## $Data\ structures\ in\ R$

The base structures

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### Preliminaries to find data (and images for these slides)

```
# A little function that just concatenates paths (as strings)
# to produce a "path" to some file/directory
path_concat <- function(path1,</pre>
                         path2.
                         sep="/") {
    paste(path1, path2, sep = sep)
# Note that you might have to give a different value
# for the directory separator (e.g. sep = "\" on Windows?)
# Here's where my course files are on my machine
coursesDirectory <- "/Users/rwoldford/Documents/Admin/courses/"</pre>
# Use path concat() to produce new paths to sub-directories.
# For example:
EDA <- path_concat(coursesDirectory, "STAT\ 847")
dataDirectory <- path concat(EDA, "data")</pre>
imageDirectory <- path_concat(EDA, "img")</pre>
```



### Data structures in R

#### The base data structures in R:

dimensionality	homogeneous contents	heterogeneous contents
1d	Atomic vector	List
2d	Matrix	Data frame
nd	Array	

Note there are no scalar or 0-dimensional data structures. Instead these are 1d data structures having a single element.

There are also three different types of object-oriented programming systems in R (S3, S4, and reference classes) which can be used to construct more complex data types.

The function str() can be used to reveal the contents of any R data structure.



The basic data structure is a "vector"

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Two kinds:

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Two kinds: atomic vectors



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Elements of a list can be of different types.



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Constructors: c() for atomic vectors, list() for lists.



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Elements of an atomic vector must all be of the same type.

Elements of a list can be of different types.

Constructors: c() for atomic vectors, list() for lists.

tests: is.atomic() and is.list().



```
Data structures in R - c() constructing atomic vectors
```

Atomic vectors are constructed using c() (c for "combine")

```
x <- c(1, 2, 3)
x
```

```
## [1] 1 2 3
```

```
is.atomic(x)
```

```
is.list(x)
```

#### ## [1] FALSE

Atomic vectors are always "flat"

```
y <- c(x, x, 4, 5, 6)
y
```



# Data structures in R - c() constructing atomic vectors

## [1] "EH"

"b"

Elements of an atomic vector are accesssed using the [] operator (see ?"[")

```
x <- c("a", "b", "c", "d", "e", "f")
x[3]
## [1] "c"
x[c(1,3,5)]
## [1] "a" "c" "e"
And set with the same function
x[1] <- "EH"
х
## [1] "EH" "b" "c" "d" "e" "f"
x[c(3,5)] <- c("third", "fifth")
Х
```

"third" "d" "fifth" "f"



```
Data structures in R - double precision numeric vectors
    x \leftarrow c(1, 2, 3)
    length(x)
    ## [1] 3
    typeof(x)
    ## [1] "double"
    attributes(x)
    ## NULL.
    is.atomic(x)
    ## [1] TRUE
    is.numeric(x)
    ## [1] TRUE
    is.double(x)
    ## [1] TRUE
```

```
Data structures in R - integer numeric vectors
    x <- c(1L, 20L, 3L) # "longs"
    length(x)
    ## [1] 3
    typeof(x)
    ## [1] "integer"
    attributes(x)
    ## NULL.
    is.atomic(x)
    ## [1] TRUE
    is.numeric(x)
    ## [1] TRUE
    is.integer(x)
```

[1] TRUE



```
Data structures in R - logical vectors
    x <- c(T, F, TRUE, T, FALSE, T)
    length(x)
    ## [1] 6
    typeof(x)
    ## [1] "logical"
    attributes(x)
    ## NULL.
    is.atomic(x)
    ## [1] TRUE
    is.numeric(x)
    ## [1] FALSE
    is.logical(x)
       [1] TRUE
```

```
Data structures in R - character vectors
    x <- c("Now", "is the time", "for", "all")
    length(x)
    ## [1] 4
    typeof(x)
    ## [1] "character"
    attributes(x)
    ## NULL.
    is.atomic(x)
    ## [1] TRUE
    is.numeric(x)
    ## [1] FALSE
    is.character(x)
    ## [1] TRUE
```

# Data structures in R - type contagion

From least to most flexible vector types are: logical, integer, double, and character.

Elements are coerced to be of the same type (the most flexible).

```
typeof(c(FALSE, T))
## [1] "logical"
typeof(c(FALSE, T, 2L))
## [1] "integer"
typeof(c(FALSE, T, 2L, 3))
## [1] "double"
typeof(c(FALSE, T, 2L, 3, "four"))
## [1] "character"
c(FALSE, T, 2L, 3, "four")
```

All elements are automatically coerced to be strings.

