



# *Group 5: Controlling Measles Outbreaks in a confined setting*

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# *Introduction*

Measles is a highly infectious virus that is often associated with childhood. It is most common among children between the ages of 1 and 4 years old, but can infect individuals of any age who are not immune. Vaccination with the measles, mumps, and rubella (MMR) vaccine

Research Gap:

- Limited understanding of measles outbreak dynamics in a fully susceptible population.
- Need for insights on the effectiveness of emergency vaccination campaigns and herd immunity thresholds.

Research Question:

- How long does it take to control a measles outbreak in a confined setting of 200,000 people?
- What is the impact of an emergency vaccination campaign on outbreak dynamics?
- What level of vaccine coverage is required to control the outbreak by day 50?



# *Population and Setting*



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## Target Population and Subgroups:

- Population: 200,000 people.
- Subgroups: Age groups - Infants, Children, Adults.

## Setting and Location:

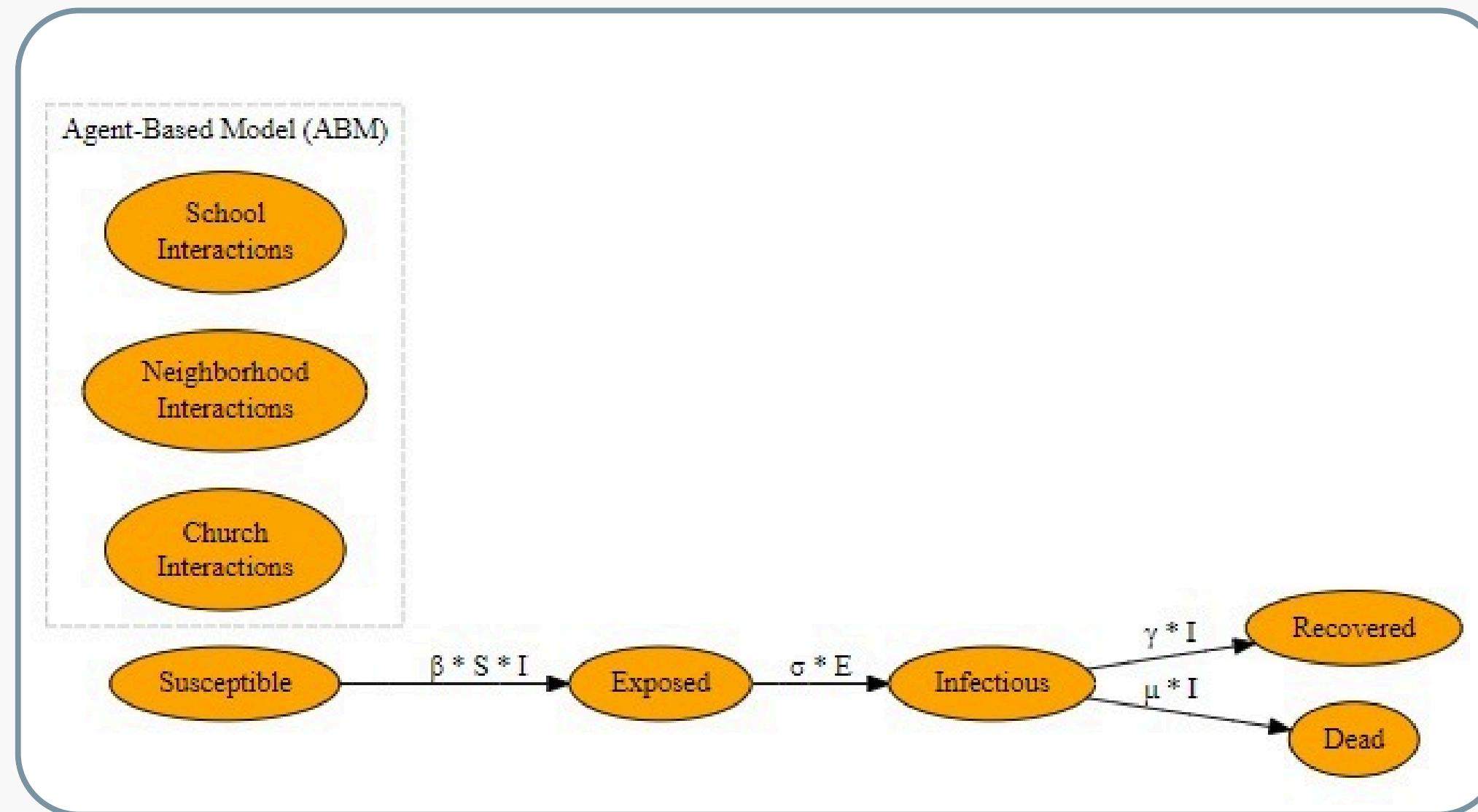
- Confined hypothetical city with no existing immunity.

