

Algorithm Practice 09

Aim - Write a program to demonstrate Huffman Coding

Description

- 1) What is Huffman coding
- 2) Huffman coding is also known as encoding. It is an algorithm to compress data, basically. It is a baseless data compression algo.
- 3) This idea is to assign variable length code to input character
- 4) The most frequent character gets the smallest code
the least frequent character gets the biggest code
- 5) The bit sequence is assigned in such a way that the code assigned to one character is not the prefix of the code assigned to any other character to prevent ambiguity while encoding

2) Algorithm:

There are mainly 2 parts

- i) Build a Huffman Tree from input characters
- ii) Traverse the Huffman Tree and assign codes to characters

- i) Input is a set of unique characters along with their frequencies

- i. Create a leaf node for each unique character and build a min heap of all nodes
(min-heap - used as a priority queue. The value of frequency is used for compare, compare least)

frequency means root node)

2. Extract 2 nodes with min freq from the min heap

3. Create a new internal node with a frequency equal to the sum of the two nodes frequency. Make the first extracted child as its left child and other as right child. Add this node to min heap

4. Repeat step 2 and 3 until the heap contains only one node. This remaining node is the root node and the tree is complete

i) Traverse the tree formed starting from the root. Maintain an auxiliary array. While moving to left child, write 0 to array while moving to right child, write 1 to array print array when leaf is encountered

With this we can generate codes for characters. And using them we can compress the data.

```
prac 9.py - E:\fffiles\college pracs and projects\Algorithm\prac 9.py (3.8.3)
File Edit Format Run Options Window Help
# A Huffman Tree Node
class node:
    print("Neeraj Appari S073")
    def __init__(self, freq, symbol, left=None, right=None):
        # frequency of symbol
        self.freq = freq

        # symbol name (character)
        self.symbol = symbol

        # node left of current node
        self.left = left

        # node right of current node
        self.right = right

        # tree direction (0/1)
        self.huff = ""

# utility function to print huffman
# codes for all symbols in the newly
# created Huffman tree

def printNodes(node, val=""):
    # huffman code for current node
    newVal = val + str(node.huff)

    # if node is not an edge node
    # then traverse inside it
    if (node.left):
        printNodes(node.left, newVal)
        printNodes(node.right, newVal)
    else:
        print(node.symbol, newVal)
```

```
Python 3.8.3 Shell
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Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:1
9) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for
more information.
>>>
===== RESTART: E:/ffffiiles/college pracs and projects/
Algorithm/prac 9.py =====
Neeraj Appari S073
f -> 0
c -> 100
d -> 101
a -> 1100
b -> 1101
e -> 111
>>> |
```

```

prac 9.py - E:\fffiiles\college pracs and projects\Algorithm\prac 9.py (3.8.3)
File Edit Format Run Options Window Help
def printNodes(node, val=''):
    # huffman code for current node
    newVal = val + str(node.huff)

    # if node is not an edge node
    # then traverse inside it
    if(node.left):
        printNodes(node.left, newVal)
    if(node.right):
        printNodes(node.right, newVal)

    # if node is edge node then
    # display its huffman code
    if(not node.left and not node.right):
        print(f"{node.symbol} -> {newVal}")

# characters for huffman tree
chars = ['a', 'b', 'c', 'd', 'e', 'f']

# frequency of characters
freq = [5, 9, 12, 13, 16, 45]

# list containing unused nodes
nodes = []

# converting characters and frequencies
# into huffman tree nodes
for x in range(len(chars)):
    nodes.append(node(freq[x], chars[x]))

while len(nodes) > 1:

```

```

Python 3.8.3 Shell
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Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:11
9) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for
more information.
>>>
===== RESTART: E:/fffiiles/college pracs and projects/
Algorithm/prac 9.py =====
Neeraj Appari S073
f -> 0
c -> 100
d -> 101
a -> 1100
b -> 1101
e -> 111
>>>

```

prac 9.py - E:/fffiiles/college pracs and projects/Algorithm/prac 9.py (3.8.3)

```
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# converting characters and frequencies
# into huffman tree nodes
for x in range(len(chars)):
    nodes.append(node(freq[x], chars[x]))

while len(nodes) > 1:
    # sort all the nodes in ascending order
    # based on their frequency
    nodes = sorted(nodes, key=lambda x: x.freq)

    # pick 2 smallest nodes
    left = nodes[0]
    right = nodes[1]

    # assign directional value to these nodes
    left.huff = 0
    right.huff = 1

    # combine the 2 smallest nodes to create
    # new node as their parent
    newNode = node(left.freq+right.freq, left.symbol+right.symbol)

    # remove the 2 nodes and add their
    # parent as new node among others
    nodes.remove(left)
    nodes.remove(right)
    nodes.append(newNode)

# Huffman Tree is ready!
printNodes(nodes[0])
```

Python 3.8.3 Shell

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Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:11)
9) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for
more information.

>>>

===== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 9.py =====

Neeraj Appari S073

f -> 0
c -> 100
d -> 101
a -> 1100
b -> 1101
e -> 111

>>>|

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Practical 1

Aim: Write a python program to perform matrix multiplication

Write up:

(i) **Algorithm :** Step 1: Start

Step 2: Initialize two matrices

Step 3: Use nested Take proper input for the matrix

Step 4: Initialize product matrix

Step 5: Multiply matrix in form of each row elements of first matrix to each column selected element of second

Step 6: Print the product matrix

Step 7: Stop

(ii) Explain time complexity (Big-O notation).

→ Time complexity is the complexity of an algorithm that describes the amount of computer time it takes to run an algorithm. It is

2) It is commonly estimated by counting the number of elementary operators performed by the algorithm, supposing each algorithm takes a fixed amount of time

3) Big O notation is the most common metric for calculating time complexity. It describes the execution time of a task in relation to the number of steps required to complete it. Big O notation is written as $O(n)$ where O stands for order of magnitude and n represents what we are comparing the complexity of the task goes against.

```
prac 1.py - E:\ffiles\college pracs and projects\Algorithm\prac 1.py (3.8.3)
File Edit Format Run Options Window Help
import matplotlib.pyplot as plt
import numpy as np
print("Neeraj Appari S073\n")
u=np.array([(4,3,2),(5,4,7),(4,5,1)])
v=np.array([(2,5,1),(1,2,1),(1,1,0)])
print("Multiplication Matrix : \n")
e=np.dot(u,v)
print(e)
print("-"*25)

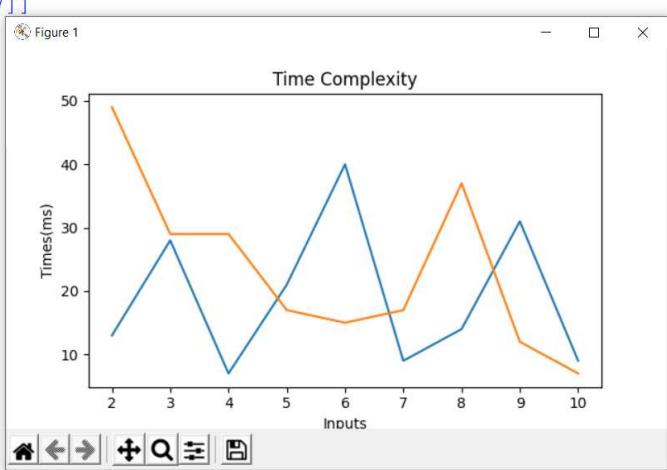
p=np.array([(5,4,5),(3,2,1),(0,7,5)])
q=np.array([(3,4,5),(1,1,1),(6,1,0)])
r=np.dot(p,q)
print(r)

x = [2,3,4,5,6,7,8,9,10]
y = np.concatenate(e);
z = np.concatenate(r);
plt.title('Time Complexity')
plt.xlabel('Inputs')
plt.ylabel('Times (ms)')
plt.plot(x,y)
plt.plot(x,z)

plt.show()
```

```
Python 3.8.3 Shell
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ithm/prac 1.py =====
Neeraj Appari S073

Multiplication Matrix :
[[13 28 7]
 [21 40 9]
 [14 31 9]]
-----
[[49 29 29]
 [17 15 17]
 [37 12 7]]
```



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Practical No 2

Aim: Write a python program for selection Sort and perform Analysis of algorithm.

Description.

- 1) Start
- 2) Import Modules (random, matplotlib.pyplot)
- 3) Take random numbers from size of inputs of 16, 100, 1000 and 10000
- 4) Sort the numbers into arrays
- 5) plot the graph by concatenation list with y-axis of sorted array and give labels.
- 6) Stop

- 2) a) Big O notation (O):

Big O notation is used to describe asymptotic upper bound

$$O \subset = f(n) \subset = g(n) \text{ for all } n \geq n_0$$

n - used to give upper bound on a function.

If a function is $O(n)$, It is automatically $O(n$ -square) as well. It is worst case

- b) Big Omega notation (Ω):

Just like Big O notation provide an asymptotic upper bound, Ω notation provides a asymptotic lower bound (n) & define running time of an algorithm.



