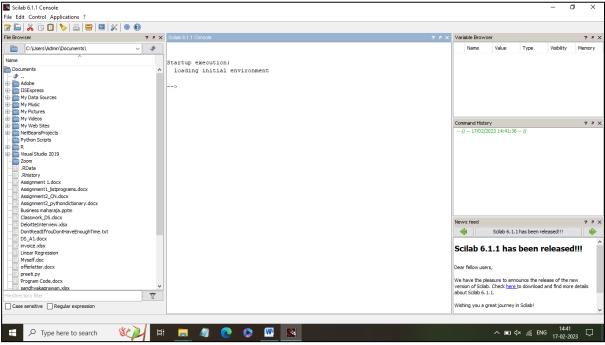
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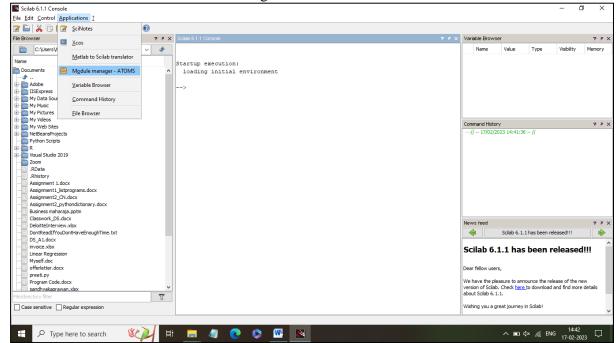
### **Practical 1**

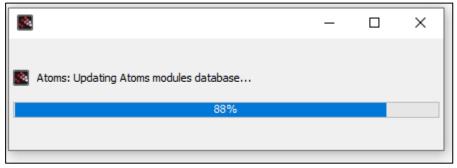
### A. Program to calculate number of samples required for an image.

1. Install Scilab 6.1.1, open scilab console

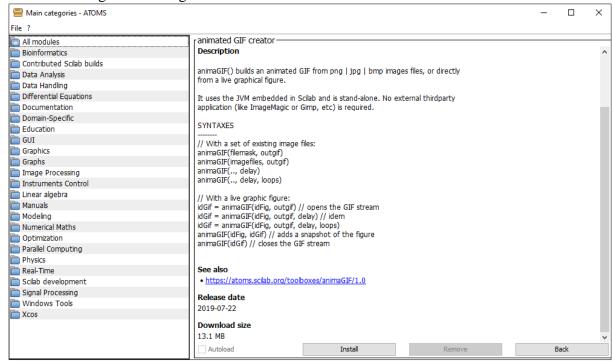


2. We require Modules for performing Digital Image processing Practical. Click on Applications from toolbar then click on Module manager – ATOMS.

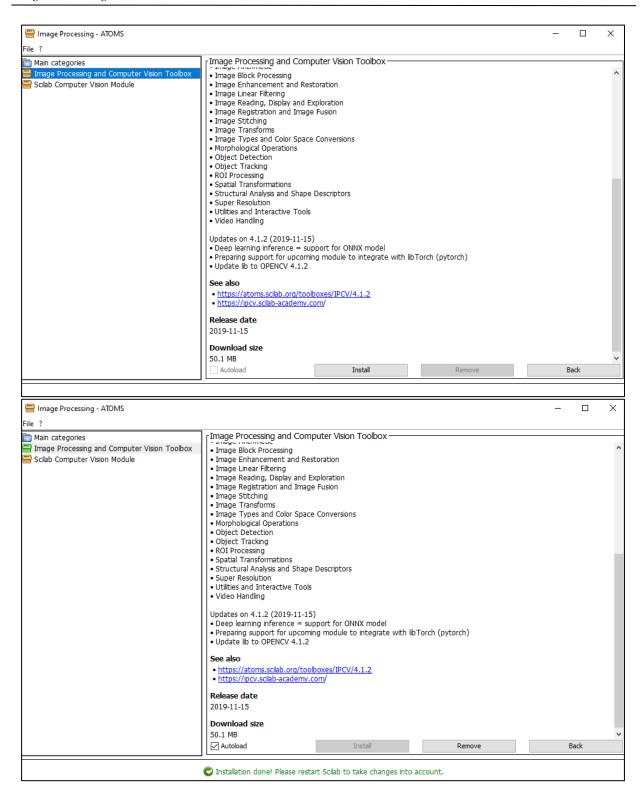




3. Click on Image Processing from list of Modules.



4. Install Image Processing and Computer Vision Toolbox and after installation restart the scilab so, the changes take place in ATOMS Module.



### 5. Write the code for calculating number of samples required for image Code:

```
clc;
clcse;
//dimension of image in inches
m=6;
n=4;
N=100;
N2=N*N
Fs=m*n*N2
disp(Fs,'Number of samples required to present the information in the image')
Output:
```

```
Scilab 6.1.1 Console

File Edit Control Applications ?

Scilab 6.1.1 Console

240000.

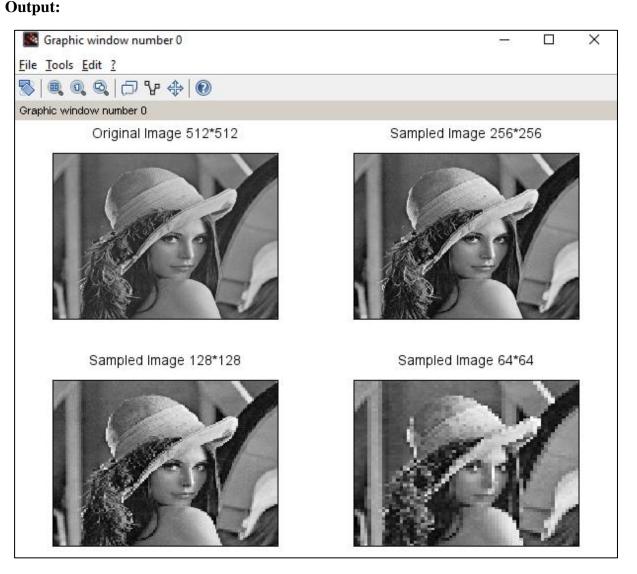
"Number of samples required to present the information in the image"

-->
```

# B. Program to study the effects of reducing the spatial resolution of a digital image.

```
clc;
clear all;
Img1=imread('D:\ IP Practical Images\lena.jpeg');
Img = rgb2gray(Img1);
//512*512
subplot (2,2,1),imshow(Img),title('Original Image 512*512');
//256*256
Samp=zeros (256);
m=1;
n=1;
for i=1:2:512
    for j=1:2:512
         Samp (m, n) = Img(i, j);
           n=n+1;
        end
        n=1;
        m=m+1;
end
SampImg256=mat2gray(Samp);
subplot(2,2,2);
imshow(SampImg256);
title('Sampled Image 256*256')
Samp=zeros(128);
m=1;
n=1;
for i=1:4:512
    for j=1:4:512
         Samp (m, n) = Img(i, j);
           n=n+1;
        end
        n=1;
        m=m+1;
end
SampImg128=mat2gray(Samp);
subplot(2,2,3),imshow(SampImg128),title('Sampled Image 128*128')
Samp=zeros(64);
m=1;
n=1;
for i=1:8:512
    for j=1:8:512
         Samp(m,n) = Img(i,j);
           n=n+1;
        end
        n=1;
```

```
m=m+1;
end
SampImg64=mat2gray(Samp);
subplot(2,2,4),imshow(SampImg64),title('Sampled Image 64*64')
```



# C. Program to study the effects of varying the number of intensity levels in a digital image.

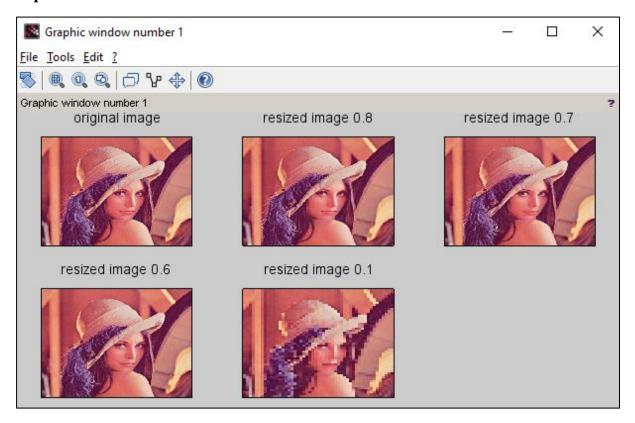
```
clc;
clear all;
figure(1)

subplot(3,3,1);
i=imread('D:\MSC IT\Part I\Sem II\Image Processing\image-20230324T094412Z-
001\image\lena.jpeg');
imshow(i);
title('original image');
subplot(3,3,2);
j1=imresize(i,0.8);
imshow(j1);
title('resized image 0.8');

subplot(3,3,3);
j2=imresize(i,0.7);
imshow(j2);
```

```
title('resized image 0.7');
subplot(3,3,4);
j3=imresize(i,0.6);
imshow(j3);
title('resized image 0.6');
subplot(3,3,5);
j4=imresize(i,0.1);
imshow(j4);
title('resized image 0.1');
```