## Description of Outcomes:

- Time to epidemic peak.
- Duration until epidemic resolution.
- Total number of infected individuals.



# Model Structure and Interventions



Flowchart of SEIR Model

## Model Structure:

- Incorporation of social networks: schools, neighborhoods, churches.
- Parameters: Population size, initial infectious individuals, transmission probability, incubation period, infectious period, recovery rate, death rate..

## Interventions and Comparators:

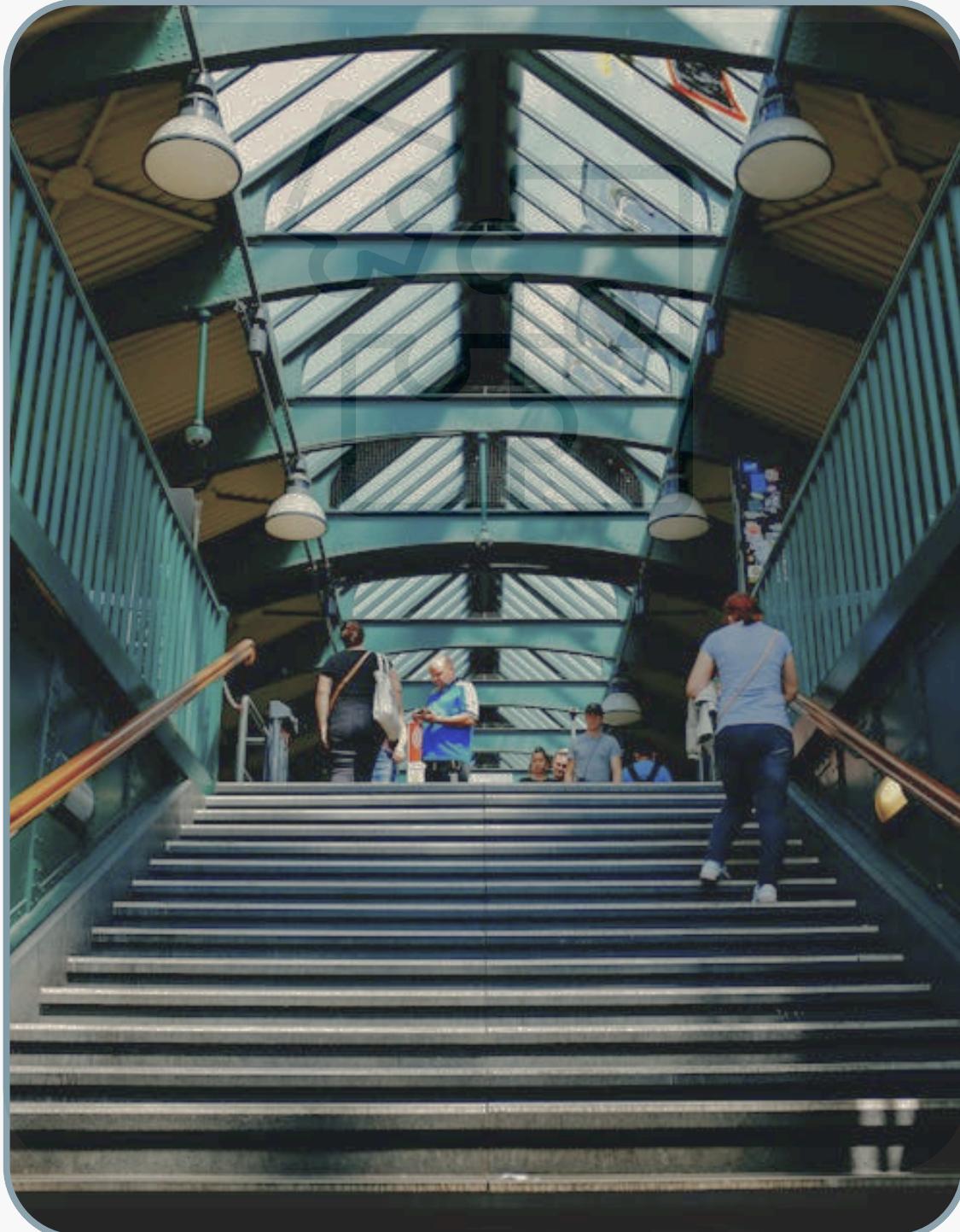
- Emergency vaccination campaign on day 21 with 5,000 doses.
- Scenarios: No intervention, varying levels of vaccine coverage.