$f(n)$ is said to be $\Omega(g(n))$ if there exists positive constant C and n_0 such that

$$\Omega C = C g(n) \leq f(n) \text{ for all } n \geq n_0$$

n = used to give lower bound on a function
If a function is $\Omega(n^2)$ is it automatically $\Omega(n)$ as well

3) Big Theta notation (Θ):

Let $f(n)$ define running time of an algorithm.

$$\Omega C = f(n) \leq C_1 g(n) \text{ for } n \geq n_0$$

$$\Omega C = C_2 g(n) \leq f(n) \text{ for } n \geq n_0$$

Merging both equation we get:

$$\Omega C = C_2 g(n) \leq f(n) \leq C_1 g(n) \text{ for } n \geq n_0$$

The equation simply means there exist positive constants C_1 and C_2 such that $f(n)$ is sandwich between $C_2 g(n)$ and $C_1 g(n)$

```
import matplotlib.pyplot as plt
import random
E = []
E = random.randint(0,12000)
print("Number For Input size 1:",E)
A = []
##n = int(input("Enter number of elements : "))
while len(A) < 10:
    rnd = random.randint(0,12000)
    if rnd in A:
        continue
    A += [rnd]
#print("Numbers For Input 10",A)
for i in range(len(A)):
    min_idx = i
    for j in range(i+1, len(A)):
        if A[min_idx] > A[j]:
            min_idx = j
    A[i], A[min_idx] = A[min_idx], A[i]
B=[]
while len(B) < 100:
    rnd = random.randint(0,12000)
    if rnd in B:
        continue
    B += [rnd]
#print("Numbers For Input 100",B)
for i in range(len(B)):
    min_idx = i
    for j in range(i+1, len(B)):
```

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```
print ("Sorted array for input size 10:",A)
print ("Sorted array for input size 100:",B)
print ("Sorted array for input size 1000:",C)
print ("Sorted array for input size 10000:",D)

z = []
x = z+A

y=range(0,10)
plt.plot(x,y,label='Input Size =10')
z1 = []
x1 =z1+B

y1=range(0,100)
plt.plot(x1,y1,label='Input Size =100')
z2 = []
x2 = z2+C

y2=range(0,1000)
plt.plot(x2,y2,label='Input Size =1000')
z3 = []
x3 =z3+D

y3=range(0,10000)
plt.plot(x3,y3,label='Input Size =10000')

plt.title('Time Complexity For Different Input Sizes')
plt.xlabel('Inputs')
```

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```
for i in range(len(B)):
    min_idx = i
    for j in range(i+1, len(B)):
        if B[min_idx] > B[j]:
            min_idx = j
    B[i], B[min_idx] = B[min_idx], B[i]

C=[]
while len(C) < 1000:
    rnd = random.randint(0,12000)
    if rnd in C:
        continue
    C += [rnd]
#print("Numbers For Input 1000",C)
for i in range(len(C)):
    min_idx = i
    for j in range(i+1, len(C)):
        if C[min_idx] > C[j]:
            min_idx = j
    C[i], C[min_idx] = C[min_idx], C[i]

D=[]
while len(D) < 10000:
    rnd = random.randint(0,12000)
    if rnd in D:
        continue
    D += [rnd]
#print("Numbers For Input 10000",D)
for i in range(len(D)):
    min_idx = i
    for j in range(i+1, len(D)):
        if D[min_idx] > D[j]:
```

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```
File Edit Format Run Options Window Help
z = []
x = z+A
y=range(0,10)
plt.plot(x,y,label='Input Size =10')
z1 = []
x1 =z1+B
y1=range(0,100)
plt.plot(x1,y1,label='Input Size =100')
z2 = []
x2 = z2+C
y2=range(0,1000)
plt.plot(x2,y2,label='Input Size =1000')
z3 = []
x3 = z3+D
y3=range(0,10000)
plt.plot(x3,y3,label='Input Size =10000')
plt.title('Time Complexity For Different Input Sizes')
plt.xlabel('Inputs')
plt.ylabel('Times (ms)')
legend = plt.legend(loc='center right', fontsize='x-large')
plt.show()
```

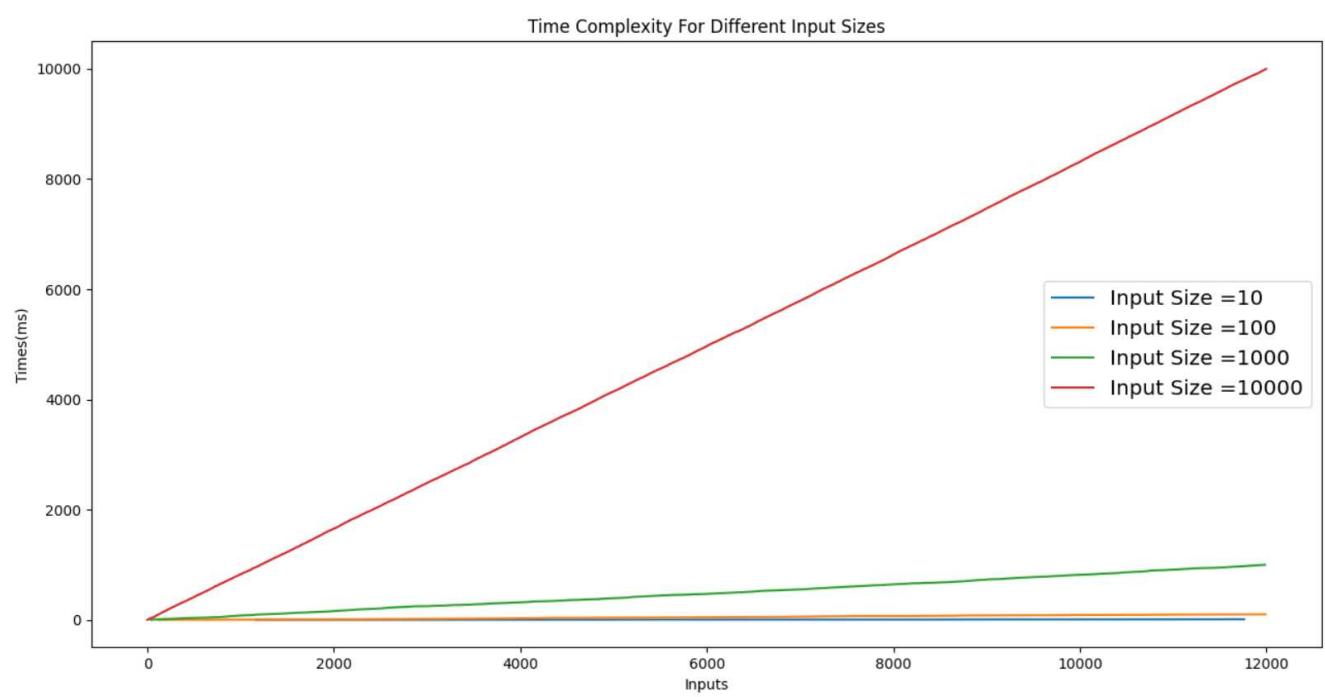
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Figure 1



```
*Python 3.8.3 Shell*
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Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\fffiiles\college pracs and projects\Algorithm\prac 2.py =====
Number For Input size 1: 9067
Sorted array for input size 10: [1162, 3563, 4636, 5187, 8498, 8668, 8997, 10364, 11181, 11762]
Sorted array for input size 100: [118, 525, 764, 912, 1660, 1714, 2279, 2298, 2308, 2367, 2373, 2417, 2448, 2495, 265
7, 2729, 2766, 3021, 3211, 3227, 3239, 3309, 3516, 3520, 3602, 3767, 3812, 3926, 3937, 4026, 4118, 4139, 4226, 4248,
4263, 4325, 4336, 4366, 4736, 4798, 4820, 5017, 5347, 5469, 5628, 5838, 5874, 5985, 6061, 6064, 6179, 6364, 6495, 680
5, 6879, 6881, 6933, 6987, 7098, 7099, 7144, 7171, 7275, 7289, 7313, 7501, 7508, 7512, 7575, 8251, 8284, 8300, 8433,
8522, 8623, 8675, 8704, 8709, 8712, 8768, 8894, 9066, 9172, 9244, 9731, 9835, 9897, 9945, 10278, 10516, 10674, 10784,
10802, 10909, 10974, 11205, 11443, 11677, 11816, 11991]
Sorted array for input size 1000: [Squeezed text (77 lines).]
Sorted array for input size 10000: [Squeezed text (760 lines).]
```

```
*Python 3.8.3 Shell*  
File Edit Shell Debug Options Window Help  
Type "help", "copyright", "credits" or "license()" for more information.  
>>>  
===== RESTART: E:\fffiiiles\college pracs and projects\Algorithm\prac 2.py =====  
Number For Input size 1: 9067  
Sorted array for input size 10: [1162, 3563, 4636, 5187, 8498, 8668, 8997, 10364, 11181, 11762]  
Sorted array for input size 100: [118, 525, 764, 912, 1660, 1714, 2279, 2298, 2308, 2367, 2373, 2417, 2448, 2495, 265  
7, 2729, 2766, 3021, 3211, 3227, 3239, 3309, 3516, 3520, 3602, 3767, 3812, 3926, 3937, 4026, 4118, 4139, 4226, 4248,  
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10802, 10909, 10974, 11205, 11443, 11677, 11816, 11991]  
Sorted array for input size 1000: [38, 50, 53, 71, 73, 74, 76, 109, 129, 141, 157, 159, 167, 172, 181, 210, 213, 246,  
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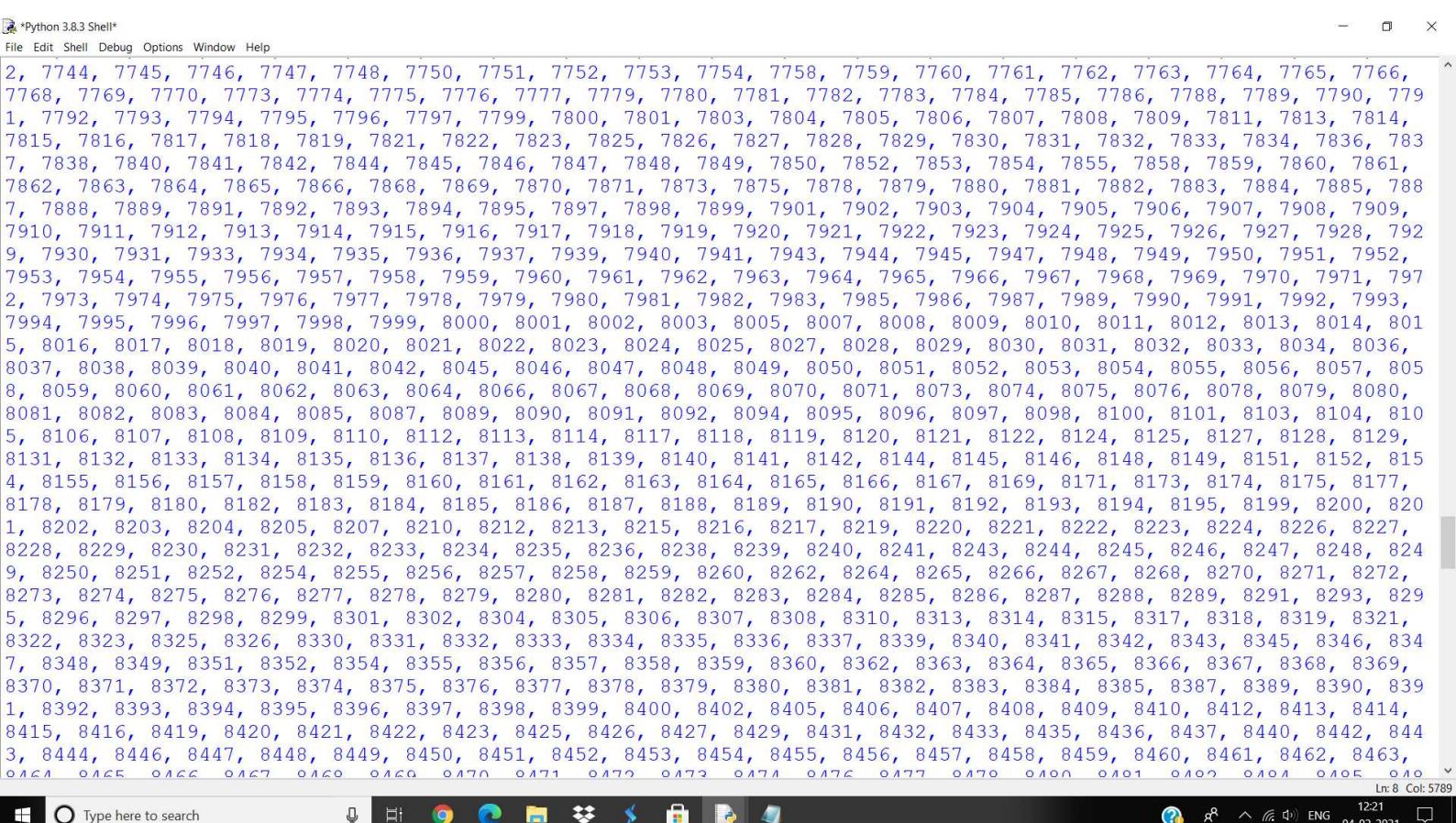