### **Output:**



### D. Program to perform image averaging (image addition) for noise reduction.

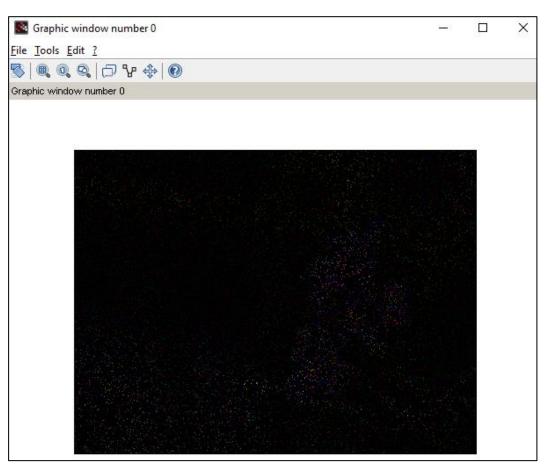
```
clc;
clear all;
i=imread("D:\MSC IT\Part I\Sem II\Image Processing\IP_Practical\flower.jpg");
subplot(2,1,1);
title('Original Image');
imshow(i);
b=imnoise(i,'salt & pepper');
subplot(2,1,2);
title('Salt and Pepper Noise Image');
imshow(b);
imwrite(b,'flowersalt&pepper.jpg')
Output:
```



# E. Program to compare images using subtraction for enhancing the difference between images.

### **Code:**

```
clc;
a=imread('D:\MSC IT\Part I\Sem II\Image Processing\IP_Practical\flower.jpg');
b=imread('D:\MSC IT\Part I\Sem II\Image
Processing\IP_Practical\flowersalt&pepper.jpg');
c=imsubtract(a,b);
imshow(c);
```



### **Practical 2**

### A. Basic Intensity Transformation functions

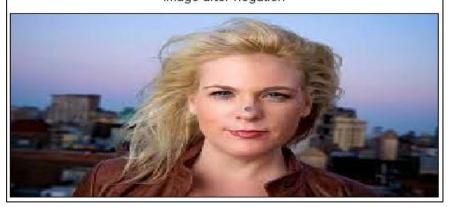
### i. Program to perform Image negation.

### **Code:**

```
clc;
clear all;
                    imread('D:\MSC
                                            IT\Part
                                                            I\Sem
                                                                           II\Image
Processing\IP_Practical\IP_Practical_Images\negimg.jpg');
subplot(2,1,1);
imshow(A);
title('Orignial Image');
R = A(:,:,1);
G = A(:,:,2);
B = A(:,:,3);
[row col]=size(A);
for x=1:row
    for y=1:col
       R(x,y) = 255 - R(x,y);
       G(x,y) = 255 - G(x,y);
       B(x, y) = 255-B(x, y);
    end
end
A(:,:,1) = R;
A(:,:,2) = G;
A(:,:,3)=B;
subplot(2,1,2);
imshow(A);
title('Image after negation');
```



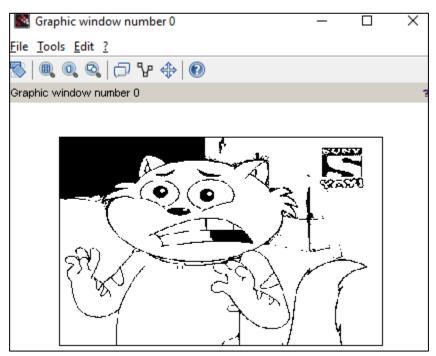
Image after negation



### ii. Program to perform threshold on an image.

### **Code:**

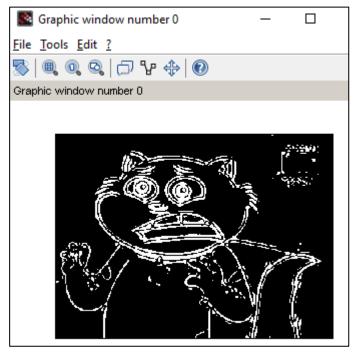
### **Output:**



### iii. Program to perform Log transformation.

### **Code:**

```
//LOG
a=imread('D:\MSC IT\Part I\Sem II\Image Processing\IP_Practical\Honey.jpg');
b=rgb2gray(a);
//Log operator
c=edge(b,'log');
imshow(c)
```



### iv. Power-law transformations

```
//Power Law transformation
clear all;
clc;
close all;
i=imread('D:\MSC
                               IT\Part
                                                                        II\Image
Processing\IP_Practical\IP_Practical_Images\flower.jpg');
subplot(2,1,1);
imshow(i);
title('Original Image');
i=im2double(i);
c=1;
[row col]=size(i);
for x=1:row
    for y=1:col
        i(x,y)=c*i(x,y)^0.5; //1.5
end
i=im2uint8(i);
subplot(2,1,2);
imshow(i);
title('Image after power-law transformation');
Output:
```

0.5

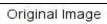




Image after power-law transformation



1.5

Original Image



Image after power-law transformation



### v. Piecewise linear transformations

### a. Contrast Stretching

#### Code:

```
clc
                            ("D:\MSC
                                                         I\Sem
                                                                     II\Image
               imread
                                           IT\Part
Processing\IP Practical\IP Practical Images\lena.png");
a = rgb2gray (a);
b = double (a) *0.5;
b = uint8 (b);
c = double (b) *2;
c = uint8 (c);
subplot(1,3,1)
imshow(a);
title ( "Original Image " )
subplot(1,3,2)
imshow(b) ;
title ( "Decrease in Contrast" )
subplot(1,3,3)
imshow(c) ;
title ( "Increase in Contrast")
```

### **Output:**



### b. Gray-level slicing with and without background Code with background:

```
clc;
clear all;
a=imread('D:\MSC
                               IT\Part
                                                     I\Sem
                                                                         II\Image
Processing\IP_Practical\IP_Practical_Images\lena.png');
a1=58; // This value is user defined
b1=158; // This value is user defined
[r,c]=size(a);
figure(2);
subplot(2,1,1);
imshow(a);
for i=1:r
    for j=1:c
        if (a(i,j)>a1 & a(i,j)<b1)
            x(i,j)=255;
        else
            x(i,j)=a(i,j);
        end
    end
end
x=uint8(x);
subplot(2,1,2);
title('Gray level slicing with background')
imshow(x);
```

### **Code without background:**

```
clc;
clear all;
a=imread('D:\MSC
                               IT\Part
                                                     I\Sem
                                                                        II\Image
Processing\IP Practical\IP Practical Images\lena.png');
a1=50; // This value is user defined
b1=150; // This value is user defined
[r,c]=size(a);
figure(1)
subplot(2,1,1);
imshow(a);
for i=1:r
    for j=1:c
        if (a(i,j)>a1 & a(i,j)<b1)
            x(i,j)=255;
        else
            x(i,j)=0;
        end
    end
end
x=uint8(x);
subplot(2,1,2);
title('Gray level slicing without background');
imshow(x);
```

### **Output:**





### c. Bit-plane slicing

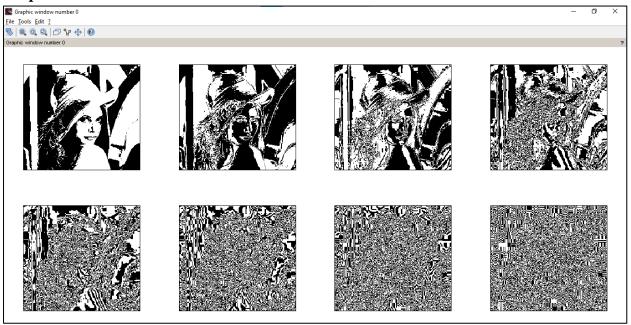
```
clc;
clear all;
f=imread('D:\MSC IT\Part I\Sem II\Image
Processing\IP_Practical\IP_Practical_Images\lenag.jpeg');
f=double(f);
[r,c]=size(f);
com=[128 64 32 16 8 4 2 1];

for k=1:1:length(com);
    for i=1:r
        for j=1:c
        new(i,j)=bitand(f(i,j),com(k));
    end
        subplot(2,4,k);
        imshow(new);
```

end

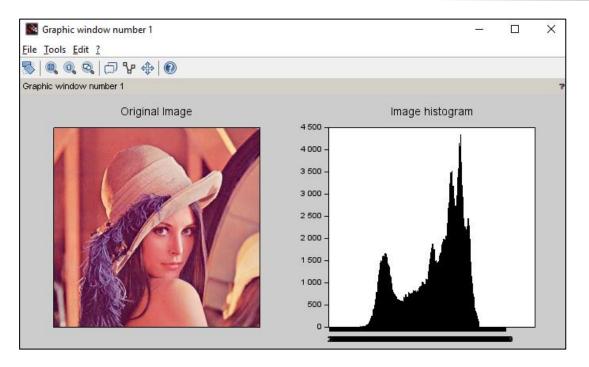
end

### **Output:**



### B 1. Program to plot the histogram of an image and categorise.

```
clear all;
clc;
a=imread('D:\MSC
                               IT\Part
                                                      I\Sem
                                                                         II\Image
Processing\IP_Practical\IP_Practical_Images\lena.png');
a=double(a);
[row col]=size(a);
h=zeros(1,300);
for n=1:1:row
for m=1:1:col
if a(n,m) == 0
a(n,m)=1;
end
end
end
for n=1:1:row
for m=1:1:col
t=a(n,m);
h(t) = h(t) + 1;
end
end
figure(1);
subplot(1,2,1);
imshow(uint8(a));
title('Original Image')
subplot(1,2,2);
bar(h);
title('Image histogram');
Output:
```

