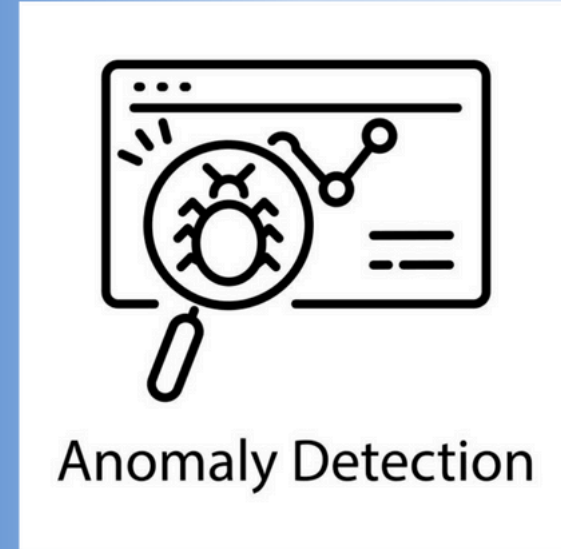


# Real Time Violence Detection And Alert System



Guide –M.s Tanya Sharma

Presented by

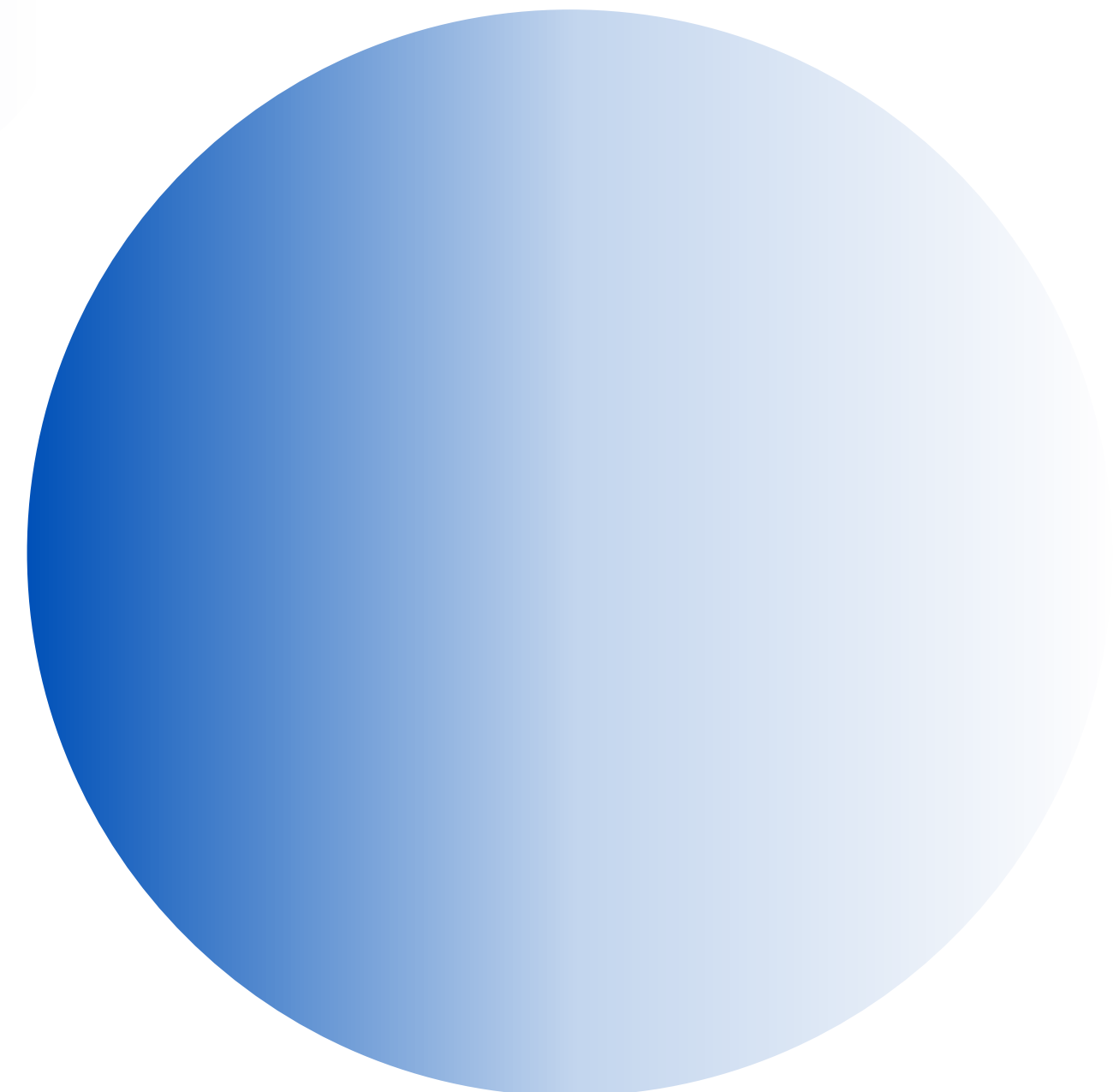
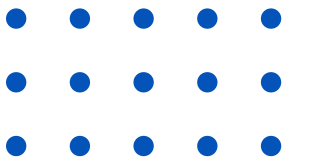
Neeraj Upadhyay– 2100300130088