"2"

"3"

"four"

## [1] "FALSE" "TRUE"



## Data structures in R - coercion

Can force the coercion using as.numeric(), as.double(), as.integer(), or as.logical()

```
as.numeric(c(FALSE, T, TRUE, F, F))
## [1] 0 1 1 0 0
as.double(c(FALSE, T, TRUE, F, F))
## [1] 0 1 1 0 0
as.integer(c(FALSE, T, TRUE, F, F))
## [1] 0 1 1 0 0
as.character(c(FALSE, T, TRUE, F, F))
## [1] "FALSE" "TRUE" "TRUE" "FALSE" "FALSE"
as.logical(c(0, 1, 2.3, 4.5, 6))
```

#### ## [1] FALSE TRUE TRUE TRUE TRUE

Note that many functions will force their argument to the required type.

E.g. sum() forces its argument to be numeric, logical operators &, I, etc. force theirs to be logical.



### Data structures in R - coercion

Forcing coercion can result in the loss of information and can give some strange answers:

```
as.numeric(c(FALSE, T, 2L, 3))
## [1] 0 1 2 3
as.numeric(c(FALSE, T, 2L, 3, "four"))
## Warning: NAs introduced by coercion
## [1] NA NA 2 3 NA
as.numeric(c(as.numeric(c(FALSE, T, 2L, 3)), "four"))
## Warning: NAs introduced by coercion
## [1] 0 1 2 3 NA
```

Note that warnings are given.



Can also produce a vector (possibly to be modified later) by specifying its type (mode) and length:

```
x <- vector(mode = "double", length = 3)
х
## [1] 0 0 0
y <- vector(mode = "logical", length = 3)
У
## [1] FALSE FALSE FALSE
z <- vector(mode = "character", length = 3)</pre>
z
## [1] "" "" ""
```

And



### Data structures in R - Lists

Elements of lists can be of any type:

```
x \leftarrow list("a", c(2, 3, 4), c(T,F), c("b", "c", "d", 56))
х
## [[1]]
## [1] "a"
##
## [[2]]
## [1] 2 3 4
##
## [[3]]
## [1] TRUE FALSE
##
## [[4]]
## [1] "b" "c" "d" "56"
str(x)
## List of 4
## $ : chr "a"
## $ : num [1:3] 2 3 4
## $ : logi [1:2] TRUE FALSE
## $ : chr [1:4] "b" "c" "d" "56"
attributes(x)
```

## NULL





### Data structures in R - Lists

Elements of lists can accessed in a few ways:

```
x[2]
## [[1]]
## [1] 2 3 4
typeof(x[2])
## [1] "list"
length(x[2])
## [1] 1
x[[2]]
## [1] 2 3 4
typeof(x[[2]])
## [1] "double"
```

And can be created using vector(), default elements being NULL (being an "empty" vector)

```
vector(mode = "list", length = 3)[[1]]
```



### Data structures in R - Lists are recursive

```
x <- list("one", 2)
is.recursive(x)
## [1] TRUE
Lists can be arbitrarily recursive:
y \leftarrow list(x, list(3, x))
is.recursive(y)
## [1] TRUE
str(y)
## List of 2
## $ :List of 2
## ..$ : chr "one"
## ..$ : num 2
## $ :List of 2
## ..$ : num 3
## ..$ :List of 2
     .. ..$ : chr "one"
##
     .. ..$ : num 2
##
```

# Data structures in R - Vectors can have named components

```
Atomic vectors
```

## [1] "a" "b" ""

```
x < -c(a=3, b=4, 5)
х
## 3 4 5
names(x)
## [1] "a" "b" ""
x["a"]
## 3
attributes(x)
## $names
```



# Data structures in R - Vectors can have named components

## [1] "a" "b" ""

```
Lists (or "recursive vectors")
x \leftarrow list(a=c(1,2,3), b=4, 5)
str(x)
## List of 3
## $ a: num [1:3] 1 2 3
## $ b: num 4
## $ : num 5
x["b"]
## $b
## [1] 4
x$b
## [1] 4
names(x)
```



## Data structures in R - Lists as general data structures

"residuals"

"call"

[1] "coefficients"

[9] "xlevels"

##

[5] "fitted.values" "assign"

Lists (handy with named components) can be used to create more general structures. For example,

```
# data frames:
is.list(cars)
## [1] TRUE
names(cars)
## [1] "speed" "dist"
# results of functions
fit <- lm(dist ~ speed, data = cars)
is.list(fit)
## [1] TRUE
names(fit)
```

"effects"

"terms"

"gr"

"rank"

"model"

"df.residual"



### Data structures in R - Lists to atomic vectors

## [1] "a"

Sometimes it can be handy to change a list to an atomic vector:

```
x \leftarrow list(a = 1, b = c(2, 3, 4), c = list(e = c(5, 6), f = c(7, 8, 9)))
str(x)
## List of 3
## $ a: num 1
## $ b: num [1:3] 2 3 4
## $ c:List of 2
## ..$ e: num [1:2] 5 6
## ..$ f: num [1:3] 7 8 9
v <- unlist(x)</pre>
is.list(v)
## [1] FALSE
У
      a b1 b2 b3 c.e1 c.e2 c.f1 c.f2 c.f3
##
     1 2 3 4 5 6 7
##
names(y)
```

