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Tutorial 6

Sol 1 Minimum spanning tree is a subset of the edges of a connected edge-weighted undirected graph that connects all the vertices together without any cycles with the minimum possible total edge weight.

Applications:-

- (i) Consider n stations are to be linked using a communication network and laying of communication link between any two station involve a cost. The ideal solution would be to extract a subgraph termed as minimum cost spanning tree.
- (ii) Suppose you want to construct highways or railroads spanning several cities. Then we can use the concept of minimum spanning tree.
- (iii) Designing LAN
- (iv) Laying pipelines connecting offshore drilling sites, refineries & consumer markets
- (v) Suppose you want to supply a set of houses with:-
 - * Electric Power
 - * Water
 - * Telephone line
 - * Sewage lines

Sol 2.7 Time complexity of Prim's algorithm :- $O(|E| \log |V|)$
Space complexity of Prim's algorithm :- $O(|V|)$

Time complexity of Kruskal's Algorithm :- $O(|E| \log |V|)$

Space complexity of Kruskal's algorithm :- $O(|V|)$

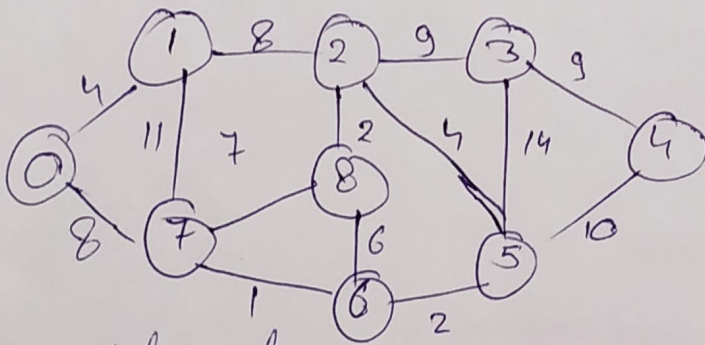
Time complexity of Dijkstra's algorithm :- $O(V^2)$

Space complexity of Dijkstra's algorithm :- $O(V^2)$

Time complexity of Bellman ford's algorithm
 $O(VE)$

Space complexity of Bellman ford's algorithm
 $O(E)$

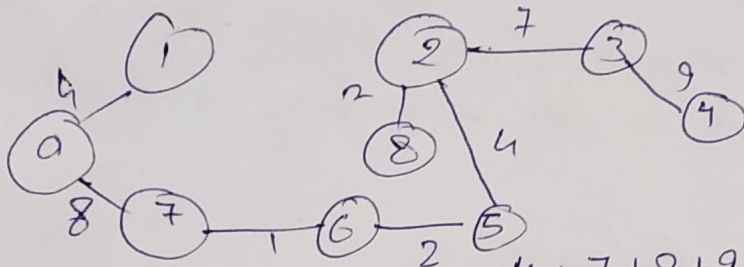
Sol 3



Kruskal's algorithm

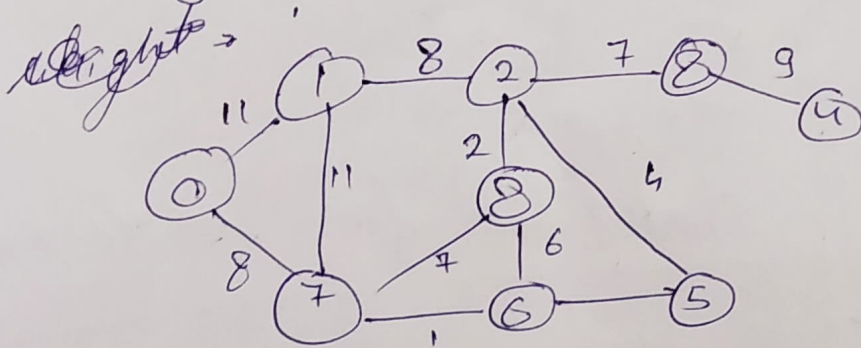
| θ | V | W |
|----------|-----|-----|
| 6 | 7 | 1 |
| 5 | 6 | 2 |
| 2 | 8 | 2 |
| 0 | 1 | 4 |
| 2 | 5 | 4 |
| 6 | 8 | 6 |