Mohit Karakoti –2100300130085



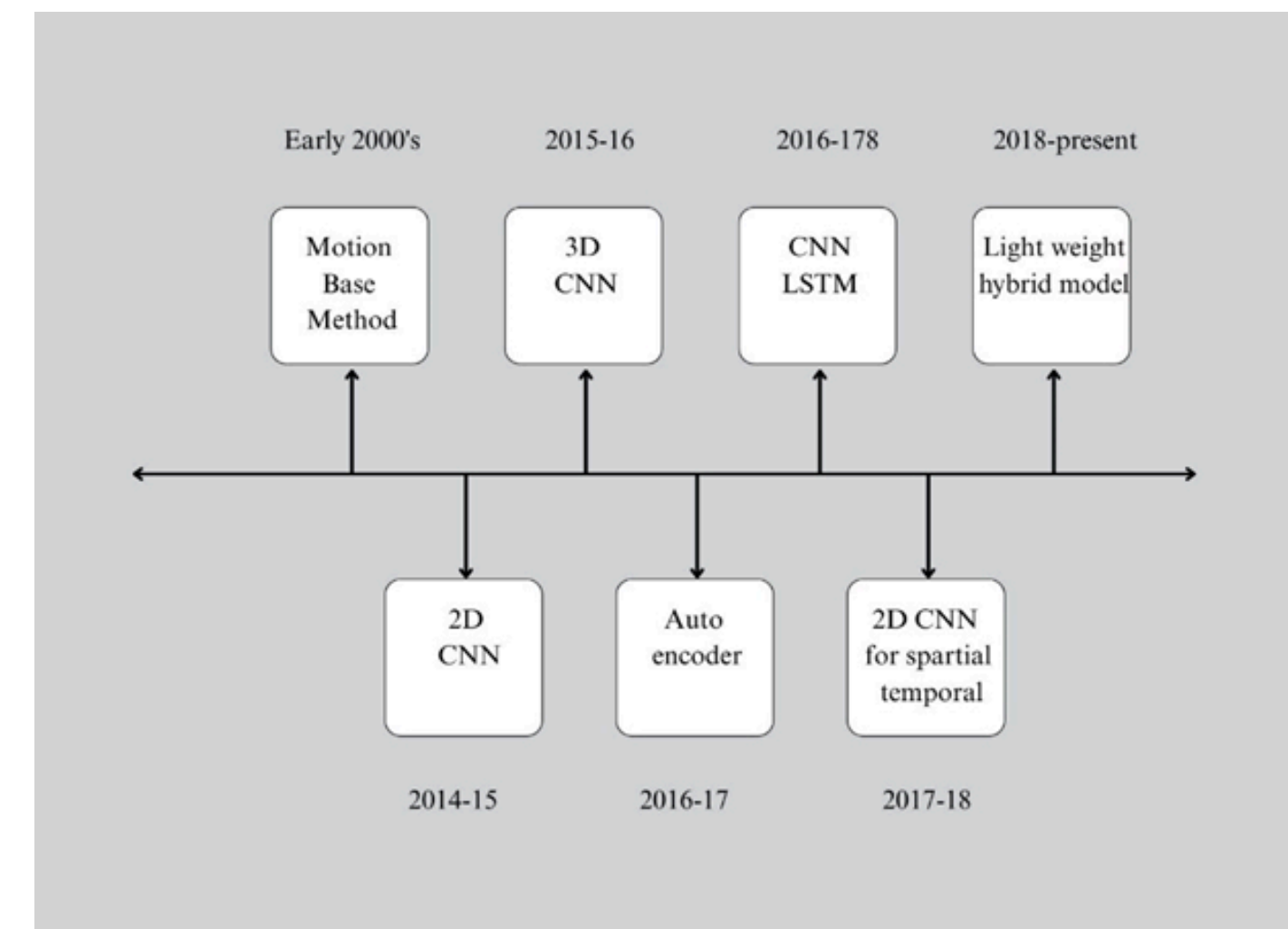
# Problem Statement

- Increasing public violence demands automated surveillance systems.
- Manual monitoring is error-prone and not scalable.
- Detecting violence in real-time from video feeds is a critical safety need.
- The challenge lies in recognizing complex, fast, and subtle violent actions accurately



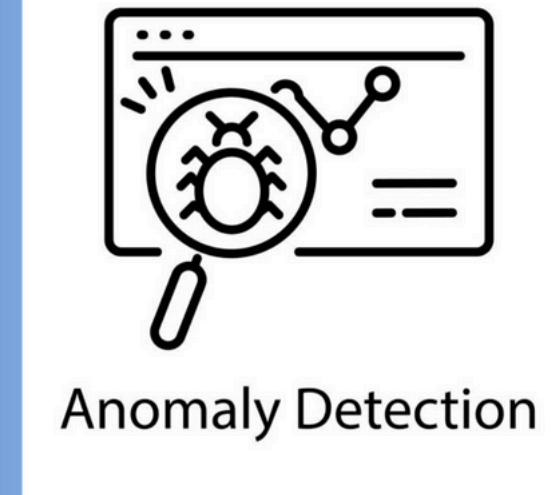
# Related Work

- 2D CNNs: Good for spatial features but lack temporal context.
- Autoencoders: Used for anomaly detection, but not task-specific.
- 3D CNNs: Capture temporal data, but are computationally expensive.
- CNN + LSTM: Combines spatial and sequential learning.
- Gaps: Many models struggle with real-world variability and lightweight real-time deployment.

