AUTONOMOUS DRIVING COURSE

ULTRASONIC, RADAR AND LIDAR SENSORS

Bunciu Elena



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CONTENTS

Slide structure

1. Ultrasonic sensors (USS)

- Physical principles of operation of ultrasonic sensors
- Applications and System architecture
- Tracking algorithms

2. Radar sensors

- Sensor model
- Principles of operation (SRR, MRR, LRR)

3. Lidar sensors

Principles of operation

4. Software architecture



Autonomous Driving Course Objectives

- What an ultrasonic sensor is?
- How does a sensor ultrasonic works?
- What functionality base on ultrasonic sensors we have?
- How a RADAR system works?
- What are the differences between USS and RADAR?
- How a LIDAR system works?
- What are the differences between LIDAR and RADAR?



Autonomous Driving **Levels of automation**





ULTRASONIC SENSORS



- An ultrasonic sensor is an instrument that measures the distance to an object using ultrasonic waves.
- Ultrasonic waves are sounds waves with a higher frequency than the upper audible limit of human hearing
- Sound waves are mechanical waves that require a medium through which to propagate. Sound waves cannot travel through a vacuum



- Different materials have different acoustic properties
 - Varies the ability to transmit sound waves
 - Varies the ability to reflect sound at interfaces
- An ultrasonic sensor uses a transducer that evaluates targets by measuring the time between sending a signal and receiving an echo the distance of an object can be calculated
- High-frequency sound waves reflect from boundaries to produce distinct echo patterns.



 Ultrasonic sensors can convert electrical energy into acoustic wave and vice versa.

• The transducer of the sensor sends the ultrasonic waves and receives the reflected wave (echo) from the object in the near proximity.

 The sensor determines the distance to a target by measuring time lapses between the sending and receiving of the ultrasonic pulse.

Frequency

The number of cycles completed per second.

1 cycle per second is called Hertz (Hz)



Bats
$$=> 10kHz - 200kHz$$

Dolphins =>
$$75kHz - 150kHz$$

 Sound above the level of human hearing is called ultrasound

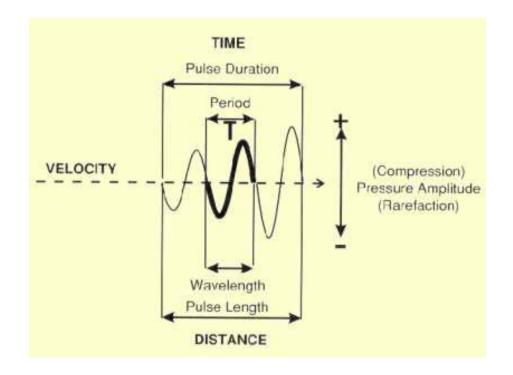


Characteristic parameters

The frequency of sound is determined by its source.

$$\lambda = v \cdot T \longleftrightarrow \lambda = \frac{v}{f}$$

• If the frequency increases then the wave length must decrease as they are inversely proportional to each other.



https://www.slideshare.net/RakeshCa2/ultrasound-physics-39841154



Bosch sensors

USS1



USS₂



USS4





USS6

1995

1996

1998



2004



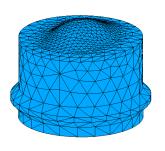
2011

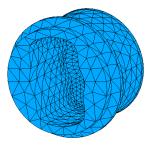


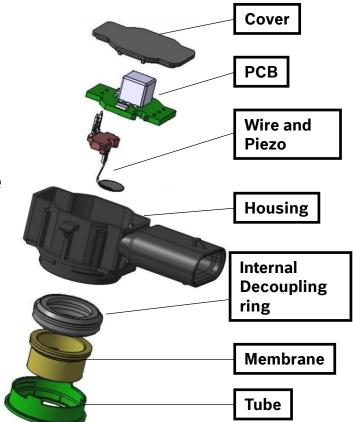
2016/2017

Ultrasonic Sensors **Structure**

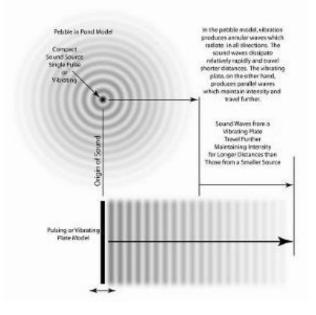
- Maximal distance up to 6.5 m
- Compact sensors for different connectors
- Wide range in installation in different cars
- Different surfaces of membrane
- ► Add-on parts handling like license plate holder, trailer hitch, spare wheel etc... → laboratory

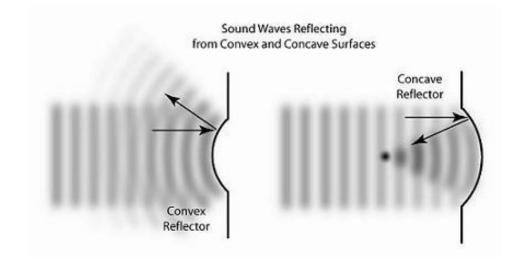












Sound waves generated by a vibrating piezoelectric plate travel further distances maintaining intensity than those generated by a smaller vibrating source.

