User Documentation for the Supémon Game

Welcome to the exciting world of Supémon, the CLI (console) version inspired by the famous Pokémon game. This guide aims to help you get started, navigate the game, and become the best Supémons trainer!

**Starting the Game**

**Launching**

When you launch the game, you will be greeted by the main menu offering three options:

**-New Game:** Start a brand new adventure.

**-Load Game:** Continue your adventure by loading an existing save.

**-Quit Game:** Exit the game.

**Creating Your Character**

If you choose to start a new game, you will need to enter a name for your character and choose a starting Supémon from the following options:

**-Supmander:** A Fire-type Supémon.

**-Supasaur:** A Plant-type Supémon.

**-Supirtle:** A Water-type Supémon.

**Actions Outside of Combat**

**In the Wild**

Exploring the wild will allow you to initiate battles against random wild Supémons. Each encounter is an opportunity to train your Supémons or to capture new allies.

**Shop**

The shop is where you can buy or sell items. Here are the items available for purchase:

**-Potion:** Restores 5 HP to your Supémon (100 Supcoins).

**-Super Potion:** Restores 10 HP to your Supémon (300 Supcoins).

**-Rare Candy**: Increases the chosen Supémon's level by one (700 Supcoins).

You can also sell items from your inventory to obtain Supcoins.

**Supémon Center**

Visit the Supémon Center to heal all your Supémons for free and check your collection.

**Quitting the Game**

You can quit the game at any time. Remember to save your progress to avoid losing your advancements.

**The Player**

Your character has:

-A name.

-An age.

-A list of Supémons.

-A selected Supémon for battle.

-Supcoins to make purchases.

-A list of items in the inventory.

**The Supémons**

Each Supémon has:

-A name.

-A level (starting at 1).

-Experience.

-Current and maximum health points (HP).

-Attack, defense, dodge, accuracy, and speed stats.

-A list of moves usable in battle.

**Combat**

While exploring the wild, you engage in turn-based battles against wild Supémons. During a battle, you can:

**-Attack:** Select a move for your Supémon.

**-Change Supémon:** Select another Supémon from your collection for battle.

**-Use an Item:** Use an item from your inventory.

**-Flee:** Attempt to flee the battle.

**-Capture:** Try to capture the wild Supémon.

**Gain Experience and Level Up**

After winning a fight, your Supemon gains experience. Accumulating enough experience allows your Supemon to level up, increasing all of their stats.

**Save Your Game**

The game allows you to save your progress by creating a save file that includes all the information about your player, Supemons, items, and Supcoins.

We hope this guide will help you dive into the Supémon adventure and become the greatest trainer in Supémons! Good luck, and let the adventure begin!