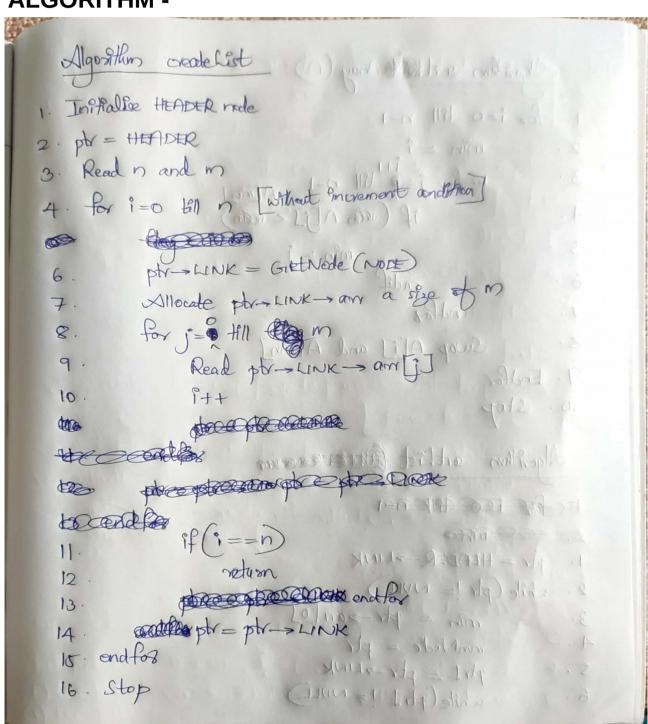
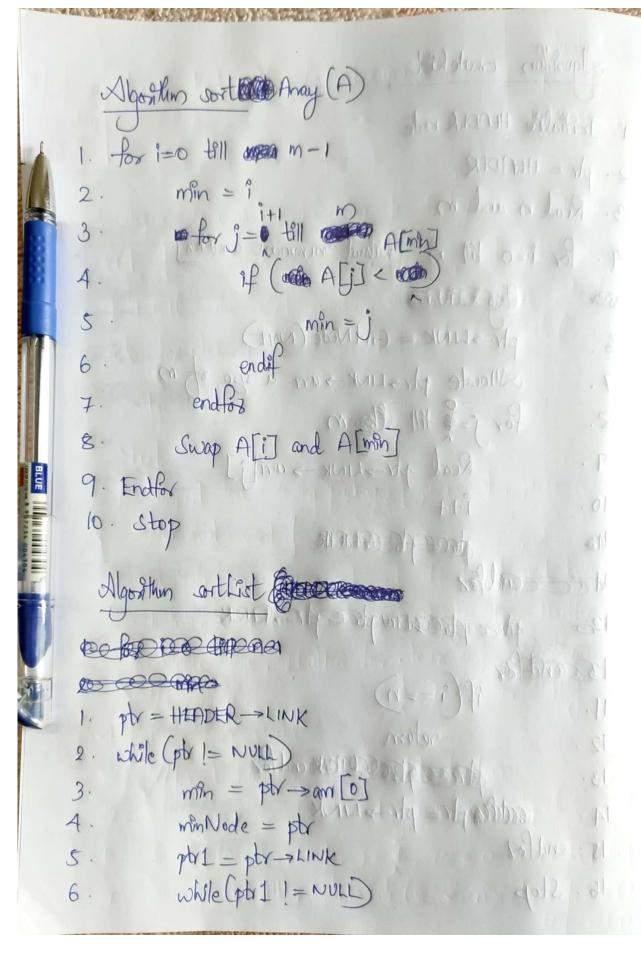
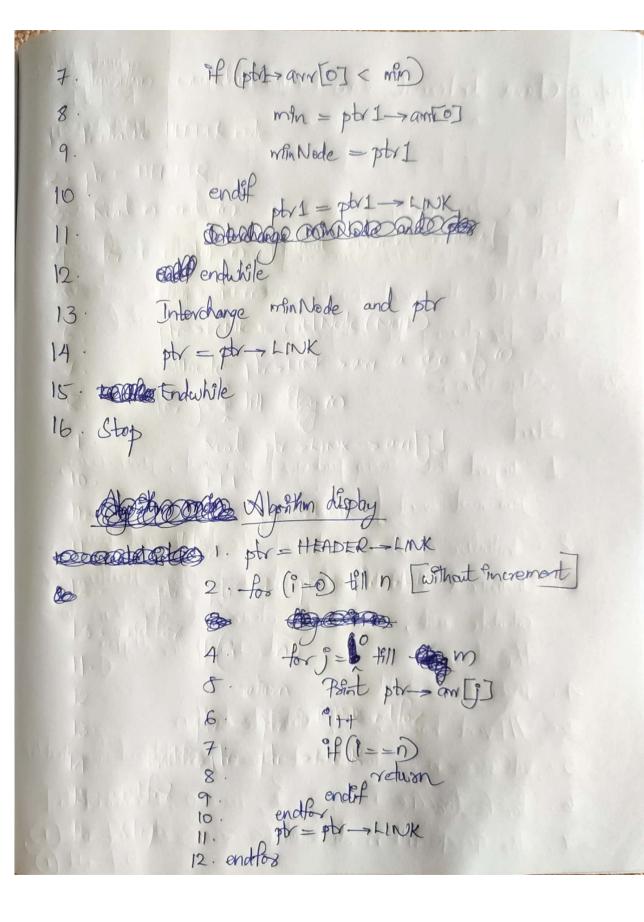
## DATA STRUCTURES INTERNAL EXAMINATION