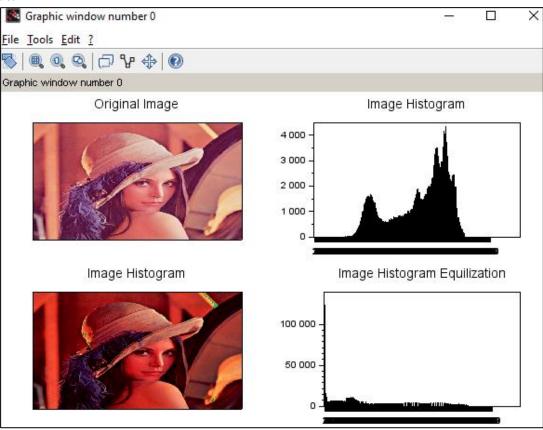


### **B 2. Program to apply histogram equalization.**

```
clear all;
clc;
            =imread('D:\MSC
                                        IT\Part
                                                           I∖Sem
                                                                            II\Image
Processing\IP Practical\IP Practical Images\lena.png');
a=double(a);
biq=256;
[row col d]=size(a);
c=row*col;
h=zeros(1,300);
z = zeros(1,300);
for e=1:1:d
for n=1:1:row
for m=1:1:col
if a(n, m, e) == 0
a(n, m, e) = 1;
end
end
end
end
for n=1:1:row
for m=1:1:col
t=a(n,m);
h(t) = h(t) + 1;
end
end
pdf=h/c;
cdf(1) = pdf(1);
for x=2:1:big
cdf(x) = pdf(x) + cdf(x-1);
end
new=round(cdf*big);
new=new+1;
for r=1:1:d
for p=1:1:row
for q=1:1:col
temp=a (p,q,r);
b(p,q,r) = new(temp);
```

```
t=b(p,q,r);
z(t) = z(t) + 1;
       end
    end
end
b=b-1;
subplot(2,2,1);
imshow(uint8(a));
title('Original Image');
subplot(2,2,2);
bar(h);
title('Image Histogram');
subplot(2,2,3);
imshow(uint8(b));
title('Image Histogram');
subplot(2,2,4);
title('Image Histogram Equilization');
```

### **Output:**



### C. Write a program to perform convolution and correlation.

```
//Caption : Linear convolution of any signal with an impulse signal gives rise to the same signal clc; x=[1,2,3;4,5,6;7,8,9]; \\ h=[1,1;1,1;1,1]; \\ y=conv2(x,h); \\ disp("Linear 2D Convolution result y=",y) \\ //Caption: Linear cross correlation of a 2D matrix clc; <math display="block">x=[3,1;2,4]; \\ h1=[1,5;2,3]; \\ h2=h1(:,\$:-1:1); \\ h=h2(\$:-1:1,:);
```

```
y = conv2(x,h)
disp("Linear cross correlation result y=",y)
```

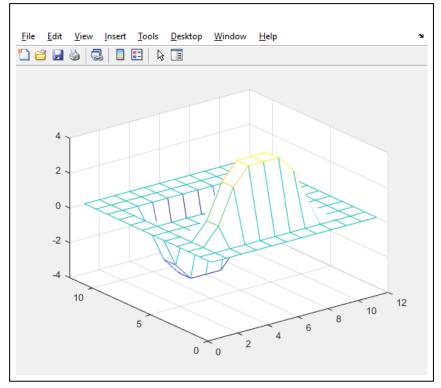
#### **2D-Convolution:**

```
%conv2 % MATLAB
%Two-dimensional convolution
s = [1 2 1; 0 0 0; -1 -2 -1];
A = zeros(10);
A(3:7,3:7) = ones(5);
H = conv2(A,s);
mesh(H)
```

### **Output:**

```
"Linear 2D Convolution result y="
        3.
              5.
 5.
        12.
              16.
                     9.
       27.
              33.
                     18.
 12.
 11.
       24.
              28.
                     15.
 7.
       15.
              17.
                     9.
```

"Linear cross correlation result y="
9. 9. 2.
21. 24. 9.
10. 22. 4.



# D. Write a program to apply smoothing and sharpening filters on grayscale and colour images.

### a. Low Pass

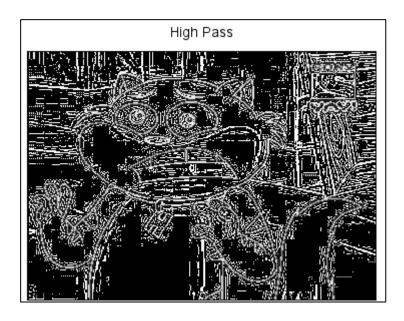
end
c=uint8(b)
imshow(c);

### **Output:**



### b. High Pass

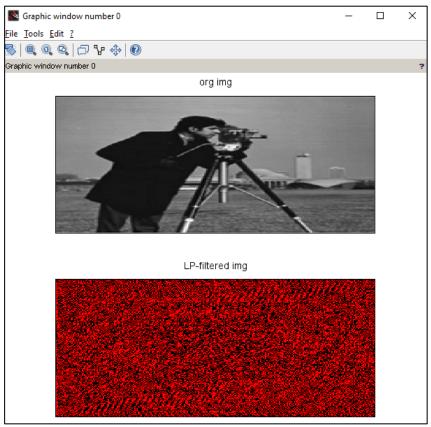
### **Code:**



### **Practical 3**

### **A.** Program to apply Discrete Fourier Transform on an image. Code:

### **Output:**

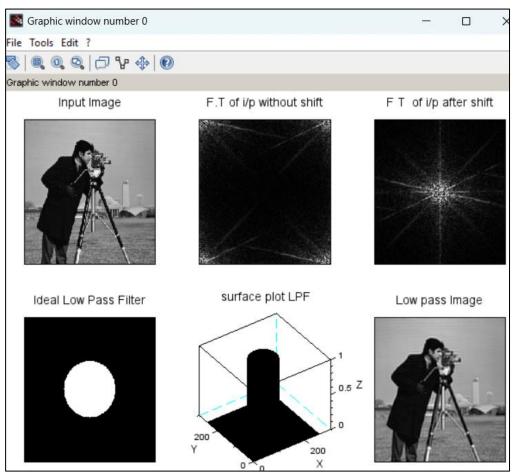


# B. Program to apply Low pass and High pass filters in frequency domain. i. Ideal Low Pass filter Code:

```
clc;
clear;
a=imread('C:\Users\sandhya\Desktop\3\cameraman.tif')
a=im2double(a);
subplot(2,3,1)
imshow(a)
title('Input Image')
[m,n]=size(a);
D0 =50;
A=fft2(a);
subplot(2,3,2)
imshow(uint8(abs(A)))
title('F.T of i/p without shift');
A_shift=fftshift(A);
A real=abs(A shift);
```

```
subplot(2,3,3)
imshow(uint8(A_real))
title('F T of i/p after shift');
A low=zeros(m,n);
d=zeros(m,n);
for u=1:m
    for v=1:n
        d(u,v) = sqrt((u-(m/2))^2+(v-(n/2))^2);
        if d(u,v) \le D0
            A_low(u,v) = A_shift(u,v);
            filt (u, v) = 1;
        else
            A low(u, v) =0;
            filt (u, v) = 0;
        end
    end
end
subplot(2,3,4),imshow(filt),title('Ideal Low Pass Filter')
subplot(2,3,5),mesh(filt),title('surface plot LPF')
B=fftshift(A low);
B inverse=ifft(B);
B real=abs(B inverse);
subplot(2,3,6),imshow(B real),title('Low pass Image')
```

### **Output:**

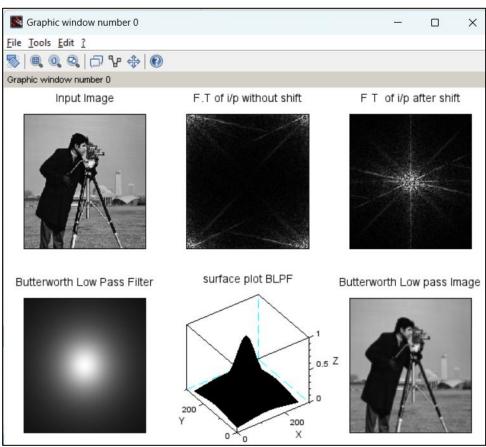


### ii. Butterworth Low Pass filter Code:

```
clc;
clear;
a=imread('C:\Users\sandhya\Desktop\3\cameraman.tif')
a=im2double(a);
subplot(2,3,1)
imshow(a)
title('Input Image')
```

```
[m,n]=size(a);
A=fft2(a);
subplot(2,3,2)
imshow(uint8(abs(A)))
title('F.T of i/p without shift');
A shift=fftshift(A);
A real=abs(A shift);
subplot(2,3,3)
imshow(uint8(A_real))
title('F T of i/p after shift');
D0=50;
d=zeros(m,n);
order=1;
for u=1:m
    for v=1:n
        d(u,v) = sqrt((u-(m/2))^2+(v-(n/2))^2);
        h(u,v)=1/((1+(d(u,v)/D0)^(2*order)));
    end
end
subplot(2,3,4),imshow(h),title('Butterworth Low Pass Filter')
subplot(2,3,5),mesh(h),title('surface plot BLPF')
B=A shift.*h;
B inverse=ifft(B);
B real=abs(B inverse);
subplot(2,3,6),imshow(B real),title('Butterworth Low pass Image')
```

