

PROGRAM CODE

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>

typedef struct map
{
    char *key;
    char *value;
} map;

int PROGADDR;
int CSADDR;
int CSLTH;
int EXECADDR;
map ESTAB[100];
int ESTAB_SIZE = 0;

int getAddress()
{
    return 4096;
}

int containsKey(map arr[], int size, char *key)
{
    if (key == NULL)
        return 0;

    for (int i = 0; i < size; i++)
        if (!strcmp(arr[i].key, key))
            return 1;

    return 0;
}

void updateKey(map arr[], int size, char *key, char *value)
{
    if (key == NULL)
        return;

    for (int i = 0; i < size; i++)
        if (!strcmp(arr[i].key, key))
            arr[i].value = value;
}

char *getValue(map arr[], int size, char *key)
{
    if (key == NULL)
        return NULL;

    for (int i = 0; i < size; i++)
        if (!strcmp(arr[i].key, key))
        {
            char *temp = strdup(arr[i].value);
            return temp;
        }

    return NULL;
}
```

```

char *intToHex(int num)
{
    char *buff = malloc(7 * sizeof(char));
    sprintf(buff, "%X", num);
    return buff;
}

int hexToInt(char *buff)
{
    int num;
    sscanf(buff, "%X", &num);
    return num;
}

void displayObj(char *filename)
{
    FILE *fp = fopen(filename, "r");
    char buff[100];

    if (!fp)
    {
        printf("No such file: %s\n", filename);
        exit(0);
    }

    printf("\nObject program:\n");
    while (1)
    {
        fgets(buff, 100, fp);
        if (feof(fp))
            break;
        fputs(buff, stdout);
    }
    printf("\n");

    fclose(fp);
}

void displayMem()
{
    FILE *memFile = fopen("memory", "r");

    char buff[10];
    fgets(buff, 10, memFile);

    printf("\nMemory Allocation:\n");

    while (!feof(memFile))
    {
        printf("%s", buff);

        fgets(buff, 10, memFile);
    }
}

void displayESTAB()
{
    printf("ESTAB:\n");
    for (int i = 0; i < ESTAB_SIZE; i++)
    {
        fputs(ESTAB[i].key, stdout);
        fputs("\t", stdout);
    }
}

```

```

        fputs(ESTAB[i].value, stdout);
        fputs("\n", stdout);
    }
}

void displayEstabFile()
{
    FILE *fp = fopen("estab", "r");

    printf("ESTAB:\n");
    if (fp)
    {
        char buff[20];

        while (1)
        {
            fgets(buff, 20, fp);
            if (feof(fp))
                break;

            fputs(strtok(buff, "\t"), stdout);
            printf("\t");

            char *temp = strtok(NULL, "\t");
            if (temp[strlen(temp) - 1] == '\n')
                temp[strlen(temp) - 1] = '\0';

            fputs(temp, stdout);
            printf("\n");
        }

        fclose(fp);
    }
}

void pass1(char *filename)
{
    FILE *objFile = fopen(filename, "r");

    PROGADDR = getAddress();
    CSADDR = PROGADDR;

    char buff[100], CSNAME[6];
    fgets(buff, 100, objFile);

    while (!feof(objFile))
    {
        if (buff[0] == 'H')
        {
            for (int i = 2; i < 8; i++)
            {
                CSNAME[i - 2] = buff[i];

                if (buff[i + 1] == ' ')
                {
                    CSNAME[i - 1] = '\0';
                    break;
                }
            }

            if (containsKey(ESTAB, ESTAB_SIZE, CSNAME))
            {
                printf("\nDuplicate control section name \"%s\". Aborted.\n", CSNAME);
            }
        }
    }
}

```

```

        fclose(objFile);
        remove("estab");
        exit(0);
    }
    else
    {
        ESTAB[ESTAB_SIZE].key = strdup(CSNAME);
        ESTAB[ESTAB_SIZE].value = intToHex(CSADDR);

        ESTAB_SIZE++;

        printf("Control Section Name: %s\n", CSNAME);
    }

    char temp[6];
    for (int i = 0; i < 6; i++)
        temp[i] = buff[i + 16];
    temp[6] = '\0';

