Design a User Experience to help adults learn how to invest

Neelesh Kumar Sharma

Project overview



The product:

- This product will help adults start their Investment Journey by learning about various Investment options.
- It will help individuals design a portfolio so that they may not face any financial problems in the future.



Project duration:

August, 2023 - November, 2023

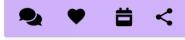






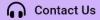


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Project overview



The problem:

Rajesh is a young software engineer who needs to learn investing for growing his wealth because he wants to secure his future by saving and investing from now.



The goal:

The goal of this project is to make everyone financially aware so that they cannot be fooled by others and grow their wealth to meet their future needs.



Project overview



My role:

Lead UX designer, UX researcher, etc.



Responsibilities:

- 1. User research
- 2. Wireframing
- 3. Prototyping
- 4. Checking for accessibility.



Understanding the user

- User research
- Personas
- Problem statements
- Competitive audit
- Ideation

User research: summary

I conducted a research in which I thought of people that will benefit from it and divided the users into two personas.

My assumption was that the design would take less number of screens and it would be completed early.

As I started conducting the user research and understanding about different user needs and behaviours to certain actions, the design started to gain complexity and I understood that the topic needed more screens and interaction.



Persona 1: Neelesh

Problem statement:

Neelesh is a Software
Engineer who needs to
learn investing for
growing his money
because he wants to
secure his future by
saving and investing
from now.



Neelesh

Age: 23
Education: Bachelor
Hometown: Orissa
Family: Single

Occupation: Software Engineer

"Busy engineer not having time but wants to learn investing for growing his wealth."

Goals

- Scheduling time effectively for better productivity.
- Being a successful engineer and gain as much experience as he can.
- To give time for being healthy.

Frustrations

- He wants to grow his wealth without taking extra tension.
- He don't like wasting time.
- He would like to have a website that could help him invest without complexities.

Neelesh works as a Software Engineer in a tech firm. He likes to exercise for being fit. He don't like wasting time on things that hamper his productivity. He wants a website that could help him learn to invest without having any complexities and making the experience simple and smooth.



Persona 2: Sia

Problem statement:

Sia is a Product Manager who needs to learn how to invest based on goals because she is thoughtful about her child and care of the future ahead by planning it from now.



Sia

Age: 40
Education: Masters
Hometown: Delhi
Family: Married

Occupation: Product Manager

"Likes to explore nature and want to plan the future of her child by learning to invest."

Goals

- Scheduling time between office and home.
- Taking care of her child by making sure that all the necessities are met.
- To give time for exploring nature.

Frustrations

- Busy with the home and work schedule.
- Plan the future of her child with the right investments.
- She would like to have an app that could help her invest according to her goal.

Sia works as a Product Manager in a firm. She likes to explore nature. She is thoughtful about her child and care of the future ahead by planning it from now. She wants an app that could help her learn how to invest based on her goal without having any complexities and making the experience simple and smooth.



Competitive audit

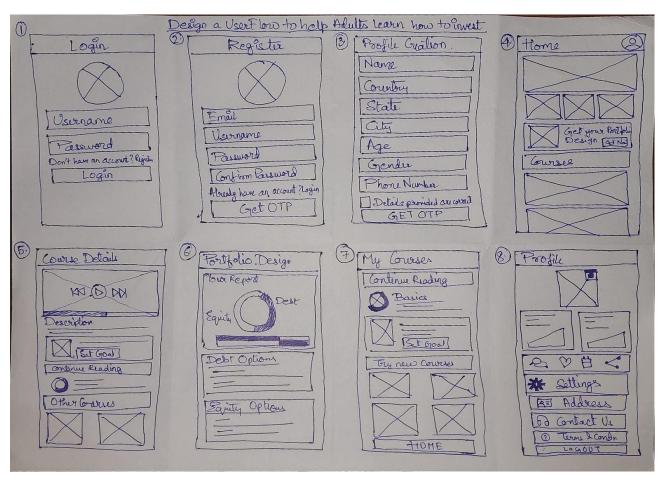
An audit of a few competitor's products provided direction on gaps and opportunities to address with the Food Saver app.

