

# NEEL CHITRE

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 [GitHub Profile \(Clickable\)](#)

## PROFILE

Highly motivated Game Developer with a passion for creating immersive gaming experiences. Proficient in Unity and Unreal Engine, specializing in C# scripting, Unreal Engine blueprints and level design. Seeking a challenging role to contribute to the development of cutting-edge game projects.

## SKILLS

- Problem-Solving
- Unity
- Unreal Engine
- C#
- Python
- HTML5 | CSS3
- JavaScript
- Strong Communication
- SQL

## EXPERIENCE

### UNITY DEVELOPER INTERN

Subculture Studios  
2022

- **Contributed** to the development of live client projects, focusing on game development, AR, and VR.
- **Collaborated** with teams to implement industry standard practices and technologies.
- **Gained** hands-on experience in Unity & Unreal Engine Game Development.

## EDUCATION

### 10TH CBSE (2017)

Army Public School, Dehuroad  
9.6 CGPA

### 12TH CBSE (2019)

Army Public School, Dehuroad  
85.6%

### COMPUTER ENGINEERING (2023)

Savitribai Phule Pune University  
8.73 CGPA

### GAME DEVELOPER

Subculture Studios  
October 2023 - January 2025

- **Led** the development of "Chitale Bakarwadi Blitz" using Unity, implementing an Endless Runner.
- **Developed** multiple Archviz configurators using Unreal Engine 5, incorporating VR functionalities.
- **Contributed** to the "NÜ" project, a local discovery platform, focusing on integration of AR menus & Digital Twins using Unity.
- **Created** machine learning models for face swapping and 3D object reconstruction.
- **Developed** the "Crikverse" platform, leveraging Unity's capabilities for data visualization and interactive experiences

# PROJECTS

## WHERE'S MY COIN?

Unity Third person perspective game  
2022

[Project Repository \(Click to open\)](#)

## CRIKVERSE

Cricket Performance Analysis Platform  
2023-24

Developed interactive visualizations, implementing data analysis features, creating user-friendly interfaces and ensuring seamless integration with various data sources to provide valuable insights.

## NÜ

Local Discovery Platform  
2023-24

A platform designed to assist users in discovering local businesses for shopping and dining.

## DHULEVA ONE

Archviz Configurator  
2024

[Project Walkthrough \(Click to open video link\)](#)

## KITCHEN CHAOS

Single Player PC Game  
2025

Kitchen Chaos is a fast-paced, single-player cooking game where you juggle multiple kitchen tasks under pressure

[Project Repository \(Click to open\)](#)

- **Engineered** VR integration in Unreal Engine 5 for the "Governor House" flight simulator.
- **Proficient** in C# scripting, Unreal Engine Blueprints, level design, and AR/VR implementation.
- **Deployed** projects on Android, Windows, and web platforms.

## INDIE GAME DEVELOPER

Freelance

January 2025 - Present

- **Collaborated** with startups and indie studios to prototype and iterate on game mechanics, UI/UX, and core systems using Unity and C#.
- **Integrated** features such as player progression and responsive controls tailored to client requirements.
- **Followed** industry-standard coding practices including clean code principles and version control to ensure maintainable and scalable projects.

# ACHIEVEMENTS

- Played Regional level Basketball from 2016-2019.
- Consecutive 5-years Math Olympiad Gold Medalist.
- Second topper in 12th CBSE for IP.