



Experiment-2.4

A menu driven Program for the operations on Doubly Linked List (DLL).

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Semester: 3rd Date of Performance:05.10.21

Subject Name: DATA STRUCTURES LAB Subject Code: 210-20CSP-236_20BIT-1_B

1. Aim/Overview of the practical:

A menu driven Program for the operations on Doubly Linked List (DLL).

2. Task to be done:

We have to do different operation on Doubly Linked List (DLL).

3. Algorithm/Flowchart:

Step 1: Start.

Step 2: Read the value of N. (N student's information)

Step 3: Create a doubly linked list. (DLL)

Step 4: Display the status of DLL.

Step 5: Count the number of nodes.

Step 6: Perform insertion at front of list.

Step 7: Perform deletion at the front of the list.

Step 8: Perform insertion at end of the list.

Step 9: Perform deletion at the end of the list

Step 10: Demonstrate how doubly linked list can be used as double ended queue.

Step 11: Stop.

4. Code for experiment/practical:

#include<stdio.h>
#include<conio.h>







```
int MAX=4, count;
struct emp
int ssn;
char name[20];
char dept[10];
char desig[15];
int sal;
char phno[10];
struct emp *left;
struct emp *right;
};
typedef struct emp NODE;
int countnodes (NODE *head)
NODE *p;
count=0;
p=head;
while (p!=NULL)
{
p=p->right;
count++;
return count;
NODE* getnode(NODE *head)
NODE *newnode;
newnode=(NODE*)malloc(sizeof(NODE));
newnode->right=newnode->left=NULL;
printf("\nEnter SSN, Name, Dept, Designation, Sal, Ph.No\n");
scanf("%d", &newnode->ssn);
flushall();
gets (newnode->name);
flushall();
gets (newnode->dept);
flushall();
gets(newnode->desig);
scanf("%d", &newnode->sal);
```







```
flushall();
gets (newnode->phno);
head=newnode;
return head;
NODE* display(NODE *head)
NODE *p;
if (head==NULL)
printf("\nNo Employee data\n");
else
{
p=head;
printf("\n---EMPLOYEE DATA----\n");
printf("\nSSN\tNAME\tDEPT\tDESINGATION\tSAL\t\tPh.NO.");
while (p!=NULL)
{
 printf("\n^d\t^s\t^s\t\t^t\d\t\t^s\", p->ssn, p->name, p->dept, p->desig, p->desig, p->dept, p->desig, p->desig, p->dept, p->desig, p-
p->sal, p->phno);
p = p->right; //Go to next node...
printf("\nThe no. of nodes in list is: %d", countnodes (head));
return head;
NODE* create(NODE *head) // creating & inserting at end.
NODE *p, *newnode;
p=head;
if (head==NULL)
newnode=getnode(head);
head=newnode;
else
 {
newnode=getnode(head);
while (p->right!=NULL)
 {
```







```
p=p->right;
p->right=newnode;
newnode->left=p;
return head;
NODE* insert end(NODE *head)
{
if (countnodes (head) ==MAX)
printf("\nList is Full!!");
else
head=create(head);
return head;
NODE* insert front(NODE *head)
{
NODE *p, *newnode;
if (countnodes (head) ==MAX)
printf("\nList is Full!!");
else
if (head==NULL)
newnode=getnode(head);
head=newnode; //set first node to be head
else
return head;
newnode=getnode(head);
newnode->right=head;
head->left=newnode;
head=newnode;
}
}
```







```
return head;
NODE* insert(NODE *head)
{
int ch;
do
{
printf("\n 1.Insert at Front(First) \t 2.Insert at
End(Rear/Last) \t3.Exit");
printf("\nEnter your choice: ");
scanf("%d", &ch);
switch(ch)
{
case 1: head=insert front(head); break;
case 2: head=insert end(head); break;
case 3: break;
head=display(head);
\}while(ch!=3);
return head;
NODE* delete front(NODE *head)
NODE *p;
if (head==NULL)
printf("\nList is Empty (QUEUE)");
else
{
p=head;
head=head->right;
head->right->left=NULL;
free(p);
printf("\nFront(first) node is deleted");
return head;
NODE* delete end(NODE *head)
NODE *p, *q;
```







```
p=head;
while (p->right!=NULL)
p=p->right; //Go upto -1 node which you want to delete
q=p->left;
q->right=NULL;
p->left=NULL;
free(p);//Delete last node...
printf("\nLast(end) entry is deleted");
return head;
}
NODE *del(NODE *head)
int ch;
do {
printf("\n1.Delete from Front(First)\t2. Delete from
End(Rear/Last))\t3.Exit");
printf("\nEnter your choice: ");
scanf("%d", &ch);
switch(ch)
case 1: head=delete front(head);
break;
case 2: head=delete end(head);
break;
case 3: break;
}
head=display(head);
\} while (ch!=3);
return head;
}
NODE* queue (NODE *head)
int ch, ch1, ch2;
do
printf("\nDLL used as Double Ended Queue");
printf("\n1.QUEUE- Insert at Rear & Delete from Front");
```







```
printf("\n2.QUEUE- Insert at Front & Delete from Rear");
printf("\n3.Exit");
printf("\nEnter your choice: ");
scanf("%d", &ch);
switch(ch)
case 1: do{
printf("\n1.Insert at Rear\t2.Delete from From Front\t3.Exit");
printf("\nEnter your choice: ");
scanf("%d", &ch1);
switch(ch1)
{
case 1: head=insert end(head); break;
case 2: head=delete front(head); break;
case 3: break;
}while(ch1!=3);
break;
case 2: do{
printf("\n1.Insert at Front\t2.Delete from Rear\t3.Exit");
printf("\nEnter your choice: ");
scanf("%d", &ch2);
switch(ch2)
{
case 1: head=insert front(head); break;
case 2: head=delete end(head); break;
case 3: break;
\} while (ch2!=3);
break;
case 3: break;
\} while (ch!=3);
head=display(head);
return head;
}
void main()
int ch, i, n;
```







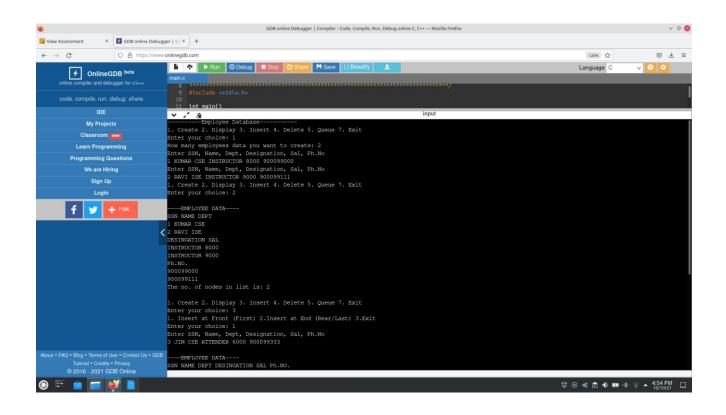
```
NODE *head;
head=NULL;
clrscr();
printf("\n-----Employee Database----");
do
printf("\n1.Create\t2.Display\t3.Insert\t4.Delete\t5.Queue\t6.Exit");
printf("\nEnter your choice: ");
scanf("%d", &ch);
switch(ch)
case 1: printf("\nHow many employees data you want to create: ");
scanf("%d", &n);
for(i=0;i<n;i++)
head=create(head);//Call to Create node...
break;
case 2: head=display(head); //Call to Display...
break;
case 3: head=insert(head); //Call to Insert...
break;
case 4: head=del(head); //Call to delete
break;
case 5: head=queue(head);
break;
case 6: exit(0); //Exit...
break;
}
\}while(ch!=6);
}
```

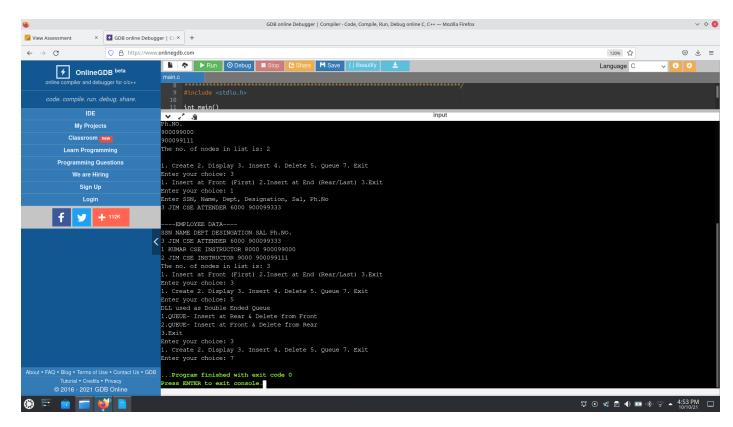
5. Output: Image of sample output to be attached here

















Learning outcomes (What I have learnt):

- Add item to the Doubly Linked List (DLL).
- Remove an item from the Doubly Linked List (DLL)..
- Evaluation of expressions.
- Backtracking.
- Runtime memory management.

Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.			
2.			
3.			

