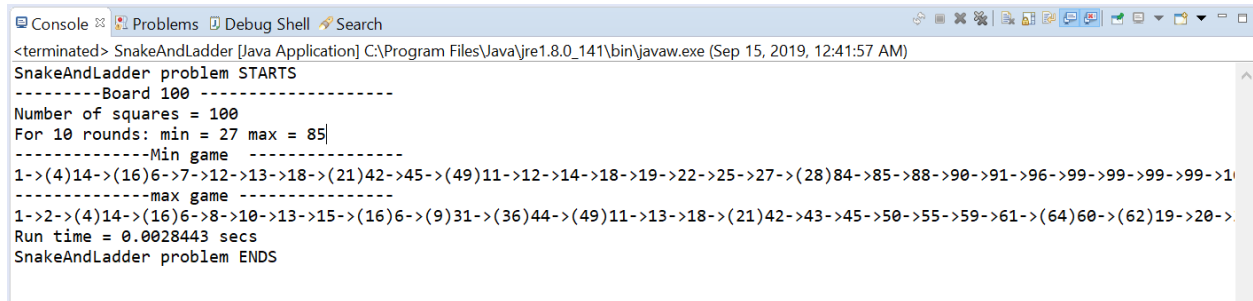


Output when number of rounds = 10

ScreenShot:



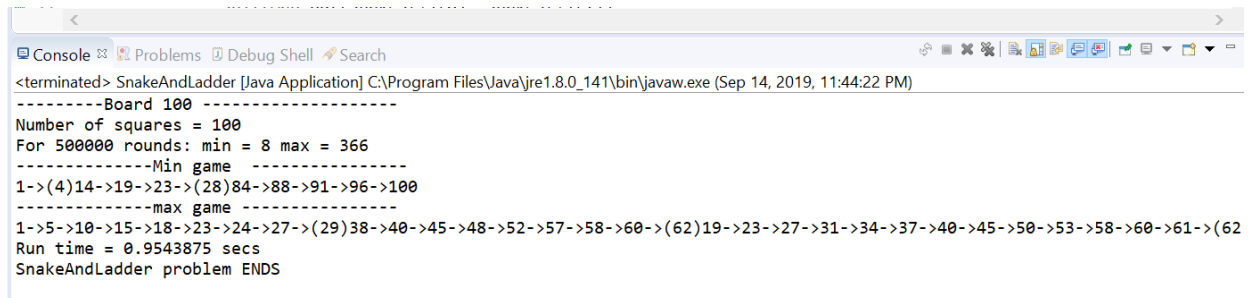
```
<terminated> SnakeAndLadder [Java Application] C:\Program Files\Java\jre1.8.0_141\bin\javaw.exe (Sep 15, 2019, 12:41:57 AM)
SnakeAndLadder problem STARTS
-----Board 100 -----
Number of squares = 100
For 10 rounds: min = 27 max = 85
-----Min game -----
1->(4)14->(16)6->7->12->13->18->(21)42->45->(49)11->12->14->18->19->22->25->27->(28)84->85->88->90->91->96->99->99->99->99->100
-----max game -----
1->2->(4)14->(16)6->8->10->13->15->(16)6->(9)31->(36)44->(49)11->13->18->(21)42->43->45->50->55->59->61->(64)60->(62)19->20->24->26->(28)84->89->94->(95)75->79->83->84->85->86->90->(95)75->78->83->85->86->(87)24->(29)38->39->42->(47)26->(29)38->42->45->(47)26->27->(29)38->41->42->43->48->(51)67->69->(71)91->(95)75->76->79->83->85->(87)24->26->31->(36)44->48->53->54->58->61->(64)60->65->67->(71)91->94->99->99->99->99->100
Run time = 0.0028443 secs
SnakeAndLadder problem ENDS
```