"b3" "c.e1" "c.e2" "c.f1" "c.f2" "c.f3"



#### Data structures in R - attributes

## [1] "a" "b" "c" "d" "e" "f"

У

Additional information can be added to any R object as one or more attributes.

these are very much like a property list (or plist) in other languages.

```
## a b1 b2 b3 c.e1 c.e2 c.f1 c.f2 c.f3
## 1 2 3 4 5 6 7 8 9

names(y)

## [1] "a" "b1" "b2" "b3" "c.e1" "c.e2" "c.f1" "c.f2" "c.f3"

# introduce a specific attribute
attr(y, "originalNames") <- c("a", "b", "c", "d", "e", "f")
attr(y, "originalNames")</pre>
```

which provides a simple cache of the component names from the original list hierarchy.



### Data structures in R - attributes

Using  $\mathtt{attr}()$  to set a specific named attribute on the object modifies that object:

```
tau <- 2 * pi
attr(tau, "description") <- "Twice pi"
attributes(tau)
## $description
## [1] "Twice pi"
structure() is similar but returns a copy:
TwoPi <- structure(tau, description = "Two times pi")
attributes(TwoPi)
## $description
## [1] "Two times pi"
# TwoPi is a different object having the same value as tau
# which can be checked here since it is just a numeric vector
tau == TwoPi
```





### Data structures in R - attributes

## \$constant ## [1] "tau"

Of course, assigning a value to attributes() will change all attributes on that object.

```
attributes(tau)

## $description
## [1] "Twice pi"

attributes(tau) <- list(constant = "tau")

and we have lost the previous attributes.

attributes(tau)</pre>
```



A factor is a special kind of atomic vector having class factor and an attribute called levels. A factor is typically used to represent a categorical variate having a fixed, finite, and known set of values. The possible values are assigned to the factor levels.

```
treatment <- factor(c("a", "b", "b", "b", "a", "c", "c", "a", "b"))
levels(treatment)
## [1] "a" "b" "c"
table(treatment)
## treatment
## a b c
## 3 4 2
# levels are fixed
treatment[3] <- "d"
## Warning in `[<-.factor`(`*tmp*`, 3, value = "d"): invalid factor level, NA
## generated
```

treatment

```
## [1] a b <NA> b a c c a b ## Levels: a b c
```



A factor is an atomic vector,

```
is.atomic(treatment)
## [1] TRUE
typeof(treatment)
## [1] "integer"
of type integer having a length and attributes
length(treatment)
## [1] 9
attributes(treatment)
## $levels
## [1] "a" "b" "c"
## $class
## [1] "factor"
```



#### These attributes can be accessed via two functions

```
levels(treatment)
## [1] "a" "b" "c"
class(treatment)
```

## [1] "factor"



All factor levels need to be known, but need not appear:

```
answer <- factor(c(1, 2, 1, 1, 2, 2, 1, 1, 2), levels = c(1, 2, 3))
table(answer)</pre>
```

```
## answer
## 1 2 3
## 5 4 0
```

Again, answer is a factor and not

```
is.integer(answer)
## [1] FALSE
```



Though a factor is an atomic vector of type integer, it does not test positive as an integer

```
is.integer(treatment)
```

```
## [1] FALSE
```

Nor does it test positive as a vector

```
is.vector(treatment)
```

```
## [1] FALSE
```

The problem is that is.vector() returns TRUE only if its argument is a vector **and** it has no attributes except (possibly) a names attribute.

```
names(treatment)
```

## NULL

It is a factor

```
is.factor(treatment)
```

```
## [1] TRUE
```



as.vector(treatment)

## [1] TRUE

A factor could be coerced to a vector

```
## [1] "a" "b" NA "b" "a" "c" "c" "a" "b"
typeof(treatment)
## [1] "integer"
but loses the levels information. Combining factors will perform a similar coercion:
c(treatment)
## [1] 1 2 NA 2 1 3 3 1 2
is.integer(c(treatment))
```



#### Data structures in R - accidental factors

Often, we read in data from, say, a .csv file where we might be expecting only numerical values. For example, the csv file might have contents like this:

```
x, y
5, 3
7, -
8, 2
```

The dash "-" is a mistake in coding the data, or perhaps codes missing data. Read in (using read.csv()), the result assigned to data:

```
# for example
data <- read.csv(path_concat(dataDirectory, "fake.csv"), header = TRUE, sep=",")</pre>
```

the dash - will be located in the same place in data.

#### data

```
## x y
## 1 5 3
## 2 7 -
## 3 8 2
```

Where we might have expected a numeric atomic vector, data\$y is a factor (Why?)