Sound waves can be concentrated and deviate much the same as light waves from convex and concave surfaces.

http://www.ctgclean.com/tech-blog/ultrasonics-understanding-sound-waves-1



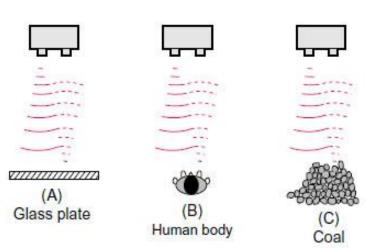
Types and shapes of detection objects (reflective type)

Detected objects can be classified as follows:

- (A) Flat-surface objects such as fluids, boxes, plastic sheets, paper, and glass.
- (B) Cylindrical objects such as cans, bottles, and human bodies.
- (C) Powders and chunk-like objects such as minerals, rocks, coal, coke, and plastic.

The reflective efficiency varies depending on the shape of these objects. In the case of (A), the greatest amount of reflected waves return, however, this is strongly affected by the inclination of the object.

In the case of (B) and (C), stray reflections occur and the reflected sound is not uniform, however, the effect of inclination is small.



http://www.omronap.com/service_support/technical_g uide/ultrasonic sensor/index.asp



Physical principles of operation

Bosch USS Gen6 sensors

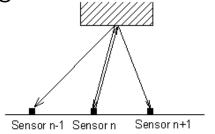
- 47 50 kHz Ultrasonic sound
- Induction with Piezo electronic
- v= 340 m/s temperature dependent
- Distance calculation:

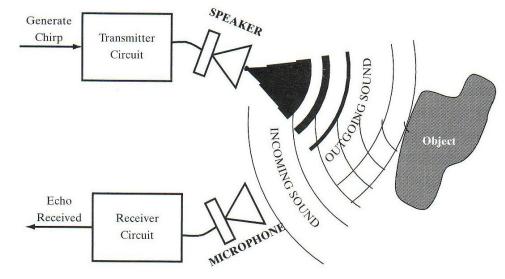
$$D = v * t$$

D = round-trip distance

v = speed of wave propagation

t = elapsed time





Example of signal propagation



ULTRASONIC SENSORS

Applications and System architecture

Applications:

- ▶ Distance Measurement
- ► Level measurement
- ▶ Object detection
- ► Medical imaging (sonography)

Example:

https://www.youtube.com/watch?v=9MlfxqAmQ9s



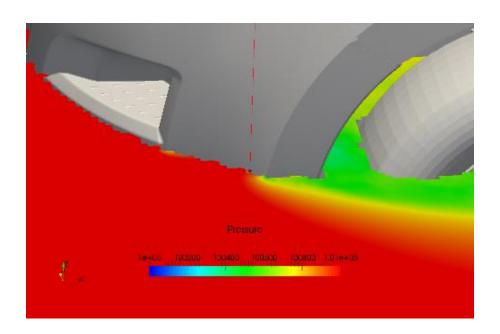
Environmental influences

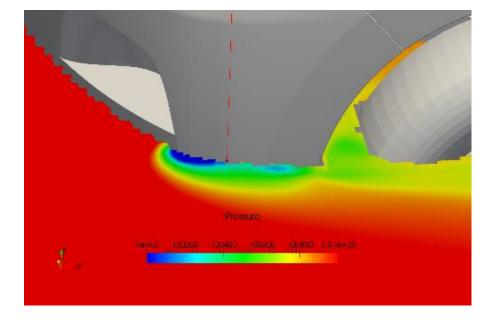
- Air temperature (speed of sound changes by 0.17% per degree Kelvin)
- Humidity
- Air pressure
- External noise (tire noise, exhaust, as an example.)



Ultrasonic Sensors Air currents

► Air currents (regular air currents (wind) have effect on ultrasonic measurement at speeds over (50-61.5 km/h). → aerodynamically simulation

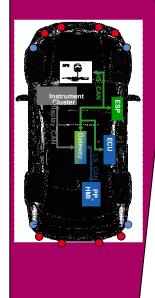






Parking functions

Functions
based on
Ultrasonic
Park Assist
System
Configuration



Side Distance Warning (SDW)

• Tracking of obstacles at the side of the car. Driver is warned dependent on steering angle



Park Steering Control (pPSC/cPSC/dPSC)

- Automatic recognition of suitable parallel, cross, diagonal spaces
- Reverse parking in one or if necessary in multiple moves



Pull-out Control (POC)

• System supports pull-out situations by taking over all necessary steering moves when maneuvering forward and backward



Side View Assist (SVA)

• System warns the driver in case of vehicles bypassing or staying in the blind spot area.



