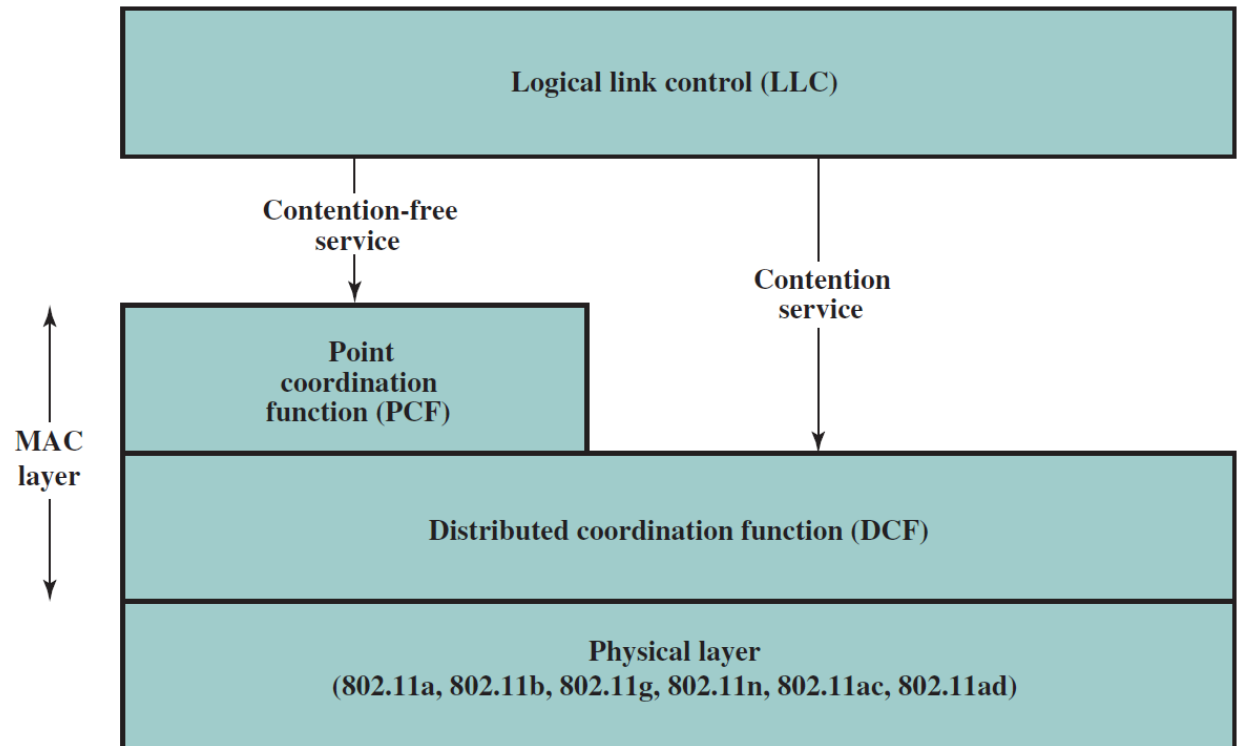
Media Access Control (IEEE 802.11)

Distributed wireless foundation MAC (DWFMAC) – MAC algorithm

Sublayers:

Distributed coordination function (DCF)

- CSMA without collision detection
- No collision detection, due to the nature of WLAN signal (dynamic range of signals in medium, some are weak or noise affected)
- Set of delays (acts as a priority scheme) – for a fair access; based on IFS (InterFrame Space)