| | | |
|---|---|----|
| 0 | v | w |
| 2 | 3 | 7 |
| 7 | 8 | 7 |
| 0 | 7 | 8 |
| 1 | 2 | 8 |
| 4 | 3 | 9 |
| 4 | 5 | 10 |
| 1 | 7 | 11 |
| 3 | 5 | 14 |



Weight:- $1 + 2 + 2 + 4 + 4 + 7 + 8 + 9 = 37$

Prim's Algorithm



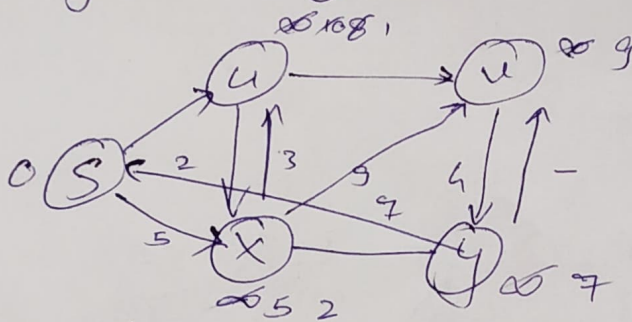
Weight $\rightarrow 4 + 8 + 2 + 4 + 2 + 7 + 9 = 37$ Ans

Ans 4 :- The shortest path may change. The reason is there may be different number of edges in different path from s to t. For eg:- let shortest path be of weight 15 and has edge 5 edges. Let there be another path with 2 edges

and total weight 25. The weight of the shortest path is increased by 5V₁₀ and becomes 15+50 weight of the other path is increased by 2V₁₀ & becomes 25+20. So the shortest path changes to the other path with weight as 45

(11) if we multiply all edges weight by 60, the shortest path doesn't change. The reason is simple, weights of all path from s to t get multiplied by some amount. The number of edges on a path doesn't matter. It is like changing units of weights

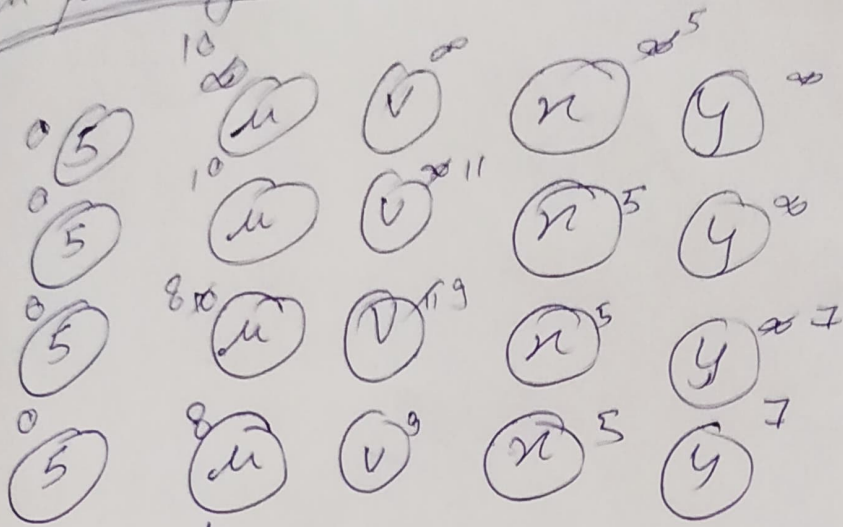
Sol 5 Dijkstra Algorithm



| Node | Shortest dist from source node |
|------|--------------------------------|
| u | 8 |
| x | 5 |
| v | 9 |
| y | 7 |

Kelman Ford Algorithm

1st
2nd
3rd
4th



graph doesn't have -ve cycle

final graph:

