# **How It Works: User Flow + Al Engine**

## **New User Flow:**

- 1. User opens dashboard
- 2. User types a skill they want to learn (e.g., "Graphic design," "Learn Al tools").
- 3. Al generates:
  - 30-Day micro-task plan
  - · Side hustle tips
  - · Progress and earnings tracker

## Example:

- User input: "Learn Canva for freelance gigs"
- · Al output:
  - Day 1: Create a Canva account and explore templates.
  - Day 2: Design your first Instagram post.
  - Day 3: Create a Fiverr account.
  - Day 4: Build your first gig listing...
  - Day 30: Launch your first \$5 design service.

## Simple Diagram Sketch:

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User Input: "I want to learn [Skill]"

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Al Engine: Generate 30-Day Plan (micro-tasks + side hustle steps)

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User Dashboard:

→ Today's Task

→ Streak Tracker

→ Side Hustle Progress Bar

→ Templates/Resources (Optional)

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Final Day: Publish/Launch Side Hustle
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## **Tech Behind It (Simple Version First):**

- Basic Al prompts on backend (OpenAl API or similar)
- Pre-built skill libraries + adjustable templates
- Smart task mapping (skill → daily → mini-income)

(You don't need heavy Al training at first — you can "fake" personalization by using clever prompt engineering and templates.)

## **Examples of First Public Work:**

- portfolio page (showing Canva designs)
- gig listing for your new service (like "I'll design a logo for \$10")
- LinkedIn post or Twitter thread that says: "I just learned X in 30 days—here's what I built!"