AMAL NATH M R3 11

## **ALGORITHM -**







## **PROGRAM CODE -**

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
       int* arr;
       struct node* LINK;
};
int m, n;
void createList(struct node* ptr)
       printf("Enter the value of n\n");
       scanf("%d", &n);
       printf("Enter the value of m\n");
       scanf("%d", &m);
       printf("Enter the numbers\n");
       for(int i=0;;)
              ptr->LINK = (struct node*) malloc(sizeof(struct node));
              ptr->LINK->arr = malloc(m*sizeof(int));
              for(int j=0; j<m; j++)
                      scanf("%d", &ptr->LINK->arr[j]);
                      i++;
                      if(i == n)
                             return;
              ptr = ptr->LINK;
       }
}
void sortArray(int* A, int m)
       for(int i=0; i < m-1; i++)
              int min = i;
              for(int j=i+1; j < m; j++)
                      if(A[j] < A[min])
                             min = j;
              int temp = A[i];
              A[i] = A[min];
              A[min] = temp;
```

```
}
}
//INTERCHANGING LINKS
void sort(struct node* ptrP)
       struct node* ptr = ptrP->LINK;
       while(ptr != NULL)
              int min = ptr->arr[0];
              struct node* minP = ptrP;
              struct node* minNode = ptr;
              struct node* ptr1P = ptr;
              struct node* ptr1 = ptr->LINK;
              while(ptr1 != NULL)
                    if(ptr1->arr[0] < min)
                            min = ptr1->arr[0];
                            minP = ptr1P;
                            minNode = ptr1;
                     ptr1P = ptr1;
                    ptr1 = ptr1->LINK;
              }
              struct node* temp = ptrP->LINK;
              ptrP->LINK = minP->LINK;
              minP->LINK = temp;
              temp = ptr->LINK;
              ptr->LINK = minNode->LINK;
              minNode->LINK = temp;
              ptrP = ptr;
              ptr = ptr->LINK;
       }
}
//SWAPPING DATA
void sortList(struct node* ptr)
{
       while(ptr != NULL)
              int min = ptr->arr[0];
              struct node* minNode = ptr;
              struct node* ptr1 = ptr->LINK;
              int *temp;
```

```
while(ptr1 != NULL)
                     if(ptr1->arr[0] < min)
                             min = ptr1->arr[0];
                             minNode = ptr1;
                     ptr1 = ptr1->LINK;
              }
              temp = minNode->arr;
              minNode->arr = ptr->arr;
              ptr->arr = temp;
              ptr = ptr->LINK;
       }
}
void display(struct node* ptr)
       printf("The list: \n");
       for(int i=0;;)
              for(int j=0; j<m; j++)
                     if(ptr->arr[j]!=0)
                             printf("%d ", ptr->arr[j]);
                             i++;
                             if(i == n)
                                    return;
                     }
              }
              printf("\n");
              ptr = ptr->LINK;
       }
}
void main()
       struct node* HEADER = (struct node*) malloc(sizeof(struct node));
       createList(HEADER);
       display(HEADER->LINK);
       struct node* ptr = HEADER->LINK;
       int flag = m;
```

```
while(ptr != NULL)
{
        if(ptr->LINK == NULL)
            flag = n % m;
        sortArray(ptr->arr, flag);
        ptr = ptr->LINK;
}

printf("\n\nAfter array sort\n");
        display(HEADER->LINK);
//sort(HEADER);

printf("\n\nAfter list sort\n");
        display(HEADER->LINK);
        printf("\n\nAfter list sort\n");
        display(HEADER->LINK);
        printf("\n");
}
```

## **SAMPLE OUTPUT -**

```
Enter the value of n
Enter the value of m
3
Enter the numbers
3
8
4
5
13
1
42
21
The list:
384
5 13 1
42 21
After array sort
The list:
348
1513
21 42
After list sort
The list:
1513
348
```

21 42