Remote parking, Home zone park assist etc.

 No supervision by driver required. Robust surround sensing necessary.



Ultrasonic Sensors Connected Parking

P) ARKING

offers car park operators* new business opportunities and suggestions for increasing the market value and range of services for drivers.



Active Parking
Lot
Management

Automated Valet Parking



* Airports, hotels, shopping centres, towns etc.



Ultrasonic Sensors Electronic Control Unit





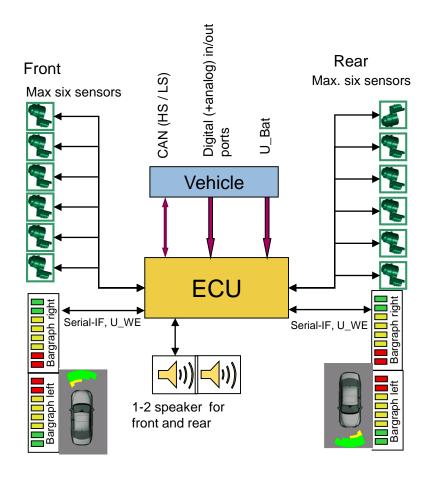








System architecture-example





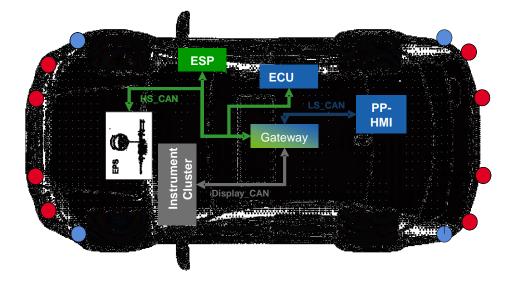
System configurations

Basic function

- Park Pilot (PP-PAS)
 - 4 Ch Rear PP
 - 8 Ch Front/Rear PP
 - 12 Ch Front/Rear PP

Advanced functions

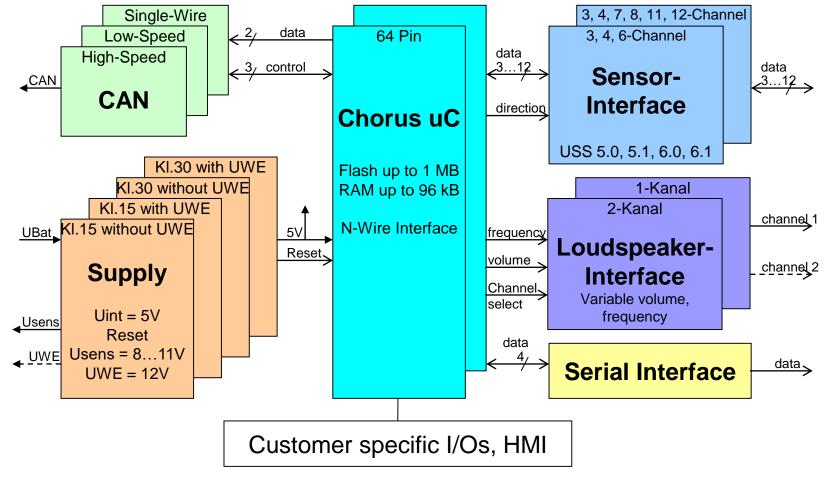
- Park Steering Control (PSC HFP)
- Pull Out Control (POC)
- → Side View Assist (SVA-BSW)
- Side distance warning (SDW-FKP)





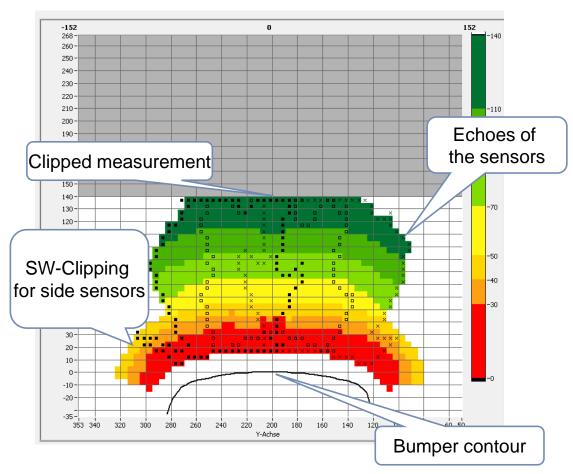


Ultrasonic Sensors **ECU Block Diagram - Example**

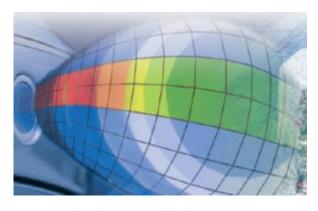




Basic function-Park Pilot





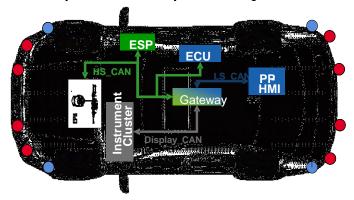




Tracking Algorithms

What is a tracking algorithm?