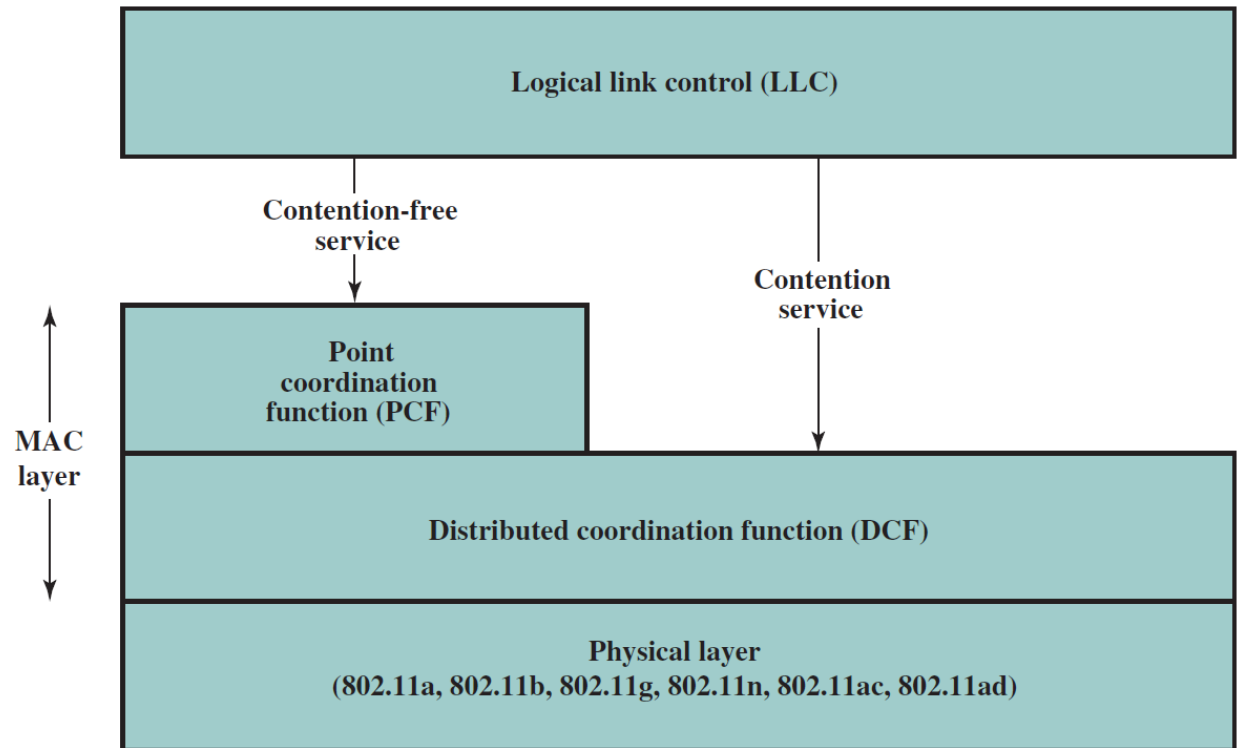
IEEE 802.11 Protocol Architecture

Media Access Control (IEEE 802.11)

Sublayers:

Point coordination function (PCF) – on top of DCF

- Polling of central master (point coordinator)
- Uses PIFS, and being shorter than DIFPS, can seize the medium and lock out traffic while issuing polls
- For preventing lock out of all traffic, use of **superframe**, allowing polling for first superframe half, and allowing contention period in the second half (see next slides)



IEEE 802.11 Protocol Architecture

More on DCF:

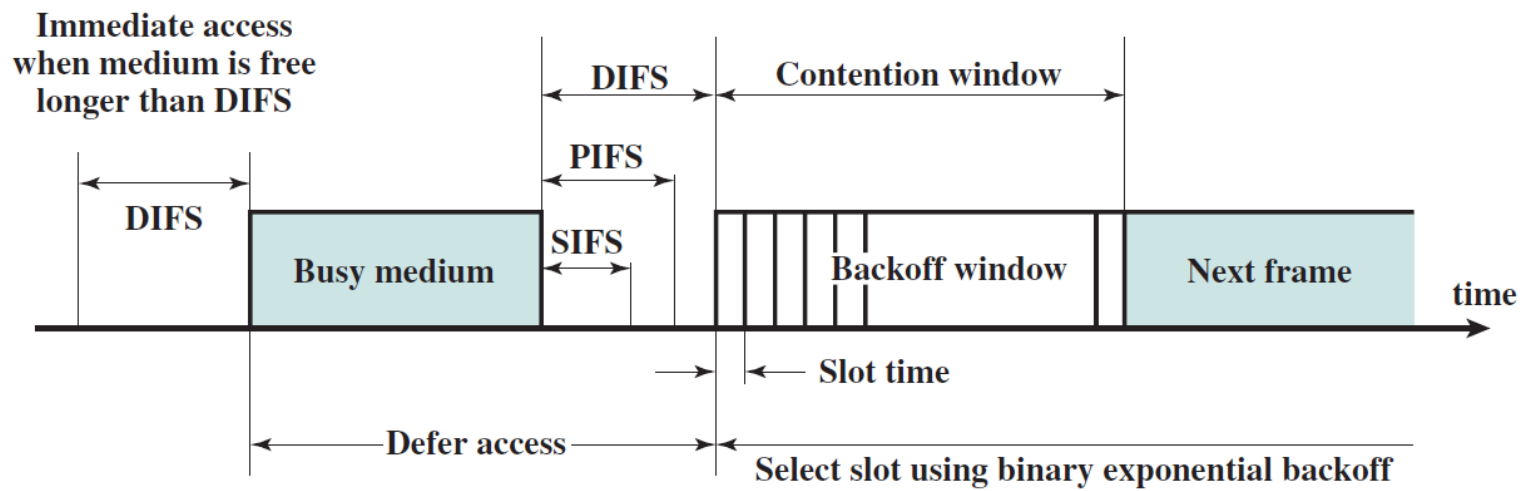
Basic delay unit **IFS** (interframe space)

