

Thank you for purchasing this theme. If you have any questions that are beyond the scope of this help file, please feel free to start new ticket on this page. Thanks so much!

Scope of free support

We can help you with:

- 1. Responding to questions or problems regarding the item and its features
- 2. Fixing any discovered item's bugs
- 3. Providing updates to ensure compatibility with new software versions

Shop Locator plugin allows you to create a map with simple HTML markup and customize it with number of various parameters. Change map marker, pagination type, add infoBubbles and much more.

Please read this documentation to discover all available options.

0.1 Plugin Installation

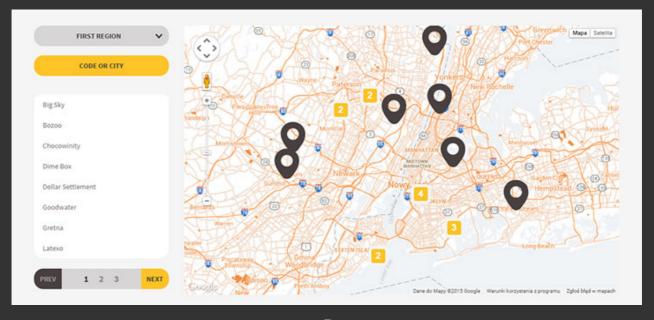
Shop Locator requires the following scripts to be attached in HTML page:

```
<script type="text/javascript" src="https://maps.googleapis.com/maps/api/js?
libraries=places,geometry"></script>
<script src="../src/shop-locator.js"></script>
```

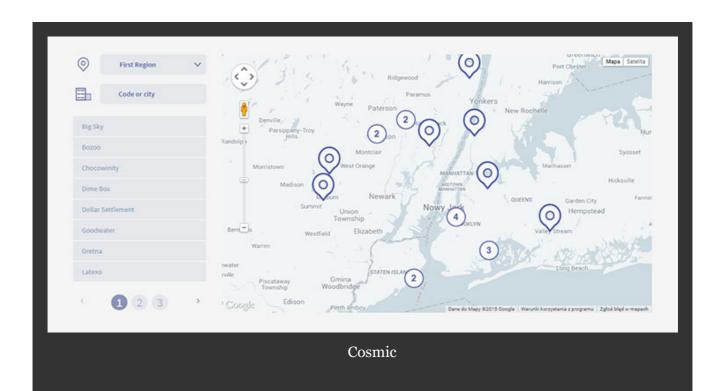
Once scripts are attached – induce your google map with the simple HTML markup:

```
<div class="firstStyle"></div>
```

We prepared for you 9 predefined map styles, though there are also number of parameters editable via javascript attributes.

