Simulation project

Objectives

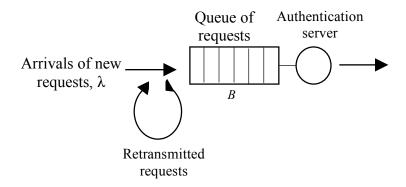
The objective is to simulate the re-certification process of a number of IoT devices with a view to characterizing the total time it takes for one to authenticate itself.

You can use any high-level language of your choice. You can develop your program on your personal computer, but it has to run and compile on eos. Programming elegance is not required! What is important is that your program runs correctly. For this, you are *strongly* advised to follow the instructions in this hand out!

Remember that any exchange of code with another student is forbidden as it constitutes cheating. We will run Moss at the end of this assignment to verify that there has not been any code sharing.

Project description

We assume that 1,000 IoT devices have to be recertified periodically, and that they do this during a fixed period of 5 hours. The devices send a re-certification request to an authentication server, but not at the same time. Rather, each IoT device waits for a period uniformly distributed in (0, 5] hours, before it transmits its request. In order to avoid overflows of the buffer that is allocated to the certification process which runs on a server, we impose an upper bound B on the queue size. A request that arrives at the server when there are less than B requests in its queue is allowed to join the queue. Otherwise it is rejected and a message is sent back to the IoT device. In this case the IoT device goes through a random delay r and retransmits its request. (Overflows may occur due to misconfigurations whereby the processing rate of the server and the population of the sensors can be such that the resulting server utilization is very high, thus giving rise to a very large queue which may exceed the buffer space.)



A queueing representation of the model

Due to the large number of IoT devices, it is impossible to simulate each one individually. Instead, we assume that requests arrive in a Poisson manner at the rate of $\lambda=1,000/5x60x60=0.0556/sec$. That is, the inter-arrival time of successive new requests is assumed to be exponentially distributed with a mean $1/\lambda=1/0.0556=17.98$ sec. We will refer to these requests as *new request*. A blocked request is retransmitted after a delay *d* randomly chosen between (0,D], and it will be referred to as a *retransmitted request*.

Below we describe how this simulation model will be implemented. The goal is to estimate the mean and 95^{th} percentile and their confidence interval of a) the time T it takes to certify an IoT device, and b) the time R it takes a new request to be certified if it is rejected the first time. This will be done using the method of repetitions in order to simulate at least 30 5-hour periods.

The simulation structure

The basic idea in a simulation is to track the occurrence of the three different events in the system that change the state of the system accordingly. In our simulation, we have the following events:

- 1. Arrival of a new request
- 2. Arrival of a retransmitted request
- 3. Completion of a service time

The occurrence of one event may trigger the occurrence of one or more events, as will be seen below.

I. Repetition 1 - Events and actions

- 1. Initial conditions at time master clock (MC)=0:
 - Queue empty, server is idle.
 - Predermine the time of the first new arrival, i.e., draw an exponential variate with mean $1/\lambda$, and add it to 0. This is the time of the first new arrival.

2. Events and logic

- 1. Arrival of a new request:
 - a. Once a new request arrives, determine the next arrival of a new request. That is, draw an exponential variate with mean $1/\lambda$, and add it to the current time indicated by the master clock (MC).
 - b. If the queue size is less than than the threshold value *B*, then the new arrival enters the buffer. If the buffer is empty, and the server is idle, schedule a new service time.
 - c. If the queue size is equal to B, then the new arrival is rejected. In this case, the rejected request will be retransmitted after a delay r uniformaly distributed in (0, R]. Schedule a new event for the arrival of the retransmisted request at time MC+r.
- 2. Arrival of a retransmitted request:
 - a. If the queue size is less than than B, the arrival enters the buffer. If the buffer is empty, and the server is idle, schedule a new service time.

a. If the queue size is equal to *B*, then the arrival is rejected again. In this case, follow 1c.

2. Service completion:

Once a service is completed, generate the next service completion time if the queue is not empty. Service times are assumed to be constant, therefore the next service completion time is MC plus constant service.

3. Event list

The event list consist of the events: a) next new arrival time, b) service completion time, and c) retransmission arrival and attempt number for all the rejected arrivals. That is, it will have the following structure:

Next new arrival	
Service completion	
Arrival of retransmitted request	
Arrival of retransmitted request	

The event list has a variable number of entries, and it should be implemented as a linked list or a fixed array, but be careful so that it does not overflow!

4. Stoppage rule

Once all 1,000 IoT devices have been recertified, the simulation is stopped. This may happen before the 5 hours are up, or it may take longer than 5 hours. For this you will have to setup a count of the number of requests that have been successfully processed, so you know when to stop the simulation.

II. Repetition i,
$$i=2,3, ..., N$$

Repeat the above, by zeroing all counters, and starting again from the beginning with the same initial condition, but use a different seed for the pseudo-random number generator.

III. Statistics calculation

You will estimate the mean and 95^{th} percentile and their confidence interval of the time T it takes to certificate an IoT device. Also, you will estimate the mean and 95^{th} percentile and their confidence interval of the time R it takes a new request to be certified if it is rejected the first time

To estimate T you need to enhance your simulation so that to keep track of the elapsed time from the moment a request arrives at the server's queue to the moment it is processed and a response message is sent back to the IoT device (This part will not be simulated.) For the second statistic, we need to augment the event list to add the time of the first arrival/rejection so that to keep track

of the time it takes from the time it is rejected to the time the retransmitted request succeeds to get into the server's queue.

- a. Calculate the mean T and R from each iteration. Then, calculate the super mean and standard deviation and construct the confidence interval.
- b. The 99th percentile and its confidence interval will be calculated using the following procedure.

Given a random variable, the 95th percentile of the random variable is a value such that only 5% of the values of the random variable are greater than itself. Let x_i be the T (or R) estimate in the i-th repetition. Then the 95th percentile of T (or R) is a value such that $Prob[X \le T] = 0.95$. Now, suppose that the total number of observations is N, i.e., $x_1, x_2, ..., x_N$. To calculate the percentile, you have to sort them out in ascending order. Let $y_1 \le y_2 \le ... \le y_N$ be the sorted observations. Then, the 95th percentile T (or R) is the value y_k where k=ceiling(0.95N), where ceiling(x) is the ceiling function that maps the real number x to the smallest integer not less than x. For instance, if N = 50, then k = 48, and the percentile is the value y_4 8.

Calculate the 99th percentile for each repetition, and then as in a) calculate the confidence interval.

c. Calculate the histogram of all estimates of R, and fit a theoretical distribution.

IV. Input data.

Your program should read the following input parameters from a file named "input.txt".

1/λ	Inter-arrival time
$1/\mu$	Service time
В	Buffer size
N	Number of repetition

Your program should generate a file named "output.txt" stating the following results:

- 1. Mean and confidence interval of *T* and *R*.
- 2. 95^{th} percentile of T and R.

Deliverables

Tasks will be defined as we progress through the simulation exercise.