- Is a software strategy for performance enhancement for radar, ultrasonic, sonar, etc. technologies.
- Provide the ability to calculate and predict the future position of static/moving obstacles, based on historical positions reported by the sensors.





Why do we need tracking algorithms in Autonomous Driving systems?

- Implementation of complex functions, using minimum number of sensors (ex: side protection of the car).
- Covering of unwanted holes and gaps in the field of view, generated by poor sensitivity of the sensors in certain zones, due the multiple factors.
- Calculating and predicting of obstacles position, based on the car movement, speed, wheels direction, etc.



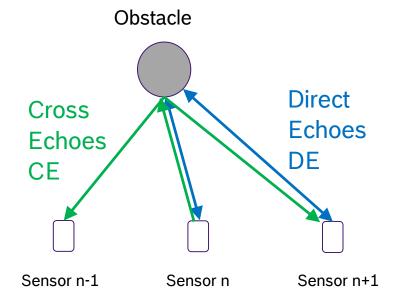
Tracking Algorithms

Concept:

1. Using the triangulation algorithm, the position of the obstacle is detected and the distance by the car is provided by the sensors.

Direct Echoes and Cross Echoes

Triangulation algorithm for object position.

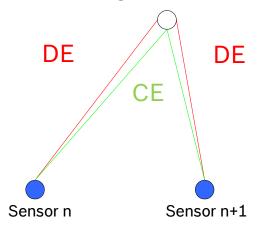


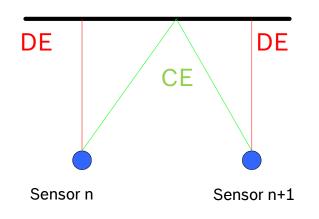


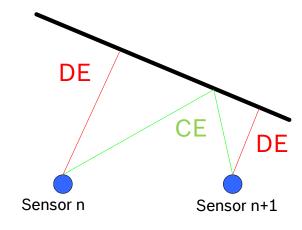
Tracking Algorithms

Concept:

- 2. Detecting the type and the orientation of the obstacle using the information received from the sensors (DE and CE) and position of the obstacle (triangulation).
 - Including the obstacle in a category and, starting with this step, software will treat it as an object.







Ex: Round pole

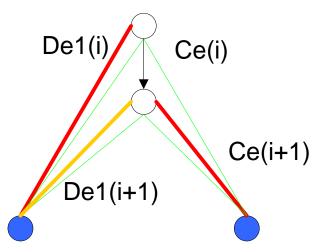
Ex: Walls

Tracking Algorithms

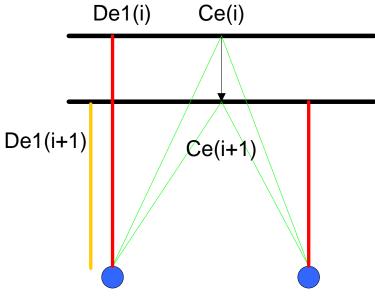
Concept:

3. Predicting the next position of the objects, using the data received from sensors, position, type,

speed of the car, wheel directions.



Ex: Round pole



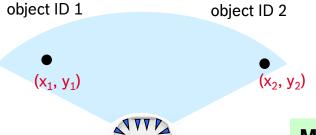
Ex: Walls

Tracking Algorithms

Concept:

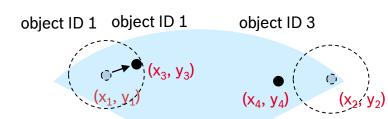
Initial situation

measurement time t₀



Tracking and matching

measurement time t₁

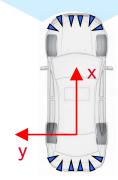


Matching decision:

 → take-over position data of new measurement (object ID 1)

Non matching decision:

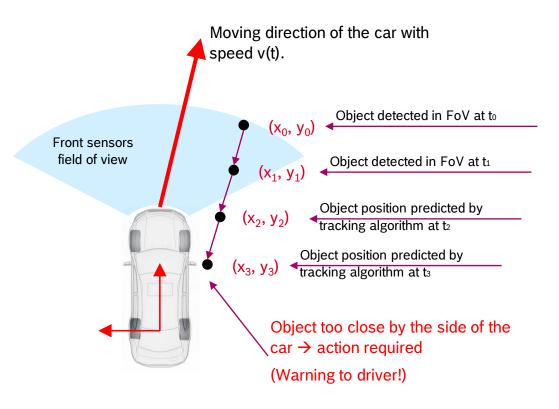
 \rightarrow new object (object ID 3)





Tracking Algorithms

Tracking of static obstacles (e.g. Side Distance Warning)

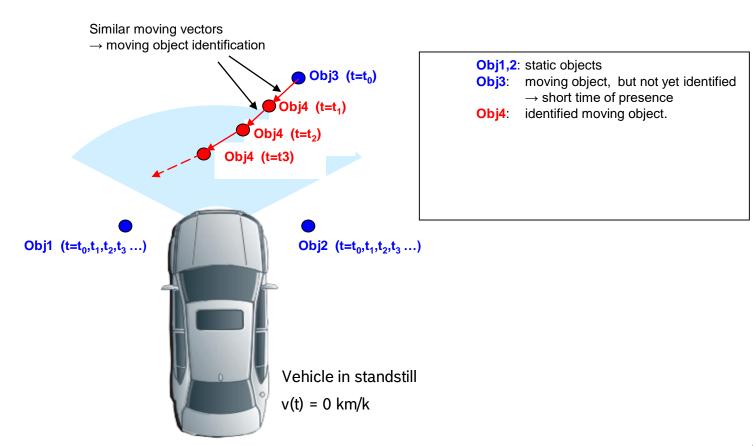


- Tracking the obstacles on the sides of the car.
- Driver is warned according with the position of the obstacle, wheel angle, speed.



Tracking Algorithms

Tracking of moving obstacles



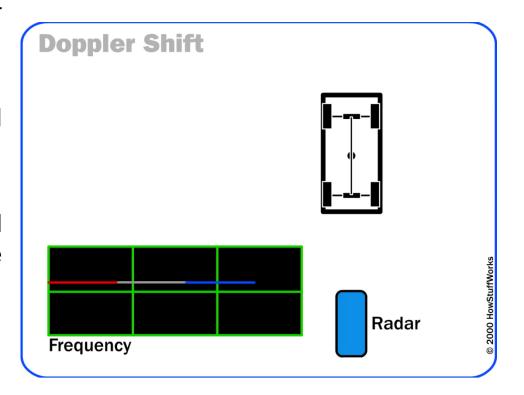
RADAR SENSORS



Radar Sensors

The master of motion measurement

- The simplest function of radar is to tell you how far away an object is.
- To do this, the radar device emits a concentrated radio wave and listens for any echo.
- If there is an object in the path of the radio wave, it will reflect some of the electromagnetic energy, and the radio wave will bounce back to the radar device.





Radar Sensors

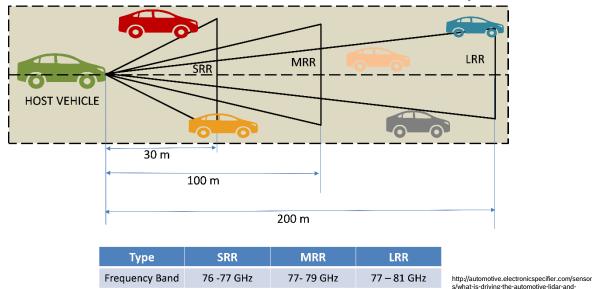
The master of motion measurement

- Radio waves move through the air at a constant speed, so the radar device can calculate how far away the object is based on how long it takes the radio signal to return.
- Radar can also be used to measure the speed of an object, due to a phenomenon called
 Doppler shift. Like sound waves, radio waves have a certain frequency, the number of
 oscillations per unit of time.
- https://www.youtube.com/watch?v=VHR8AeZrlVc



Radar Sensors SRR, MRR, LRR

- Long Range RADAR- Long-range RADARs have the capability to detect objects situated in a wide geographical area, as they can easily cover a range of 10–200m.
- Mid-Range RADAR- Mid-range RADAR sensors operate at a range of 100-150m.
- Short Range RADAR- Short range RADAR is a technology which uses transceivers with the signal
 processing equipment in the vehicle and mounted behind the bumper.





Evolution of Bosch radar sensors

LRR1



SOP: 2000

- · Range: up to 150 m
- GaAs Oscillator (Gunn Diode)
- Opening Angle: 8°
- Dimensions (HxWxD) 124 x 91 x 97 mm
- · Weight: 600 g

LRR2



SOP: 2004

- · Range: up to 200 m
- GaAs Oscillator (Gunn Diode)
- Opening Angle: 16°
- Dimensions (HxWxD) 73 x 70 x 60 mm
- Weight: 300 g

LRR3



SOP: 2009

- · Range: up to 250 m
- SiGe MMICs (bare chip)
- Opening Angle: 30°
- Dimensions (HxWxD) 77 x 74 x 58 mm
- Weight: 285 g

MRR



SOP: 2013

- Range: up to 160 m
- SiGe MMICs (packaged chip)
- Opening Angle: 45°
- Dimensions (HxWxD) 60 x 70 x 30 mm
- · Weight: 200 g