### **Output:**

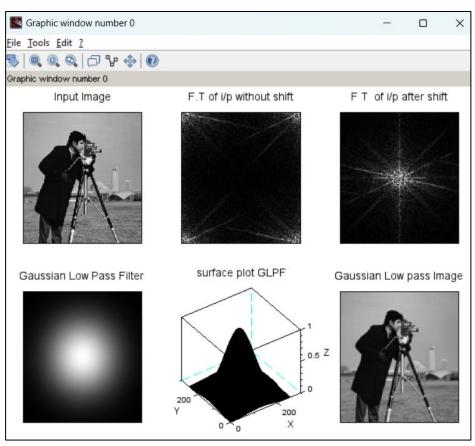


### iii. Gaussian Low Pass filter

```
clc;
clear;
a=imread('C:\Users\sandhya\Desktop\3\cameraman.tif')
a=im2double(a);
subplot(2,3,1)
imshow(a)
```

```
title('Input Image')
[m,n]=size(a);
A=fft2(a);
subplot(2,3,2)
imshow(uint8(abs(A)))
title('F.T of i/p without shift');
A shift=fftshift(A);
A real=abs(A shift);
subplot(2,3,3)
imshow(uint8(A_real))
title('F T of i/p after shift');
D0=50;
d=zeros(m,n);
order=1;
for u=1:m
    for v=1:n
        d=sqrt((u-(m/2)).^2+(v-(n/2)).^2);
        h(u,v) = \exp(-(d^2)/(2*D0.^2));
    end
end
subplot(2,3,4),imshow(h),title('Gaussian Low Pass Filter')
subplot(2,3,5),mesh(h),title('surface plot GLPF')
H low=A shift.*h;
H low shift=fftshift(H low);
H low shift=ifft(H low shift);
B real=abs(H low shift);
subplot(2,3,6),imshow(B real),title('Gaussian Low pass Image')
```

### **Output:**

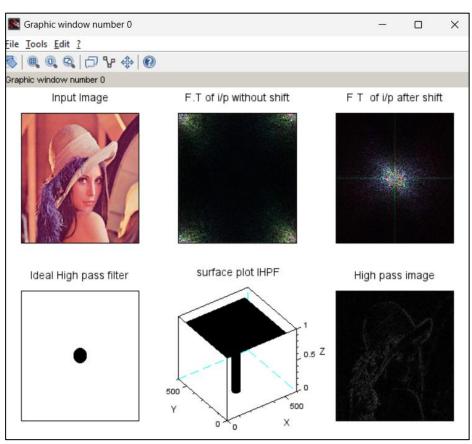


### iv. Ideal High Pass filter Code:

```
clc;
clear all;
a=imread('C:\Users\sandhya\Desktop\3\lena.jpeg')
a=im2double(a);
subplot(2,3,1)
```

```
imshow(a)
title('Input Image')
[m,n]=size(a);
D0 = 30
A=fft2(a);
subplot(2,3,2)
imshow(uint8(abs(A)))
title('F.T of i/p without shift');
A shift=fftshift(A);
A_real=abs(A_shift);
subplot(2,3,3)
imshow(uint8(A real))
title('F T of i/p after shift');
A low=zeros(m,n)
d=zeros(m,n)
for u=1:m
    for v=1:n
        d(u, v) = sqrt((u-(m/2))^2+(v-(n/2))^2)
        if d(u, v) \le D0
            A high (u, v) = 0
            H(u, v) = 0
        else
            A high (u, v) = A shift (u, v)
            H(u, v) = 1
        end
    end
subplot(2,3,4),imshow(H),title('Ideal High pass filter')
subplot(2,3,5),mesh(H),title('surface plot IHPF')
B=fftshift(A high);
B inverse=ifft(B);
B real=abs(B inverse);
subplot(2,3,6),imshow(B real),title('High pass image')
```

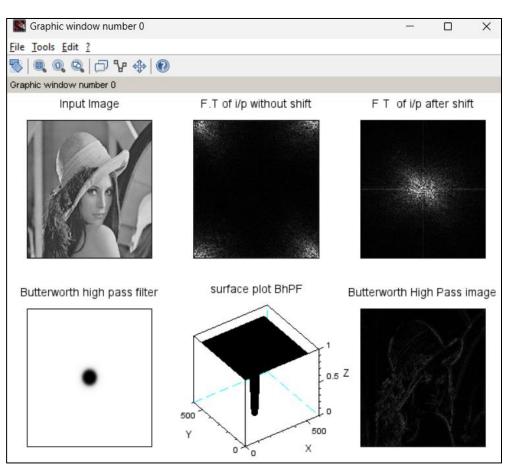
### **Output:**



### v. Butterworth High Pass filter

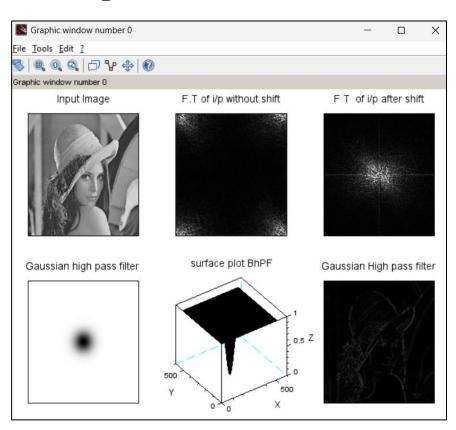
#### Code:

```
clc;
clear;
a=imread('C:\Users\sandhya\Desktop\3\lena gray.bmp')
a=im2double(a);
subplot(2,3,1)
imshow(a)
title('Input Image')
[m,n]=size(a);
A=fft2(a);
subplot(2,3,2)
imshow(uint8(abs(A)))
title('F.T of i/p without shift');
A shift=fftshift(A);
A_real=abs(A_shift);
subplot(2,3,\overline{3})
imshow(uint8(A real))
title('F T of i/p after shift');
D0 = 30
d=zeros(m,n)
order=4
for u=1:m
    for v=1:n
        d(u, v) = sqrt((u-(m/2))^2+(v-(n/2))^2)
        h(u, v) = 1/((1+(D0/d(u, v))^{(2*order)))
end
subplot(2,3,4),imshow(h),title('Butterworth high pass filter')
subplot(2,3,5),mesh(h),title('surface plot BhPF')
B=A shift.*h
B_inverse=ifft(B)
B_real=abs(B_inverse)
subplot(2,3,6),imshow(B_real),title('Butterworth High Pass image')
```



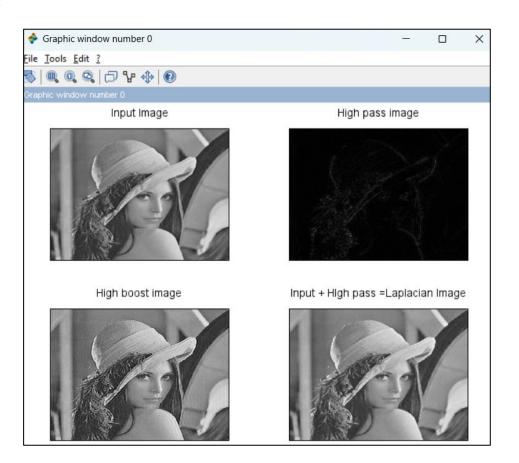
### vi. Gaussian High Pass filter Code:

```
clc;
clear;
a=imread('C:\Users\sandhya\Desktop\3\lena gray.bmp')
a=im2double(a);
subplot(2,3,1)
imshow(a)
title('Input Image')
[m,n]=size(a);
A=fft2(a);
subplot(2,3,2)
imshow(uint8(abs(A)))
title('F.T of i/p without shift');
A shift=fftshift(A);
A real=abs(A shift);
subplot(2,3,3)
imshow(uint8(A_real))
title('F T of i/p after shift');
D0 = 30
d=zeros(m,n)
order=1
for u=1:m
    for v=1:n
        d=sqrt((u-(m/2)).^2+(v-(n/2)).^2)
        h(u,v)=1-\exp(-(d^2)/(2*D0.^2))
    end
end
subplot(2,3,4),imshow(h),title('Gaussian high pass filter')
subplot(2,3,5),mesh(h),title('surface plot BhPF')
H high=A shift.*h
H high shift=fftshift(H high)
H high shift=ifft(H high shift)
B real=abs(H high shift)
subplot(2,3,6),imshow(B_real),title('Gaussian High pass filter')
```



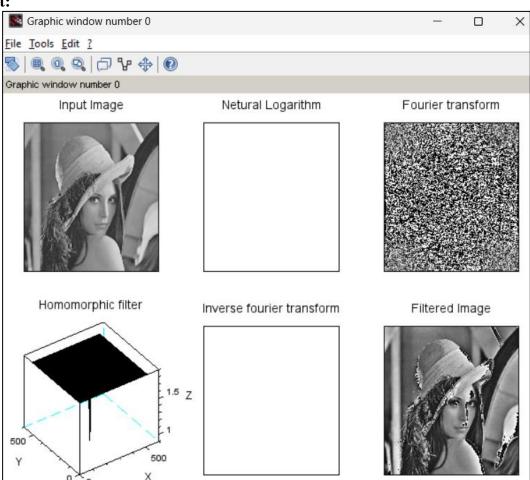
## C. Program to apply Laplacian filter in frequency domain. Code:

```
clc
clear all;
a=imread('C:\Users\sandhya\Desktop\3\lena gray.BMP')
subplot(2,2,1),imshow(a),title('Input Image')
[m,n]=size(a)
D0 = 50
A=fft2(a)
A shift=fftshift(A)
A real=abs(A shift)
H=zeros(m,n)
D=zeros(m,n)
for u=1:m
    for v=1:n
        D(u, v) = sqrt((u-(m/2))^2+(v-(n/2))^2)
        if D(u,v) \leq D0
            H(u, v) = 0
        else
            H(u, v) = 1
        end
    end
end
AHB=2.0
H1 = (AHB - 1) + H
X=A shift.*H
X1=A shift.*H1
XA=abs(ifft(X))
XB=abs(ifft(X1))
subplot(2,2,2),imshow(XA),title('High pass image')
subplot(2,2,3),imshow(XB),title('High boost image')
subplot(2,2,4),imshow(a+XA),title('Input + HIgh pass =Laplacian Image')
```



### **D. Program for homomorphic filtering** Code:

```
clc
clear all
a=imread('C:\Users\sandhya\Desktop\3\lena gray.BMP')
subplot(2,3,1),imshow(a),title('Input Image')
b=a
D0 = 50
GL=0.9
GH = 1.9
[m,n]=size(a)
b=b+1
log b=log(b)
subplot(2,3,2),imshow(log b),title('Netural Logarithm')
c=fft2(log b)
subplot(2,\overline{3},3), imshow(uint8(c)), title('Fourier transform')
dd=fftshift(c)
for u=1:m
    for v=1:n
        H(u,v) = (GH - GL) * (1-exp(-1*(sqrt((u-m/2)^2+(v-n/2)^2))^2/D0)^2) + GL
end
subplot(2,3,4),mesh(H),title('Homomorphic filter')
x=dd.*H
real x=abs(ifft(x))
subplot(2,3,5),imshow(real x),title('Inverse fourier transform')
Final = exp(real x)
subplot(2,3,6),imshow(uint8(Final)),title('Filtered Image')
```

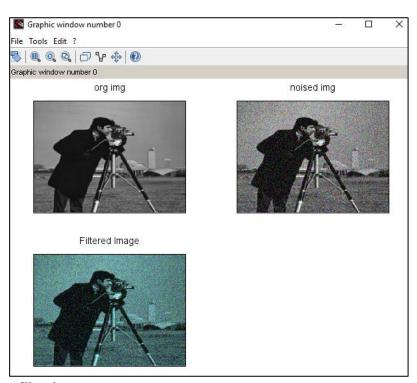


### **Practical 4**

### A. Program to denoise using spatial mean, median filtering. Code for mean filtering:

```
clc;
clear all;
a=imread('D:\MSC
                               IT\Part
                                                     I\Sem
                                                                         II\Image
Processing\IP_Practical\IP_Practical_Images\camera.png');
b1=double(a);
c=imnoise(a,'gaussian');
d=double(c);
b=d;
m = (1/9) * (ones (3,3));
[r1,c1]=size(a);
subplot(2,2,1);
imshow(a);
title('org img');
subplot(2,2,2);
imshow(c);
title('noised img');
for i=2:r1-1
for j=2:c1-1
a1=d(i-1,j-1)+d(i-1,j)+d(i-1,j+1)+d(i,j-1)+d(i,j)+d(i,j+1)
+d(i+1,j-1)+d(i+1,j)+d(i+1,j+1);
b(i,j)=a1*(1/9);
end end
subplot(2,2,3);
imshow(uint8(b));
title('Filtered Image');
```

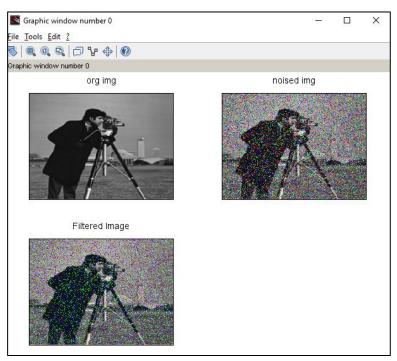
### **Output:**



### **Code for Median filtering:**

```
b = d;
m = (1/9) * ones (3,3);
subplot(2,2,1);
imshow(a);
title('org img');
subplot(2,2,2);
imshow(c);
title('noised img');
[r1,c1] = size(mtlb double(a));
for i = 2:r1-1
        for j = 2:c1-1
                               [d(i-1,j-1),d(i-1,j),d(i-1,j+1),d(i,j-1),d(i,j),
        a1
d(i,j+1),d(i+1,j-1),d(i+1,j),d(i+1,j+1)];
        a2 = gsort(a1,"g","i");//gsort(A,'g','i') sort the elements of the
array A in the increasing order.
        med = a2(5);
        b(i,j) = med;
        end;
subplot(2,2,3);
imshow(uint8(b));
title('Filtered Image');
```

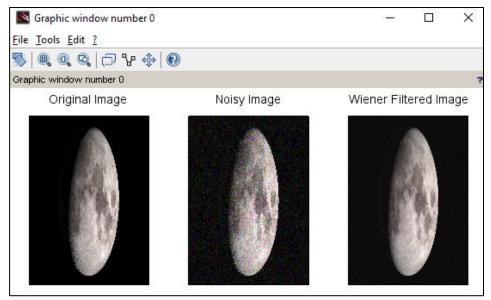
### **Output:**



### **B.** Program for Image deblurring using inverse, Wiener filters. Code for Wiener filter:

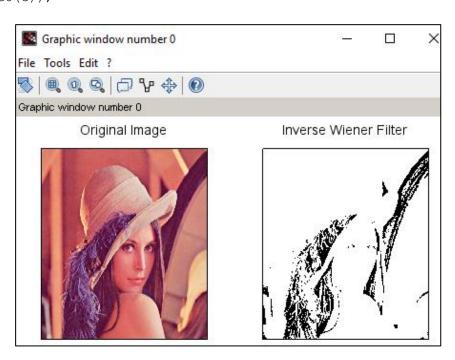
```
clc;
clear all;
Image=imread('D:\MSC
                                  IT\Part
                                                      I\Sem
                                                                         II\Image
Processing\IP Practical\IP Practical Images\moon.tif')
NoisyImage= imnoise(Image, 'gaussian', 0.02);
wienerfilter=imwiener2(NoisyImage, [5,5],0.2);
subplot(1,3,1);
imshow(Image);
title('Original Image');
subplot(1,3,2);
imshow(NoisyImage);
title('Noisy Image');
subplot(1,3,3);
imshow(wienerfilter);
title('Wiener Filtered Image');
```

### **Output:**



### **Code for Inverse Wiener Filter:**

```
a=imread('D:\MSC
                                IT\Part
                                                      I\Sem
                                                                          II\Image
Processing\IP_Practical\IP_Practical_Images\lena.png');
subplot(1,2,1);
title("Original Image")
imshow(a);
b=double(a);
[m,n] = size (b);
T=100;
for I=1: m
    for J=1:n
        if (b(I,J) < T)
            c(I,J)=0;
        else
            c(I,J) = 255;
        end
    end
end
subplot(1,2,2);
title("Inverse Wiener Filter")
imshow(uint8(c));
```



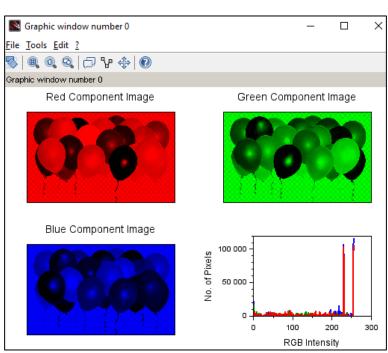
### **Practical 5**

# A. Program to read a colour image and segment into RGB planes, histogram of colour image.

#### Code:

```
clc;
clear all;
Image=imread('D:\MSC
                                  IT\Part
                                                      I\Sem
                                                                        II\Image
Processing\IP Practical\IP Practical Images\rgb.png');
r=size(Image,1);
c=size(Image, 2);
R=zeros(r,c,3);
G=zeros(r,c,3);
B=zeros(r,c,3);
R(:,:,1) = Image(:,:,1);
G(:,:,2) = Image(:,:,2);
B(:,:,3) = Image(:,:,3);
subplot(2,2,1);imshow(uint8(R));title('Red Component Image');
subplot(2,2,2);imshow(uint8(G));title('Green Component Image');
subplot(2,2,3);imshow(uint8(B));title('Blue Component Image');
nBins = 256;
[yR,x] = imhist(Image(:,:,1),nBins);
[yG,x] = imhist(Image(:,:,2),nBins);
[yB,x] = imhist(Image(:,:,3),nBins);
subplot(2,2,4)
plot(x,yR,x,yG,x,yB,"Linewidth",2);
xlabel("RGB Intensity");
ylabel("No. of Pixels");
```

