Introduction to Computational Thinking and Data Science

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1 Introduction and Optimization Problems

Greedy algorithm

Brute force algorithm: often not practical. way too long time to computing.

- 2 Optimization Problems
- 3 Graph-theoretic Models
- 4 Stochastic Thinking
- 5 Random Walks

goto:

- 6 Monte Carlo Simulation
- 7 Confidence Intervals
- 8 Sampling and Standard Error
- 9 Understanding Experimental Data
- 10 Understanding Experimental Data (cont.)
- 11 Introduction to Machine Learning

- 12 Clustering
- 13 Classification
- 14 Classification and Statistical Sins
- 15 Statistical Sins and Wrap Up

References

 $[1] \ https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-0002-introduction-to-computational-thinking-and-data-science-fall-2016/lecture-videos/index.htm$