

Introduction to Computer Science and Programming in Python (MIT)

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1 Lecture 1: What is Computation?

- `int` Integers
- `float` Real numbers
- `bool` Boolean
- `NoneType` Special none value
- `type()` can use `type()` to see type of an object.

2 Branching and Iteration

3 String Manipulation, Guess and Check, Approximations, Bisection

- `>>> s = "abc"`
- `>>> len(s)`
- `>>> 3`

4 Decomposition, Abstraction, and Functions