#### data\$y

```
## [1] 3 - 2
## Levels: - 2 3
```



An atomic vector can be made to act like a matrix (or array) by simply adding an attribute  $\dim$  to record the matrix (or array) dimensions.

```
x <- 1:12
dim(x) < -c(2,6)
х
## [,1] [,2] [,3] [,4] [,5] [,6]
## [1,] 1 3 5 7 9 11
## [2,] 2 4 6 8 10 12
class(x)
## [1] "matrix"
attributes(x)
## $dim
## [1] 2 6
typeof(x)
## [1] "integer"
length(x)
```

An atomic vector can be made to act like a matrix (or array) by simply adding a attribute dim to record the matrix (or array) dimensions.

```
x < -1:12
dim(x) \leftarrow c(2,3,2)
х
## , , 1
##
## [,1] [,2] [,3]
## [1,] 1 3
## [2,] 2 4
##
## , , 2
##
##
        [,1] [,2] [,3]
## [1,] 7 9 11
## [2.] 8 10 12
class(x)
## [1] "array"
```

## \$dim ## [1] 2 3 2

attributes(x)



There are also special constructor functions

## [1] 12

```
# for matrices
x \leftarrow matrix(1:4, nrow = 3, ncol = 4)
х
         [,1] [,2] [,3] [,4]
## [1,] 1 4 3
## [2,] 2 1 4
## [3,] 3 2 1
dim(x)
## [1] 3 4
c(nrow(x), ncol(x))
## [1] 3 4
length(x)
```



There are also special constructor functions

## [1] 12

```
# For arrays
y \leftarrow array(1:8, dim = c(2,3,2))
## , , 1
##
##
   [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
##
## , , 2
##
## [,1] [,2] [,3]
## [1,] 7 1 3
## [2,] 8 2 4
dim(y)
## [1] 2 3 2
c(nrow(y), ncol(y))
## [1] 2 3
length(y)
```

Again, these are atomic vectors

```
y \leftarrow array(1:6, dim = c(2,3,2))
is.atomic(y)
## [1] TRUE
length(y)
## [1] 12
typeof(y)
## [1] "integer"
attributes(y)
## $dim
## [1] 2 3 2
is.vector(y) # explain this result
```



Subsetting

## [1] 2 1 4 3

```
х
## [,1] [,2] [,3] [,4]
## [1,] 1 4 3 2
## [2,] 2 1 4 3
## [3,] 3 2 1 4
x[c(1,2), c(2,4)]
## [,1] [,2]
## [1,] 4 2
## [2.] 1 3
x[c(T,F,T), c(F,T,T,F)]
## [,1] [,2]
## [1,] 4 3
## [2,] 2 1
x[-2,]
## [,1] [,2] [,3] [,4]
## [1,] 1 4 3 2
## [2,] 3 2 1 4
x[2,]
```



Dimensions are dropped by default:

```
## [,1] [,2] [,3] [,4]
## [1,] 1 4 3 2
## [2,] 2 1 4 3
## [3,] 3 2 1 4
x[2,]
## [1] 2 1 4 3
dim(x[2,])
## NULL
x[2,, drop = FALSE] # preserve the dimensions
## [,1] [,2] [,3] [,4]
## [1,] 2 1 4 3
dim(x[2,, drop = FALSE])
```

Matrices/arrays are still indexable as vectors:

See help("[[") for details.

```
[,1] [,2] [,3] [,4]
## [1,] 1 4
## [2,] 2 1 4 3
## [3,] 3 2 1 4
x[7]
## [1] 3
x[-7]
## [1] 1 2 3 4 1 2 4 1 2 3 4
x[[5]]
## [1] 1
```



Subsetting is same on arrays

```
У
## , , 1
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
##
## , , 2
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
y[1,2,1, drop=FALSE]
## , , 1
##
## [,1]
## [1.] 3
y[1,2,]
## [1] 3 3
y[,-2,1]
```



The transpose t() switches the rows and columns of a matrix. That is it permutes the indices:

```
## [,1] [,2] [,3] [,4]
## [1,] 1 4 3 2
## [2,] 2 1 4 3
## [3,] 3 2 1 4

t(x)

## [,1] [,2] [,3]
## [1,] 1 2 3
## [2,] 4 1 2
## [3,] 3 4 1
## [4,] 2 3 4
```



For arrays, aperm() can be used to permute indices:

```
## , , 1
##
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
##
## , , 2
##
##
   [,1] [,2] [,3]
## [1,] 1 3
## [2,] 2 4
aperm(y, perm = c(2,1,3))
## , , 1
##
## [,1] [,2]
## [1,] 1 2
## [2,] 3 4
## [3,] 5 6
##
## , , 2
##
   [,1] [,2]
## [1,] 1 2
## [2,] 3 4
## [3,] 5 6
```



14

х

## [4.] 11 12

Just as vectors are combined with c(), conformable matrices can be combined using cbind() and rbind() (column and row binding).

```
[,1] [,2] [,3] [,4]
## [1,] 1 4 3 2
## [2,] 2 1 4 3
## [3,] 3 2 1 4
cbind(x, 11:13, x[,3:4])
         [,1] [,2] [,3] [,4] [,5] [,6] [,7]
## [1,] 1 4 3 2 11 3 2
## [2,] 2 1 4 3 12 4 3
## [3,] 3 2 1 4 13 1 4
rbind(x, 11:14)
         [,1] [,2] [,3] [,4]
##
## [1.]
        ## [2,]
## [3.]
```