Three values for IFS:

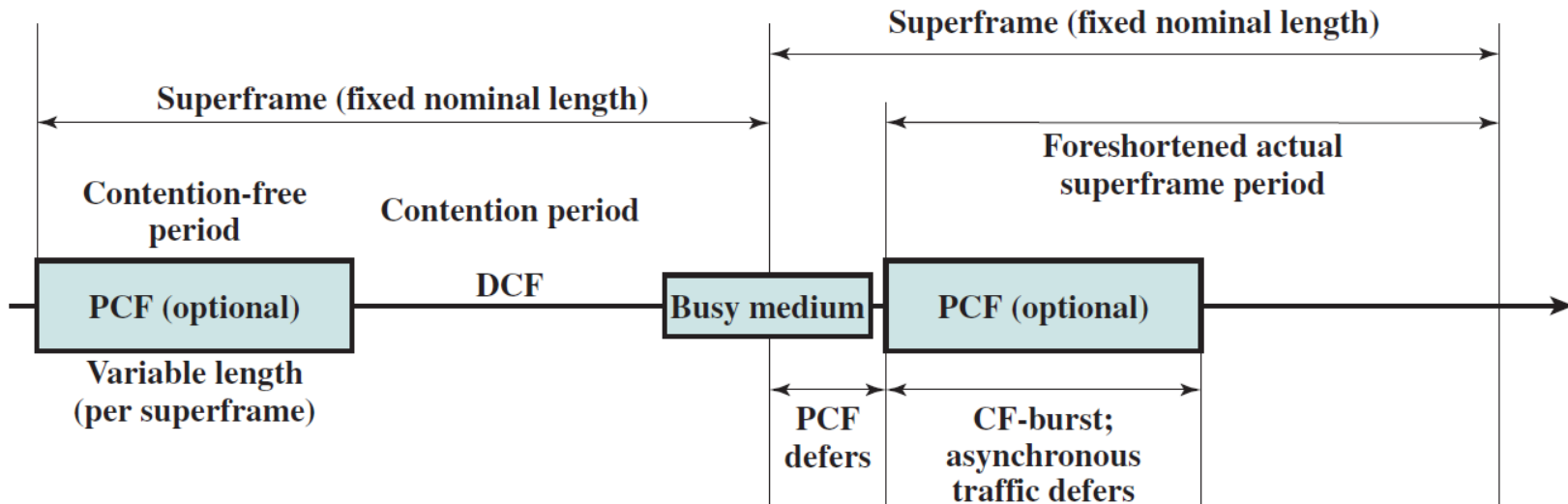
- SIFS (Short IFS) – immediate response actions, used with ACKs, or for poll responses
- PIFS (Priority coordination function IFS) – used by central controller when issuing polls
- DIFS (Distributed coordination function IFS) – minimum delay for asynchronous ordinary frames contending for access

General rules for CSMA access (802.11 MAC protocol):

- a station senses medium; if medium idle, waits for IFS seconds to see it remains idle ; then transmits
- If medium busy, waits till that transmission ends
- Current transmission over, delays own transmission with IFS; if medium idle uses a backoff algorithm waiting another period; if medium still idle, may transmit



(a) Basic access method



(b) PCF superframe construction

802.11 MAC Timing