Guacamole Mix

Why it should be the game of this year

About us

Our values:

- **★** Respect
- **★** Teamwork
- **★** Innovation
- ★ Co-leadership
- ★ Take care of our team

Facts and information:

- ★ We have never failed to get the job done in time
- ★ The whole team is involved in all the process
- ★ Great results in a short time
- ★ Fresh and creative ideas
- **★** Trustworthy code
- ★ Accomplish more than expected

The game

- ★ Genre: Family + Cooking + Party game
- **★ Type:** Cards game
- ★ Players: 3-6
- ★ Game time: 45min
- ★ Goal: Get the maximum points



Who will play it and why?

★ Main target: Families with children between the ages of 10 and 16 to play after lunch or dinner.

★ Our target in general:

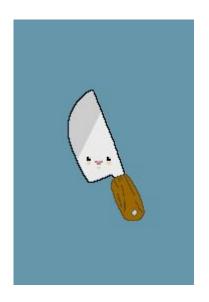
- Gender: All
- Age: All (family game, suitable for adults alone too)

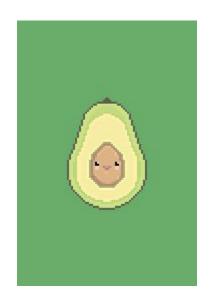
Mechanics: what makes it different?

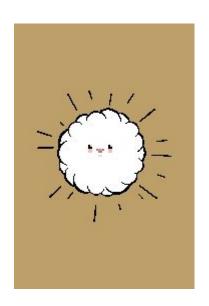
- **★** Fun dynamics
- ★ All the players have to pay attention to each turn
- ★ Party cards to **spice** up the game
- ★ Short and easy game
- ★ Ending doesn't mean winning!
- ★ Competitive game
- ★ Easy set up and clean up
- ★ Easy to understand and grasp

Aesthetic: will people like it?

★ Pixel art and simple aesthetics







Let's talk about money

- **★ Initial budget:** 20.000€ (publisher + crowdfindings)
- **★** Development:
 - 6-8 months
 - Team of 3 designers/developers
 - ¼ budget for marketing
 - Testing: 2 months with volunteers
- **★** Price range of the game: 10-20€
- ★ How many copies we expect to sell: around 500
- **★** Future:
 - Expansions (with new recipes and ingredients)
- ★ We already have sponsors! For example, CITM and UPC

Contact us for further details!





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https://needlesslord.github.io/ GuacamoleMix/

Thank you for your attention