# *Social Dynamics*

## Uncertainty

- Variability in individual behaviors and contact rates.
- Stochastic nature of the agent-based model leading to different outcomes in each simulation run.



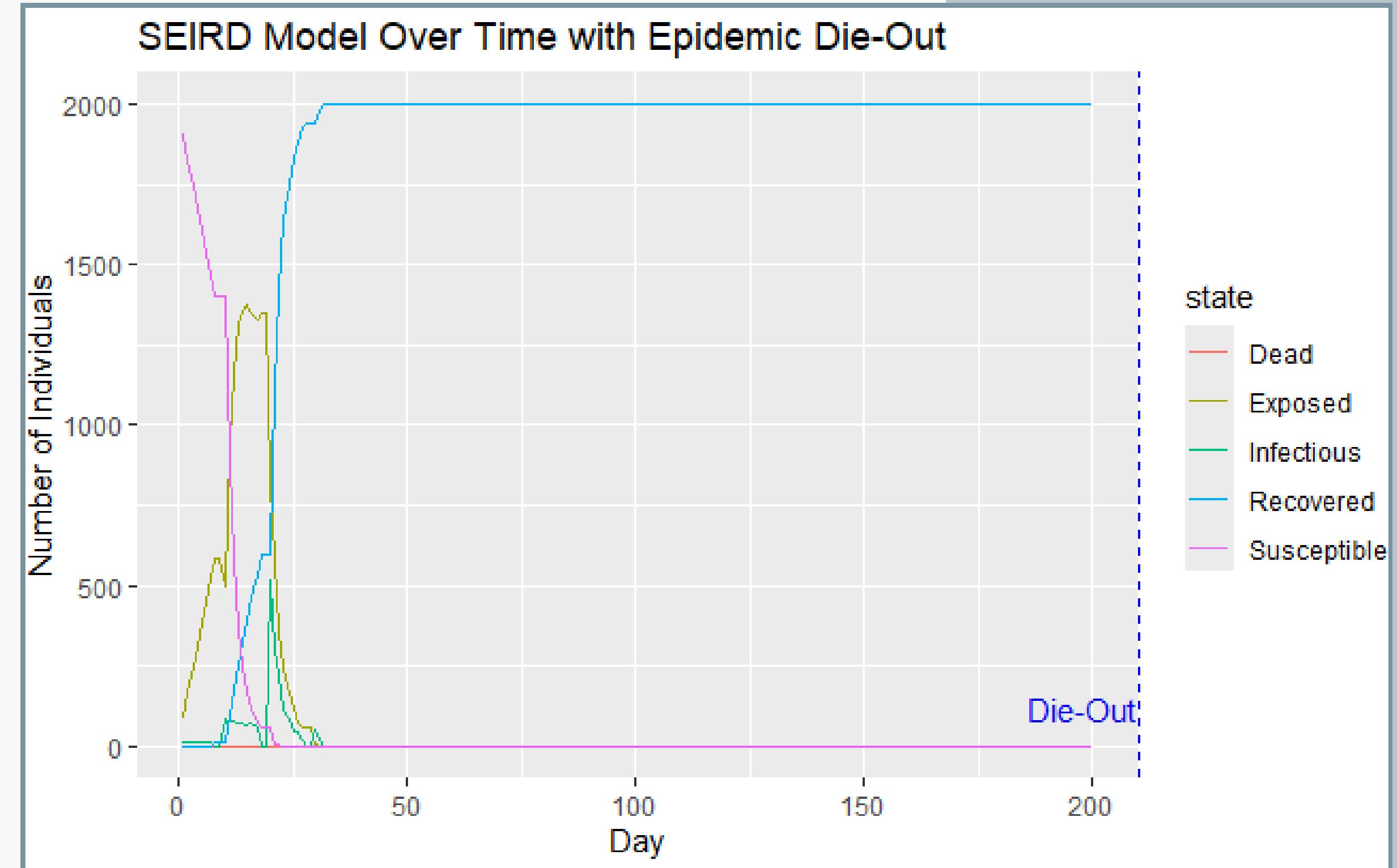
## Heterogeneity

- Differences in social interactions across age groups and social settings.
