Personal Information

Name:

Email:

Phone:

Marital Status:

Computer skills:

Adress: Sebastiansplatz 5,

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Neal Hertzke

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Single

Date of Birth: 06/03/1991

Nationality: German

Languages: English

3ds Max, Blender, Unity 3D,

German French

Hobbies: Modding, Martial Arts, Football

Photoshop, Mircosoft Office,

Word, Excel, Powerpoint, Outlook

Tennis, Travelling

Lead Developer Level Designer Consont Artist S

Activities:

Experience

Concept Artist & 3D Modelling Online Community Manager

(2016) Michiko - Münich, Germany

http://www.moddb.com/mods/third-age-reforged

(2017) Third Age Reforged - Online

Game Designer & Producer

have promoted the mod successfully. We have even earned 4th place in the Moddb Awards of 2017 this year. (4th place out of 30,000 mods).

It is also playable in VR.

Activities:

Activities:
Level Designer
I took part in the development of the 3D/Scifi/Puzzle game MICHIKO.

After recruiting a team of developers, together we created a submod for the game Medieval II: Total War. Using mediums such as Youtube and TwitchTV

various factions such as, Thessalia and Assyria, which I personally contributed as factions. In order to conceptualize these factions I researched alot about

https://www.youtube.com/watch?v=TDS9GjXFLvs&t=858s

(2014) Rome 2 Total War Modding Team - Online

their cultures historically and implemented this to their concepts.

(2011) Builders & Arms - Richmond, UK Service - "English Pub" (01.11 - 04.11)

Concept Artist & 3D Modelling

Activities:
Bartending
Stockroom
Cashier

(2008) Non-Governmental-Organization (NGO) "CHIP" (June-July)
Taught children in the slums of Mumbai, India the basics on using Computers.

I took part in the Development of a Rome II: Total War Mod. The Mod includes

Education

2013 - 2014

2012 - 2013

2010 - 2012

2003-2006

2015 - 2017 Mediadesign Hochschule (MdH), Munich
-Studied Game Design

texturing, modeling, animating, etc.

SAE Institute Berlin

-Studied Digital Film & VFX

The Course gave an insight on the film industry, and what it entails to produce and direct a movie, camerawork, and using various other techniques such as greenscreen.

Studied with renowned masters in arts such as shaolin,

Richmond American International University of London

Ecole Internationale de Genève (LGB) in Switzerland

The Course offered alot of insight on the industry, we were

throughout the duration of the course, I learned a great deal on techniques, and how to use important programs for

tasked with completing several video game projects

wing chun, bagua, sanda, Qi Gong, and more.

-Studied Art for a period of one year.

Kunyu Mountain Shaolin Martial Arts, China

2009 - 2010 Kingston University in England
- Foundation year in IT and Mathematics

2006 - 2009 Leysin American School (LAS) in Switzerland

High School Diploma, and various IB Certificates.

1996 - 2003 Istanbul International Community School (IICS)

Turkey