    CSLTH = hexToInt(temp);

    printf("Control Section Start Address: %X\n", CSADDR);
    printf("Control Section Length: %XH\n", CSLTH);
}

fgets(buff, 100, objFile);

while (buff[0] != 'E')
{
    char *token = strtok(buff, "^");

    if (!strcmp(token, "D"))
    {
        while (1)
        {
            token = strtok(NULL, "^");

            if (!token)
                break;

            for (int i = 0; i < 6; i++)
                if (token[i] == ' ')
                    token[i] = '\0';

            if (containsKey(ESTAB, ESTAB_SIZE, token))
            {
                printf("\nDuplicate external symbol \"%s\". Aborted.\n", token);
                fclose(objFile);
                remove("estab");
                exit(0);
            }

            ESTAB[ESTAB_SIZE].key = strdup(token);

            token = strtok(NULL, "^");

            if (!token)
            {
                printf("Bad Define record. Aborted.\n");
                fclose(objFile);
                exit(0);
            }
        }
    }
}

```

```

        ESTAB[ESTAB_SIZE].value = strdup(intToHex(hexToInt(token) +
CSADDR));

        ESTAB_SIZE++;
    }
}

fgets(buff, 100, objFile);
}

printf("\n%s pass 1 completed.\n\n", CSNAME);
CSADDR += CSLTH;

fgets(buff, 100, objFile);
}

fclose(objFile);
}

void pass2(char *filename)
{
    FILE *objFile = fopen(filename, "r");
    FILE *memFile = fopen("memory", "w+");
    int addr = PROGADDR, textLen;
    long seek1;

    CSADDR = PROGADDR;

    char buff[100], CSNAME[6];
    fgets(buff, 100, objFile);

    while (!feof(objFile))
    {
        EXECADDR = CSADDR;

        if (buff[0] == 'H')
        {
            for (int i = 2; i < 8; i++)
            {
                CSNAME[i - 2] = buff[i];

                if (buff[i + 1] == ' ')
                {
                    CSNAME[i - 1] = '\0';
                    break;
                }
            }

            char temp[] = {buff[9], buff[10], buff[11], buff[12], buff[13], buff[14], '\0'};

            int csAddrInObj = hexToInt(temp); //always 000000

            for (int i = 0; i < 6; i++)
                temp[i] = buff[i + 16];

            CSLTH = hexToInt(temp);
        }

        fgets(buff, 100, objFile);

        while (buff[0] != 'E')
        {
            char *token = strtok(buff, "^");

```

```

if (!strcmp(token, "T"))
{
    token = strtok(NULL, "^");

    while (addr < CSADDR + hexToInt(token))
    {
        fputs(intToHex(addr), memFile);
        fputs(": XX\n", memFile);
        addr++;
    }

    addr = CSADDR + hexToInt(token);

    token = strtok(NULL, "^");

    textLen = hexToInt(token);

    while (1)
    {
        token = strtok(NULL, "^");

        if (!token)
            break;
        else
        {
            if (token[strlen(token) - 1] == '\n')
                token[strlen(token) - 1] = '\0';

            for (int i = 0; i < strlen(token); i = i + 2)
            {
                fputs(intToHex(addr), memFile);
                fputs(": ", memFile);

                char temp[] = {token[i], token[i + 1], '\n', '\0'};
                fputs(temp, memFile);

                addr++;
            }
        }
    }
}
else if (!strcmp(token, "M"))
{
    seek1 = ftell(memFile);

    token = strtok(NULL, "^");

    int modAddr = hexToInt(token) + CSADDR;

    token = strtok(NULL, "^");

    int bytes = ceil(hexToInt(token) / 2.0);

    token = strtok(NULL, "^");

    char sign = token[0];

    char *symbol = strdup(++token);

    symbol[strlen(symbol) - 1] = '\0';

    if (containsKey(ESTAB, ESTAB_SIZE, symbol))

```

```

{
    rewind(memFile);

    while (!feof(memFile))
    {
        long seek = ftell(memFile);
        fgets(buff, 100, memFile);

        token = strtok(buff, ": ");

        if (!strcmp(token, intToHex(modAddr)))
        {
            char newAddr[bytes * 2];

            strcpy(newAddr, strtok(NULL, ": "));

            newAddr[2] = '\0';

            for (int i = 1; i < bytes; i++)
            {
                fgets(buff, 100, memFile);
                token = strtok(buff, ": ");
                token = strtok(NULL, ": ");
                token[2] = '\0';

                strcat(newAddr, token);
            }

            char *mod;