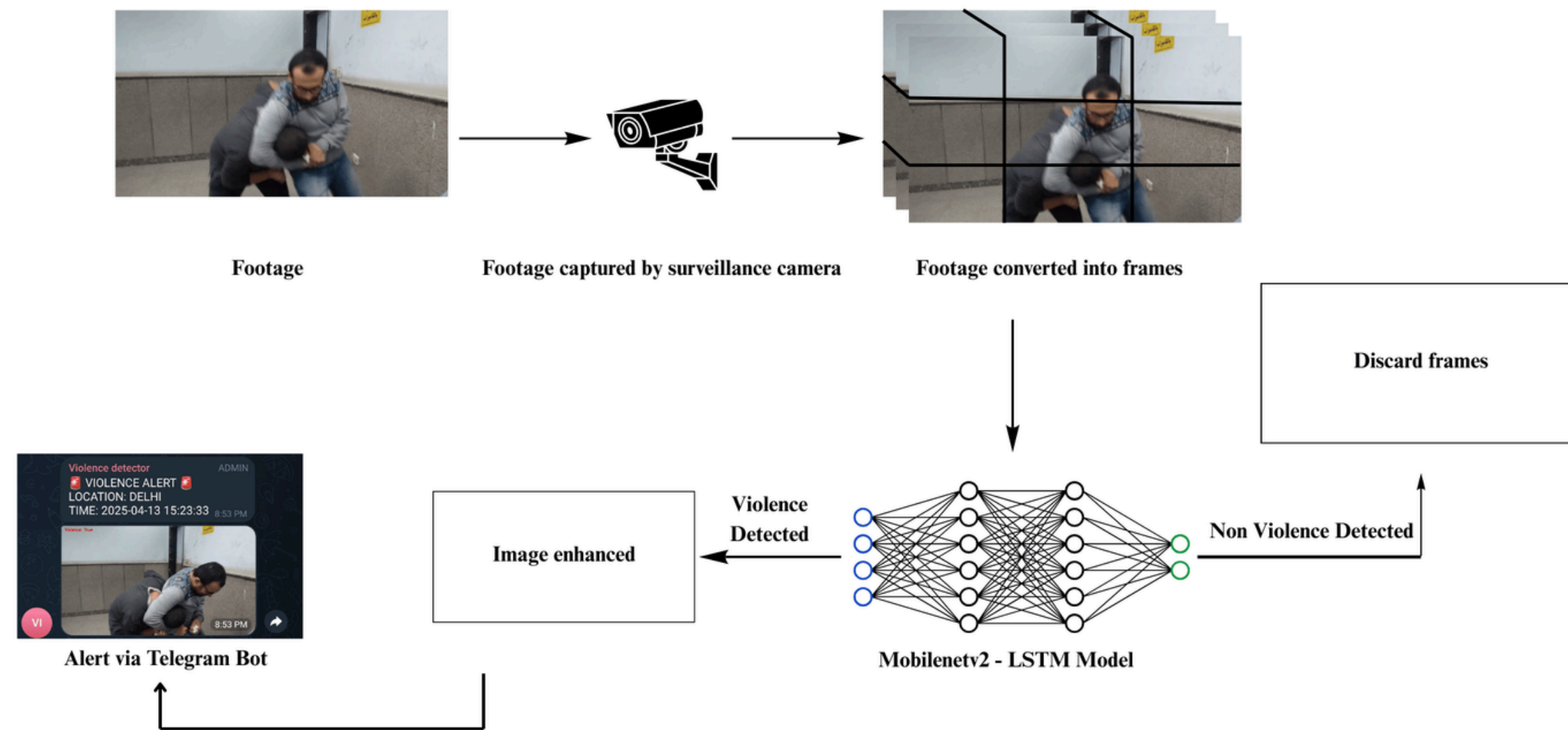


# Proposed system

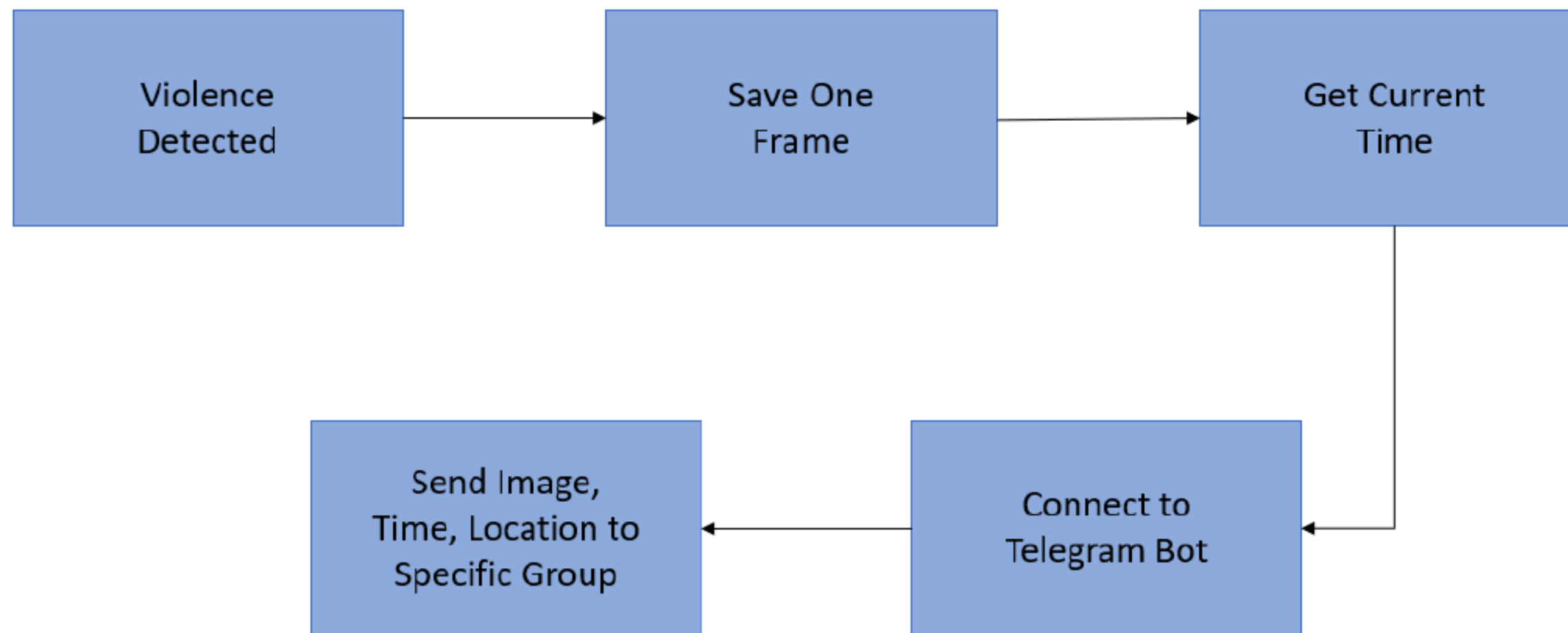
- The recommended technique is used for recognizing violent and non-violent incidents in real-time security camera footage is thoroughly examined in this section.
- In our system, we use MobileNetV2 and LSTM, along with hyperparameters that accurately identify the presence of violence in videos.
- When violence is detected, messages are sent to a telegram group via a telegram bot for real real-time