MRR Rear

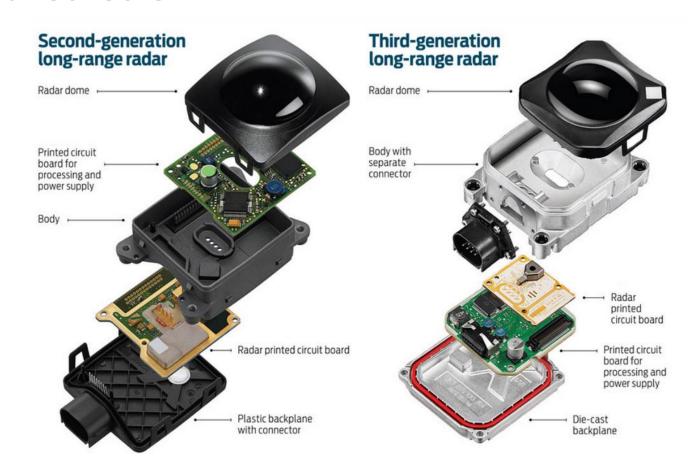


SOP: 2014

- Range: up to 100 m
- SiGe MMICs (packaged chip)
- Opening Angle: 150°
- Dimensions (HxWxD) 60 x 70 x 30 mm
- · Weight: 190 g

Evolution of Bosch radar sensors

Bosch's latest long-range system greatly simplifies the radar's printed circuit board. Instead of handful of gallium arsenide chips to generate, amplify and detect the 77-gigahertz microwaves, the system uses just one or two (as shown) of Infineon's silicon germanium chips.





Application in automotive

- Adaptive Cruise Control (ACC/ACC Stop&Go)
- Predictive Collision Warning (PCW)
- Emergency Break Assist (EBA)
- Blind Spot Detection (BSD)
- Blind Spot Detection Extended (BSDE)
- Lane Change Assist (LCA)
- Rear cross traffic alert (rCTA)
- Front Cross Traffic Start Prevention (fCT-P)
- Cross Traffic Emergency Brake Assist (fCT-BA)
- Cross Traffic AEB (fCT-AEB)



RADAR vs Ultrasonic

- Ultrasonic:
 - Smaller and flexible
 - excellent longevity.
 - are usually cheaper than radar.
 - More accurate close range surroundings is created

- RADAR
 - Environmental variables just don't affect radar measurements the way they do ultrasonic sensors.
 - More reliable
 - Longer distance

Ultrasonic and radar sensors don't compete with each other, they complement each other.
 Neither one is a one-size-fits-all level measurement solution.



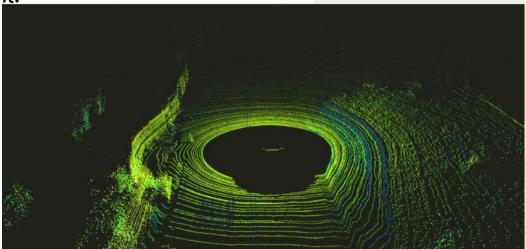
LIDAR SENSORS



The master of 3D mapping

- Lidar, short for light detection and ranging, is a technology that measures distance using laser light.
- The technology can scan more than 100 meters in all directions, generating a precise 3D map of the car's surroundings.
- This information is then used by car to make intelligent decisions about what to do next.

 The problem with lidar is that they generate a large amount of data and are still quite expensive for OEMs to cheaply implement.



https://news.voyage.auto/an-introduction-to-lidar-the-key-self-driving-car-sensor-a7e405590cff



LIDAR Operational Theory

- Is based on the Time of Flight (ToF) method
- A pulse of light is emitted and the precise time is recorded.
- The reflection of that pulse is detected and the precise time is recorded.
- Using the constant speed of light, the delay can be converted into a "slant range" distance.
- Knowing the position and orientation of the sensor, the XYZ coordinate of the reflective surface can be calculated.

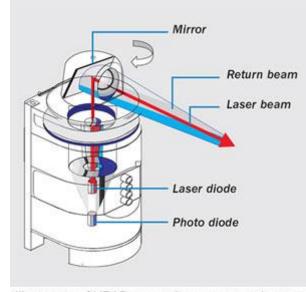


Illustration of LIDAR sensor demonstrating the time of flight principle. (Courtesy of SICK, Inc.)



LIDAR Operational Theory

- ▶ In the automotive sector, laser pulses with a length of 3 to 20 nanoseconds are used for the ToF method whereas the shorter laser pulses provide a better accuracy.
- ▶ The tracking algorithms contained in the sensor's software are able to determine the position and shape, the velocity, yaw rate, heading direction and many other attributes of the objects. Therefore, the LIDAR sensors can be used as system for measuring distance and velocity.