### **Output:**

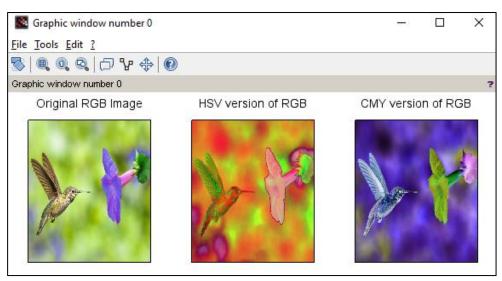


### **B.** Program for converting from one colour model to another model. Code:

```
clc;
clear all;
x=imread('C:\Users\Admin\Pictures\Nature\hummingbird-visiting-morning-
glory.jpg')
//Displayimg RGB image
subplot(1,3,1);
imshow(x);
title('Original RGB Image')
```

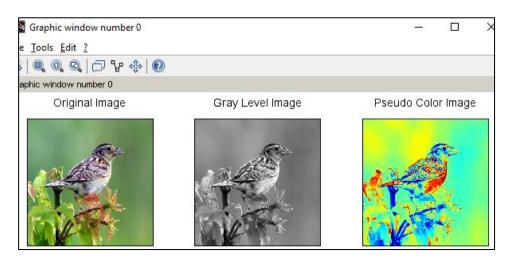
```
//Displaying HSV image
HSV = rgb2hsv(x);
subplot(1,3,2);
imshow(HSV);
title('HSV version of RGB')
CMY=imcomplement(x);
subplot(1,3,3)
imshow(CMY)
title('CMY version of RGB')
```

### **Output:**



# C. Program to apply false colouring(pseudo) on a gray scale image. Code:

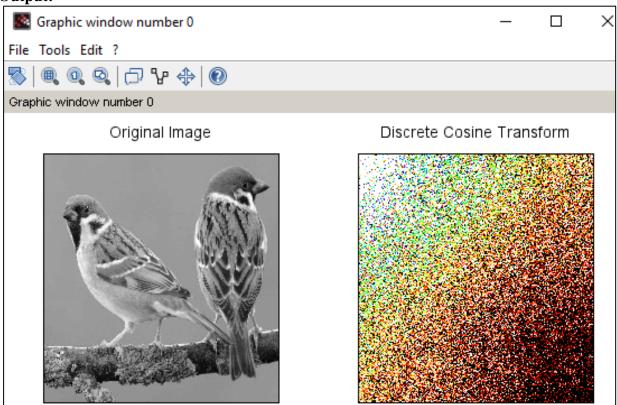
```
clc;
close;
                                         IT\Part I\Sem
                  imread('D:\MSC
                                                                     II\Image
Processing\IP_Practical\sparrow1.jpg');
//Displaying Original RGB image
subplot(1,3,1)
imshow(a);
title("Original Image")
//Displaying Gray level image
b = rgb2gray(a);
subplot(1,3,2)
imshow(b);
title("Gray Level Image")
//Displaying False coloring(Pseudo) image
subplot(1,3,3)
imshow(b, jetcolormap(256));
title("Pseudo Color Image");
```



### **Practical 6**

### A. Program to compute Discrete Cosine Transform.

### **Code:**



### Practical 7

# A. Program to apply compression and decompression algorithm on an image using Huffman Coding Technique.

### **Code:**

### **Huffman.py:**

```
import re
import numpy as np
from PIL import Image
print("Huffman Compression Program")
h = int(input("Enter 1 if you want to input an colour image file, 2 for
default gray scale case:"))
if h == 1:
   file = input("Enter the filename:")
   my string = np.asarray(Image.open(file),np.uint8)
   shape = my string.shape
   a = my_string
   print ("Enetered string is:", my string)
   my_string = str(my_string.tolist())
elif h == 2:
   array = np.arange(0, 737280, 1, np.uint8)
   my string = np.reshape(array, (1024, 720))
   print ("Enetered string is:", my string)
   a = my string
   my string = str(my string.tolist())
else:
    print("You entered invalid input")
                                                             # taking user
input
letters = []
only letters = []
for letter in my string:
   if letter not in letters:
        frequency = my string.count(letter)
                                                        #frequency of each
letter repetition
       letters.append(frequency)
       letters.append(letter)
       only letters.append(letter)
nodes = []
while len(letters) > 0:
   nodes.append(letters[0:2])
    letters = letters[2:]
                                                        # sorting according
to frequency
nodes.sort()
huffman_tree = []
huffman_tree.append(nodes)
                                                       #Make each unique
character as a leaf node
def combine nodes (nodes):
   pos = 0
   newnode = []
   if len(nodes) > 1:
       nodes.sort()
                                                   # assigning values 1 and
       nodes[pos].append("1")
0
       nodes[pos+1].append("0")
       combined node1 = (nodes[pos] [0] + nodes[pos+1] [0])
       combined node2 = (nodes[pos] [1] + nodes[pos+1] [1]) # combining the
nodes to generate pathways
       newnode.append(combined node1)
       newnode.append(combined node2)
       newnodes=[]
       newnodes.append(newnode)
       newnodes = newnodes + nodes[2:]
```

```
nodes = newnodes
        huffman tree.append(nodes)
        combine nodes (nodes)
    return huffman tree
                                                               # huffman tree
generation
newnodes = combine nodes(nodes)
huffman tree.sort(reverse = True)
print("Huffman tree with merged pathways:")
checklist = []
for level in huffman tree:
    for node in level:
        if node not in checklist:
            checklist.append(node)
        else:
            level.remove(node)
count = 0
for level in huffman tree:
    print("Level", count,":",level)
                                               #print huffman tree
    count+=1
print()
letter binary = []
if len(only letters) == 1:
    lettercode = [only letters[0], "0"]
    letter binary.append(letter code*len(my string))
    for letter in only letters:
        code =""
        for node in checklist:
            if len (node) > 2 and letter in node[1]:
                                                                     #genrating
binary code
                code = code + node[2]
        lettercode =[letter,code]
        letter binary.append(lettercode)
print(letter binary)
print("Binary code generated:")
for letter in letter binary:
    print(letter[0], letter[1])
bitstring =""
for character in my string:
    for item in letter binary:
        if character in item:
            bitstring = bitstring + item[1]
binary ="0b"+bitstring
print("Your message as binary is:")
                                        # binary code generated
uncompressed file size = len(my string)*7
compressed file size = len(binary)-2
print("Your original file size was",
                                            uncompressed file size, "bits.
compressed size is:",compressed file size)
print("This
                                             of
                                                    ", uncompressed file size-
                is
                        а
compressed file size, "bits")
output = open("compressed.txt","w+")
print("Compressed file generated as compressed.txt")
output = open("compressed.txt","w+")
print("Decoding....")
output.write(bitstring)
bitstring = str(binary[2:])
uncompressed string =""
code =""
for digit in bitstring:
    code = code+digit
    pos=0
                                                  #iterating and decoding
    for letter in letter binary:
        if code ==letter[1]:
```

```
uncompressed string=uncompressed string+letter binary[pos] [0]
            code=""
        pos+=1
print("Your UNCOMPRESSED data is:")
if h == 1:
    temp = re.findall(r'\d+', uncompressed string)
    res = list(map(int, temp))
    res = np.array(res)
    res = res.astype(np.uint8)
    res = np.reshape(res, shape)
    print(res)
    print("Observe the shapes and input and output arrays are matching or
not")
    print("Input image dimensions:", shape)
    print("Output image dimensions:",res.shape)
    data = Image.fromarray(res)
    data.save('uncompressed.png')
    if a.all() == res.all():
       print("Success")
if h == 2:
    temp = re.findall(r'\d+', uncompressed string)
    res = list(map(int, temp))
    print(res)
    res = np.array(res)
    res = res.astype(np.uint8)
    res = np.reshape(res, (1024, 720))
    print(res)
    data = Image.fromarray(res)
    data.save('uncompressed.png')
    print("Success")
```

```
------ RESTART: C:/Users/admin/Desktop/huffman.py ------
Huffman Compression Program
Enter 1 if you want to input an colour image file, 2 for default gray scale case:1
Enter the filename:hanuman1.jpg
Enetered string is: [[[111 27 25]
  [111 27 25]
[111 27 25]
  [115 27
           261
  [115
       27
  [115 27 26]]
 [[110 26 24]
  [111 27
           251
       27
           25]
  [111]
  [115 27
  [115 27
  [115 27 26]]
 [[110 26
           24]
  [110
       26
  [111
       27 25]
  [114
       26 251
  [114 26 25]
[114 26 25]]
 . . .
 [[ 85
       19
           21]
   8.5
       19
           211
  [ 84
       18
           20]
  [ 96
       20
           22]
   97
       21
           231
  [ 98
       22
           24]]
```

```
The fat Post Drop Option Works May

The fat Post Drop Option May Drop Option

The fat Post Drop Option May Drop Option

The fat Post Drop Option May Drop Option

The fat Post D
```

