Neal Garcia
Software Developer

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Creative and detail-oriented software developer with a background in UI/UX Design along with 9 years of experience within the grocery retail industry. My curious mind, observant nature, and desire to grow, combined with my background in design, attribute to my ability to learn quickly and adapt to new situations as well as develop an analytical, yet creative approach to problem solving.

SKILLS

Software Development: HTML, CSS, Javascript, React, Bootstrap, MongoDB, Mongoose, Node.js, Express, PostgreSQL, Git, GitHub

UI/UX Design: Adobe XD, Sketch, Figma, Invision, User research, User testing, Wireframing. Prototyping.

PROJECTS

Spaceman *(HTML, CSS, Javascript)*
A mobile responsive, front-end app that is a twist on the classic game of Hangman. The project was made with HTML, CSS, and Javascript, where I utilized and explored DOM Manipulation Methods in vanilla Javascript.

Art Gallery *(React, CSS)*
Frontend website built with React, React Router, CSS, and third-party data from The Art Institute of Chicago API.

Employee-Finder *(MongoDB, Mongoose, Express, React)*
Full-stack MERN application with full CRUD capability where users can create and update their individual employee profile, search for and contact employees. The project was developed with a team of two other developers where we followed an Agile/Scrum workflow.

EXPERIENCE

Software Engineering Fellow   Oct 2021 – Jan 2022
General Assembly

- Architected and built fully responsive front end web applications using HTML, CSS, Javascript, ReactJS, and third-party API integrations.
- Developed full-stack applications and designed REST APIs with full CRUD functionality using React, Javascript, Node.js, Express, Mongo, and MongoDB.
- Managed team-based projects using agile workflow, Git version control, Trello, and Github
- Applied knowledge of key languages and computer science concepts, including algorithms, data structures, databases, and MVC pattern design to develop high quality and maintainable code.

Sales Lead   Oct 2016 - Oct 2021
Central Market

- Underwent Central Market's Lead Development Program, a four month program where I developed leadership and business skills in order to lead a team.
- Led the grocery subdepartment through unprecedented challenges due to the COVID-19 pandemic and 2021 winter storms in Texas and oversaw department weekly sales increase by 33%.
- Manage accurate daily product orders and inventory control to avoid out-of-stocks, excess backstock and reduce shrink.
- Assign tasks, delegate responsibilities, and communicate expectations to the team.

EDUCATION

General Assembly   Oct 2021 – Jan 2022
Software Engineering Immersive

University of Texas at Dallas   Aug 2013 - Dec 2017
Bachelor of Arts in Emerging Media and Communication
UI/UX Design Concentration