

What to Look Out For:

- What controllers do the children use?

- How often do they stay playing the same game?

- How do they interact with fighting games?

- How do they move their character?
- What buttons do they use?

- Do they use the options buttons and change settings?

- Do they select their own characters?

- Do any children quit halfway through the game?

- If so, what happens?
- Why did they quit?

- How long are the timed battles?

- Do the children tend to fall off the edge of the screen?

- Do the children tend to fall into pitfalls?

- Are the scores for each character displayed on the screen?

- What is the victory screen like?

- Is there a death screen?
 - If so, what's it like?

- How competitive do the children get?

- Additional Comments?