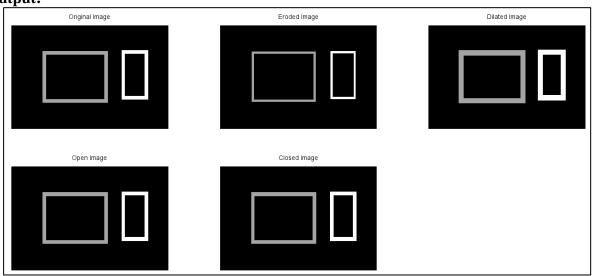
```
🍖 IDLE Shell 3.11.1
File Edit Shell Debug Options Window Help
      [110
             26
                  24]
      [111
             27
                  25]
             26
      [114
                  251
      [114
             26
                 25]
      [114
             26
                25]]
     [[ 85
             19
                 21]
      [ 85
             19
                  21]
      [ 84
             18
                 20]
      [ 96
             20
                 221
      [ 97
             21
                 231
      [ 98
             22
                 24]]
             20
     [[ 86
                 22]
      [ 85
             19
                 21]
      [ 85
             19
                 21]
      [ 98
             22
                 24]
      [ 99
             23
                 25]
      [100
             24
                 26]]
             21
     [[ 87
                  23]
      [ 86
             20
                 22]
      [ 86
             20
                 22]
            23
      [ 99
                 251
      [100 24
                 26]
      [101 25 27]]]
    Observe the shapes and input and output arrays are matching or not
    Input image dimensions: (116, 155, 3)
    Output image dimensions: (116, 155, 3)
    Success
```

#### **Practical 8**

# A. Program to apply erosion, dilation, opening, closing. Code:

```
8A-Opening
clear;
clc;
                   imread('D:\MSC
                                         IT\Part
                                                         I\Sem
                                                                       II\Image
Processing\IP Practical\IP Practical Images\rectb.png')
I=rgb2gray(a);
subplot (2,3,1);imshow(I);title("Original Image ");
se = imcreatese('rect',3,3);
erode= imerode (I, se);
subplot(2,3,2);imshow (erode);title ("Eroded Image");
dilate = imdilate (I, se);
subplot (2,3,3); imshow (dilate); title ("Dilated Image");
open= imopen(I, se);
subplot (2,3,4); imshow (open); title ("Open Image");
closed= imclose (I,se);
subplot (2,3,5); imshow (closed); title ("Closed Image");
```

#### **Output:**



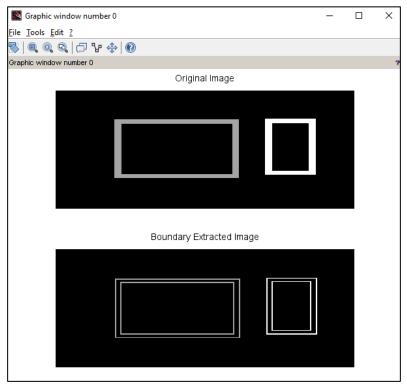
## B. Program for detecting boundary of an Image.

#### Code:

```
clc;
clear all;
a=imread('D:\MSC
                               IT\Part
                                                    I\Sem
                                                                        II\Image
Processing\IP Practical\IP Practical Images\rectb.png');
a=rgb2gray(a);
subplot(2,1,1);
imshow(a);
title('Original Image');
[r,c]=size(d);
m=[1 1 1;1 1 1;1 1 1];
for i=2:1:r-1
for j=2:1:c-1
new=[(m(1)*d(i-1,j-1)) (m(2)*d(i-1,j)) (m(3)*d(i-1,j+1))
(m(4)*d(i,j-1)) (m(5)*d(i,j)) (m(6)*d(i,j+1))
(m(7)*d(i+1,j-1)) (m(8)*d(i+1,j)) (m(9)*d(i+1,j+1))];
A2(i,j)=min(new);
aa(i,j)=d(i,j)-A2(i,j);
end
```

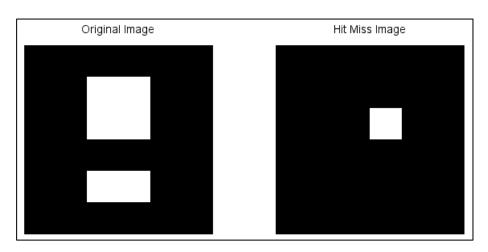
```
end
subplot(2,1,2);
imshow(aa);title('Boundary Extracted Image');
```

#### **Output:**



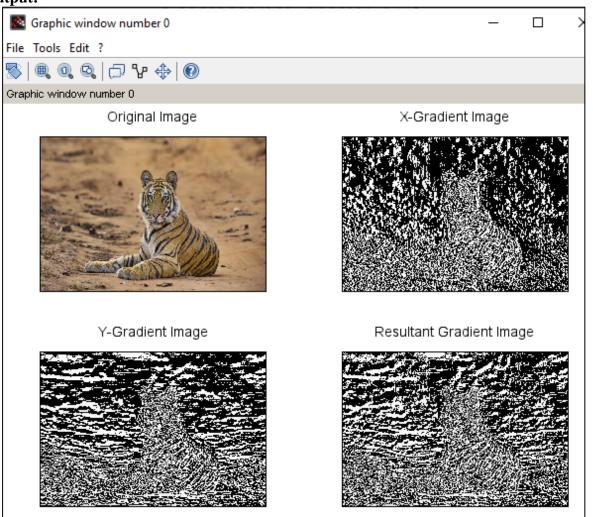
# C. Program to apply Hit-or-Miss transform. Code:

```
clear;
clc;
a = [0 \ 0 \ 0 \ 0 \ 0 \ 0 \ ;
   0 0 1 1 0 0 ;
   0 0 1 1 0 0 ;
   0 0 0 0 0 0;
   0 0 1 1 0 0 ;
   0 0 0 0 0 0 ];
a = im2bw(a, 0.5);
se = [0 \ 0 \ 0 \ 0;
      0 1 1 0;
      0 1 1 0;
      0 0 0 0];
s2 = imhitmiss(a, se);
subplot(1,2,1);imshow(a);title("Original Image ");
subplot(1,2,2);imshow(s2);title("Hit Miss Image");
```



# D. Program to apply morphological gradient on an image. Code:

```
clear all;
close all;
aa=imread('D:\Basic Soft\tiger.jpg');
a=double(aa);
[row col]=size(a);
w1 = [1 \ 0; -1 \ 0];
w2 = [1 -1; 0 0];
for x=2:1:row-1
 for y=2:1:col-1
a1(x,y)=w1(1)*a(x,y)+w1(2)*a(x,y+1)+w1(3)*a(x+1,y)+w1(4)*a(x+1,y)
+1);
a2(x,y)=w2(1)*a(x,y)+w2(2)*a(x,y+1)+w2(3)*a(x+1,y)+w2(4)*a(x+1,y)
end
end
a3=a1+a2;
subplot(221),imshow(uint8(a)),title('Original Image');
subplot(222),imshow(uint8(a1)),title('X-Gradient Image');
subplot(223),imshow(uint8(a2)),title('Y-Gradient Image');
subplot(224),imshow(uint8(a3)),title('Resultant
                                                           Gradient
Image');
```

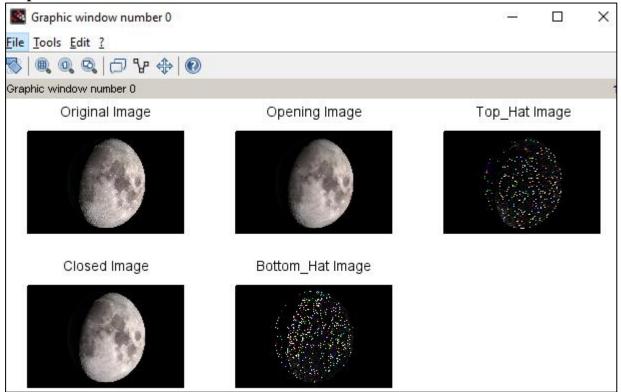


# **E. Program to apply Top-Hat/Bottom-Hat Transformations** Code:

```
a = imread('D:\MSC IT\Part I\Sem II\Image
Processing\IP_Practical\IP_Practical_Images\moon.tif')
se = imcreatese('ellipse',10,10);
opening = imopen(a,se);
Top_Hat = a-opening
closed = imclose(a,se);
Bottom_Hat = closed-a
subplot(2,3,1);imshow(a);title("Original Image ");
subplot(2,3,2);imshow(opening);title("Opening Image");
subplot(2,3,3);imshow(Top_Hat);title("Top_Hat Image");
subplot(2,3,4);imshow(closed);title("Closed Image");
subplot(2,3,5);imshow(Bottom_Hat);title("Bottom_Hat Image");
```

