

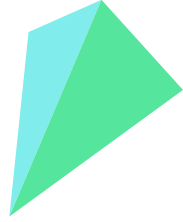


Paint Wars

Vertical Slice

by BrainDead Studios

Whoa!



We are **BrainDead Studios**

You can use the **@braindeadstd**
handle to find us in social media



What we are going to **talk about** today

The Game

What is Paint Wars about?

The Features

What can you do in the game?

The Controls

How can you play the game?

The Future

What are we working on and how will we progress from the Vertical Slice?



The Game

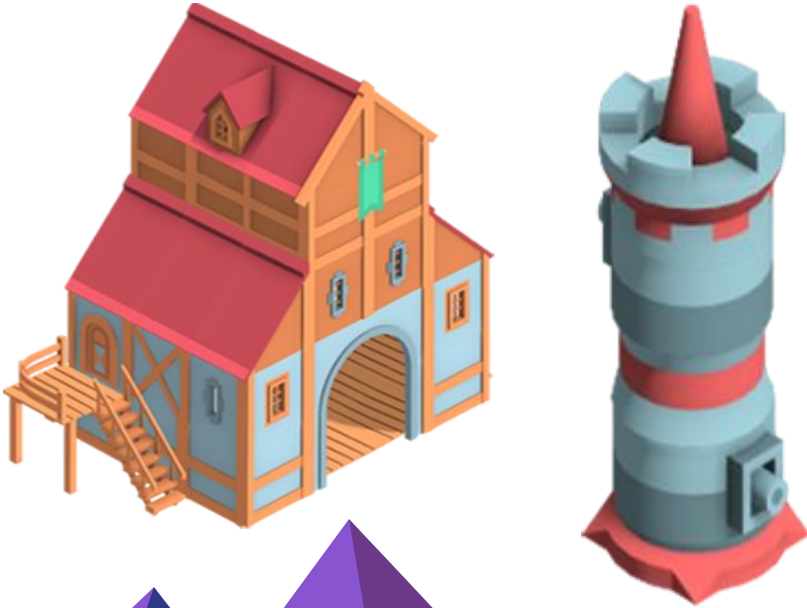
What Paint Wars is about

The Game

In a world full of colour, a corruption spread, turning everything monochromatic and evil. The war started, with all colour beings trying to restore the colours on the world and with them, the peace. The destiny of those in despair is in your hands.



The Game



- **TO WIN:** You must destroy all of the 5 spawners
- **TO LOSE:** Your Town Hall must be destroyed or after 15 min trying

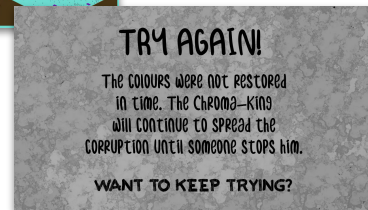
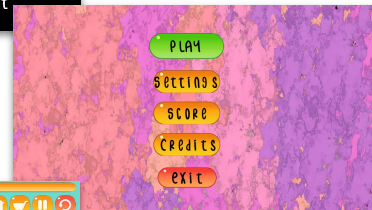
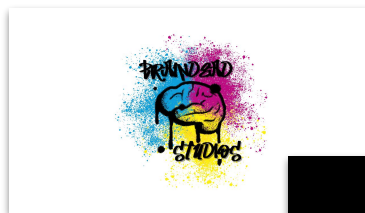


The Features

What the main features of Paint Wars are

The Features

- Different scenes and camera
- UI and HUD
- Resources and entities
- Map
- Audio
- Actions
- Debug keys



Scenes and camera



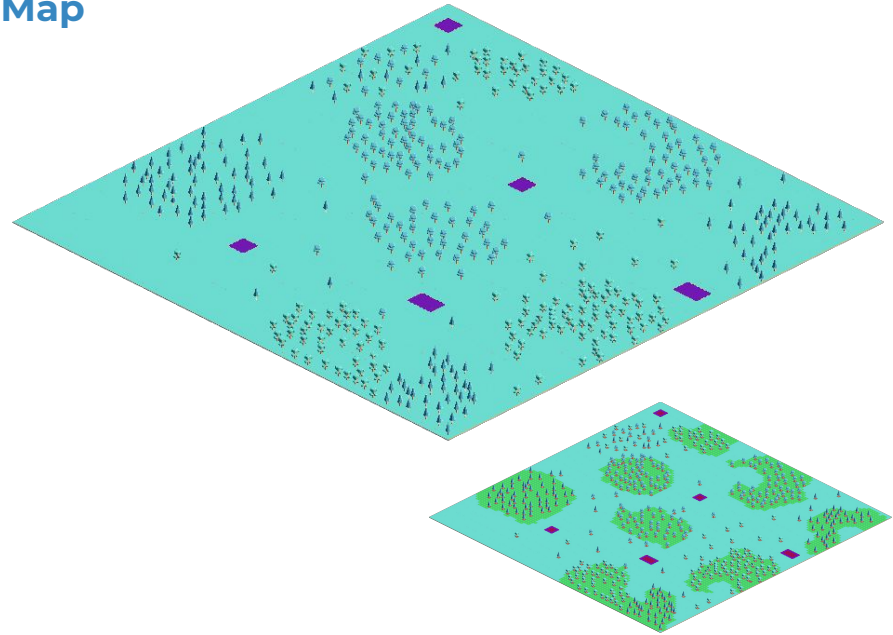
UI and HUD



Resources and entities



Map



Audio



Actions





The Controls

How to play Paint Wars

The Controls

- Shop to buy buildings
- Create units from buildings
- Mouse to select, move and general actions
- Debug Keys
- Painters/Paint Extractor to get paint
- Wood Producer to get wood
- Upgrades for units and buildings from shop and buildings





The Future

What Paint Wars will be like

The Future

- 3 different maps with passives
- Enemies, spawned from spawners
- Wave attacks
- More units, resources and buildings
- More win conditions
- Improvement of possible bugs and polish
- Animation for the Logos and more visual features
- ... and more!





The Summary

The Key Points of the Vertical Slice

The Summary

- Destroy 5 spawners in less than 15 min and protect your Town Hall
- With resources, create new buildings and units
- Use your mouse: to select and to interact with the UI and HUD
- Cheating allowed! Debug keys
- Enjoy the scenes, animations, audio and everything else!



Thanks!

Does anyone have any questions?

braindeadstd@gmail.com
@braindeadstd

