Persistence Class Diagram

PersistenceHomeAudioSystem
- fileName:String
- initializeXStream():void + loadHomeAudioSystemModel():void + setFileName(name:String):void

PersistenceXStream
- xstream:XStream - filename:String = "data.xml"
+ saveToXMLwithXStream(obj:Object):boolean + loadFromXMLwithXStream():Object + setAlias(xmlTagName:String, className:Class<?>):void + setFilename(fn:String):void