Output:

```
SnakeAndLadder problem STARTS
-----Board 100 -----
Number of squares = 100
For 10 rounds: min = 27 max = 85
-----Min game -----
1->(4)14->(16)6->7->12->13->18->(21)42->45->(49)11->12->14->18->19->22->25->27->(28)84->85->88->90->91->96->99->99->99->99->100
-----max game -----
1->2->(4)14->(16)6->8->10->13->15->(16)6->(9)31->(36)44->(49)11->13->18->(21)42->43->45->50->55->59->61->(64)60->(62)19->20->24->26->(28)84->89->94->(95)75->79->83->84->85->86->90->(95)75->78->83->85->86->(87)24->(29)38->39->42->(47)26->(29)38->42->45->(47)26->27->(29)38->41->42->43->48->(51)67->69->(71)91->(95)75->76->79->83->85->(87)24->26->31->(36)44->48->53->54->58->61->(64)60->65->67->(71)91->94->99->99->99->99->100
Run time = 0.0028443 secs
SnakeAndLadder problem ENDS
```

Output when number of rounds = 500000

ScreenShot:



```
<terminated> SnakeAndLadder [Java Application] C:\Program Files\Java\jre1.8.0_141\bin\javaw.exe (Sep 14, 2019, 11:44:22 PM)
-----Board 100 -----
Number of squares = 100
For 500000 rounds: min = 8 max = 366
-----Min game -----
1->(4)14->19->23->(28)84->88->91->96->100
-----max game -----
1->5->10->15->18->23->24->27->(29)38->40->45->48->52->57->58->60->(62)19->23->27->31->34->37->40->45->50->53->58->60->61->(62)
Run time = 0.9543875 secs
SnakeAndLadder problem ENDS
```

Output:

SnakeAndLadder problem STARTS

-----Board 100 -----

Number of squares = 100

For 500000 rounds: min = 8 max = 366

-----Min game -----

1->(4)14->19->23->(28)84->88->91->96->100

-----max game -----

1->5->10->15->18->23->24->27->(29)38->40->45->48->52->57->58->60->(62)19->23->27->31->34->37->40->45->50->53->58->60->61->(62)19->24->(29)38->43->44->(47)26->30->34->39->43->45->(49)11->13->15->18->23->26->31->35->38->39->42->43->48->53->58->(62)19->20->24->(29)38->41->44->(49)11->15->19->20->24->(29)38->42->46->(49)11->12->(16)6->7->10->12->13->15->18->23->25->(29)38->39->41->45->(49)11->(16)6->11->13->17->20->25->26->27->(28)84->(87)24->26->31->33->38->42->(47)26->27->31->(36)44->(49)11->13->18->(21)42->46->50->53->57->59->(62)19->24->(29)38->42->(47)26->(29)38->42->(47)26->(29)38->43->(47)26->30->35->(36)44->48->(49)11->15->19->24->(28)84->85->86->88->(93)73->77->78->82->84->(87)24->26->27->31->34->(36)44->(47)26->27->32->37->41->42->43->(47)26->30->32->33->35->37->41->42->43->48->(51)67->69->70->73->75->77->82->84->89->94->97->(98)78->83->84->86->(87)24->26->30->33->37->42->45->(49)11->15->(16)6->8->13->(16)6->(9)31->32->35->(36)44->45->48->52->57->59->(62)19->20->22->24->25->26->30->32->33->37->39->43->46->48->52->55->58->59->(62)19->20->25->27->30->34->38->43->48->52->57->60->(62)19->22->27->30->33->34->35->37->38->39->42->(47)26->27->31->35->(36)44->46->48->53->54->55->59->63->(64)60->(64)60->(62)19->(21)42->43->44->46->48->(51)67->72->75->79->82->(87)24->25->26->(29)38->42->43->(47)26->31->35->40->41->46->(49)11->13->14->18->19->(21)42->44->48->52->54->55->(56)53->54->57->61->63->(64)60->63->65->67->69->72->74->77->82->84->(87)24->27->30->35->38->42->(47)26->(29)38->40->44->(49)11->14->18->20->24->25->26->30->31->32->(36)44->46->(51)67->70->72->76->77->82->85->(87)24->(28)84->(87)24->(29)38->43->(47)26->27->31->(36)44->48->52->55->57->(62)19->24->25->26->27->30->35->38->41->46->(47)26->(28)84->(87)24->(28)84->88->(93)73->75->77->78->(80)100

Run time = 0.9543875 secs

SnakeAndLadder problem ENDS