# Architectural Diagram



# Alert Module



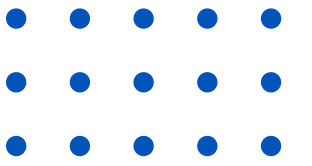


# Methodology

- A. Dataset Collection
- B. Data Preprocessing
- C. Transfer Learning
- D. Hyperparameter initialization
- E. Performance Evaluation

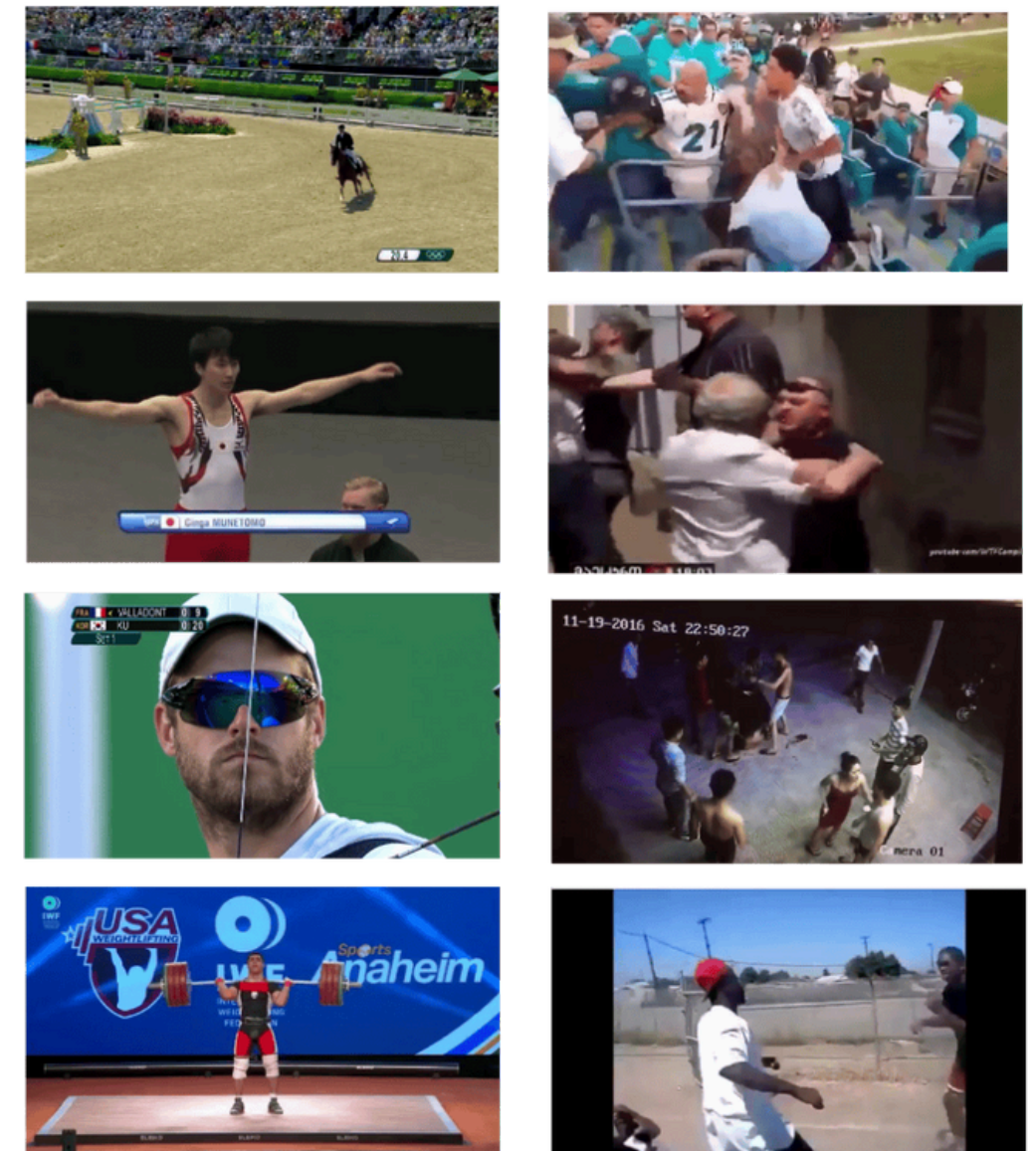


# Methodology



## Data collection

- To test our methodology, we work with these two datasets.
- Hockey Fight Dataset , which is standard in SOTA of violence detection, and Real Life Violence Situations Dataset, which is a relatively new dataset but has shown some promising results.

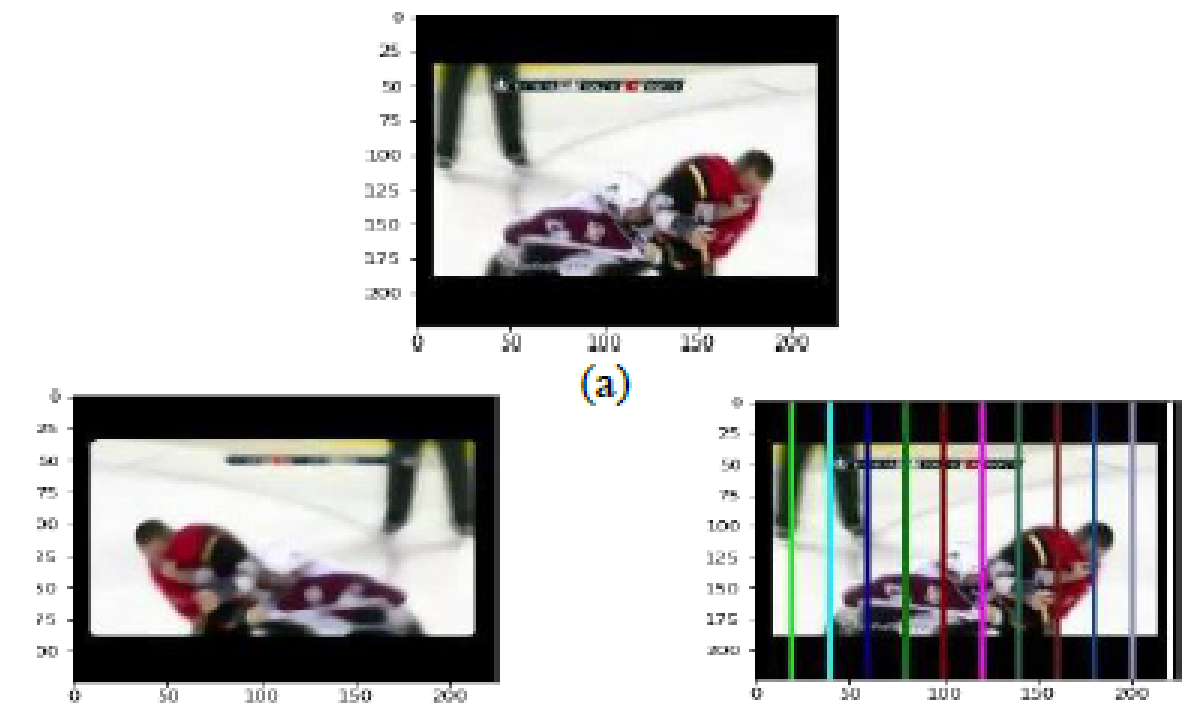




# Methodology

## Preprocessing


- Video clips are converted into frames and now data augmentation is applied.
- Techniques such as cropping, random rotate, horizontal flip, motionblurr , gaussianblur, etc, are applied via Albumentations Pipeline
- Also the both datasets are splitted into training set and testing set in 80% -20% ratio where 80% clips are used to train model and rest 20% clips are used to test model
- Few frames are skipped to avoid duplication.





# Methodology


## Tranfer Learning

- The suggested model is a binary image classification model
  - MobileNetV2 act as a backbone supported by LSTM
  - RelU introduces non-linearity, allowing the model to learn complex patterns also it makes training faster and avoids issues like vanishing gradients .
  - Sigmoid in the final layer for binary classification output (Violent = 1, Non-Violent = 0)
- 



# Methodology


## Hyperparameter initialization

- The initial learning rate (start\_lr) was set to 0.00001, whereas the maximum learning rate (max\_lr) used was 0.00005 ).
  - To counteract overfitting, l2 regularization (0.005) was applied.
  - ReduceLROnPlateau with an adaptive decreasing learning rate scheme if validation loss is not decreasing.
  - ModelCheckpoint was used to track the weights of the best model in terms of validation accuracy.
  - Batch size set to 16.
  - epoch set to 50.
  - Early stopping is also added to model .
- 

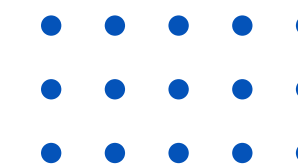


# Methodology

## Performance Evaluation

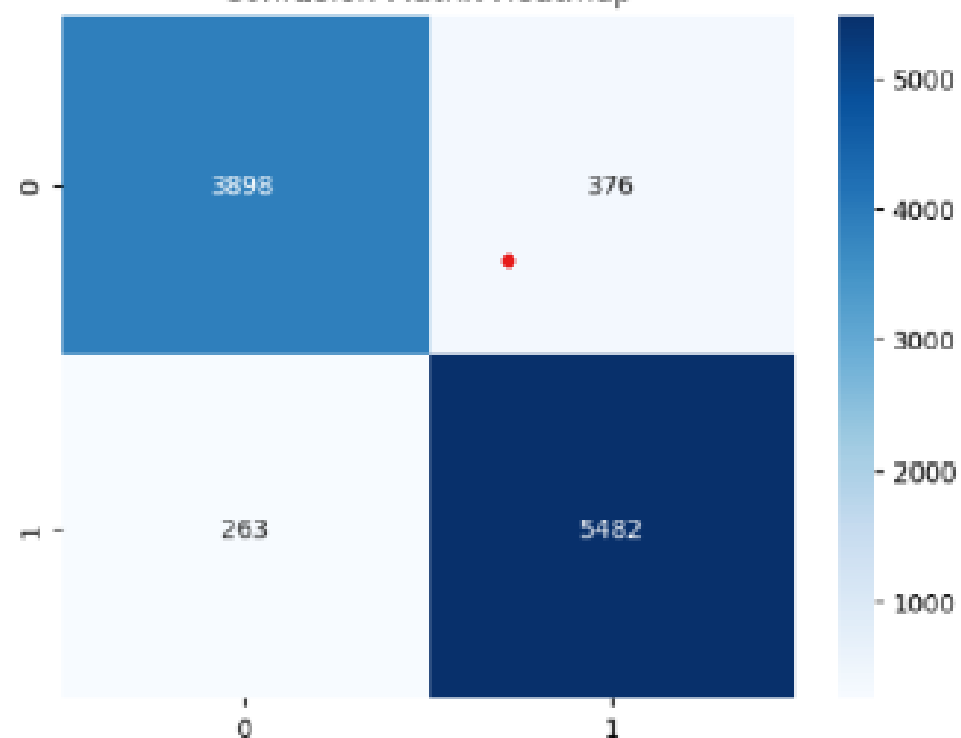
- For performance evaluation, the system uses
  - confusion matrix
  - accuracy
  - precision
  - recall
  - Loss
- 