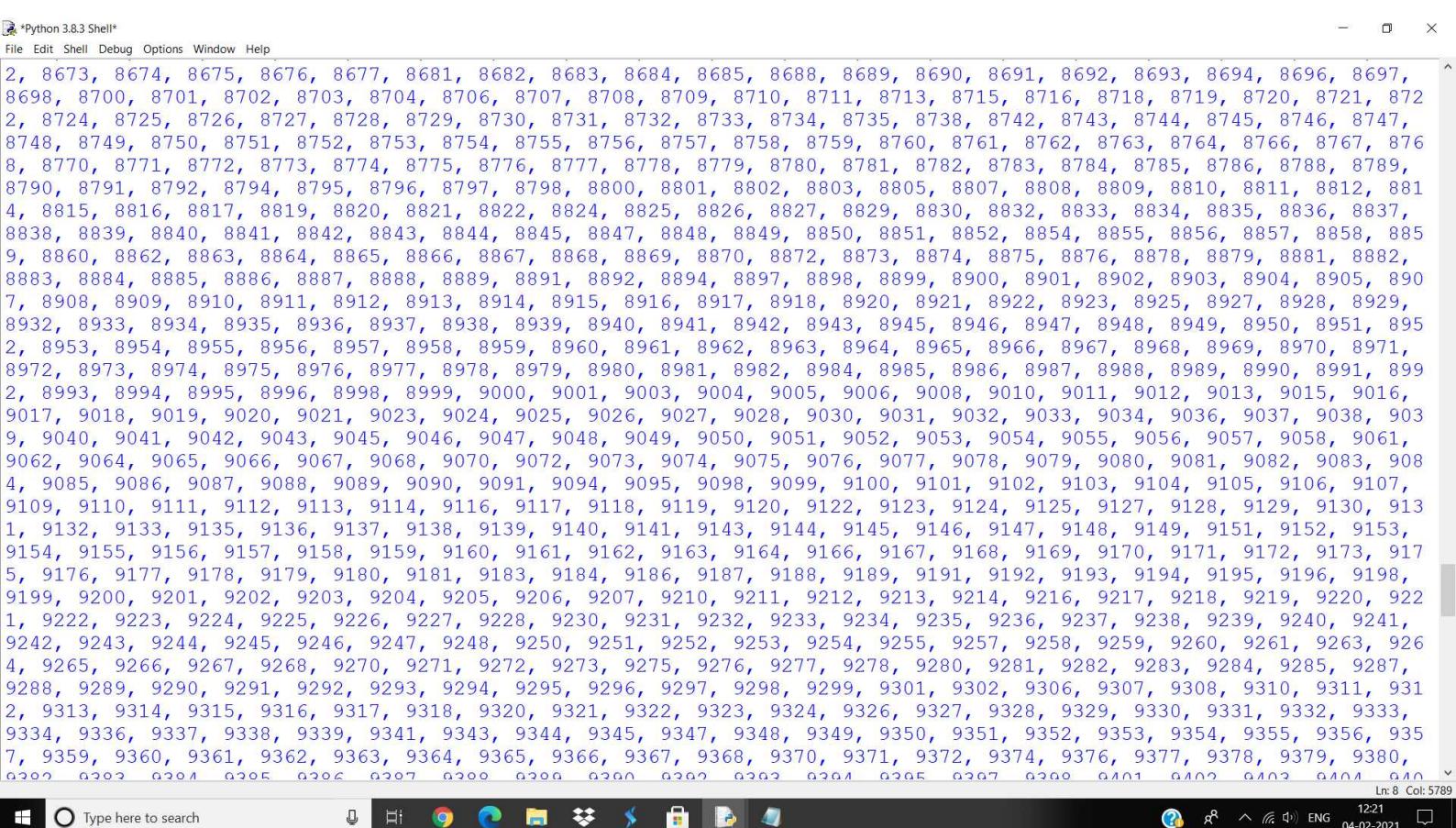
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*Python 3.8.3 Shell*  
File Edit Shell Debug Options Window Help  
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Sorted array for input size 10000: Squeezed text (760 lines). | Ln: 10 Col: 0

Python 3.8.3 Shell
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Python 3.8.3 Shell

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Practical - 3

- Aim :
- 1] Write a code to create Binary Tree, where nodes are given as input by user. Display the tree
 - 2] Write a code to traverse Binary tree in Pre-order, post-order and in-order

Algorithm - 3 Start

- 1] Create Root Node
- 2] Take key and value pair and use init.
- 3] Take input from user for Node, left Node, right node and their child nodes
- 4] Print Binary tree, Preorder, inorder and post order

Binary tree - A binary tree is a tree type non-linear data structure with a maximum of two children of each parent

Inorder - Output will produce sorted key in ascending order

Pre-order - The root node is visited first, then left subtree and finally right subtree

Post-order - First we traverse left subtree, then right subtree and finally root Node

prac 3.py - E:\ffff

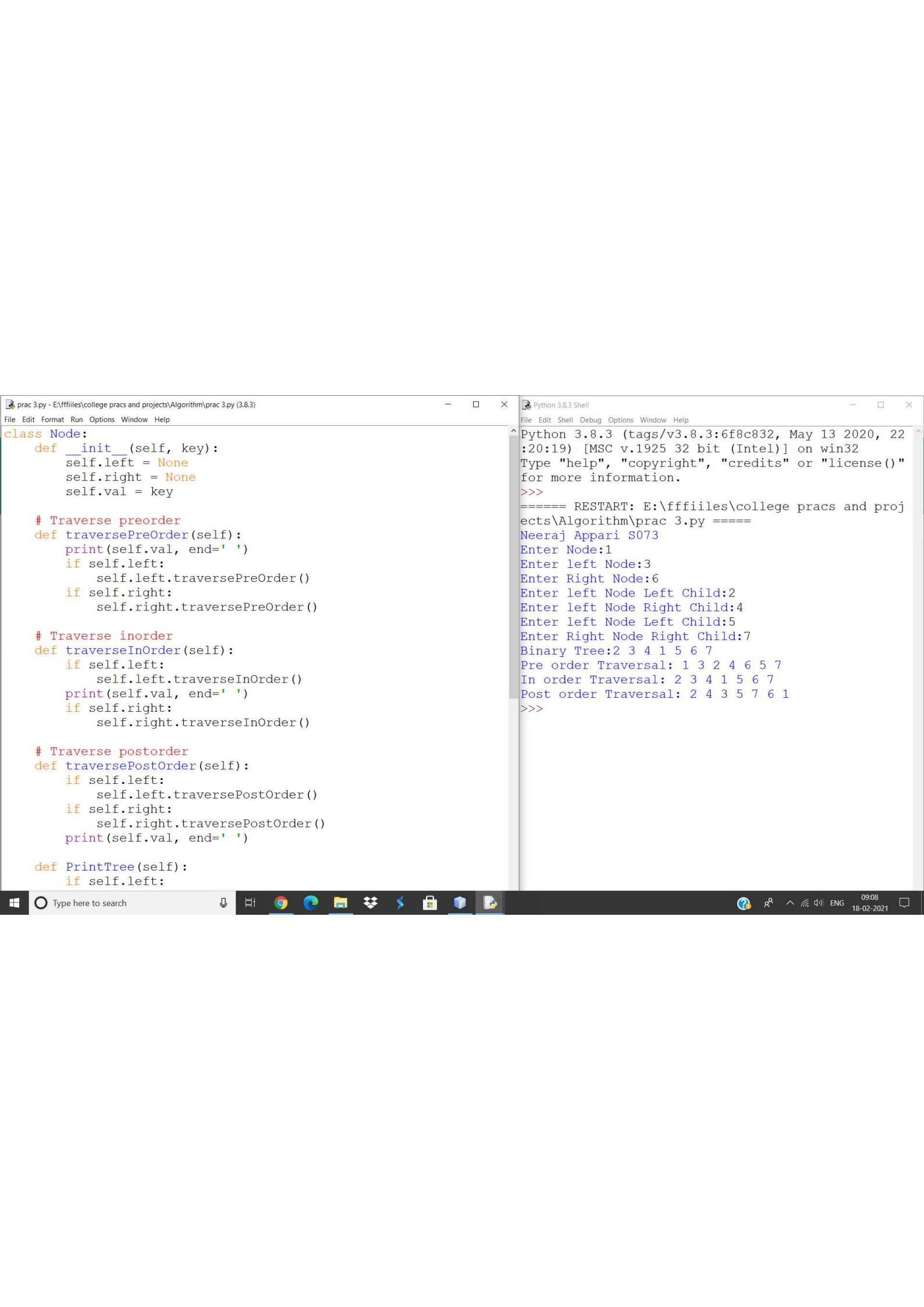
Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.

