

ALEXANDREA LOPEZ

Software Engineer

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Full-time Athlete Associate at Nike and a full-time software engineer student. Excelled at Customer Service, Hospitality, and Management. Geared to become an engineer who creates sparks of innovation and helps create the future of tech.

EDUCATION

Diploma in Computer Science and Software Engineering

Atlas School - Tulsa, OK

05/2024 - 12/18/2025

A peer and project-based 20-month software engineering school in Tulsa, Oklahoma. The curriculum began with the fundamentals of software engineering,

SKILLS

Languages: C, Bash, Python, C#, C++, MySQL, SQL, JavaScript, HTML, CSS, Dockerfile, SHELL, Makefile, Assembly

Frameworks: AGILE, HackSprint, Flask, PyGame, NumPy, Pandas

Other: GitHub, Replit, Docker, Vercel, Railway

PROJECTS

DineMetra

Backend/API Engineer/Documentation

11/13/2025 - 12/11/2025

- Created and installed Python venv into the backend.
- Helped with API keys and created the load and connection files for ETL
- Created Pitch Deck for Demonstration day and looked through files for proper documentation

Assembly [Libasm](#)

Lead/Back-end programmer

July 16-23, 2025

- Wrote low-level routines in x86 and ARM Assembly to optimize performance-critical code paths and interface directly with hardware.
- Managed project myself for two weeks
- Integrated inline Assembly within C programs to fine-tune performance and access processor-specific instructions

Cyclospora [Cyclospora](#)

Media-Assets/Back-end programmer/Story lead

December 8-13, 2024

- Learned PyGame in the span of two weeks for this project
- Bug hunted to get game to run (and does)
- Collaborated to get MVP accomplished