# Result



> Correct Predictions: 9380  
> Wrong Predictions: 639

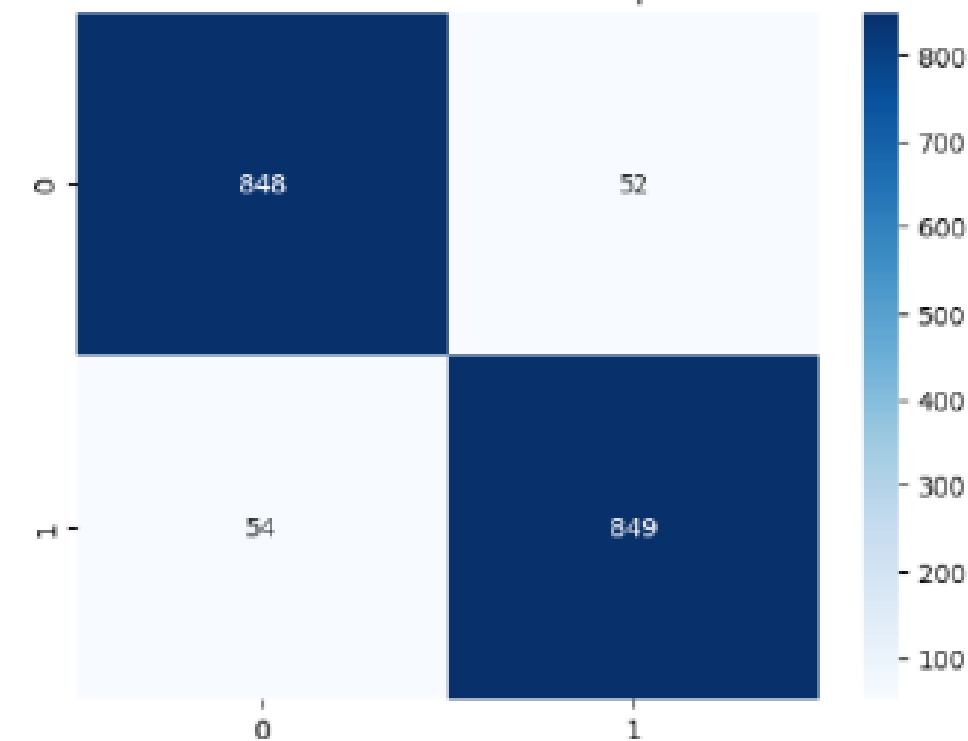
Confusion Matrix Heatmap



	precision	recall	f1-score	support
NonViolence	0.94	0.91	0.92	4274
Violence	0.94	0.95	0.94	5745
accuracy			0.94	10019
macro avg	0.94	0.93	0.93	10019
weighted avg	0.94	0.94	0.94	10019

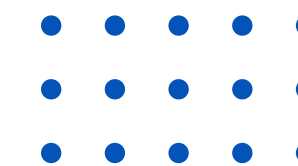
> Correct Predictions: 1697  
> Wrong Predictions: 186

Confusion Matrix Heatmap



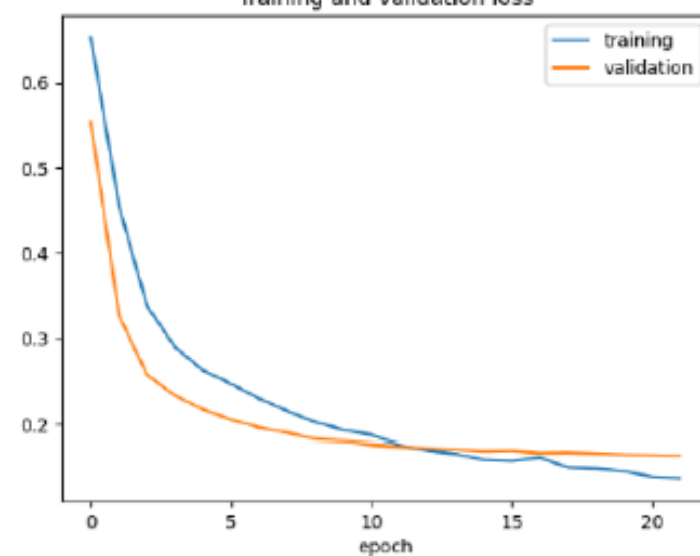
	precision	recall	f1-score	support
NonViolence	0.94	0.94	0.94	900
Violence	0.94	0.94	0.94	903
accuracy			0.94	1803
macro avg	0.94	0.94	0.94	1803
weighted avg	0.94	0.94	0.94	1803

