



More statistical features

Information - the information associated to the gray-level f :

$$I_g = -\log_2 p(f) \quad [bits]$$

⇒ information is large when an unlikely gray-level is generated

Entropy – average information of the image:

$$H = -\sum_{f=0}^L p(f) \cdot \log_2 p(f) \quad [bits]$$

⇒ how many bits we need to code the image data:

H is high – pixel values are distributed among many gray levels

$$H_{\max} = -\sum_{f=0}^L \frac{1}{L} \log_2 \frac{1}{L} = \sum_{f=0}^L \frac{1}{L} \log_2 L = \log_2 L \quad [bits] \quad (\text{uniform PDF})$$

Energy – how the gray-levels are distributed:

$$E = \sum_{f=0}^L [p(f)]^2$$

E (low) – number of gray-levels of the image is high

$$E_{\max} = 1 \quad (\text{only one gray-level in the image})$$