
Design Document for Saint Cy's Hospital

Group <3_hosen_5>

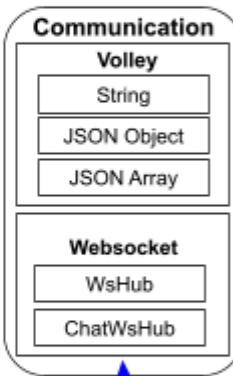
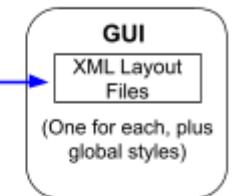
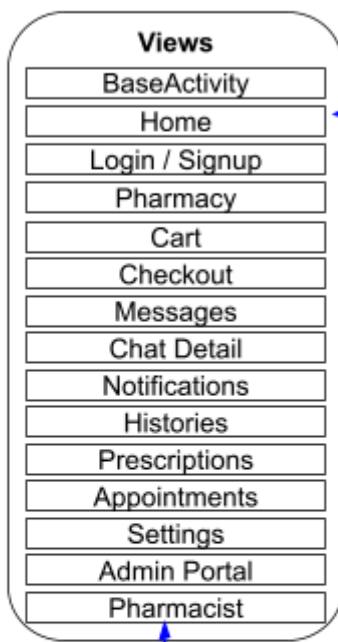
Trice Buchanan: 25% contribution

Neal Sharma: 25% contribution

Quinn Beckman: 25% contribution

Devank Uppal: 25% contribution

Front End



Helper Classes

AuthManager

TokenRefresher

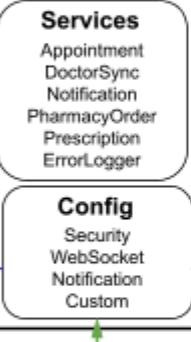
VolleySingleton

CartStore

Models (Objects)

WsHub / ChatWsHub

Back End



Controllers

- Appointment
- Admin
- User
- Login
- Signup
- ProfileUpdate
- Doctor
- Patient
- Pharmacist
- Pharmacy
- AdminPharmacy
- PharmacyOrder
- PharmacyOrder
- Prescription
- Notification
- NotificationEndpoint
- Chat
- Report
- Exception

Auth

- JwtUtil
- JwtAuthenticationFilter

Models

- Appointment
- AppointmentStatus
- AppointmentRequest
- User
- LoginRequest
- SignupRequest
- ProfileUpdateRequest
- Doctor
- Patient
- PatientRequest
- Pharmacist
- PharmacyProduct
- PharmacyOrder
- PlaceOrderRequest
- UpdateStatusRequest
- Prescription
- PrescriptionRequest
- Notification
- NotificationMessage
- ChatMessage
- ErrorLog
- Report

Database

- users
- patients
- doctors
- pharmacists
- appointments

- Prescriptions
- pharmacy_orders
- pharmacy_products
- notifications
- notification_users

- chat_messages
- reports
- error_log

Legend



This section explains the main parts of the Saint Cy's Hospital system that required the most coordination between the Android app and the backend. These areas stood out as the most involved sections of the project: Pharmacy ordering, real-time messaging, authentication and token management, and the appointment scheduling flow. The goal is to describe how each part works in practice without over-formal wording.

1. Pharmacy Ordering and Checkout

The pharmacy system enables patients to browse available medications, review details, and place orders. On Android, PharmacyActivity loads the list of items through simple GET requests using the Volley library. When a patient submits an order, the checkout screen sends the selected medicine IDs and quantities to the backend.

The backend handles this through PharmacyController, PlaceOrderRequest, PharmacyRepository, and related classes. The service layer checks that the requested items are in stock, reduces the inventory, and records the prescription. Since multiple tables are changed simultaneously, the backend uses transactions to maintain consistency. This part took extra care to ensure that the app and backend always displayed the correct inventory and order status.

2. Real-Time Messaging

The chat system is one of the most interactive features in the project. The Android app uses WebSocketClient, WsHub, and ChatDetailActivity to open a connection to the server. When a user enters a chat room, the app connects and listens for incoming messages.

On the backend, classes like ChatController, ChatMessageRep, and ChatRoomServer handle incoming messages. Each message is saved to the database and then sent to everyone else in the same room. The app receives messages right away, so conversations update instantly. Because this involves background listeners, UI updates, and database writes all happening simultaneously, it was one of the more challenging parts to get right.

3. Authentication and Token Refresh

The project supports various user types, including patients, doctors, administrators, and pharmacists. After a user logs in, the Android app stores the JWT token and attaches it to all requests. TokenRefresher ensures the user is not logged out unexpectedly by refreshing the token when necessary.

On the backend, classes such as JwtAuthenticationFilter, JwtUtil, and SecurityConfig verify and validate each token. Different controllers only allow access to users with the correct roles and permissions. Since this system is used in every major part of the project, getting the token flow right was crucial for avoiding errors and ensuring that users only see the features they are authorized to access.

4. Appointment Scheduling

Patients schedule appointments through a simple doctor-first workflow. The Android app loads the list of doctors, and once a user picks one, the app requests that doctor's available times. After selecting a slot and appointment type, the app sends the request to the backend.

The backend checks whether the time is available and creates the appointment. Classes like AppointmentController, AppointmentRequest, and AppointmentService handle the logic, while the database stores the final result. This part required coordination between the app's calendar interface and the backend checks to avoid conflicts.

Overall, these features combine several moving parts, including live updates, secure access, multi-step workflows, and database operations. They represent the most involved and team-focused sections of our Saint Cy's Hospital project.