# Result



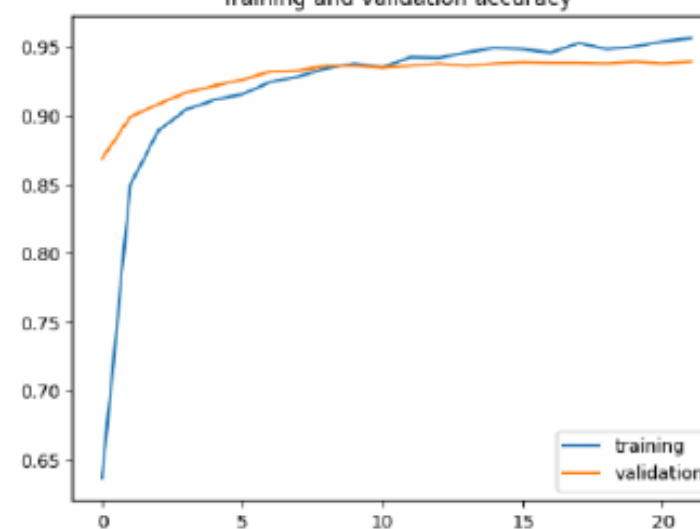
Accuracy on train: 0.9526641368865967    Loss on train: 0.14642678201198578  
Accuracy on test: 0.941209077835083    Loss on test: 0.16338203847408295

Training and validation loss



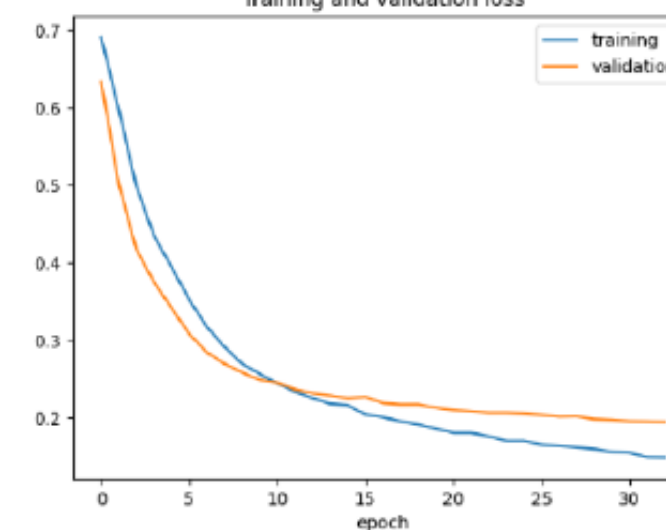
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Training and validation accuracy



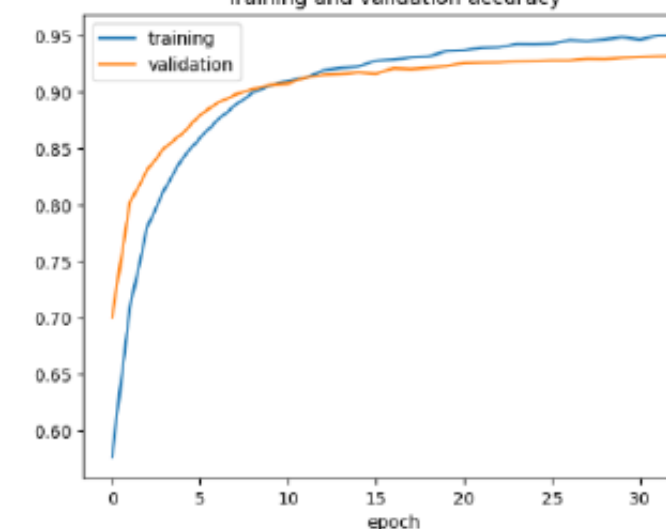
Best Epochs: 33  
Accuracy on train: 0.9511913657188416    Loss on train: 0.14584754407405853  
Accuracy on test: 0.936221182346344    Loss on test: 0.18665364384651184

