

2019-05-29 How Rob thinks notifications should work:

[existing features in blue](#)

new features in black

2019-05-30 Define API and classes, update system diagram and link here.

[Updated v5 architecture diagram.](#)

[Updated v5 architecture description.](#)

Each PFC publishes a stream of messages:

- [sensor values when they change](#)
- event: recipe start
  - (modify the UI code that sends the message to the device so the message it saves into BQ is "<blah> *sent* to the device")
  - the ground truth is when the device publishes a message saying "I have started <name> recipe".
- event: recipe stopped (manually by a user, or implicitly by starting a new recipe)
- event: recipe finished (it ended itself by running to its programmed end)
- **event: errors and alerts (in the future)**

MQTT service parses all the messages from all devices:

- [all messages written to BQ](#)
- [sensor data:](#)
  - [write to: datastore.DeviceData<device\\_ID>.<sensor name>](#)
  - [each <sensor name> property is a queue of the most recent 100 values](#)
- **event data:**
  - Notifications.publish( device\_ID: str, type: str, value: str )

EDU UI

- Get the list of unacknowledged notifications:
  - notifications\_list = Notifications.get\_for\_device( device\_ID )
- Displays the unacknowledged notifications and allows the user to acknowledge them with an OK/Yes/Done button.
- When the user ACKs the notification, the UI will call:
  - Notifications.ack( notification\_ID )

Notification service:

**Subscribes** to the *notifications* topic and handles these message types:

- Notifications.recipe\_start
  - Scheduler.add( device\_ID, Scheduler.check\_fluid, 48 )
  - Scheduler.add( device\_ID, Scheduler.take\_measurements, 24 \* 7 )
  - Runs.start( device\_ID, value )
- Notifications.recipe\_stop
  - Scheduler.remove\_all( device\_ID )
  - Runs.stop( device\_ID )
- Notifications.recipe\_end
  - Scheduler.remove\_all( device\_ID )
  - Scheduler.add( device\_ID, Scheduler.harvest\_plant )
  - Runs.stop( device\_ID )
- for all messages received, call:
  - Scheduler.check( device\_ID )
  - (in the context of the message processing callback)
- finally, do an `iot.ack()` of the message.

Notifications class

- data stored in `datastore.DeviceData<device_ID>.notifications` as a dict
  - queue of the most recent 100 notifications per device
  - notification\_ID: str
  - message: str
  - created: str (TS in UTC)
  - acknowledged: str (TS in UTC)
- notification constants that we initially handle:
  - recipe\_start
  - recipe\_stop
  - recipe\_end
- `publish( device_ID: str, type: str, value: str ) -> None`
  - if the type is one of the Notifications constants:
    - publish a message with a value to the *notifications* topic.
- `get_for_device( device_ID: str ) -> List[ Dict[ str, str ]]`
  - returns a list of **unacknowledged notifications** dicts
- `ack( device_ID: str, notification_ID: str ) -> None`
  - find in notification by ID and update the acknowledged timestamp to now()
- `add( device_ID: str, notification_type: str, message: str ) -> str`
  - add a new notification for this device, set created TS to now()
  - return notification\_ID

**Scheduler class**

- data stored in `datastore.DeviceData<device_ID>.schedule` as a dict
  - command: str <command>
  - timestamp: str <timestamp to run on>
  - repeat: int <number of hours, can be 0 for a one time command>
  - count: int <execution count>
- command constants that we initially handle:
  - check\_fluid
    - message: str = 'Check your fluid level'
    - default\_repeat\_hours: int = 48
  - take\_measurements
    - message: str = 'Record your plant measurements'
    - default\_repeat\_hours: int = 24
  - harvest\_plant
    - message: str = 'Time to harvest your plant'
    - default\_repeat\_hours: int = 0
- `add( device_ID: str, command: str, repeat_hours: int = 0 ) -> None`
  - creates entry above, setting timestamp = now() + hours..., count = 0
- `remove_all( device_ID: str ) -> None`
  - removes **all** commands for this device.
- `check( device_ID: str ) -> None`
  - iterate the schedule entries for device\_ID acting upon entries that have a timestamp <= now()
  - if a command has a repeat\_hours value > 0, then update its timestamp when executing it.
  - update the count of times the command has been executed.
  - write notifications the UI will render
    - Notifications.add(..)
      - notification\_ID: UUID generated when notification created
      - message: <yada>
      - timestamp: <TS in UTC>
      - acknowledged: <TS in UTC>
  - Handle init. and term. logic, such as:
    - if we are repeating the take\_measurements command and count == 1, then set the repeat interval to 24 hours.

## Runs class

- data stored in datastore.DeviceData<device\_ID>.runs as a list of dicts
  - queue of the most recent 100 runs per device
  - start: str <timestamp in UTC>
  - end: str <timestamp in UTC>
  - value: str <name of recipe>
- get\_all( device\_ID: str ) -> List[ Dict[ str, str ]]
  - returns a list of dicts of the runs for this device as:
    - { start: str, end: str, value: str }
    - start may be None if a recipe has never been run.
    - end may be None if the run is in progress.
- get\_latest( device\_ID: str ) -> Dict[ str, str ]
  - returns a dict of:
    - { start: str, end: str, value: str }
    - start may be None if a recipe has never been run.
    - end may be None if the run is in progress.
- start( device\_ID: str, value: str )
  - start a new run for this device starting now.
  - push onto the queue:
    - { start: now(), end: None, value: value }
- stop( device\_ID: str )
  - stop an existing run for this device, now.
  - if top item on the queue has a end == None
    - { start: TS, end: now() }

## Code organization

- Common classes, utils, etc will be here:
  - <https://github.com/OpenAgricultureFoundation/cloud-common>
- The Notification service gcloud app engine project will be here:
  - <https://github.com/OpenAgricultureFoundation/notification-service>