STUDY MATERIALS AND REFERENCE BOOKS:

Lectures posted on Moodle

https://moodle.cs.utcluj.ro/ -> Rețele de calculatoare / Computer Networks, Sem. 2, 2019/2020

and books

Vasile Teodor Dadarlat, Emil Cebuc: *Retele Locale de Calculatoare - de la cablare la interconectare*, Editura Albastra (MicroInformatica), 2005

W. Stallings – Data and Computer Communications, Prentice Hall (10th edition 2013)

A. Tanenbaum – *Computer Networks*, Prentice Hall, 2005 (Tradusa in limba romana: A. Tanenbaum – *Retele de Calculatoare*, *editia a 4a*, Byblos, 2004)

TOPICS:

4.	VIOLOGIA C
1)	ISO/OSI Reference Model
	TCP/IP Reference Model
2)	Network Topologies
3)	Hypertext Transfer Protocol (HTTP)
4)	Electronic mail,
	Simple Mail Transfer Protocol (SMTP),
	Multi-purpose Internet Mail Extension (MIME)
5)	Domain Name System (DNS)
6)	Transmission Control Protocol (TCP)
	User Datagram Protocol (UDP)
7)	IPv4, ICMP
8)	IPv6
9)	Flow Control Techniques:
	Stop and Wait
	Sliding Window
10)	HDLC (High-level Data Link Control) protocol and frame structure;
11)	CSMA/CD
	FDDI
12)	FastEthernet, GigabitEthernet, 10 GigabitEthernet and 100 GigabitEthernet
13)	Wireless LAN, CSMA/CA access
14)	Spanning-Tree protocol
15)	Routing strategies
16)	Nyquist theorem and Shannon's theorem
	Time Division Multiplexing TDM
	Frequency Division Multiplexing FDM
	Wavelength division multiplexing WDM
	Synchronous transmission vs Asynchronous transmission
	Switching techniques: packet switching
17)	Transmission Media: twisted pair cables (TP) and fiber optics
	Media for Wireless transmissions; spread spectrum
18)	ADSL (Asymmetric Digital Subscriber Line)

Terms and concepts (short definitions):

Claude Shannon's model of communication

Symmetric vs asymmetric communication

Data Encapsulation, Data Segmentation (fragmentation), Data Reassembly

LAN, MAN, WAN

Symmetric vs asymmetric communication

Analog vs Digital data

Role and examples of Data encoding

Hub, Switch, Router

Structured Cabling – necessity and elements

Bit stuffing role and necessity (example on HDLC protocol)

Transmissions of data and control information; piggybacking method