1	Competitive au	dit Co	Competitive audit goal: Help adults learn how to Invest.													
3	Varsity								General	information						
4			empetitor type Location rect or indirect)		ation(s) Product offering			Price (\$ - \$\$\$\$)	Website (URL)		Business size (small, medlum, large)		Target audience Uniqu		que value proposition	
5			Direct India		App and Website th individuals learn about finance, trading, mark		personal	₹236.00 www.varsity.co		m Large			All individuals "Attrac		ive tech and user experience"	
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	vesting.com Indirect		irect	USA		Website providing information and platform related to finance and investing.		\$ www.investing.com		.com			People engaged in Trading and Investing	"Providing trading platform along with ng information on finances"		
C	ompetitive audit															
		First im			impressions						Intera	UX (rated: needs work, okay, good, or outstandin steraction			key, good, or outstanding)	
	D	lesktop websi	ite experience	nce App		pp or mobile website experience				Accessibility	User flo		ow		Navigation	
v	Varsity + Simple + Easy to		nding atures are useful and to to the point. le and elegant design. to navigate. worthy brand.		+ All features are useful and to to the point. + Simple and elegant design. + Easy to navigate.		Outstanding + Certification after completed + Videos provided + Goal setting. + Link to open a demat accou			Good + Can change to some native - Did not have Text to Speech	e languages. h.	Oustanding + Can register for a certicate easily. + Clear and concise steps to be taken understandable.		, easily	Outstanding + Straightforward navigation. + Clear indication of clickable elements	
le			ng descriptions.		Good + Consistent branding - Too many things in a small screen.		Outstanding + Market updates. + News updates. + Newsletters.			No native language available. Donot have text to speech.		Good + Every available item is clearly visible to the user. - Steps can be more precise.		to the	Good + Smooth shift between screens. - Little complex navigation.	
in	Outstanding + Useful feat: + Vibrant der + Easy to na		tures with detailing. esign.		Outstanding + Useful features with detailing. + Consistent branding. + Easy to makigate.		Outstanding + Stock Charts available. + All market updates. + Indepth analytics and report.			+ Text formatting is adjusted according to user.		Outstanding + Clear and concise steps to be taken. + Wide variety of items clearly visible.			Outstanding + Straightforward navigation. + Clear indication of clickable elements	
1	Competitiv	e aud	lit													
2																
3					Visual design						Co	ntent	nt			
4			Brand identity					Tone				Des	Descriptiveness			
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6	Investopedia		Good + Strong UI and high quality images. + Known brand.					Understandable tone, inclined towards little known users of finance.				+ N + In	Outstanding + Nice description of all topics. + Information divided into sub parts for more briefing.			
7	Investing.com		+ Stron	+ Strong brand identity.				Advances design with all available knowledge and articles related to the topics and related market news updates.				+ To	Good + To the point description. - Less no of knowledge articles.			



Ideation

I did a quick ideation exercise to come up with ideas for how to address gaps identified in the competitive audit. My focus was specifically on making adults learn personal finance through courses by setting goals.



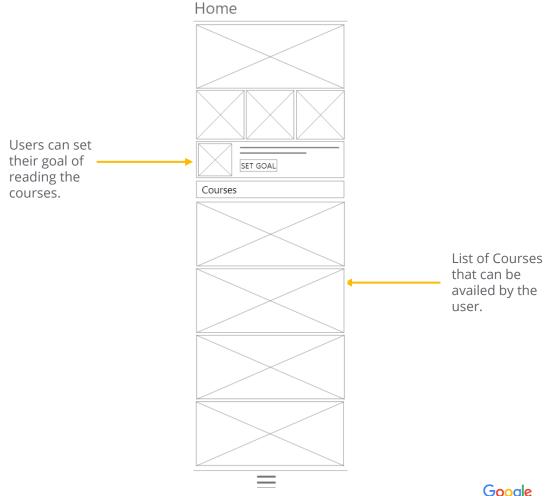


Starting the design

- Digital wireframes
- Low-fidelity prototype
- Usability studies

Digital wireframes

After ideating and drafting some paper wireframes, I created the initial designs for the Investment Redefined App. These designs focused on delivering personalized guidance to users to help manage their learnings and be successful in their investment journey.



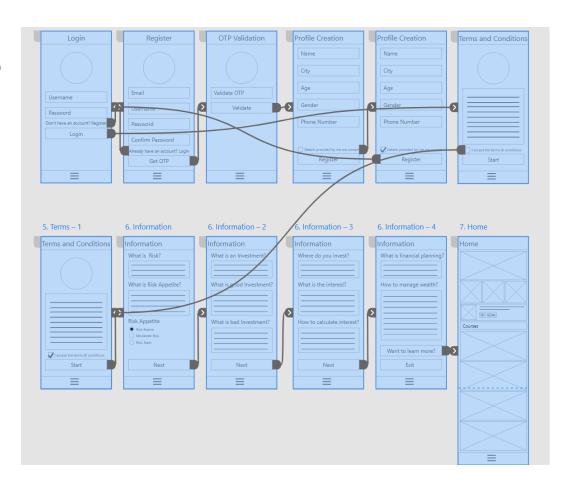


Low-fidelity prototype

To prepare for usability testing, I created a low-fidelity prototype that connected the user flow of a person trying to learn about investment.

View:

https://xd.adobe.com/view/6e174 98f-0914-4d38-b16dc34c9cd59655-3b44/





Usability study: parameters



Study type:

Unmoderated usability study



Location:

India, remote



Participants:

12 participants



Length:

30-60 minutes



Usability study: findings

These were the main findings uncovered by the usability study:-



Graphics

People want to read content which has nice and attractive visuals.



Latest Updates

People wanted updates on the course.



Ratings

People wanted a rating system so that they can review the course and the blog.