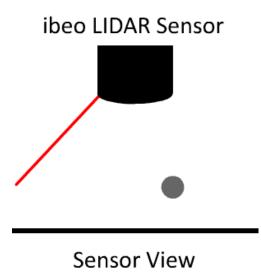
$$Range = \sqrt{\frac{P \cdot A \cdot T_a \cdot T_o}{D_s \cdot P \cdot B}}$$

P = Laser Power

A = Rx Optics Area (lens or mirror) $D_s = Detector Sensitivity$

 T_a = Transmittance of the atmosphere B = Beam Divergence in Radians

 T_0 = Transmittance of the optics



https://www.ibeo-as.com



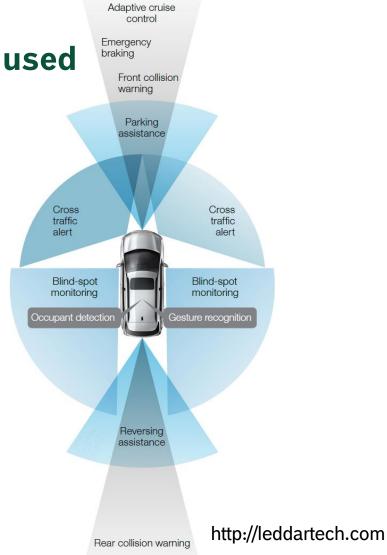
Lidar Sensors **Stats**

	Long range Automotive Lidar	Mid-range Automotive Lidar
Detection range: vehicles	Front-facing vehicles: 65 m Rear-facing vehicles: 150 m	Front-facing vehicles: 15 m Rear-facing vehicles: 40 m
Detection range: pedestrians	60 m	12 m
Field of view	20°	90°
Detection segment number	16	16
Operating temperature	-40° C to + 105° C	-40° C to + 105° C
Typical applications	Front/rear collision warning Adaptive cruise control Automatic emergency breaking Traffic jam assistance	Blind spot monitoring Cross-traffic alert Lane change assistance Parking assistance



Applications where the sensor is best to be used

- Forward/rear collision warning
- Blind-spot monitoring
- Cross traffic alert
- Parking assistance
- Automatic emergency braking
- Adaptive cruise control
- Traffic jam assistance
- Gesture recognition
- Occupant detection





LIGHT DETECTION AND RANGING (LIDAR)

Applications where the sensor is best to be used

Agriculture

• LiDAR also can be used to help farmers determine which areas of their fields to apply costly fertilizer.

Archaeology

• LiDAR has many applications in the field of archaeology including aiding in the planning of field campaigns, mapping features beneath forest canopy, and providing an overview of broad, continuous features that may be indistinguishable on the ground.

Autonomous vehicles

 Autonomous vehicles use LiDAR for obstacle detection and avoidance to navigate safely through environments

Atmospheric remote sensing and meteorology

 Atmospheric LiDAR is used to study atmospheric properties from the ground up to the top of the atmosphere. Such instruments have been used to study, among other, atmospheric gases, aerosols, clouds, and temperature.



LIDAR vs RADAR

- LIDAR:
 - More accurate for creating 3D objects
 - High density
 - Faster
 - Safer

- RADAR
 - Have much further range
 - Much Cheaper
 - Prettier
 - Unaffected by whether
 - Better adaptability



SOFTWARE ARCHITECTURE

Software architecture

- Real world systems are large and complex => Need to divide and conquer
- Software architecture is used for:
 - Understanding the big-picture of the system
 - Communication among stakeholders
 - Generate the project files structure
 - Integrating components
 - Project management, developing, testing, customer requirements tracking
 - Distributing work to teams for developing components
 - Planning and defining strategies for software testing
 - Create the system configuration and builders



Layered architecture

- The system is organized as a collection of layers based on abstraction levels
- Typically, components of the lowest-level layer interacts with the underlying OS and hardware
- A layer uses services offered by its adjacent low-level layer via API's
- Control-flow is from the top layer to the bottom layer
- At run-time, due to callbacks the control can flow from the bottom layer to the top layer

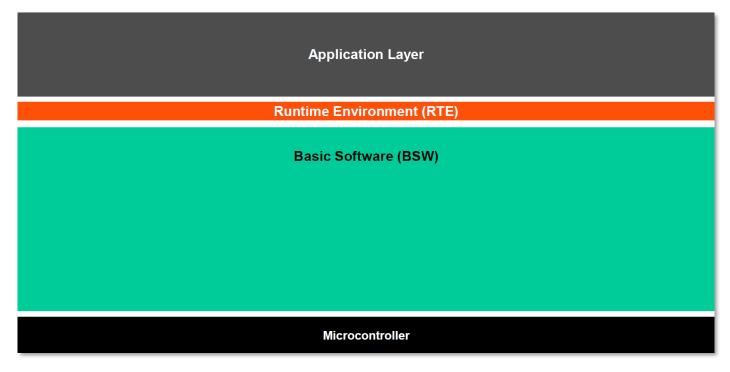
Benefits

- Enables incremental testing from the bottom to top layer
- Plug-out and Plug-in of a layer with a new layer conforming the same API (helpful in producing variants of a product)
- Helps to distribute the work to different teams (often different teams work on different layers)