            if(sign == '+')
                mod = intToHex(hexToInt(newAddr) +
hexToInt(getValue(ESTAB, ESTAB_SIZE, symbol)));
            else
                mod = intToHex(hexToInt(newAddr) -
hexToInt(getValue(ESTAB, ESTAB_SIZE, symbol)));

            int len = strlen(mod);

            char temp[bytes * 2];
            strcpy(temp, "0");

            for (int i = bytes * 2; i > len; i--)
            {
                strcat(temp, mod);
                strcpy(mod, temp);
                strcpy(temp, "0");
            }

            fseek(memFile, seek, SEEK_SET);

            for (int i = 0; i < bytes * 2; i = i + 2, modAddr++)
            {
                char modStr[] = {mod[i], mod[i + 1], '\n', '\0'};
                fputs(intToHex(modAddr), memFile);
                fputs(": ", memFile);
                fputs(modStr, memFile);
            }

            break;
        }
    }
}

```

```

        else
        {
            printf("\nUndefined external symbol \"%s\". Aborted.\n", symbol);
            fclose(objFile);
            fclose(memFile);
            remove("estab");
            exit(0);
        }

        fseek(memFile, seek1, SEEK_SET);
    }

    fgets(buff, 100, objFile);
}

while (addr <= CSADDR + CSLTH)
{
    fputs(intToHex(addr), memFile);
    fputs(": XX\n", memFile);
    addr++;
}

strtok(buff, "^");

if(!strtok(NULL, "^")) {
    char temp[] = {buff[2], buff[3], buff[4], buff[5], buff[6], buff[7], '\0'};

    EXECADDR = CSADDR + hexToInt(temp);
}

CSADDR += CSLTH;

fgets(buff, 100, objFile);

printf("\n%s pass 2 completed.\n", CSNAME);

printf("\nExecution of %s starts at %XH\n", CSNAME, EXECADDR);
}

fclose(objFile);
fclose(memFile);
//remove("estab");
}

void initialise()
{
    FILE *fp = fopen("estab", "r");

    if (fp)
    {
        char buff[20];

        while (1)
        {
            fgets(buff, 20, fp);

            if (feof(fp))
                break;

            ESTAB[ESTAB_SIZE].key = strdup(strtok(buff, "\t"));

            char *temp = strtok(NULL, "\t");

```



```

        if (temp[strlen(temp) - 1] == '\n')
            temp[strlen(temp) - 1] = '\0';

        ESTAB[ESTAB_SIZE].value = strdup(temp);

        ESTAB_SIZE++;
    }

    fclose(fp);
}

void writeESTAB()
{
    FILE *fp = fopen("estab", "w");

    for (int i = 0; i < ESTAB_SIZE; i++)
    {
        fputs(ESTAB[i].key, fp);
        fputs("\t", fp);
        fputs(ESTAB[i].value, fp);
        fputs("\n", fp);
    }

    fclose(fp);
}

void main()
{
    char *filename = malloc(20 * sizeof(char));

    printf("Enter filename of object program: ");
    fgets(filename, 20, stdin);

    for (int i = 0; i < 20; i++)
        if (filename[i] == '\n')
            filename[i] = '\0';

    initialise();

    displayObj(filename);

    pass1(filename);

    writeESTAB();

    displayEstabFile();

    pass2(filename);