An exception to conformable matrices when using cbind() and rbind() is the case when one of the arguments is a scalar.

```
## [,1] [,2] [,3] [,4]
## [1,] 1 4 3 2
## [2,] 2 1 4 3
## [3,] 3 2 1 4

cbind(x, 1000, x)

## [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9]
## [1,] 1 4 3 2 1000 1 4 3 2
## [2,] 2 1 4 3 1000 2 1 4 3
## [3,] 3 2 1 4 1000 3 2 1 4
```



Similarly for arrays, the combine constructor abind() (from the package abind) is available to extend an array along different dimensions

```
## , , 1
##
## [,1] [,2] [,3] [,4]
## [1,] 1 3 5 400
## [2,] 2 4 6 100
##
## , , 2
##
## [,1] [,2] [,3] [,4]
## [1,] 1 3 5 300
## [2,] 2 4 6 400
```

Note that the default along is the last dimension and along = 0 will create at new dimension at the front.



Can also give names to the rows and columns of a matrix

```
rownames(x) <- c("A", "B", "C")
colnames(x) <- c("one", "two", "three", "four")</pre>
     one two three four
## B 2 1 4 3
## C 3 2 1 4
x[c("A"), c("one", "three")]
     one three
##
       1
x[c("A"), c("one", "three"), drop = FALSE]
     one three
## A 1
x[-1, c("one", "three")]
     one three
## C 3 1
```

Note that x[-c("A"), c("one", "three")] will fail. Negation requires numerical indices (or logicals).



Can also give names to the dimensions of an array

```
dimnames(y) <- list(c("row 1", "row 2"),</pre>
                  c("col 1", "col 2", "col 3"),
                  c("slice 1", "slice 2"))
у
## , , slice 1
##
## col 1 col 2 col 3
## row 1 1 3
## row 2 2 4 6
##
## , , slice 2
##
## col 1 col 2 col 3
## row 1 1 3 5
## row 2 2 4 6
str(y)
```

```
## int [1:2, 1:3, 1:2] 1 2 3 4 5 6 1 2 3 4 ...

## - attr(*, "dimnames")=List of 3

## ..$: chr [1:2] "row 1" "row 2"

## ..$: chr [1:3] "col 1" "col 2" "col 3"

## ..$: chr [1:2] "slice 1" "slice 2"
```



A data frame is a list of equal-length vectors:

```
data <- data.frame(x = 1:3, y = 4:6, z=c("one", "two", "three"))
str(data)

## 'data.frame':    3 obs. of 3 variables:
## $ x: int    1 2 3
## $ y: int    4 5 6
## $ z: Factor w/ 3 levels "one", "three",..: 1 3 2</pre>
```

Note that the strings are turned into factors. This can be suppressed:

```
## 'data.frame': 3 obs. of 3 variables:

## $ x: int 1 2 3

## $ y: int 4 5 6

## $ z: chr "one" "two" "three"
```

A data frame can be thought of as a rectangular structure where each column is a variate and each row an observation. So it is similar to (but not the same as) a matrix.



## [1] one two three
## Levels: one three two

As a rectangular structure, a data frame behaves much like a matrix and, being a list, behaves much like one of those. Consider **selection** operators

```
data
## 1 1 4 one
## 2 2 5 two
## 3 3 6 three
data[1,]
    x y z
## 1 1 4 one
data[,"x"]
## [1] 1 2 3
data$z
```



As a rectangular structure, combining (and other matrix operators) should work. Effect of adding observations (rows).

```
data
##
    x y
## 1 1 4 one
## 2 2 5 two
## 3 3 6 three
moredata <- rbind(data, data[2,], c(1:(ncol(data)-1), "four"))
## Warning in `[<-.factor`(`*tmp*`, ri, value = "four"): invalid factor level,
## NA generated
moredata
     x y
     1.4 one
## 2 2 5 two
## 3 3 6 three
## 21 2 5 two
## 5 1 2 <NA>
rownames (moredata)
```

## [1] "1" "2" "3" "21" "5"

Notes: 1. coercion and warning for the last row, and 2. fourth row name.



Adding variates (columns).

```
data
## x y z
## 1 1 4 one
## 2 2 5 two
## 3 3 6 three
moredata <- cbind(data, 100 * data, new = 1000)
## Warning in Ops.factor(left, right): '*' not meaningful for factors
moredata
## 1 1 4 one 100 400 NA 1000
## 2 2 5 two 200 500 NA 1000
## 3 3 6 three 300 600 NA 1000
colnames (moredata)
## [1] "x" "v"
                                        "new"
```

moredata\$x

## [1] 1 2 3

Notes: 1. warning for multiplication, and 2. effect on column names.