Training and validation loss

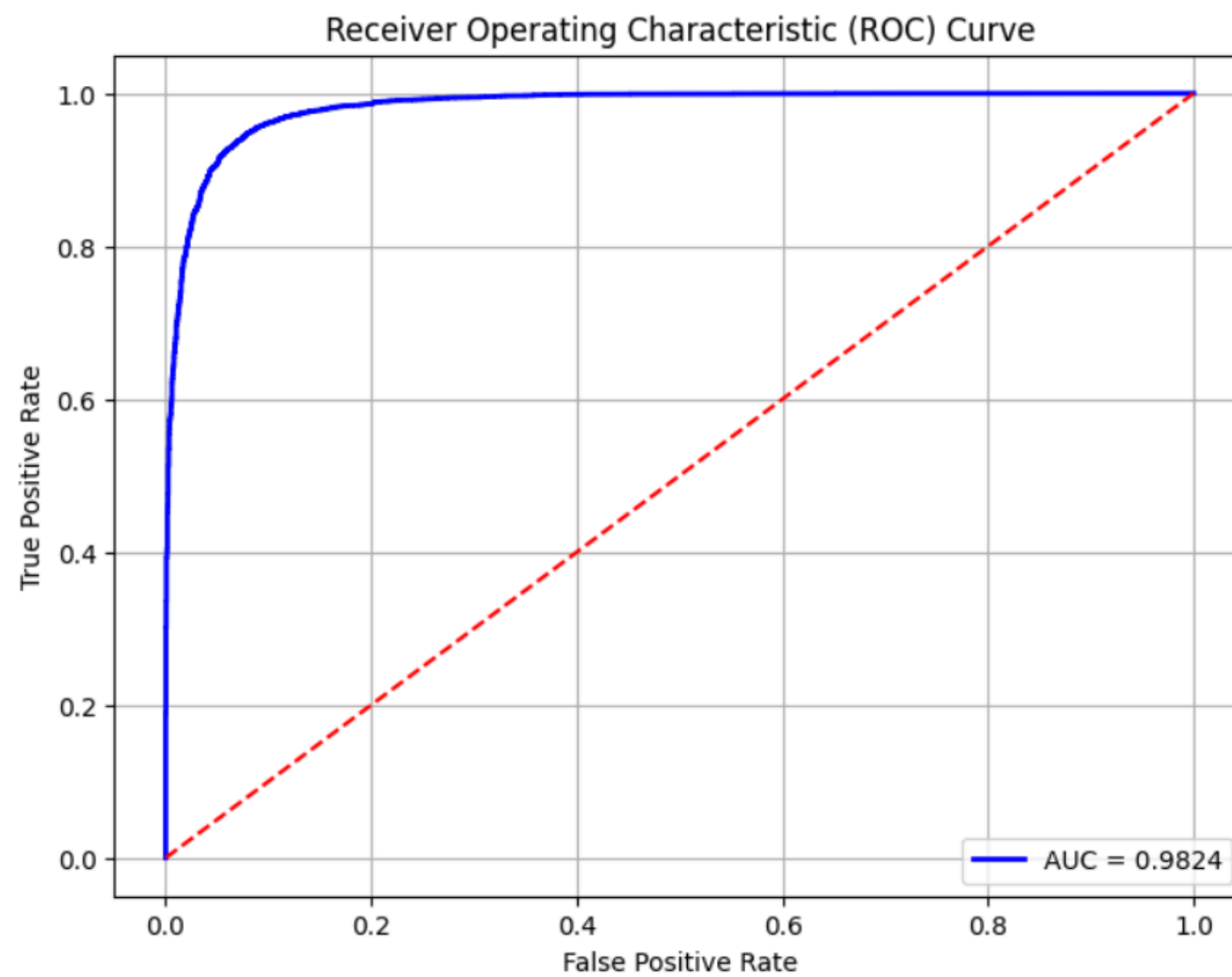


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Training and validation accuracy

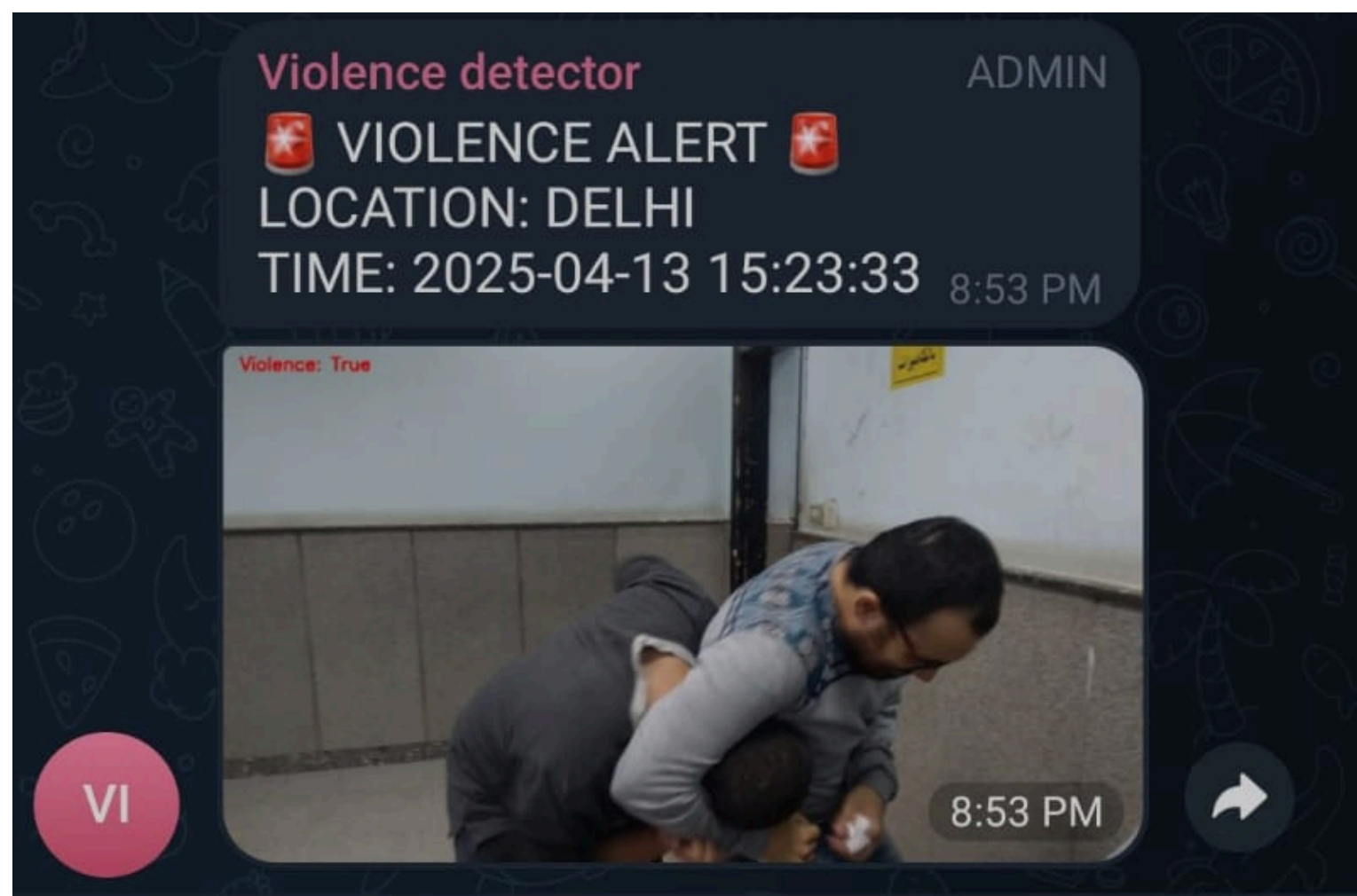
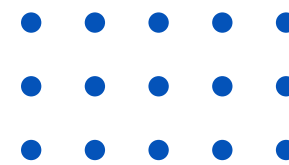


# Result





# Result





# References


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[2] <https://www.tensorflow.org/>

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[4] <https://matplotlib.org/>

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**THANK YOU**