>>>
===== RESTART: E:\ffff\files\college pracs and projects\Algorithm\prac 3.py =====
Gavin Mendonza S087

```
print("G")
Enter Node:1
Enter left Node:3
Enter Right Node:6
root = N
root.lef
Enter left Node Left Child:2
root.rig
Enter left Node Right Child:4
Enter Right Node Left Child:7
root.lef
Enter Right Node Right Child:5
root.lef
Binary Tree:2 3 4 1 7 6 5
root.rig
Pre order Traversal: 1 3 2 4 6 7 5
root.rig
In order Traversal: 2 3 4 1 7 6 5
Post order Traversal: 2 4 3 7 5 6 1
>>> |
```

```
print("B")
root.Pri
print("I")
print("P")
root.tra
print("\")
root.tra
print("\")
root.tra
```

Ln: 47 Col: 45



prac 3.py - E:\fffiiles\college pracs and projects\Algorithm\prac 3.py (3.8.3)

```
File Edit Format Run Options Window Help
```

```
class Node:
    def __init__(self, key):
        self.left = None
        self.right = None
        self.val = key

    # Traverse preorder
    def traversePreOrder(self):
        print(self.val, end=' ')
        if self.left:
            self.left.traversePreOrder()
        if self.right:
            self.right.traversePreOrder()

    # Traverse inorder
    def traverseInOrder(self):
        if self.left:
            self.left.traverseInOrder()
        print(self.val, end=' ')
        if self.right:
            self.right.traverseInOrder()

    # Traverse postorder
    def traversePostOrder(self):
        if self.left:
            self.left.traversePostOrder()
        if self.right:
            self.right.traversePostOrder()
        print(self.val, end=' ')

    def PrintTree(self):
        if self.left:
```

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19) [MSC v.1925 32 bit (Intel)] on win32

```
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```
Type "help", "copyright", "credits" or "license()" for more information.
```

```
>>>
```

```
===== RESTART: E:\fffiiles\college pracs and projects\Algorithm\prac 3.py =====
```

```
Neeraj Appari S073
```

```
Enter Node:1
```

```
Enter left Node:3
```

```
Enter Right Node:6
```

```
Enter left Node Left Child:2
```

```
Enter left Node Right Child:4
```

```
Enter left Node Left Child:5
```

```
Enter Right Node Right Child:7
```

```
Binary Tree:2 3 4 1 5 6 7
```

```
Pre order Traversal: 1 3 2 4 6 5 7
```

```
In order Traversal: 2 3 4 1 5 6 7
```

```
Post order Traversal: 2 4 3 5 7 6 1
```

```
>>>
```

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```
prac 3.py - E:\fffiiles\college pracs and projects\Algorithm\prac 3.py (3.8.3)*
File Edit Format Run Options Window Help
PrintTree.val, Ctrl+Shift+F11, F11
def PrintTree(self):
    if self.left:
        self.left.PrintTree()
    print(self.val, end=' ')
    if self.right:
        self.right.PrintTree()

print("Neeraj Appari S073")
root = Node(int(input("Enter Node:")))

root.left = Node(int(input("Enter left Node:")))
root.right = Node(int(input("Enter Right Node:")))

root.left.left = Node(int(input("Enter left Node Left Child:")))
root.left.right = Node(int(input("Enter left Node Right Child:")))
root.right.left = Node(int(input("Enter left Node Left Child:")))
root.right.right = Node(int(input("Enter Right Node Right Child:")))

print("Binary Tree:", end="")
root.PrintTree()
print("")
print("Pre order Traversal: ", end="")
root.traversePreOrder()
print("\nIn order Traversal: ", end="")
root.traverseInOrder()
print("\nPost order Traversal: ", end="")
root.traversePostOrder()

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22
:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\fffiiles\college pracs and projects\Algorithm\prac 3.py =====
Neeraj Appari S073
Enter Node:1
Enter left Node:3
Enter Right Node:6
Enter left Node Left Child:2
Enter left Node Right Child:4
Enter left Node Left Child:5
Enter Right Node Right Child:7
Binary Tree:2 3 4 1 5 6 7
Pre order Traversal: 1 3 2 4 6 5 7
In order Traversal: 2 3 4 1 5 6 7
Post order Traversal: 2 4 3 5 7 6 1
>>>
```



Practical 4

Aim: Create a threaded Binary tree

- Algorithm:-> Start
- 2) Create Node for threaded binary tree
 - 3) Create utility function to return the leftmost node in given binary tree
 - 4) Create iterative function to perform inorder traversal
 - 5) Take values from user to convert binary tree into threaded binary tree.
 - 6) Stop

Description

- 1) The idea of threaded binary trees is to make inorder traversal faster and do it without stack and without recursion
- 2) A binary tree is made threaded by making all right child pointers that would normally be NULL point to type to the inorder successor of the Node

prac 4.py - E:/fffiiles/college pracs and projects/Algorithm/prac 4.py (3.8.3)
File Edit Format Run Options Window Help

```
# Convert a binary tree into a threaded binary tree
def convertToThreaded(root):

    # stores previously visited node
    prev = None
    populateNext(root, prev)

if __name__ == '__main__':
    """ Construct the following tree
        5
       / \
      2   7
     / \ / \
    1  4 6  9
   / \ / \
  3  8 10
    ...
    print("Neeraj Appari S073")
    root = Node(int(input("Enter Node:")))

    root.left = Node(int(input("Enter left Node:")))
    root.right = Node(int(input("Enter Right Node:")))

    root.left.left = Node(int(input("Enter left Node Left Child:")))
    root.left.right = Node(int(input("Enter left Node Right Child:")))
    root.right.left = Node(int(input("Enter Right Node Left Child:")))
```

Type here to search



08:52 24-02-2021

Python 3.8.3 Shell
File Edit Shell Debug Options Window Help
Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020,
22:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()
)" for more information.
>>>
===== RESTART: E:/fffiiles/college pracs and pr
ojects/Algorithm/prac 4.py =====
Neeraj Appari S073
Enter Node:5
Enter left Node:2
Enter Right Node:7
Enter left Node Left Child:1
Enter left Node Right Child:4
Enter Right Node Left Child:6
Enter Right Node Right Child:9
Enter Left Node Right Child Node Left Child:3
Enter Right Node Right Child Node Left Child:8
Enter Right Node Right Child Node Right Child:10
1 2 3 4 5 6 7 8 9 10
>>>

File Edit Shell Debug Options Window Help

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020,
22:20:19) [MSC v.1925 32 bit (Intel)] on win32

Type "help", "copyright", "credits" or "license()
)" for more information.

>>>

===== RESTART: E:/fffiiles/college pracs and pr
ojects/Algorithm/prac 4.py =====

Neeraj Appari S073
Enter Node:5
Enter left Node:2
Enter Right Node:7
Enter left Node Left Child:1
Enter left Node Right Child:4
Enter Right Node Left Child:6
Enter Right Node Right Child:9
Enter Left Node Right Child Node Left Child:3
Enter Right Node Right Child Node Left Child:8
Enter Right Node Right Child Node Right Child:10
1 2 3 4 5 6 7 8 9 10
>>>

File Edit Shell Debug Options Window Help

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020,
22:20:19) [MSC v.1925 32 bit (Intel)] on win32

Type "help", "copyright", "credits" or "license()
)" for more information.

>>>

===== RESTART: E:/fffiiles/college pracs and pr
ojects/Algorithm/prac 4.py =====

Neeraj Appari S073
Enter Node:5
Enter left Node:2
Enter Right Node:7
Enter left Node Left Child:1
Enter left Node Right Child:4
Enter Right Node Left Child:6
Enter Right Node Right Child:9
Enter Left Node Right Child Node Left Child:3
Enter Right Node Right Child Node Left Child:8
Enter Right Node Right Child Node Right Child:10
1 2 3 4 5 6 7 8 9 10
>>>

File Edit Shell Debug Options Window Help

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020,
22:20:19) [MSC v.1925 32 bit (Intel)] on win32

Type "help", "copyright", "credits" or "license()
)" for more information.

>>>

===== RESTART: E:/fffiiles/college pracs and pr
ojects/Algorithm/prac 4.py =====

Neeraj Appari S073
Enter Node:5
Enter left Node:2
Enter Right Node:7
Enter left Node Left Child:1
Enter left Node Right Child:4
Enter Right Node Left Child:6
Enter Right Node Right Child:9
Enter Left Node Right Child Node Left Child:3
Enter Right Node Right Child Node Left Child:8
Enter Right Node Right Child Node Right Child:10
1 2 3 4 5 6 7 8 9 10
>>>

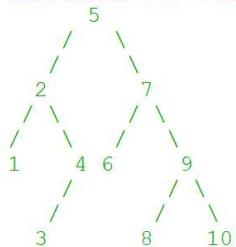
File Edit Shell Debug Options Window Help

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020,
22:20:19) [MSC v.1925 32 bit (Intel)] on win32

Type "help", "copyright", "credits" or "license()
)" for more information.

>>>