- Impact of different vaccination rates and pre-existing immunity levels on outbreak dynamics.

# Results over time (No Intervention)

## Current scenario:

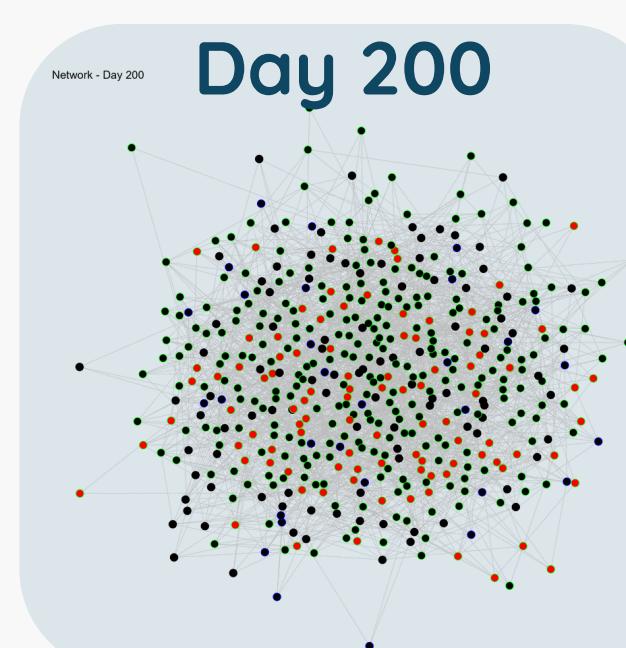
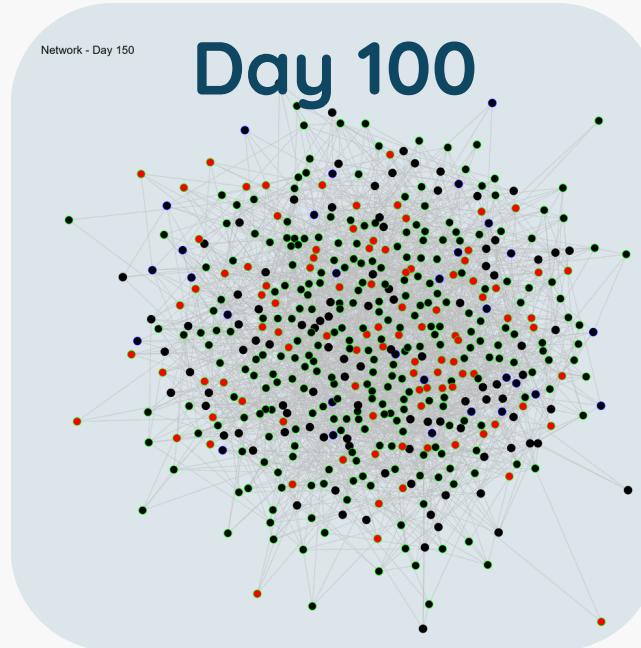
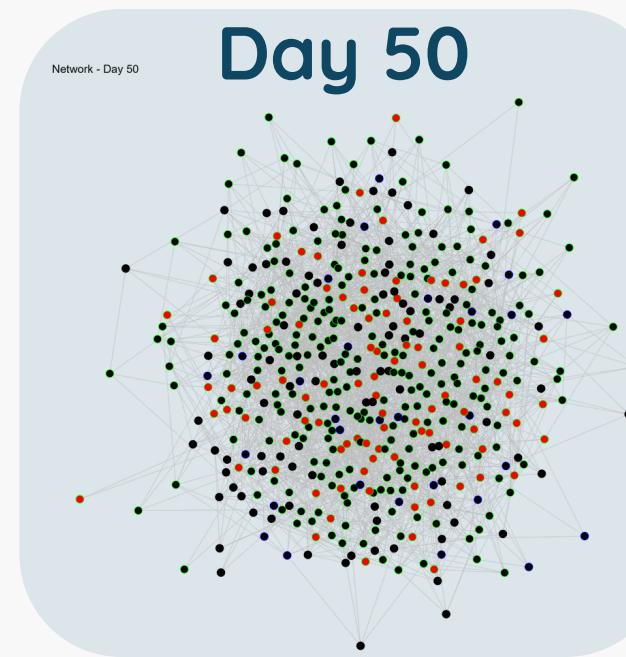
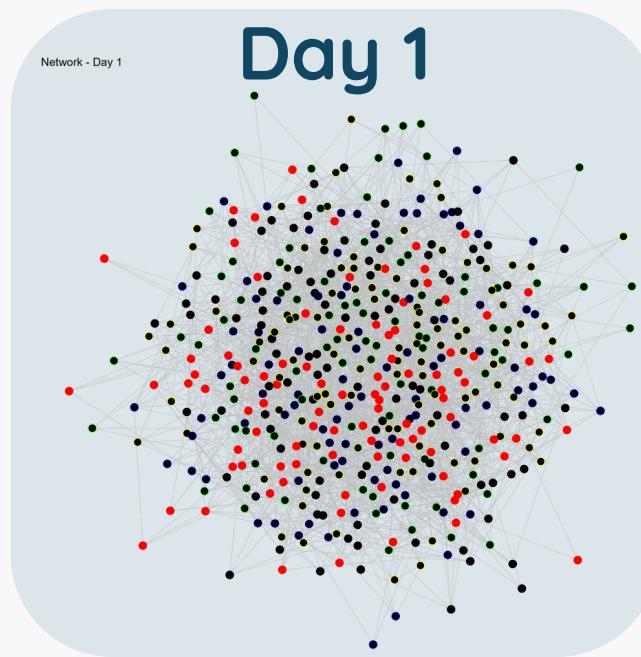
Recovery happens relatively quickly, and the death rate remains low throughout the simulation. By the end of the 50-day period, the majority of the population has either recovered or, to a lesser extent, died, with very few individuals remaining susceptible. This simulation effectively demonstrates the dynamics of measles spread and the impact of recovery and low mortality rates.



