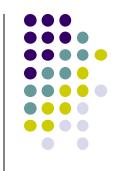
Expectation

- Object-Oriented (OO) software development
 - Program design, implementation and testing
 - OO concept
 - classes
 - objects
 - encapsulation
 - inheritance
 - polymorphism
 - The Java programming language
 - Problem solving
 - data structures
 - algorithms

Prepare for Exam



- Sample exam and solution in the LMS, and you can also find a past exam 2016s1 (from university's digital library)
- Format of the exam of this semester (2019s1)
 - It contains the same types of questions like the above sample and 2016s1 exams, plus the following new type. Also the distribution of marks may be different; questions will be different.
 - New type of questions: Fill in the blanks
 - Example: What is the name of the class that is the ancestor of all the classes in Java?
- Preparation: lectures, textbook, workshops, projects, sample exam, lots of practices of programming

Review

- 1: Introduction
 - What a java program looks like? How it works? How to compile and run it, etc
 - Basic operations: primitive types, identifiers, assignment statement, arithmetics, string, e
 - Importance of software engineering (SE). The waterfall model.

2: Console Input and Output

- System.out.println (printf, print), various formats
- Input using the scanner class, nextInt (nextFloat...), nextLine, etc

3: Flow of Control

- Boolean expressions: logical values, !, &&, ||, >, <, ==, precedence and association rules
- Branching: if-else; multiway if-else; switch; break; continue
- Loops: for, while, do-while; nested loop, infinite loop, debugging a loop

4: Classes I

- Type, members (instance variables, methods), local/global variables, this, access permission (public, private), overloading (same name different signature), constructors
- Modularity, information hiding, encapsulation

5: Classes II

- Static methods and variables
- References, privacy leak, mutable and immutable classes, equals, toString, packages
- UML



Review

- 6: Arrays
 - Basic operations, references, string array, No multidimensional array.



- 7: Inheritance
 - Base/derived classes, **overriding**, super constructor
 - More access permission
- 8: Polymorphism and Abstract classes
 - Late binding (toString): except static, final, private methods; downcasting/upcasting; No clone methods
 - Abstract class: a class containing an abstract method; cannot define an object of an abstract class
- 9: Exceptions
 - Try-throw-catch; Exception class; getMessage(); checked/unchecked exceptions
- 13: Interfaces
 - Generalized selection sort example; Comparable interface

Review

- 10: File I/O
 - Streams, text file and binary file
 - Textfile: opening, reading (PrintWriter), writing (Scanner, BufferedReader)
 - File class (getName, setReadonly, delete, etc)
 - Binary files: ObjectInputStream/ObjectOutputStream, Serializable interface
 - No random access to binary files
- 14: Generics & ArrayList
 - ArrayList: basic operations, methods (add, set, get, etc), foreach loop
 - Generics: parameterized classes/methods
 - No coding required for generic methods
- Project

No test on: clone (copy is still examinable), inner class, random access to binary files. This is just a list of the important points. See the subject website for the coverage of the exam.