```
''' Construct the following tree
```



```
'''  
print("Neeraj Appari S073")  
root = Node(int(input("Enter Node:")))  
  
root.left = Node(int(input("Enter left Node:")))  
root.right = Node(int(input("Enter Right Node:")))  
  
root.left.left = Node(int(input("Enter left Node Left Child:")))  
root.left.right = Node(int(input("Enter left Node Right Child:")))  
root.right.left = Node(int(input("Enter Right Node Left Child:")))  
root.right.right = Node(int(input("Enter Right Node Right Child:")))  
root.left.right.left = Node(int(input("Enter Left Node Right Child Node Left Child:")))  
root.right.right.left = Node(int(input("Enter Right Node Right Child Node Left Child:")))  
root.right.right.right = Node(int(input("Enter Right Node Right Child Node Right Child:")))  
  
convertToThreaded(root)  
traverse(root)
```

Python 3.8.3 (tags/v3.8-
.3:6f8c832, May 13 2020
, 22:20:19) [MSC v.1925
32 bit (Intel)] on win3
2
Type "help", "copyright"
", "credits" or "licens
e()" for more informat
on.
>>>
===== RESTART: E:/fffi
iles/college pracs and
projects/Algorithm/prac
4.py =====
Neeraj Appari S073
Enter Node:5
Enter left Node:2
Enter Right Node:7
Enter left Node Left Ch
ild:1
Enter left Node Right C
hild:4
Enter Right Node Left C
hild:6
Enter Right Node Right
Child:9
Enter Left Node Right C
hild Node Left Child:3
Enter Right Node Right
Child Node Left Child:8
Enter Right Node Right
Child Node Right Child:

prac 4.py - E:\fffiles\college pracs and projects\Algorithm\prac 4.py (3.8.3)

File Edit Format Run Options Window Help

```
# Threaded binary tree node
class Node:
    def __init__(self, data, left=None, right=None):
        self.data = data
        self.left = left
        self.right = right

    # true if the right pointer of a node points to its inorder successor
    self.isThreaded = False

# Utility function to return the leftmost node in a given binary tree
def leftMostNode(root):

    node = root
    while node and node.left:
        node = node.left
    return node

# Iterative function to perform inorder traversal on a threaded binary tree
def traverse(root):

    # base case
    if root is None:
        return

    # start from the leftmost node
    curr = leftMostNode(root)
    while curr:

        # print the current node
        print(curr.data)

        # move to the right
        curr = curr.right
```

Ln: 1 Col: 0

prac 4.py - E:\ffffiles\college pracs and projects\Algorithm\prac 4.py (3.8.3)

```
File Edit Format Run Options Window Help
# otherwise, visit the leftmost child in the right subtree
else:
    curr = leftMostNode(curr.right)

# Function to convert a binary tree into a threaded binary tree
# using inorder traversal
def populateNext(curr, prev):

    # base case: empty tree
    if curr is None:
        return prev

    # recur for the left subtree
    prev = populateNext(curr.left, prev)

    # if the current node is not the root node of a binary tree
    # and has a None right child
    if prev and prev.right is None:

        # set the right child of the previous node to point to the current node
        prev.right = curr

        # set thread flag to true
        prev.isThreaded = True

    # update previous node
    prev = curr

    # recur for the right subtree
    prev = populateNext(curr.right, prev)
return prev
```

Ln: 1 Col: 0



Practical 5

Aim: Create an Expression tree

Algorithm -> Start

- 2) Take method for post fix convert
- 3) Take class for expression tree and methods for in order, pre order and post order
- 4) Take method for Expression tree
- 5) print the values in in order, post order and pre order

Description-

- 1) Expression tree is a binary tree in which external node corresponds to the operand so for expression tree
- 2) Expression tree is a representation of expressions arranged in a tree-like data structure.
- 3) Tree with leaves as operands of the expression and nodes contain the operators

```
prac 5.py - E:/fffiiles/college pracs and projects/Algorithm/prac 5.py (3.8.3)
File Edit Format Run Options Window Help
def __inorder_helper(self, node):
    if node:
        self.__inorder_helper(node.left)
        print (node.value)
        self.__inorder_helper(node.right)

def preorder(self):
    self.__preorderUtil(self.__root)

def __preorderUtil(self, node):
    if node:
        print (node.value)
        self.__preorderUtil(node.left)
        self.__preorderUtil(node.right)

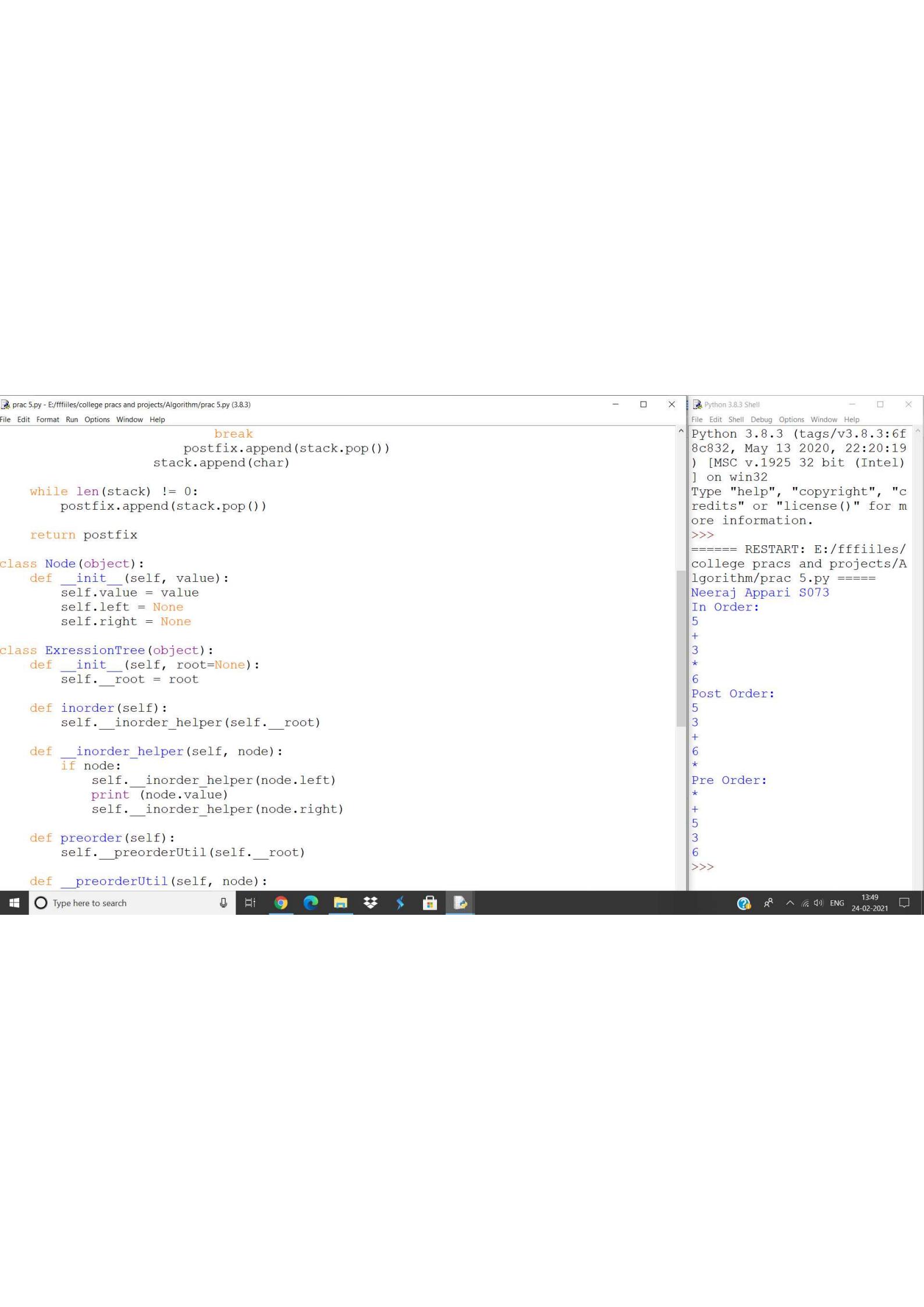
def postorder(self):
    self.__postorderUtil(self.__root)

def __postorderUtil(self, node):
    if node:
        self.__postorderUtil(node.left)
        self.__postorderUtil(node.right)
        print (node.value)

def buildExpressionTree(infix):
    postfix = postfixConvert(infix)

    stack = []

    for char in postfix:
        if char not in operatorPrecedence:
            >>>
            ====== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 5.py =====
            Neeraj Appari S073
            In Order:
            5
            +
            3
            *
            6
            Post Order:
            5
            3
            +
            6
            *
            Pre Order:
            *
            +
            5
            3
            6
            >>>
            13:49 24-02-2021
```



prac 5.py - E:/fffiiles/college pracs and projects/Algorithm/prac 5.py (3.8.3)

File Edit Format Run Options Window Help

```
break
    postfix.append(stack.pop())
    stack.append(char)

while len(stack) != 0:
    postfix.append(stack.pop())

return postfix

class Node(object):
    def __init__(self, value):
        self.value = value
        self.left = None
        self.right = None

class ExpressionTree(object):
    def __init__(self, root=None):
        self.__root = root

    def inorder(self):
        self.__inorder_helper(self.__root)

    def __inorder_helper(self, node):
        if node:
            self.__inorder_helper(node.left)
            print(node.value)
            self.__inorder_helper(node.right)

    def preorder(self):
        self.__preorderUtil(self.__root)

    def __preorderUtil(self, node):
```

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19)
[MSC v.1925 32 bit (Intel)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

>>>

===== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 5.py =====

Neeraj Appari S073

In Order:

5

+

3

*

6

Post Order:

5

3

+

6

*

Pre Order:

*

+

5

3

6

>>>

Type here to search

13:49 24-02-2021