# *Introduction of Interaction Dynamics*

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## Evolution of Network Dynamics



### Day 1 Dynamics:

- Sparse connections
- Initial small clusters around key nodes (schools, neighborhoods, churches)

### Mid-Term Dynamics (Day 50-100):

- Increased connectivity
- Defined clusters forming
- Denser interactions

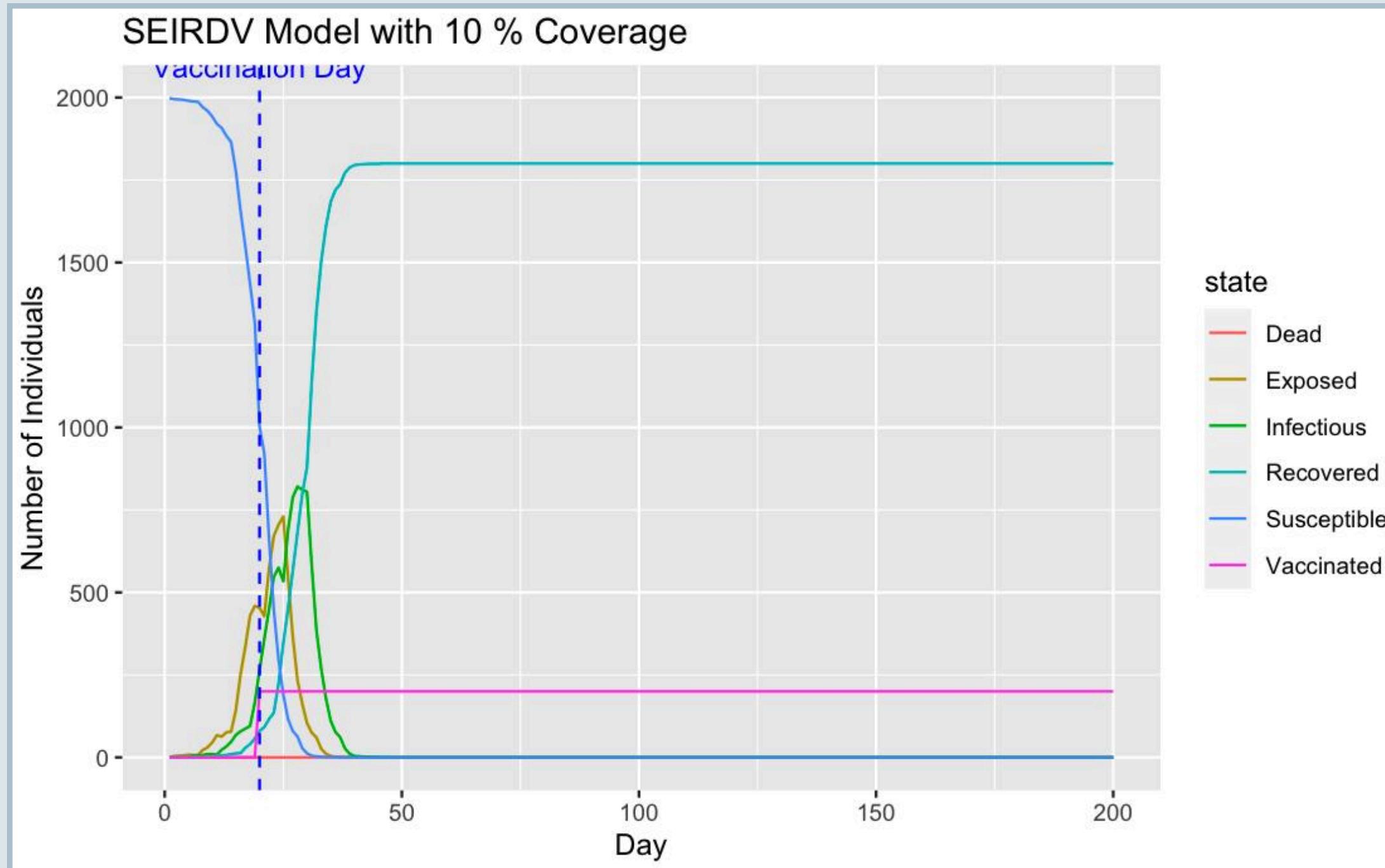
### Long-Term Dynamics (Day 100-200):

- Stabilization or further intensification
- Persistent social clusters
- Key highly connected nodes identified
- Patterns of inter-domain interactions (school, neighborhood, church)

Understanding these dynamics can inform targeted intervention strategies

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# Results Over Time: Emergency Vaccination



## Insights:

- Rapid decline in the susceptible population
- Spike in exposed, infectious, individuals following the introduction of the virus,
- Subsequent recovery after vaccination day.
- Vaccinated population remains constant post-vaccination, showing the impact of vaccination in controlling the outbreak.

# *Vaccine Coverage and Pre-existing Immunity*

## **Plot 1**

- SEIRDV Model with Required Vaccine Coverage

## **Plot 2**

- SEIRDV Model Over Time with Pre-existing Immunity

## **Plot 3**

- SEIRDV Model Over Time with Ring Vaccination Strategy

# Conclusion & Limitations



## Conclusions

- The SEIR model effectively captures measles outbreak dynamics.
  - Emergency vaccination campaigns significantly reduce infections and control the outbreak.
  - A vaccination coverage of approximately 94.5% is required to achieve herd immunity and control the outbreak by day 50.
  - Pre-existing immunity and ring vaccination strategies also significantly impact outbreak control.
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## Limitations

- Simplified assumptions about population behavior and social interactions.
  - Lack of real-world demographic data in the hypothetical model.
  - Variability in model outcomes due to stochastic nature and assumptions.
  - Computational power
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## References

- [Hunter et al., 2018] ([Simplified assumptions about population behavior and social interactions.](#))
  - [OutbreakTools, 2018](#)
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