Software architecture AUTOSAR

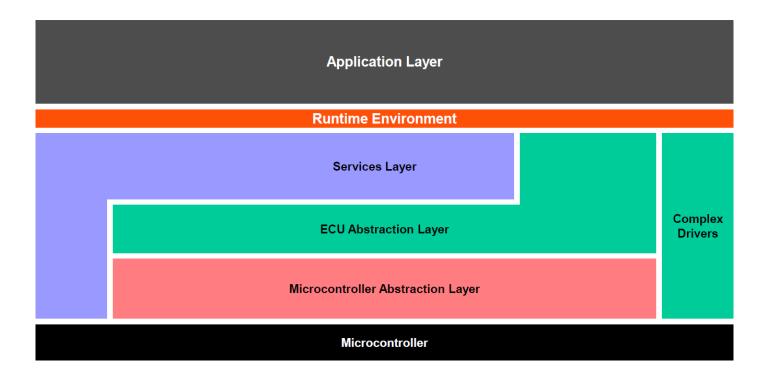
The AUTOSAR Architecture distinguishes on the highest abstraction level between three software layers: Application, Runtime Environment and Basic Software which run on Microcontroller.





Basic Software Layer

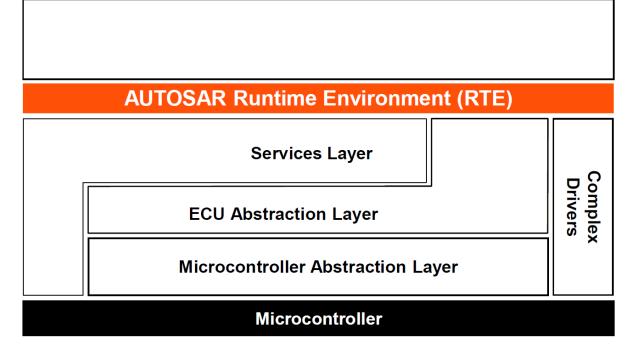
The Basic Software is further divided in the layers: Services, ECU Abstraction, Microcontroller Abstraction and Complex Drivers.



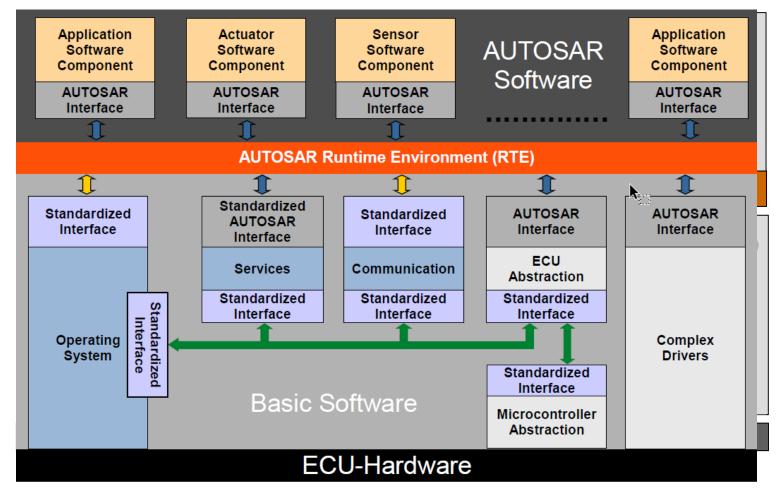
Runtime Environment

The RTE is a layer providing communication services to the Application software (software components).

Make AUTOSAR Software Components independent from the mapping to a specific ECU.



Top level-Application





Top level-Application

Horizontal Interfaces



Services Layer: horizontal interfaces are allowed Example: Error Manager saves fault data using the NVRAM manager



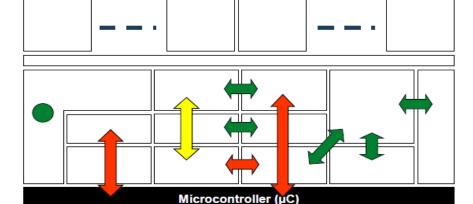
ECU Abstraction Layer: horizontal interfaces are allowed



A complex driver may use selected other BSW modules



μC Abstraction Layer: horizontal interfaces are not allowed. Exception: configurable notifications are allowed due to performance reasons.



Vertical Interfaces



One Layer may access all interfaces of the SW layer below



Bypassing of one software layer should be avoided



Bypassing of two or more software layers is not allowed



Bypassing of the µC Abstraction Layer is not allowed



A module may access a lower layer module of another layer group (e.g. SPI for external hardware)



All layers may interact with system services.



THANK YOU FOR YOUR ATTENTION!