Data frames are vectors

## [1] "list"

```
data
## x y z
## 1 1 4 one
## 2 2 5 two
## 3 3 6 three
attributes(data)
## $names
## [1] "x" "y" "z"
##
## $class
## [1] "data.frame"
##
## $row.names
## [1] 1 2 3
length(data)
## [1] 3
typeof(data)
```



#### Data frames are lists

```
data
## 2 2 5 two
## 3 3 6 three
class(data)
## [1] "data.frame"
is.data.frame(data)
## [1] TRUE
is.list(data)
## [1] TRUE
is.vector(data) # why?
```



#### Data frames are lists

```
data
## 2 2 5 two
## 3 3 6 three
data[1]
## 3 3
data$x
## [1] 1 2 3
data[[1]]
## [1] 1 2 3
```

As a list, we might want to introduce some hierarchical structure.



Provided they have the same length, each variate/component can be any atomic vector or list.

```
## 'data.frame': 3 obs. of 5 variables:
## $ x : int 1 2 3
## $ y : int 4 5 6
## $ z.1.3: int 1 2 3
## $ z.4.6: int 4 5 6
## $ z.7.9: int 7 8 9
```

But there is a problem.

The data frame has 5 instead of 3 variates.

The problem is that data.frame() interprets, as separate variates/components, each and every element of any component appearing as a list argument to data.frame().



The same thing can happen when the component/variate/column is a matrix or array.

```
## 'data.frame': 3 obs. of 6 variables:
## $ x : int 1 2 3
## $ y : int 4 5 6
## $ z.2: int 4 5 6
## $ z.3: int 7 8 9
## $ z.4: int 10 11 12
```

Again, the data frame has 6 instead of 3 variates.



This can get you into trouble if elements of the list have different lengths.

There are two solutions to this problem.

- 1. Use the "inhibit" function I() to stop data.frame() from processing the z list
- Attach the z list to the data.frame() after it has been constructed.



 The "inhibit" function I() prepends the "Asls" class to the object's class. This stops its argument from being evaluated as its original class.

```
## 'data.frame': 3 obs. of 3 variables:
## $ x: int 1 2 3
## $ y: int 4 5 6
## $ z:List of 3
## ..$ : int 1 2 3
## ..$ : int 4 5
## ..$ : int 6 7 8 9
## ..- attr(*, "class")= chr "AsIs"
```



The effect when the component/variate/column is a matrix or array:

```
data_zAsList <- data.frame(x = 1:3, y = 4:6, z = I(matrix(1:12, nrow=3)))
str(data_zAsList)</pre>
```

```
## 'data.frame': 3 obs. of 3 variables:
## $ x: int 1 2 3
## $ y: int 4 5 6
## $ z: 'AsIs' int [1:3, 1:4] 1 2 3 4 5 6 7 8 9 10 ...
```



Or,

2. first create the data frame, and then add each list as a new component:

```
data_zAsList <- data.frame(x = 1:3, y = 4:6)
data_zAsList$z <- list(1:3, 4:5, 6:9)
str(data_zAsList)</pre>
```

```
## 'data.frame': 3 obs. of 3 variables:
## $ x: int 1 2 3
## $ y: int 4 5 6
## $ z:List of 3
## ..$ : int 1 2 3
## ..$ : int 4 5
## ..$ : int 6 7 8 9
```



This is more likely to arise when the rows/observations have more structure. For example, suppose each observation is a fitted model:

#### str(fit2cars)

```
## 'data.frame': 3 obs. of 2 variables:
## $ poly_degree: int 1 2 3
## $ fit_info :List of 3
## ..$:'data.frame': 2 obs. of 2 variables:
## ..$: coefficients: num 43 146
## ..$: coefficients: num 43 146 23
## ..$: coefficients: num 43 146 23
## ..$: coefficients: num 40 0 0.136
## ..$: data.frame': 4 obs. of 2 variables:
## ..$: coefficients: num 43 145 23 13.8
## ..$: coefficients: num 43 145.6 23 13.8
## ..$: coefficients: num 40 0 0.137 0.369
```



#### Data structures in R - Data frames

Then the value of the fit\_info each observation is a fitted model

```
fit2cars
```

```
poly_degree
##
## linear
## quadratic
## cubic
##
                                                                                fit info
## linear
                                                       42.9800, 145.5523, 0.0000, 0.0000
                                42.98000, 145.55226, 22.99576, 0.00000, 0.00000, 0.13640
## quadratic
## cubic
            42.98000, 145.55226, 22.99576, 13.79688, 0.00000, 0.00000, 0.13727, 0.36892
fit2cars$fit_info
```

```
## [[1]]
##
                coefficients p_values
## (Intercept)
                   42 9800
## poly(speed, p) 145.5523
##
## [[2]]
##
                 coefficients p_values
## (Intercept)
                 42.98000 0.0000
## poly(speed, p)1 145.55226 0.0000
## polv(speed, p)2 22.99576 0.1364
##
## [[3]]
##
               coefficients p values
                42.98000 0.00000
## (Intercept)
## poly(speed, p)1 145.55226 0.00000
## polv(speed, p)2 22.99576 0.13727
## polv(speed, p)3
                   13.79688 0.36892
```



# Examining the data structure

There are a few ways which you might use to examine the data structure.