    displayMem();
}

```

OUTPUT

Enter filename of object program: obj

Object program:
H^PG1 ^000000^000072

D^EXT1 ^000000^EXT2 ^000003^EXT3 ^000006^EXT123^000009
T^000000^1E^041042^10105D^10106F^00904E^40104B^28104B^301018^3C102D^04105D^00904E
T^00001E^1E^04106F^0C906C^00106F^181045^0C106F^00105D^181045^0C105D^04105D^281048
T^00003C^12^381009^4C0000^000000^000003^00000F^800000
M^000001^03^+EXT5
E^000000
H^PG2 ^000000^000072
D^EXT4 ^000072^EXT5 ^000000^EXT6 ^000078^EXT456^00007B
T^000000^1E^041042^10105D^10106F^00904E^40104B^28104B^301018^3C102D^04105D^00904E
T^00001E^1E^04106F^0C906C^00106F^181045^0C106F^00105D^181045^0C105D^04105D^281048
T^00003C^12^381009^4C0000^000000^000003^00000F^800000
M^000001^03^+EXT1
M^000004^04^-EXT2
E^

Control Section Name: PG1
Control Section Start Address: 1000
Control Section Length: 72H

PG1 pass 1 completed.

Control Section Name: PG2
Control Section Start Address: 1072
Control Section Length: 72H

PG2 pass 1 completed.

ESTAB:
PG1 1000
EXT1 1000
EXT2 1003
EXT3 1006
EXT123 1009
PG2 1072
EXT4 10E4
EXT5 1072
EXT6 10EA
EXT456 10ED

PG1 pass 2 completed.

Execution of PG1 starts at 1000H

PG2 pass 2 completed.

Execution of PG2 starts at 1072H

Memory Allocation:

1000: 04
1001: 20
1002: B4
1003: 10
1004: 10
1005: 5D
1006: 10
1007: 10
1008: 6F
1009: 00
100A: 90
100B: 4E
100C: 40
100D: 10
100E: 4B

100F: 28
1010: 10
1011: 4B
1012: 30
1013: 10
1014: 18
1015: 3C
1016: 10
1017: 2D
1018: 04
1019: 10
101A: 5D
101B: 00
101C: 90
101D: 4E
101E: 04
101F: 10
1020: 6F
1021: 0C
1022: 90
1023: 6C
1024: 00
1025: 10
1026: 6F
1027: 18
1028: 10
1029: 45
102A: 0C
102B: 10
102C: 6F
102D: 00
102E: 10
102F: 5D
1030: 18
1031: 10
1032: 45
1033: 0C
1034: 10
1035: 5D
1036: 04
1037: 10
1038: 5D
1039: 28
103A: 10
103B: 48
103C: 38
103D: 10
103E: 09
103F: 4C
1040: 00
1041: 00
1042: 00
1043: 00
1044: 00
1045: 00
1046: 00
1047: 03
1048: 00
1049: 00
104A: 0F
104B: 80
104C: 00
104D: 00

104E: XX
104F: XX
1050: XX
1051: XX
1052: XX
1053: XX
1054: XX
1055: XX
1056: XX
1057: XX
1058: XX
1059: XX
105A: XX
105B: XX
105C: XX
105D: XX
105E: XX
105F: XX
1060: XX
1061: XX
1062: XX
1063: XX
1064: XX
1065: XX
1066: XX
1067: XX
1068: XX
1069: XX
106A: XX
106B: XX
106C: XX
106D: XX
106E: XX
106F: XX
1070: XX
1071: XX
1072: XX
1072: 04
1073: 20
1074: 42
1075: 10
1076: 00
1077: 5A
1078: 10
1079: 10
107A: 6F
107B: 00
107C: 90
107D: 4E
107E: 40
107F: 10
1080: 4B
1081: 28
1082: 10
1083: 4B
1084: 30
1085: 10
1086: 18
1087: 3C
1088: 10
1089: 2D
108A: 04
108B: 10

108C: 5D
108D: 00
108E: 90
108F: 4E
1090: 04
1091: 10
1092: 6F
1093: 0C
1094: 90
1095: 6C
1096: 00
1097: 10
1098: 6F
1099: 18
109A: 10
109B: 45
109C: 0C
109D: 10
109E: 6F
109F: 00
10A0: 10
10A1: 5D
10A2: 18
10A3: 10
10A4: 45
10A5: 0C
10A6: 10
10A7: 5D
10A8: 04
10A9: 10
10AA: 5D
10AB: 28
10AC: 10
10AD: 48
10AE: 38
10AF: 10
10B0: 09
10B1: 4C
10B2: 00
10B3: 00
10B4: 00
10B5: 00
10B6: 00
10B7: 00
10B8: 00
10B9: 03
10BA: 00
10BB: 00
10BC: 0F
10BD: 80
10BE: 00
10BF: 00
10C0: XX
10C1: XX
10C2: XX
10C3: XX
10C4: XX
10C5: XX
10C6: XX
10C7: XX
10C8: XX
10C9: XX
10CA: XX

10CB: XX
10CC: XX
10CD: XX
10CE: XX
10CF: XX
10D0: XX
10D1: XX
10D2: XX
10D3: XX
10D4: XX
10D5: XX
10D6: XX
10D7: XX
10D8: XX
10D9: XX
10DA: XX
10DB: XX
10DC: XX
10DD: XX
10DE: XX
10DF: XX
10E0: XX
10E1: XX
10E2: XX
10E3: XX
10E4: XX