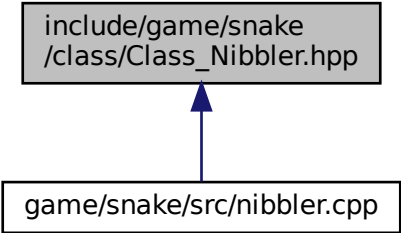


include/game/snake
/class/Class_Nibbler.hpp



game/snake/src/nibbler.cpp