### Examining the data structure

There are a few ways which you might use to examine the data structure.

Two we have already seen.

1. the printed representation which appears in the console (via print()) as

```
x <- 1:10
x
```

```
## [1] 1 2 3 4 5 6 7 8 9 10
```

```
# or equivalently as
print(x)
```

```
## [1] 1 2 3 4 5 6 7 8 9 10
```

2. or if we want to see the structure of the object, we use str()

```
str(x)
```

```
## int [1:10] 1 2 3 4 5 6 7 8 9 10
```

which reveals the detailed structure of the object. This is particularly important (as we have already seen) for more complex objects such as those constructed using list().



#### Examining the data structure - print()

Note that print() is a **generic** function and is typically specialized according to the class() of the data structure.

```
# vector
print(seq(from = 2, to = 50, by = 10))
## [1] 2 12 22 32 42
# matrix
x \leftarrow matrix(rnorm(1000), nrow = 200)
print(head(x))
              [.1] [.2] [.3] [.4]
##
## [1.] 0.3088521 -1.013707 0.3869193 -1.4895012 -1.3099636
## [2,] 0.5378807 -1.399676 -0.6360947 -1.6821909 1.8251058
## [3,] -0.4611291 -1.375043 -0.2410696 0.6945442 -0.9068607
## [4,] -0.2496483 -1.142924 0.5998035 0.4235241 0.2790625
## [5,] -0.3999582 -1.481012 -0.7976473 -1.0203408 -0.7231094
## [6.] 2.0965151 1.155833 -0.8521571 -1.4092708 0.4136341
# array
x \leftarrow array(rnorm(1000), dim = c(20,5,10))
print(head(x))
## [1] 1.70249924 0.12435219 0.03221932 2.21592610 -0.26641531 -0.79918816
```

4# [1] 1.70249924 0.12435219 0.03221932 2.21592610 -0.26641531 -0.79916816

In each case, try just print(x) (or just x) (There is also a tail() function.)

## Examining the data structure - print()

## [1] "Jan" "Feb" "Mar"

```
# data frame
print(head(mtcars))
##
                   mpg cyl disp hp drat wt qsec vs am gear carb
                   21.0 6 160 110 3.90 2.620 16.46 0 1
## Mazda RX4
## Mazda RX4 Wag 21.0 6 160 110 3.90 2.875 17.02 0 1
## Datsun 710 22.8 4 108 93 3.85 2.320 18.61 1 1
## Hornet 4 Drive 21.4 6 258 110 3.08 3.215 19.44 1 0
## Hornet Sportabout 18.7 8 360 175 3.15 3.440 17.02 0 0
## Valiant
                   18.1 6 225 105 2.76 3.460 20.22 1 0
# a l.i.st.
print(head(list(A = 1:3, b = LETTERS[1:4].
              c = list(d = letters[10:12], e = month.abb[1:3]))))
## $A
## [1] 1 2 3
##
## $b
## [1] "A" "B" "C" "D"
##
## $c
## $c$d
## [1] "j" "k" "l"
##
## $c$e
```



## Examining the data structure - print()

```
# A fitted model
x <- lm(mpg ~ wt + poly(disp,3), data = mtcars)
print(x)
##
## Call:
## lm(formula = mpg ~ wt + poly(disp, 3), data = mtcars)
##
## Coefficients:
                              wt poly(disp, 3)1 poly(disp, 3)2
##
      (Intercept)
                           -1.293
##
           24.250
                                          -22.186
                                                             9.211
## poly(disp, 3)3
          -7.422
##
```

Exercise: What happens when you call print.default(x) in this case?

Note: print() prints its value and returns it "invisibly" (i.e. doesn't return it unless it is actually assigned — see ?invisible).



The print() function is implemented via numerous **S3 methods** such as print.default(), print.data.frame(), and print.lm() (the last is from the stats package) which are specialized by the class() of the first argument matching the function name after the first dot ...

Structures in R have an associated  ${\bf S3}$  class accessible via class(). This is the most prevalent (and basic) kind of class in R

Try the following:

```
# A fitted model
x <- lm(mpg ~ wt + poly(disp,3), data = mtcars)
class(mtcars)
class(mtcars$mpg)
class(x)
class(lm)</pre>
```

Generic functions (like print()) can be implemented to dispatch on the class of some argument (typically the first argument) via methods which are functions of the same name appended by a "dot" and then class name.