#### **Output:**

clear;
clc;



### **Practical 9**

## A. Program for Edge detection using.

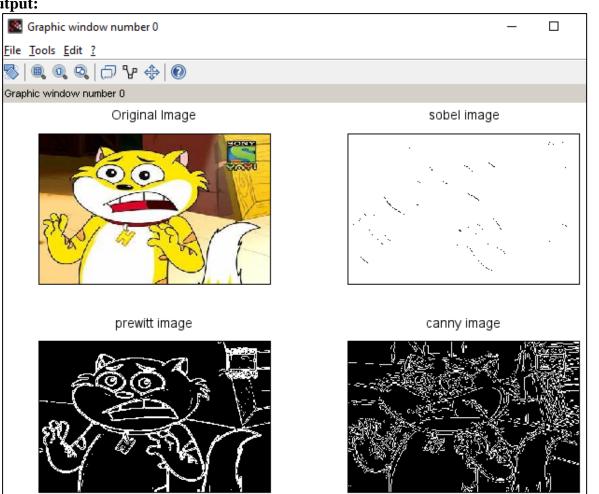
i. Sobel

ii. Prewitt

iii. Canny

#### Code:

```
clc;
image=imread('D:\MSC
                                 IT\Part
                                                     I\Sem
                                                                        II\Image
Processing\IP_Practical\Honey.jpg');
gray=rgb2gray(image);
//sobel operator
edge1 = edge(gray,'sobel');
//prewitt operator
edge2 = edge(gray,'prewitt');
//canny operator
edge3 = edge(gray,'canny');
subplot(2,2,1)
imshow(image);
title("Original Image ");
subplot(2,2,2);
imshow(edge1);
title('sobel image');
subplot(2,2,3);
imshow(edge2);
title('prewitt image');
subplot(2,2,4);
imshow(edge3);
title('canny image');
```

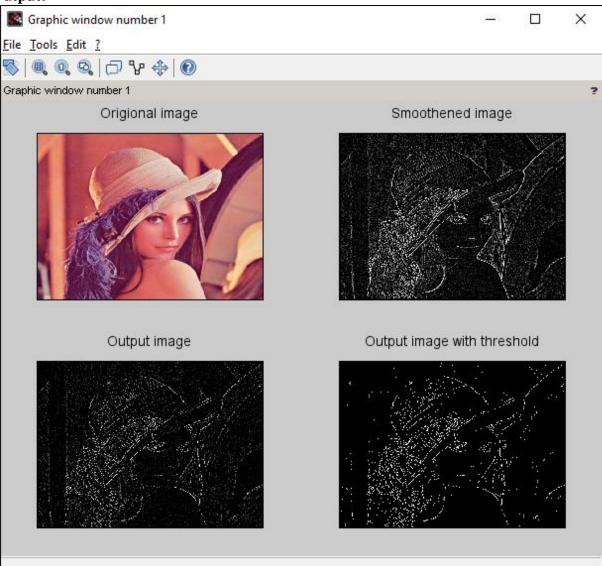


#### iv. Marr-Hildreth

#### Code:

```
clear all
im=imread('D:\MSC
                                 IT\Part
                                                        I\Sem
                                                                            II\Image
Processing\IP_Practical\IP_Practical_Images\lena.jpeg');
im=im2double(im);
gfilter= [0 0 1 0 0;
       0 1 2 1 0;
       1 2 -16 2 1;
       0 1 2 1 0;
       0 0 1 0 0];
smim=conv2(im,gfilter)
[rr,cc]=size(smim);
zc=zeros([rr,cc]);
for i=2:rr-1
    for j=2:cc-1
        if (smim(i,j)>0)
                 (\text{smim}(i,j+1) \ge 0 \& \& \text{smim}(i,j-1) < 0) | | (\text{smim}(i,j+1) < 0)
              if
                                                                                   & &
smim(i,j-1) >= 0
                 zc(i,j) = smim(i,j+1);
             elseif (\text{smim}(i+1,j))=0 && \text{smim}(i-1,j)<0 || (\text{smim}(i+1,j)<0 &&
smim(i-1,j) >= 0)
                     zc(i,j) = smim(i,j+1);
             elseif (smim(i+1,j+1)>=0 \&\& smim(i-1,j-1)<0) || (smim(i+1,j+1)<0)
&& smim(i-1, j-1) >= 0)
                   zc(i,j) = smim(i,j+1);
             elseif (smim(i-1,j+1) \ge 0 \&\& smim(i+1,j-1) < 0) \mid | (smim(i-1,j+1) < 0)
&& smim(i+1, j-1) >= 0)
                   zc(i,j) = smim(i,j+1);
             end
        end
    end
end
otpt=im2uint8(zc);
otptth= otpt>105;
figure;
  subplot(2,2,1);imshow(im);title('Origional image');
  subplot(2,2,2);imshow(smim);title('Smoothened image');
  subplot(2,2,3);imshow(otpt);title('Output image');
  subplot(2,2,4);imshow(otptth);title('Output image with threshold');
   figure, imshow(otptth);
```

#### **Output:**

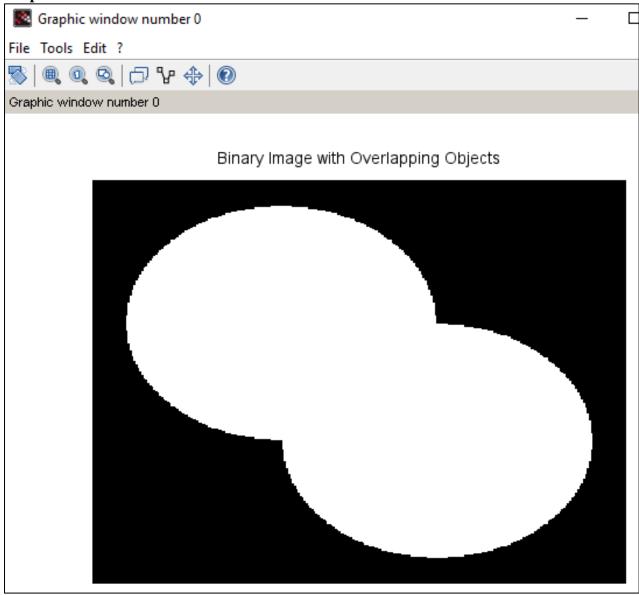


# **B.** Illustrate Watershed segmentation algorithm.

#### Code:

```
clear all;
clc;
center1 = -40;
center2 = -center1;
dist = sqrt(2*(2*center1)^2);
radius = dist/2 * 1.4;
lims = [floor(center1-1.2*radius) ceil(center2+1.2*radius)];
[x,y] = meshgrid(lims(1):lims(2));
bw1 = sqrt((x-center1).^2 + (y-center1).^2) \le radius;
bw2 = sqrt((x-center2).^2 + (y-center2).^2) \le radius;
bw = bw1 \mid bw2;
imshow(bw)
title('Binary Image with Overlapping Objects')
D = bwdist(\sim bw);
imshow(D,[])
title('Distance Transform of Binary Image')
D = -D;
imshow(D,[])
title('Complement of Distance Transform')
L = watershed(D);
L(\sim bw) = 0;
```

rgb = label2rgb(L,'jet',[.5 .5 .5]);
imshow(rgb)
title('Watershed Transform')

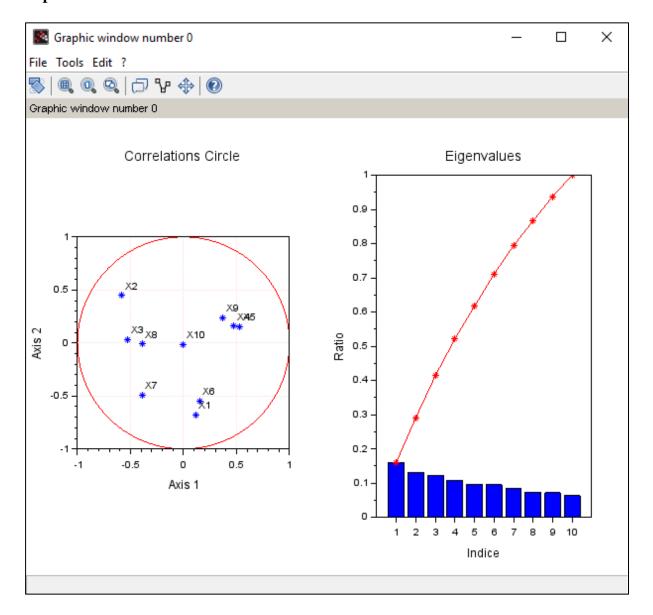


## **Practical 10**

## A. Principal components for image description

#### **Code:**

```
%MATLAB
a=rand(100,10,'n');
[lambda,facpr,comprinc]=pca(a);
show pca(lambda,facpr)
```



## B. Apply Harris-Stephen's corner detector algorithm.

#### **Code:**

```
%MATLAB
Image_in = checkerboard;
cornerDetector = detectHarrisFeatures(Image_in);
imshow(Image_in);
hold on;
plot(cornerDetector.selectStrongest(50));
```