```

*prac 5.py - E:/fffiiles/college pracs and projects/Algorithm/prac 5.py (3.8.3)*
File Edit Format Run Options Window Help
    self._postorderUtil(node.left)
    self._postorderUtil(node.right)
    print (node.value)

def buildExpressionTree(infix):
    postfix = postfixConvert(infix)

    stack = []

    for char in postfix:
        if char not in operatorPrecedence:
            node = Node(char)
            stack.append(node)
        else:
            node = Node(char)
            right = stack.pop()
            left = stack.pop()
            node.right = right
            node.left = left
            stack.append(node)

    return ExpressionTree(stack.pop())

print("Neeraj Appari S073")
print ("In Order:")
buildExpressionTree("(5+3)*6").inorder()
print ("Post Order:")
buildExpressionTree("(5+3)*6").postorder()
print ("Pre Order:")
buildExpressionTree("(5+3)*6").preorder()

```

```

Python 3.8.3 (tags/v3.8.3:ef532a5, 09-05-2020, 00:39:01) [MSC v.1916 64 bit (AMD64)]
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 5.py =====
Neeraj Appari S073
In Order:
5
+
3
*
6
Post Order:
5
3
+
6
*
Pre Order:
*
+
5
3
6
>>>

```

```

prac 5.py - E:/fffiiles/college pracs and projects/Algorithm/prac 5.py (3.8.3)
File Edit Format Run Options Window Help
operatorPrecedence = {
    '(' : 0,
    ')' : 0,
    '+' : 1,
    '-' : 1,
    '*' : 2,
    '/' : 2
}

def postfixConvert(infix):
    stack = []
    postfix = []

    for char in infix:
        if char not in operatorPrecedence:
            postfix.append(char)
        else:
            if len(stack) == 0:
                stack.append(char)
            else:
                if char == "(":
                    stack.append(char)
                elif char == ")":
                    while stack[len(stack) - 1] != "(":
                        postfix.append(stack.pop())
                    stack.pop()
                elif operatorPrecedence[char] > operatorPrecedence[stack[len(stack) - 1]]:
                    stack.append(char)
                else:
                    while len(stack) != 0:
                        if stack[len(stack) - 1] == '(':
                            break
                        else:
                            postfix.append(stack.pop())
    return postfix

```

```

Python 3.8.3 (tags/v3.8.3:ef5f508, May 13 2020, 22:20:19)
[MSC v.1925 32 bit (Intel)]
] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 5.py =====
Neeraj Appari S073
In Order:
5
+
3
*
6
Post Order:
5
3
+
6
*
Pre Order:
*
+
5
3
6
>>>

```



Neeraj Appar S073 HPER

**SHETH L.U.J. COLLEGE OF ARTS &
SIR M.V. COLLEGE OF SCIENCE & COMMERCE**
Department of Computer Science

Practical No 6

Aim: Insert and delete nodes in Binary tree

Algorithm:

Step 1: Start

Step 2: To create a class node in Binary tree

Step 3: Create a constructor to create new node

Step 4: Create a class for Inorder

Step 5: Create a class for inserting the values

Step 6: Create a class for minValueNode

Step 7: Create a class for deleteNode

Step 8: Take inputs for inserting Nodes into tree

Step 9: Print the Binary tree

Step 10: Take inputs for deleting nodes

Step 11: Print the binary tree

Step 12: Stop

AI Description:

Binary tree - A tree is called binary tree if each node has two children, having one child or no children

Empty tree is also a valid binary tree as consisting of a root and two disjoint binary tree called the left and right subtrees of root

```
prac 6.py - E:\fffiiles\college pracs and projects\Algorithm\prac 6.py (3.8.3)*
File Edit Format Run Options Window Help
temp = root.left
root = None
return temp

temp = minValueNode(root.right)

root.key = temp.key

root.right = deleteNode(root.right, temp.key)

return root

print("Neeraj Appari S073")
root = None
root = insert(root,int(input("Enter Node:")))
root = insert(root,int(input("Enter Left Node:")))
root = insert(root,int(input("Enter Right Node:")))
root = insert(root,int(input("Enter left Node Left Child:")))
root = insert(root,int(input("Enter left Node Right Child:")))
root = insert(root,int(input("Enter Right Node Left Child:")))
root = insert(root,int(input("Enter Right Node Right Child:")))

print ("Inorder traversal of the given tree")
inorder(root)

root = deleteNode(root,int(input("Enter which node to delete:")))
print ("Inorder traversal of the modified tree")
inorder(root)
```

```
Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22
:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\fffiiles\college pracs and projects\Algorithm\prac 6.py =====
Neeraj Appari S073
Enter Node:1
Enter Left Node:4
Enter Right Node:6
Enter left Node Left Child:2
Enter left Node Right Child:3
Enter Right Node Left Child:5
Enter Right Node Right Child:7
Inorder traversal of the given tree
1
2
3
4
5
6
7
Enter which node to delete:4
Inorder traversal of the modified tree
1
2
3
5
6
7
>>>
```

```

*prac 6.py - E:\fffiiles\college pracs and projects\Algorithm\prac 6.py (3.8.3)*
File Edit Format Run Options Window Help
class Node:
    def __init__(self, key):
        self.key = key
        self.left = None
        self.right = None
def inorder(root):
    if root is not None:
        inorder(root.left)
        print (root.key),
        inorder(root.right)
def insert(node, key):

    if node is None:
        return Node(key)

    if key < node.key:
        node.left = insert(node.left, key)
    else:
        node.right = insert(node.right, key)

    return node

def minValueNode(node):
    current = node

    while(current.left is not None):
        current = current.left

```

```

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22
:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\fffiiles\college pracs and projects\Algorithm\prac 6.py =====
Neeraj Appari S073
Enter Node:1
Enter Left Node:4
Enter Right Node:6
Enter left Node Left Child:2
Enter left Node Right Child:3
Enter Right Node Left Child:5
Enter Right Node Right Child:7
Inorder traversal of the given tree
1
2|
3
4
5
6
7
Enter which node to delete:4
Inorder traversal of the modified tree
1
2
3
5
6
7
>>>

```

```
*prac 6.py - E:\fffiiles\college pracs and projects\Algorithm\prac 6.py (3.8.3)*
File Edit Format Run Options Window Help
while(current.left is not None):
    current = current.left

return current

def deleteNode(root, key):

    if root is None:
        return root

    if key < root.key:
        root.left = deleteNode(root.left, key)

    elif(key > root.key):
        root.right = deleteNode(root.right, key)

    else:

        if root.left is None:
            temp = root.right
            root = None
            return temp

        elif root.right is None:
            temp = root.left
            root = None
            return temp

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22
:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\fffiiles\college pracs and projects\Algorithm\prac 6.py =====
Neeraj Appari S073
Enter Node:1
Enter Left Node:4
Enter Right Node:6
Enter left Node Left Child:2
Enter left Node Right Child:3
Enter Right Node Left Child:5
Enter Right Node Right Child:7
Inorder traversal of the given tree
1
2
3
4
5
6
7
Enter which node to delete:4
Inorder traversal of the modified tree
1
2
3
5
6
7
>>>
21:44 03-03-2021
```



Neeraj

Appan

SO73

Appan

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Department of Computer Science

Practical No 7

Aim.. Create Graph using adjacency matrix

Algorithm: 1) Start

2) Take class vertex

3) Add objects init, addNeighbor, getConnections, getVertices, setVertexID, setVisited, & tr

4) Take class Graph

5) Add objects init, setVertex, getVertex, addEdge, getVertices, printMatrix and getEdges

6) Take values in setVertex object

7) Combine the values in addEdge Vertex

8) printMatrix and print edges

9) Stop

Description

Adjacency matrix is a 2D array of size $V \times V$ where V is the number of vertices in a graph. Let the 2D array be $adj[][]$.
a slot $adj[i][j] = 1$ indicates that there is an edge
2) It is a square matrix used to represent a finite graph
3) The elements of the matrix indicate whether pairs of vertices are adjacent or not in the graph
4) It is also called Connection matrix

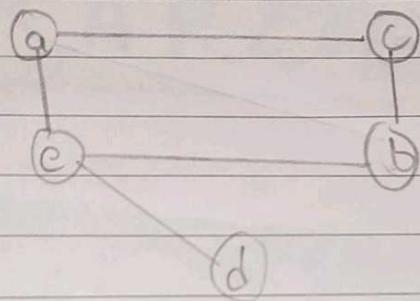


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Department of Computer Science



	a	b	c	d	e
a	0	0	1	0	1
b	0	0	0	0	1
c	1	0	0	0	0
d	0	0	1	0	1
e	1	1	0	1	0

```

prac 7.py - E:/fffiiles/college pracs and projects/Algorithm/prac 7.py (3.8.3)*
File Edit Format Run Options Window Help
for u in range(0, self.numVertices):
    row = []
    for v in range(0, self.numVertices):
        row.append(self.adjMatrix[u][v])
    print (row)

def getEdges(self):
    edges = []
    for v in range(0, self.numVertices):
        for u in range(0, self.numVertices):
            if self.adjMatrix[u][v] != -1:
                vid = self.vertices[v].getVertexID()
                wid = self.vertices[u].getVertexID()
                edges.append((vid, wid, self.adjMatrix[u][v]))
    return edges

if __name__ == '__main__':
    G = Graph(5)
    G.setVertex(0, 'a')
    G.setVertex(1, 'b')
    G.setVertex(2, 'c')
    G.setVertex(3, 'd')
    G.setVertex(4, 'e')
    print ('Graph data:')
    G.addEdge('a', 'e', 10)
    G.addEdge('a', 'c', 20)
    G.addEdge('c', 'b', 30)
    G.addEdge('b', 'e', 40)
    G.addEdge('e', 'd', 50)
    G.addEdge('f', 'e', 60)
    print (G.printMatrix())
    print (G.getEdges())

```

```

Python 3.8.3 Shell
File Edit Shell Debug Options Window Help
>>>
===== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 7.py =====
Neeraj Appari S073
Graph data:
[-1]
[-1, -1]
[-1, -1, 20]
[-1, -1, 20, -1]
[-1, -1, 20, -1, 10]
[-1]
[-1, -1]
[-1, -1, 30]
[-1, -1, 30, -1]
[-1, -1, 30, -1, 40]
[20]
[20, 30]
[20, 30, -1]
[20, 30, -1, -1]
[20, 30, -1, -1, -1]
[-1]
[-1, -1]
[-1, -1, -1]
[-1, -1, -1, -1]
[-1, -1, -1, -1, 50]
[10]
[10, 40]
[10, 40, -1]
[10, 40, -1, 50]
[10, 40, -1, 50, -1]
None
[('a', 'c', 20)]

```

Type here to search
19:38
04-03-2021