#### S3 classes, print(), and class names

For example, we can introduce the generic function foo() as follows

```
# A generic function
foo <- function(x, y) {</pre>
    UseMethod("foo", x)
foo.default <- function(x, y){</pre>
    Х
foo.data.frame <- function(x, y) {</pre>
foo(3, 4)
foo(mtcars, 4)
foo(3, mtcars)
```

Note: Could have dispatched on y instead (though this is not typical in R)



# Examining the data structure - RStudio's View()

In RStudio there is also a very useful function called View() which can be used to examine the value of any structure. For example, try

```
# A fitted model
x <- lm(mpg ~ wt + poly(disp,3), data = mtcars)
View(mtcars)
View(mtcars$mpg)
View(x)
View(lm)</pre>
```



### Examining the data structure - summary()

It is often convenient to get a quick summary of data structure. To this end, R provides the S3 generic function summary().

```
# A data frame
summary(mtcars)
```

```
##
                         cyl
                                        disp
         mpg
                                                          hp
    Min.
           :10.40
                    Min.
                           :4.000
                                    Min.
                                          : 71.1
                                                    Min.
                                                         : 52.0
   1st Qu.:15.43
                  1st Qu.:4.000
                                   1st Qu.:120.8
                                                   1st Qu.: 96.5
   Median :19.20
                                   Median :196.3
                   Median:6.000
                                                   Median :123.0
   Mean
         .20.09
                   Mean
                          .6.188
                                   Mean
                                          :230.7
                                                    Mean
                                                           .146.7
    3rd Qu.:22.80
                   3rd Qu.:8.000
                                   3rd Qu.:326.0
                                                   3rd Qu.:180.0
          :33.90
                    Max. :8.000
                                          :472.0
                                                          :335.0
##
   Max.
                                    Max.
                                                    Max.
##
         drat
                         wt.
                                         qsec
                                                          vs
    Min.
           :2.760
                   Min.
                           :1.513
                                    Min.
                                          :14.50
                                                    Min.
                                                           :0.0000
   1st Qu.:3.080
                  1st Qu.:2.581
                                    1st Qu.:16.89
                                                    1st Qu.:0.0000
   Median :3.695
                   Median :3.325
                                   Median :17.71
                                                   Median :0.0000
   Mean
           .3.597
                          .3.217
                                          17.85
                   Mean
                                    Mean
                                                    Mean
                                                           .0 4375
    3rd Qu.:3.920
                    3rd Qu.:3.610
                                   3rd Qu.:18.90
                                                   3rd Qu.:1.0000
   Max.
           :4.930
                          :5.424
                                   Max.
                                          :22.90
                                                           :1.0000
                    Max.
                                                   Max.
##
                         gear
                                          carb
          am
   Min.
           :0.0000
                     Min.
                            :3.000
                                     Min.
                                            :1.000
   1st Qu.:0.0000
                   1st Qu.:3.000
                                    1st Qu.:2.000
  Median :0.0000
                     Median:4.000
                                    Median :2.000
           :0.4062
                          :3.688
                                          :2.812
  Mean
                     Mean
                                    Mean
   3rd Qu.:1.0000
                     3rd Qu.:4.000
                                    3rd Qu.:4.000
   Max. :1.0000
                    Max. :5.000
                                    Max. :8.000
##
```



### Examining the data structure - summary()

Being a generic function, summary() can be specialized to provide informative summaries appropriate to the class of the object.

```
# A fitted model
x <- lm(mpg - wt + poly(disp,3), data = mtcars)
summary(x)</pre>
```

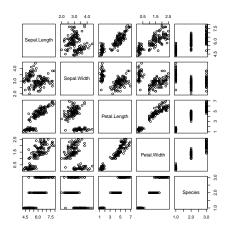
```
##
## Call:
## lm(formula = mpg ~ wt + poly(disp, 3), data = mtcars)
##
## Residuals:
      Min 10 Median
                             30
                                    Max
## -2.9946 -1.4464 -0.3745 1.4810 4.4319
##
## Coefficients:
##
                Estimate Std. Error t value Pr(>|t|)
## (Intercept) 24.250 4.115 5.894 2.8e-06 ***
                 -1.293 1.273 -1.016 0.318836
## wt.
## poly(disp, 3)1 -22.186 6.547 -3.389 0.002173 **
## poly(disp, 3)2 9.211 2.223 4.143 0.000303 ***
## polv(disp, 3)3 -7.422 3.189 -2.327 0.027694 *
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 2.222 on 27 degrees of freedom
## Multiple R-squared: 0.8816, Adjusted R-squared: 0.864
## F-statistic: 50.25 on 4 and 27 DF. p-value: 3.997e-12
```



## Examining the data structure - plot()

Finally, a visual presentation of the data can be convenient and routine. To this end, R provides the **S3 generic function** plot().

# A data frame
plot(iris)





### Examining the data structure - plot()

#### As with other S3 generic function plot() is specialized for different structures

```
# A fitted model
x <- lm(mpg - wt + poly(disp,3), data = mtcars)
par(mfrow = c(2,2))  # This will make more sense later
plot(x)</pre>
```