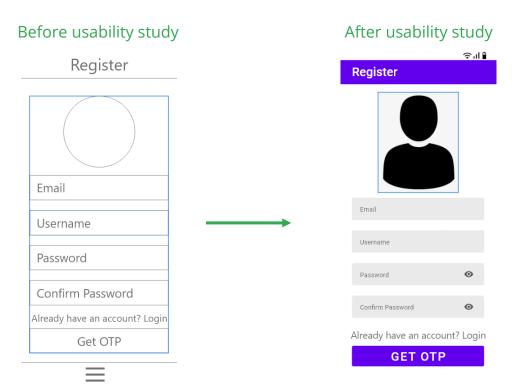


Refining the design

- Mockups
- High-fidelity prototype
- Accessibility

Mockups

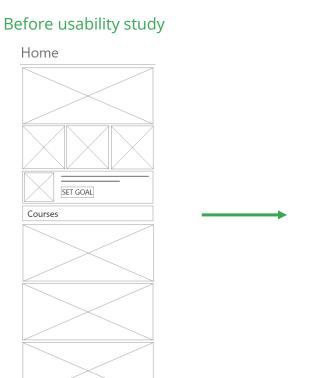
Based on the insights from the usability studies, I applied design changes like providing attractive and high definition graphics to browse through the app.





Mockups

Additional design changes included adding an indication of latest updates on the course display bottom and ratings on the course display section

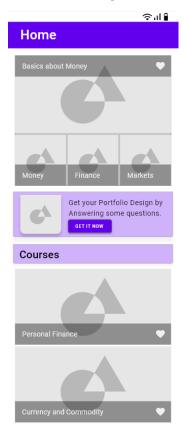


After usability study

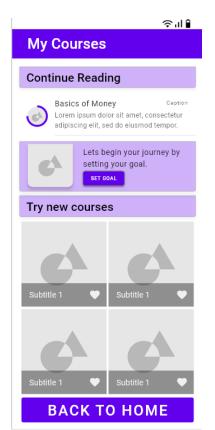




Mockups











High-fidelity prototype

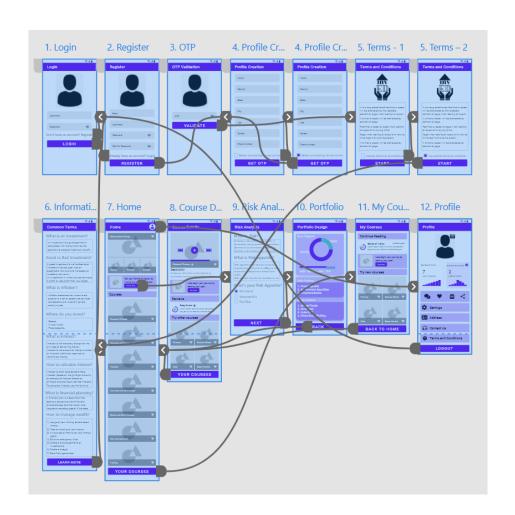
The high-fidelity prototype followed the same user flow as the low-fidelity prototype, including design changes made after the usability study.

View the Investment Redefined high-fidelity prototype:

https://xd.adobe.com/view/fda47

7b4-fa74-450a-a401-

<u>1ba047889b94-a8f7/</u>





Accessibility considerations

1

Initial focus of the home screen is to set a goal for learning which help users decide their path as the primary task or action of the user.

2

Clear labels for interactive elements that can be read by screen readers.

3

Text sizing vary according to the content and also due to responsiveness.

Proper indication of important words throgh this.



Responsive Design

- Information architecture
- Responsive design

Sitemap

With the app designs completed, I started work on designing the responsive website. I used the Investment Redefined sitemap to guide the organizational structure of each screen's design to ensure a cohesive and consistent experience across devices.

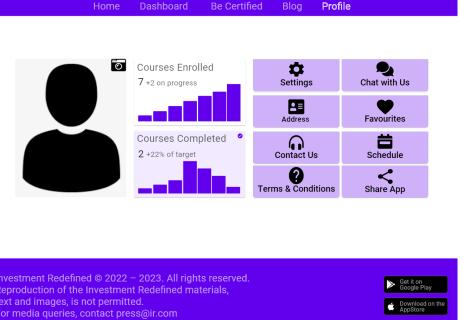




Responsive designs

The designs for screen size variation included mobile, tablet, and desktop. I optimized the designs to fit specific user needs of each device and screen size.







Going forward

- Takeaways
- Next steps

Takeaways



Impact:

Users shared that the app made will really be solving a big problem existing nowadays, seem like something they could actually have a value in their daily life. One quote from peer feedback was that "the invED app helps an individual design his financial level in a way that's easy and engaging."



What I learned:

I learned that even though the problem I was trying to solve thinking it a small one turned out to be a big one, and by diligently going through each step of the design process and aligning with specific user needs helped me come up with solutions that were both feasible and useful.



Next steps

1

Provide rewards to users for successfully choosing the path towards financial independence by learning about various financial instruments.

2

Add more educational resources link for users to learn in depth about something they want or have interest in.

3

Conduct research on how successful the app is in reaching the goal to make adults learn how to invest.



Let's connect!



Thank you for your time reviewing my work on the Investment Redefined app! If you'd like to see more or would like to get in touch, my contact information is provided below.

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