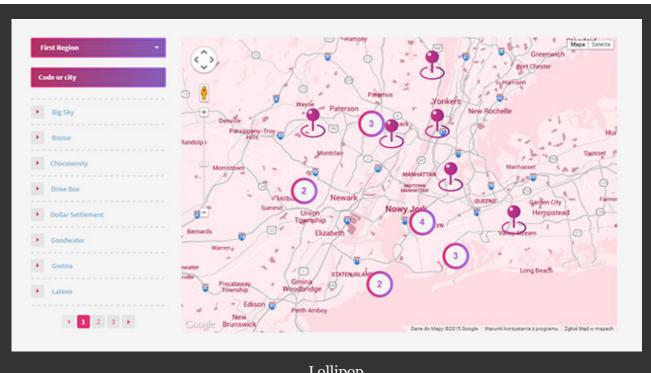


Bee

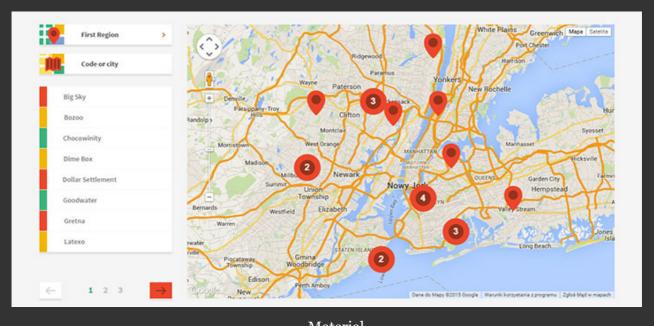




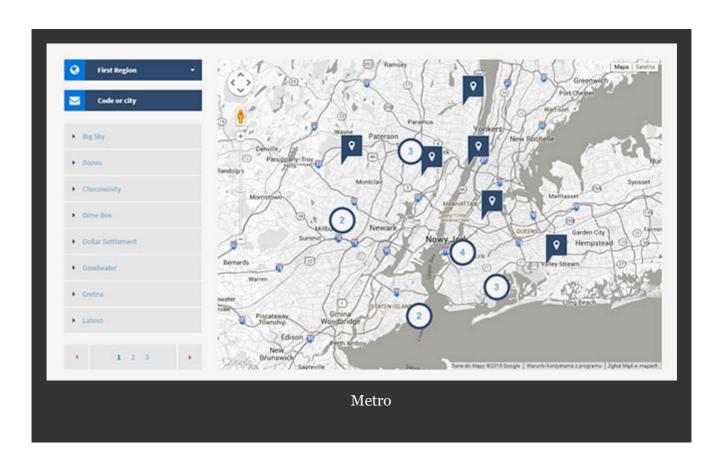
Dark

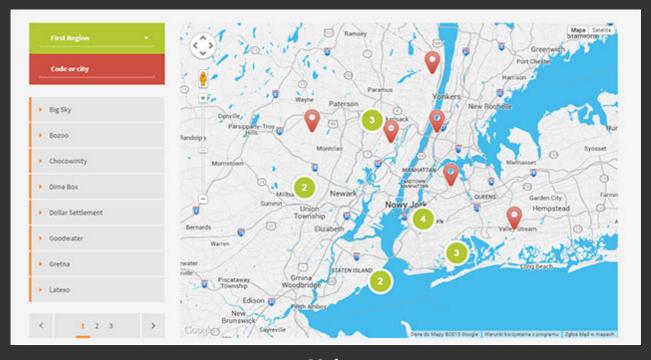


Lollipop

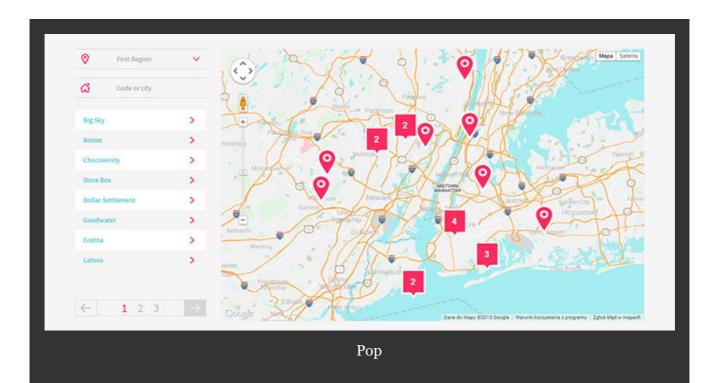


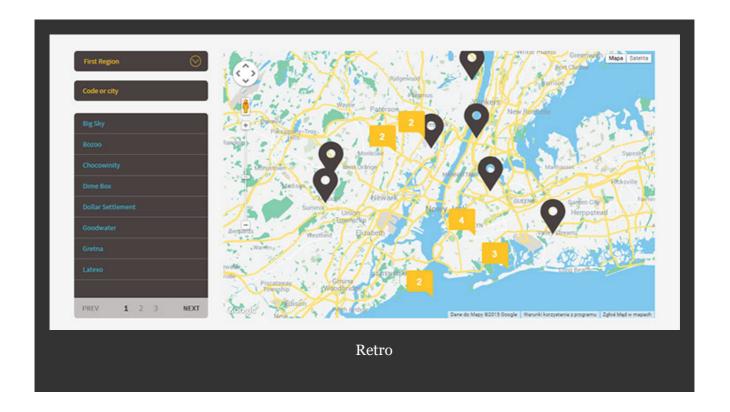
Material





Modern





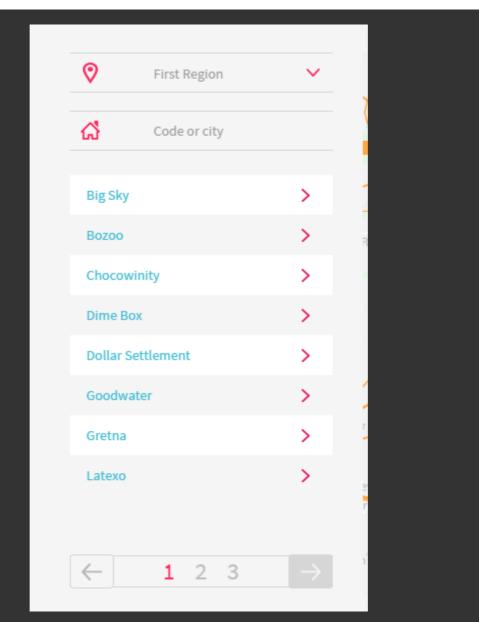
0.1 Available parameters

Nested Options	Name	Туре	Description
	pluginStyle	string	Add class to element we call the script
	paginationStyle	integer	Change pagination style, value 1 or 2
	preloader	boolean	Enable/Disable preloader to plugin body.
	json	string	Add json file

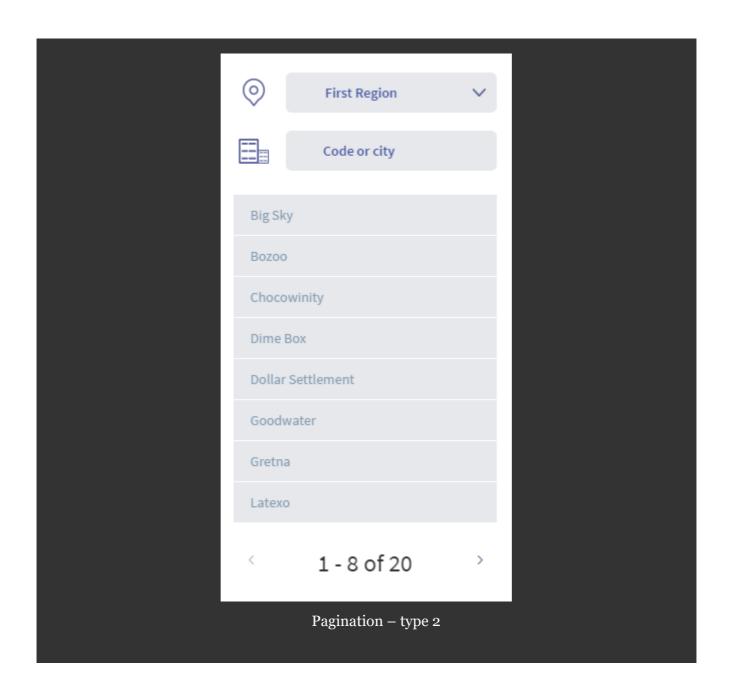
EXAMPLE:

```
$(".firstStyle").ShopLocator({
   paginationStyle: 1
   json: "../src/json/markers.json"
);
```

How it looks?



Pagination – type 1



MAP			
center	array, integer	Center map on longitude and latitude.	
МарТуре	google map method	Type of the map, MapTypeld.ROADMAP, MapTypeld.SATELLITE, MapTypeld.HYBRID, MapTypeld.TERRAIN	
disableDefaultUI	boolean	Disable default google maps UI.	
mapStyle	array	Add custom map style.	
draggable	boolean	Drag event to the map.	
disableDoubleClickZoom	boolean	Disable DB click zoom on the map.	
maxZoom	integer	Set max zoom to map.	
minZoom	integer	Set min zoom to map.	