```

prac 7.py - E:/fffiiles/college pracs and projects/Algorithm/prac 7.py (3.8.3)
File Edit Format Run Options Window Help
class Vertex:
    print("Neeraj Appari S073")
    def __init__(self, node):
        self.id = node
        self.visited = False

    def addNeighbor(self, neighbor, G):
        G.addEdge(self.id, neighbor)

    def getConnections(self, G):
        return G.adjMatrix[self.id]

    def getVertexID(self):
        return self.id

    def setVertexID(self, id):
        self.id = id

    def setVisited(self):
        self.visited = True

    def __str__(self):
        return str(self.id)

class Graph:
    def __init__(self, numVertices, cost=0):
        self.adjMatrix = [[-1] * numVertices for _ in range(numVertices)]
        self.numVertices = numVertices
        self.vertices = []
        for i in range(0, numVertices):
            newVertex = Vertex(i)
            self.vertices.append(newVertex)

```

```

Python 3.8.3 Shell
File Edit Shell Debug Options Window Help
Python 3.8.3 (tags/v3.8.5:58004d3, May 19 2020, 22:20:19) [MSC v.1925 32 bit (Intel)] on
win32
Type "help", "copyright", "credits" or "l
ice
nse()" for more information.
>>>
===== RESTART: E:/fffiiles/college pracs an
d projects/Algorithm/prac 7.py =====
Neeraj Appari S073
Graph data:
[-1]
|[-1, -1]
[-1, -1, 20]
[-1, -1, 20, -1]
[-1, -1, 20, -1, 10]
[-1]
[-1, -1]
[-1, -1, 30]
[-1, -1, 30, -1]
[-1, -1, 30, -1, 40]
[20]
[20, 30]
[20, 30, -1]
[20, 30, -1, -1]
[20, 30, -1, -1, -1]
[-1]
[-1, -1]
[-1, -1, -1]
[-1, -1, -1, -1]
[-1, -1, -1, -1, 50]
[10]
[10, 40]
[10, 40, 11]

```

Type here to search

19:38
04-03-2021

prac 7.py - E:/fffiiles/college pracs and projects/Algorithm/prac 7.py (3.8.3)

File Edit Format Run Options Window Help

```
        self.vertices.append(newVertex)
def setVertex(self, vtx, id):
    if 0 <= vtx < self.numVertices:
        self.vertices[vtx].setVertexID(id)

def getVertex(self, n):
    for vertxin in range(0, self.numVertices):
        if n == self.vertices[vertxin].getVertexID():
            return vertxin
    return -1

def addEdge(self, frm, to, cost=0):
    if self.getVertex(frm) != -1 and self.getVertex(to) != -1:
        self.adjMatrix[self.getVertex(frm)][self.getVertex(to)] = cost
        self.adjMatrix[self.getVertex(to)][self.getVertex(frm)] = cost

def getVertices(self):
    vertices = []
    for vertxin in range(0, self.numVertices):
        vertices.append(self.vertices[vertxin].getVertexID())
    return vertices

def printMatrix(self):
    for u in range(0, self.numVertices):
        row = []
        for v in range(0, self.numVertices):
            row.append(self.adjMatrix[u][v])
            print (row)

def getEdges(self):
    edges = []
    for v in range(0, self.numVertices):
```

Python 3.8.3 Shell

File Edit Shell Debug Options Window Help

```
>>>
=====
RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 7.py ====
Neeraj Appari S073
Graph data:
[-1]
[-1, -1]
[-1, -1, 20]
[-1, -1, 20, -1]
[-1, -1, 20, -1, 10]
[-1]
[-1, -1]
[-1, -1, 30]
[-1, -1, 30, -1]
[-1, -1, 30, -1, 40]
[20]
[20, 30]
[20, 30, -1]
[20, 30, -1, -1]
[20, 30, -1, -1, -1]
[-1]
[-1, -1]
[-1, -1, -1]
[-1, -1, -1, -1]
[-1, -1, -1, -1, 50]
[10]
[10, 40]
[10, 40, -1]
[10, 40, -1, 50]
[10, 40, -1, 50, -1]
None
[('a', 'c', 20)]
```

Type here to search

19:38 04-03-2021



Practical - 08

Aim - Write a program to demonstrate DFS

* Describe DFS -

Depth-First Search (Dfs) is an algorithm for traversing or searching tree or graph data structures. The algorithm starts at the root node selecting some arbitrary node as the node in the case of graph and explores as far as possible along each branch before backtracking.

Example

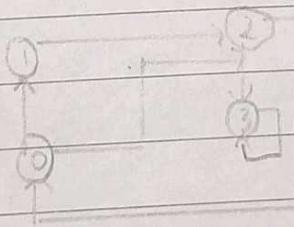
Input: $n=4, e=6$

$0 \rightarrow 1, 0 \rightarrow 2, 1 \rightarrow 2, 2 \rightarrow 0, 2 \rightarrow 3, 3 \rightarrow 1$

Output: DFS from vertex 1: 1203

Explanation -

DFS diagram

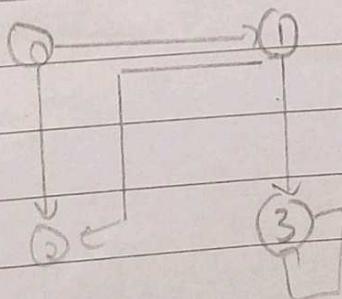


Input $n=4, e=6$

$2 \rightarrow 0, 0 \rightarrow 2, 1 \rightarrow 2, 1 \rightarrow 2, 0 \rightarrow 1, 3 \rightarrow 1 \rightarrow 3$

Output: DFS from vertex 2: 2013

DFS Diagram



prac 8.py - E:/fffiiles/college pracs and projects/Algorithm/prac 8.py (3.8.3)

```
File Edit Format Run Options Window Help
from collections import defaultdict
class Graph:
    def __init__(self):
        self.graph = defaultdict(list)
    def addEdge(self, u, v):
        self.graph[u].append(v)
    def DFSUtil(self, v, visited):
        visited.add(v)
        print(v, end=' ')
        for neighbour in self.graph[v]:
            if neighbour not in visited:
                self.DFSUtil(neighbour, visited)
    def DFS(self, v):
        visited = set()
        self.DFSUtil(v, visited)

g = Graph()
g.addEdge(0, 1)
g.addEdge(0, 2)
g.addEdge(1, 2)
g.addEdge(2, 0)
g.addEdge(2, 3)
g.addEdge(3, 3)

print("Neeraj Appari S073")
print("Following is DFS from (starting from vertex 2)")
g.DFS(2)
```

Python 3.8.3 Shell

```
File Edit Shell Debug Options Window Help
Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19) [MSC v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more
information.
>>>
===== RESTART: E:/fffiiles/college pracs and projects/Algo
rithm/prac 8.py =====
Neeraj Appari S073
Following is DFS from (starting from vertex 2)
2 0 1 3
>>> |
```

Type here to search



22:58 10-03-2021 ENG

Algorithm Practical 10

Aim: WAP to find fibonacci series using dynamic program

Algorithm:

- 1) Start
- 2) take fib function with parameter n and loop and main function
- 3) Use if loop for the conditions
- 4) return the variable lookup
- 5) take the initializing variable
- 6) print the fibonacci number
- 7) Stop

Whatups

- ↳ Dynamic Programming
- Dynamic Programming (DP) is mainly an optimization over plain recursion.
- Whenever we see a recursive solution that has repeatedly calling the same inputs we can optimize it using DP.
- ↳ Value can be stored in two ways
- ↳ Memorization (Top Down)
- ↳ It is a small modification that it looks into a lookup table to DP before computing solution.
- ↳ Tabulation (Bottom up)
- ↳ It builds a table in bottom up fashion and returns the last entry from table

↳ Fibonacci Series

- It is the sum of two preceding numbers starting from 0 and 1.

```
prac 10.py - E:/fffiiles/college pracs and projects/Algorithm/prac 10.py (3.8.3)
File Edit Format Run Options Window Help
# Function to calculate nth Fibonacci number
def fib(n, lookup):
    # Base case
    if n == 0 or n == 1:
        lookup[n] = n

    # If the value is not calculated previously then calculate it
    if lookup[n] is None:
        lookup[n] = fib(n-1, lookup) + fib(n-2, lookup)

    # return the value corresponding to that value of n
    return lookup[n]
# end of function

# Driver program to test the above function
def main():
    n = 34
    # Declaration of lookup table
    # Handles till n = 100
    lookup = [None]*101
    print ("Fibonacci Number is ", fib(n, lookup))

