

1. The generics saves developer from rewriting same method for different datatypes, reduce duplication, and is popularly used among interfaces, it allows design classes or methods but defer the specification of types until the class or method is declared or called.
2. I would do `List<String> stringList = new List<String> ()`. Here I used String type in the generic list class.
3. Dictionary has two: `Dictionary <T k, T v>;`
4. False;
5. `List.Add()`
6. `List.Remove()`, `List.Clear()`
7. We use `<T>` after the name declaration
8. False
9. True
10. True