	scrollwheel	boolean	Zoom with mouse scrollwheel.
	Zoom	integer	Set zoom to map.
	allMarkersInViewport	boolean	Set viewport to fit all markers.

```
$(".firstStyle").ShopLocator({
    map:{
        center: [52.2296760, 21.0122290],
        MapType: google.maps.MapTypeId.ROADMAP,
        disableDefaultUI: false,
        mapStyle: [],
        draggable: true,
        disableDoubleClickZoom: false,
        maxZoom: 15,
        minZoom: 2,
        scrollwheel: true,
        zoom: 10,
        allMarkersInViewport: true
    }
);
```

infoBubble				
visible	boolean	Enable/disable infoBubble(infoWindow).		
padding	integer	Add padding to infoBubble main container.		
borderRadius	integer	Add border radius to infoBubble main container.		
borderWidth	integer	Add border width radius to infoBubble main container.		
borderColor	string	Add border color to infoBubble main container.		
backgroundColor	string	Add color to infoBubble main container.		
shadowStyle	integer	Pick shadow style, value 0, 1 or 2.		
minHeight	integer	Add min height to infoBubble main container.		
maxHeight	integer	Add max height to infoBubble main container.		
minWidth	integer	Add min width to infoBubble main container.		
maxWidth	integer	Add max height to infoBubble main container.		
arrowStyle	integer	Change arrow style, value 0, 1, 2.		
arrowSize	integer	Size of arrow.		

arrowPosition	integer	Position of arrow.
hideCloseButton	boolean	Show/hide close button.
closeSrc	string	Path to closeButton icon.
disableAutoPan	boolean	Enable/Disable auto pan to element.
markerslcon	string	Add path to marker image.
getDirectionsButton	boolean	Enable/Disable directions to location
getDirectionsButtonName	string	Name of directions button.
directionsUseGeolocation	boolean	Directions by geolocation, if false directions are calculated by adding some location in searchbox.

```
$(".firstStyle").ShopLocator({
    infoBubble:{
      visible: false,
      padding: 0,
      borderRadius: 4,
      borderWidth: 0,
      borderColor: "#fff",
      backgroundColor: "#fff",
      shadowStyle: 0,
      minHeight: null,
      maxHeight: 100,
      minWidth: 200,
      maxWidth: null,
      arrowStyle: 0,
      arrowSize: 10,
      arrowPosition: 50,
      hideCloseButton: false,
      closeSrc: "src/style/closeButton.svg",
      disableAutoPan: false,
      getDirectionsButton: true,
      getFirectionsButtonName: "Get Directions",
      directionsUseGeolocation: true
markersIcon:"src/style/lollipop/images/markers.png",
();
```

Info bubble content

MARKER				
	lating	array, integer	Add lat and lng where will be the marker on map.	
	title	string	Data for infowindow.	
	street	string	Data for infowindow.	
	zip	string	Data for infowindow.	
	city	string	Data for infowindow.	

```
$(".firstStyle").ShopLocator({
    marker: {
        latlng: [52.2296760, 21.0122290],
        title: "CreateIT",
        street: "ul. Narbutta 22/15",
        city: "Warszawa"
        }
})
```

CLUSTER			
enable	boolean	Enable/disable marker clustering.	
gridSize	integer	The grid size of a cluster in pixels. The grid is a square.	
maxZoom	integer	Max zoom where cluster is active.	
style{			
fontFamily	string	Cluster font.	

fontStyle	string	Style of the font(inherit, italic, normal, oblique)
textColor	string	Color of the text.
fontWeight	string	Same as css.
textSize	integer	Size of the text.
heightSM, heightMD, heightBIG	integer	Height of small, medium and big cluster.
widthSM, widthMD, widthBIG	integer	Width of small, medium and big cluster
iconSmall, iconMedium, iconBig	string	Path to icon for all cluster size.

```
$(".firstStyle").ShopLocator({
   cluster{
      enable: false,
      gridSize: 50,
      maxZoom: 14,
      style:{
         fontFamily: 'Arial, sans-serif',
         fontStyle: 'normal',
         textColor: 'white',
         fontWeight: 'bold',
         textSize: 18,
         heightSM: 60,
         widthSM: 54,
         heightMD: 60,
         widthMD: 54,
         heightBIG: 60,
         widthBIG: 54,
         iconSmall: "../src/style/lollipop/images/clusterSmall.png",
         iconMedium: "../src/style/lollipop/images/clusterMedium.png",
         iconBig: "../src/style/lollipop/images/clusterBig.png"
    }
}
({
```