if __name__ == "__main__":
    print("Neeraj Appari S073")
    main()
```

```
Python 3.8.3 Shell
File Edit Shell Debug Options Window Help
Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19) [v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more
formation.
>>>
===== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 10.py =====
Neeraj Appari S073
Fibonacci Number is  5702887
>>>
```

Algorithm Practical 11

Aim: WAPP to demonstrate merge sort algorithm using divide and conquer technique

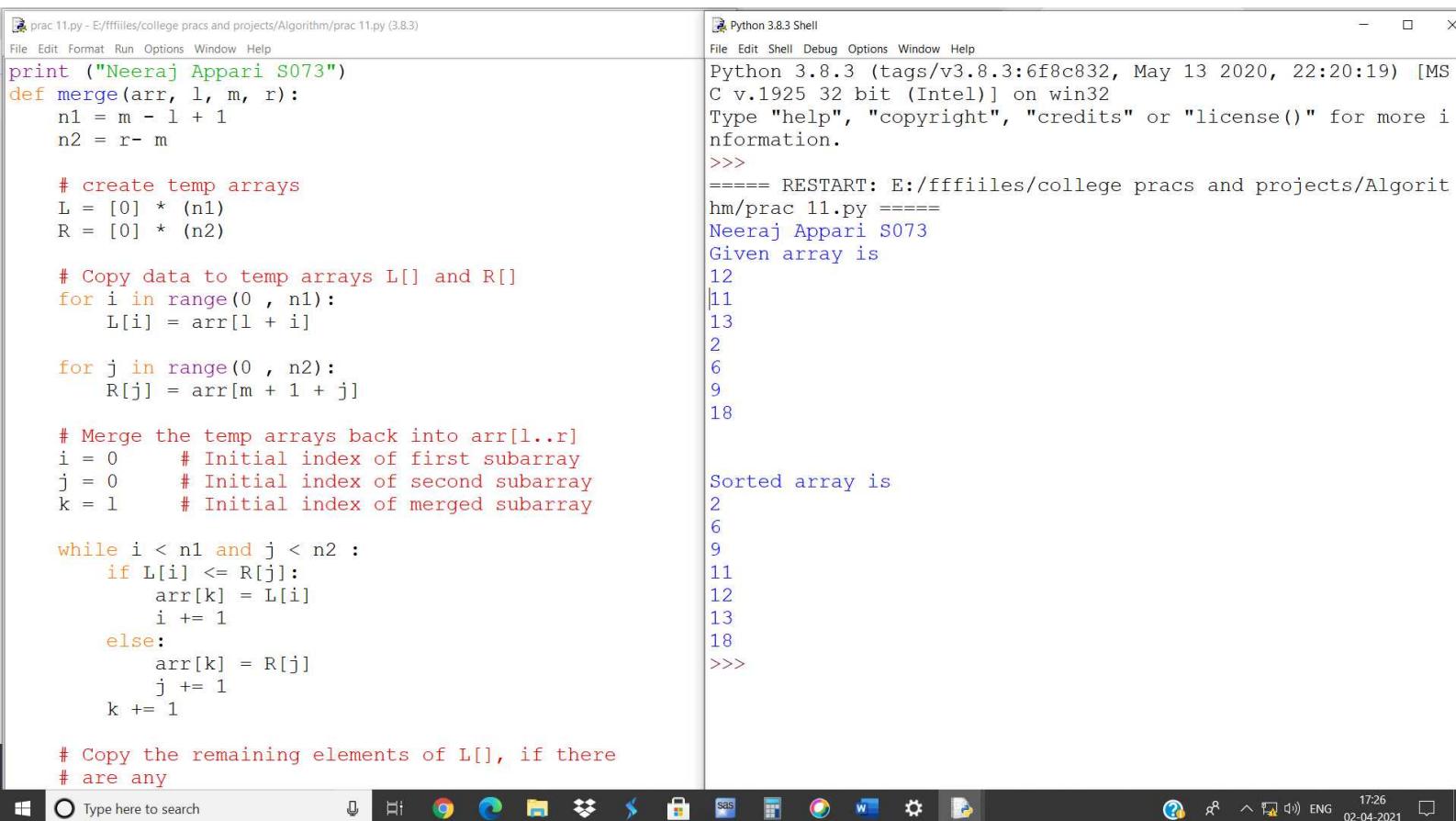
Algorithm

1) Start

- 2) take merge functions with parameters arr, l, m and r
- 3) initialize 2 variables n1 and n2
- 4) create arrays L and R
- 5) Use for loop to copy data in array
- 6) Merge the arrays using while loop
- 7) using mergesort function for the sub-array arr[r] sort
- 8) Take the values arr in arr variables to sort
- 9) print the sorted array
- 10) Stop

Whiteups

- Merge Sort
- DIT is a divide and conquer algorithm based on the idea of breaking down a list or into several sub-lists until each sublist consists of a single element and merging those sublists in a manner that results into sort list



prac 11.py - E:/fffiiles/college pracs and projects/Algorithm/prac 11.py (3.8.3)

File Edit Format Run Options Window Help

```
print ("Neeraj Appari S073")
def merge(arr, l, m, r):
    n1 = m - l + 1
    n2 = r - m

    # create temp arrays
    L = [0] * (n1)
    R = [0] * (n2)

    # Copy data to temp arrays L[] and R[]
    for i in range(0 , n1):
        L[i] = arr[l + i]

    for j in range(0 , n2):
        R[j] = arr[m + 1 + j]

    # Merge the temp arrays back into arr[l..r]
    i = 0      # Initial index of first subarray
    j = 0      # Initial index of second subarray
    k = l      # Initial index of merged subarray

    while i < n1 and j < n2 :
        if L[i] <= R[j]:
            arr[k] = L[i]
            i += 1
        else:
            arr[k] = R[j]
            j += 1
        k += 1

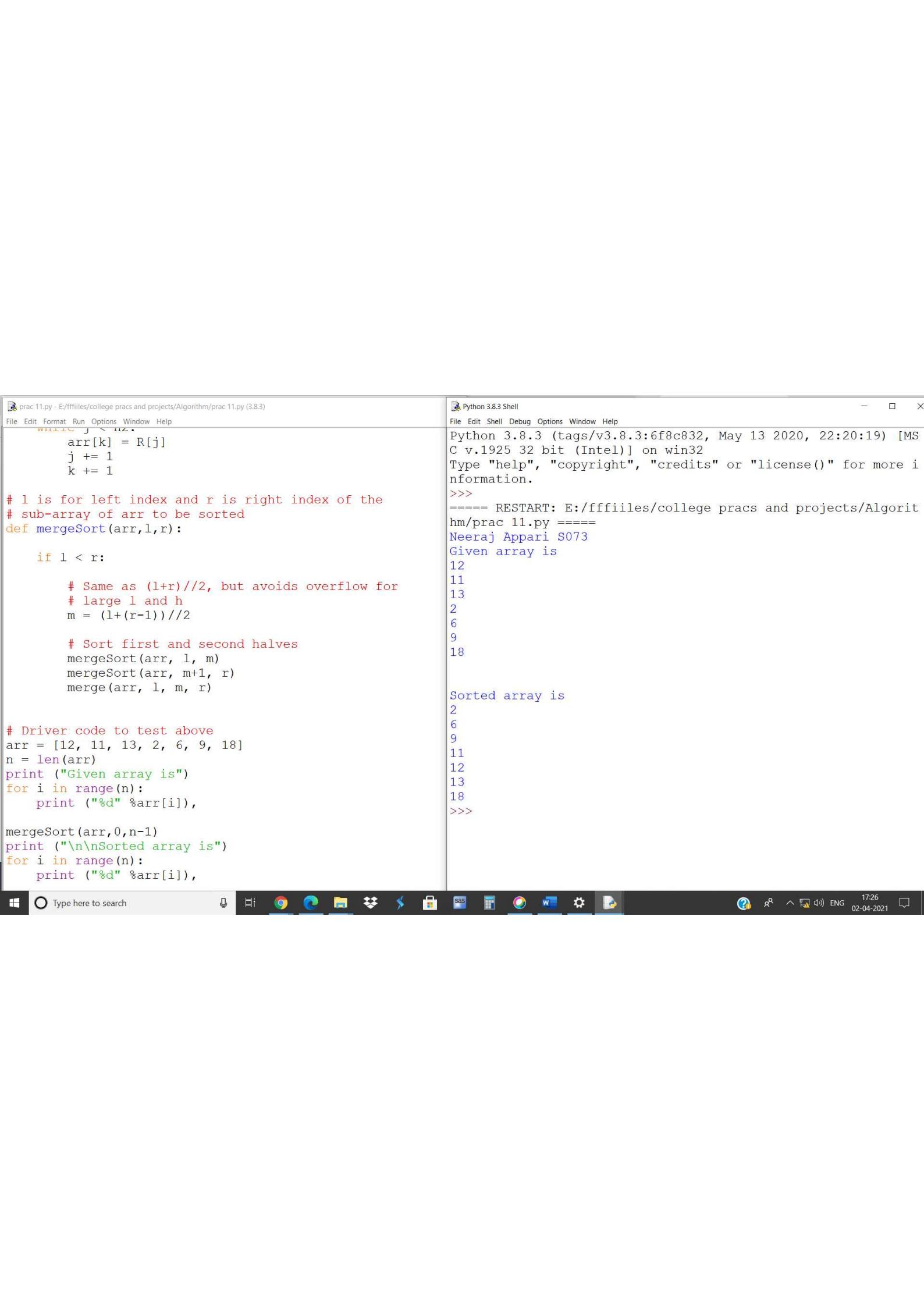
    # Copy the remaining elements of L[], if there
    # are any
```

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19) [MS
C v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more i
nformation.
>>>
===== RESTART: E:/fffiiles/college pracs and projects/Algorit
hm/prac 11.py =====
Neeraj Appari S073
Given array is
12
11
13
2
6
9
18

Sorted array is
2
6
9
11
12
13
18
>>>

Type here to search

17:26 02-04-2021



prac 11.py - E:/fffiiles/college pracs and projects/Algorithm/prac 11.py (3.8.3)

File Edit Format Run Options Window Help

```
arr[j] = R[j]
j += 1
k += 1

# l is for left index and r is right index of the
# sub-array of arr to be sorted
def mergeSort(arr,l,r):

    if l < r:

        # Same as (l+r)//2, but avoids overflow for
        # large l and h
        m = (l+(r-1))//2

        # Sort first and second halves
        mergeSort(arr, l, m)
        mergeSort(arr, m+1, r)
        merge(arr, l, m, r)

# Driver code to test above
arr = [12, 11, 13, 2, 6, 9, 18]
n = len(arr)
print ("Given array is")
for i in range(n):
    print ("%d" %arr[i]),

mergeSort(arr,0,n-1)
print ("\n\nSorted array is")
for i in range(n):
    print ("%d" %arr[i]),
```

Python 3.8.3 (tags/v3.8.3:6f8c832, May 13 2020, 22:20:19) [MS
C v.1925 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more i
nformation.

>>>
===== RESTART: E:/fffiiles/college pracs and projects/Algorithm/prac 11.py =====
Neeraj Appari S073
Given array is
12
11
13
2
6
9
18

Sorted array is
2
6
9
11
12
13
18
>>>

Type here to search

17:26 02-04-2021