SIDEBAR			
visible	boolean	Enable/disable sidebar.	
selectSection			
visible	boolean	Enable/disable json multiple files.	

	pathToJSONDirectory	boolean	Path to JSON directory
	difFiles	array, string	[["selectText1", "selectValue1"], ["selectText2", "selectValue2"]]. It's for multiple json file. In "selectText" you input what you want to display in select option, "selectValue" is for name of the json file that will be loaded when user pick it.
	fileTypes	string	File types, json or php.
	searchBox:		
	findPlaceBy	string	Search locations by cities or regions.
	searchByCountry	array	Filter by country. To enable you need to change value for true. Country use ISO 3166-1 Alpha-2 country code. More information you can find here.
	visible	boolean	Enable/disable search box.
	search	boolean	Enable/disable search on displayed markers.
	searchRadius	integer	Radius of the search in km.
	results		
	visibleInFirstPage	boolean	Enable/disable marker buttons on first page.
	pageSize	integer	Results items per page.
	currenPage	integer	Active results page.
	paginationItems	integer	Pagination items per page.
(NEW)	sort	ascending, descending or false.	Set order of the results

```
pageSize: 10,
    currentPage: 1,
    paginationItems: 5,
    sort: 'ascending'
}
```

0.1 Custom JSON file

You can define your custom JSON file with data for all map markers. Example of json files is attached in plugin package in *src/json* directory.

```
["lat":"40.7149805", "lng":"-74.0081849", "title":"Black Warrior Town", "street":"3848 Burning Hollow", "city":"New York", "zip":"12316-1136"),
["lat":"40.7149805", "lng":-74.0081849", "title":"Latework, "street":"5862 Shady Butterfly Trail", "city": New York", "zip":"13812-0587"),
["lat":"40.913944", "lng":-73.93852", "title":"Latework, "street":"5961 Plany Circle", "city":"New York", "zip":"1340-0060"),
["lat":"40.913945", "lng":-74.136068", "title":"Bozoo", "street":"1632 Under Extension", "city":"New York", "zip":"11505-4127"),
["lat":"40.913945", "lng":-74.215185", "citle":"Chocowinity", "street":"1632 Daber Extension", "city":"New York", "zip":"11505-4127"),
["lat":"40.83227", "lng":-74.215185", "citle":"Chocowinity", "street":"1632 Daber Extension", "city":"New York", "zip":"11505-4127"),
["lat":"40.83227", "lng":-74.215185", "citle":"New Harmony", "street":"1632 Blader Pathway", "city":"New York", "zip":"11305-4127"),
["lat":"40.635451", "lng":"-73.922013", "title":"Daber Street":"1632 Blader Pathway", "city":"New York", "zip":"13058-73997),
["lat":"40.63527", "lng":-73.82233", "title":"Bainter", "street":"7464 Blader Pathway", "city":"New York", "zip":"13058-73997),
["lat":"40.63527", "lng":-73.82233", "title":"Bainter", "street":"7464 Blader Pathway", "city":"New York", "zip":"13058-73987),
["lat":"40.63527", "lng":-73.82233", "title":"Bainter", "street":"1648 Blader Shows Shows Pathway York", "zip":"13194-74.6227),
["lat":"40.63527", "lng":-73.82233", "title":"Goodwater", "street":"1986 Rocky Router, "city":"New York", "zip":"13194-7427),
["lat":"40.550066", "lng":-74.114229", "title":"Sheidla", "street":"1986 Rocky Router, "city":"New York", "zip":"13194-7427),
["lat":"40.550066", "lng":-74.2355557", "title":"Weif Parmy Metar Pa
```

By default the following values from JSON are supported by plugin:

- latitude (lat),
- longitude (lng),
- title,
- street,
- city,
- zip code (zip)

If you would like to add more parameters to your JSON file – remember to update the plugin settings in file *shop-locator.js*:

To induce your JSON file in plugin, please update its path via *json:* parameter:

```
$(".firstStyle").ShopLocator({
    json: "../src/json/markers.json"
);
```

To attach multiple custom JSON files to plugin you need to update also the following javascript attributes:

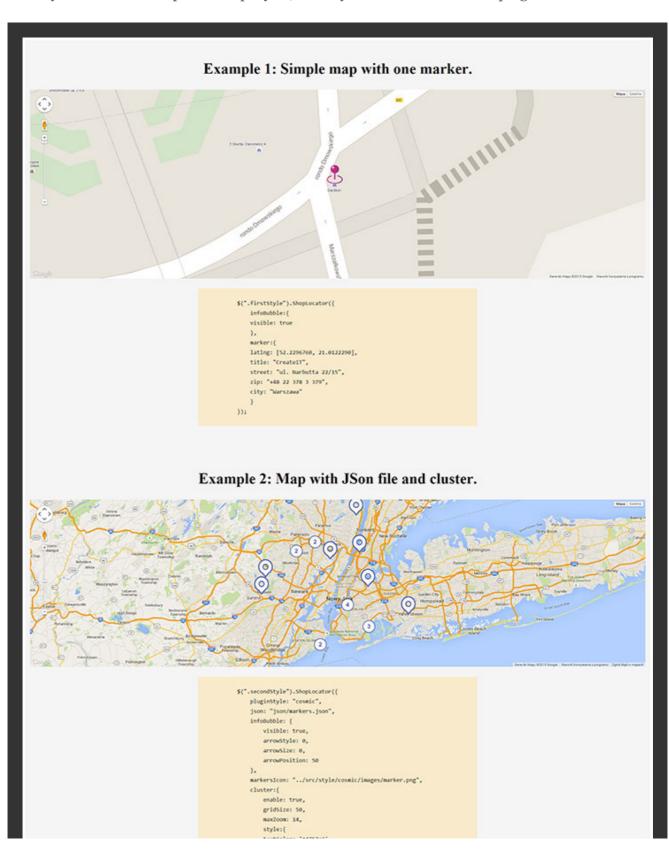
- pathToJSONDirectory,
- difFiles.
- fileTypes,

With new values adjusted to new JSON structure.

```
sidebar: {
   visible: false,
   selectSection: {
       visible: false,
       pathToJSONDirectory: "src/json/",
       diffiles: [["First Region", "markers"], ["Second Region", "diffmarkers"]],
       fileTypes: "json"
   searchBox: {
       visible: false,
       search: false,
       searchRadius: 20
   },
   results:{
       visibleInFirstPage: true,
       pageSize: 10,
       currentPage: 1,
       paginationItems: 5
```

0.1 Example of usage.

Below you will find examples of map styles, which you can create with our plugin:



```
textSize: 18,
height90: 42,
width50: 42,
height90: 56,
width90: 56,
height90: 75,
width816: 75,
icon5mall: "../src/style/cosmic/images/cluster5mall.png",
icon6dium: "../src/style/cosmic/images/cluster9dium.png",
icon8ig: "../src/style/cosmic/images/cluster8dium.png",
}
}
});
```

Example 3: Map with search box.





Example 4: Map with multiple JSon files and enabled search.





\$(".fourthStyle").ShopLocator({
 pluginStyle: "retro",
 naminationStyle: 2.

```
infoBubble: (
    visible: true,
    arrowSize: 0,
    arrowPosition: 50
markersIcon: "../src/style/retro/images/marker.png",
cluster:{
    enable: true,
    gridSize: 50,
    style:(
   textColor: '#fff',
         textSize: 18,
        heightSM: 55,
widthSM: 55,
        heightMD: 68,
widthMD: 68,
        widthBIG: 78,
iconSmall: "../src/style/retro/images/clusterSmall.png",
iconMedium: "../src/style/retro/images/clusterMedium.png",
        iconBig: "../src/style/retro/images/clusterBig.png"
    visible: true,
        selectSection:{
            visible: true
         searchBox: {
             search: true,
            searchRadius: 5
        results:{
        pageSize: 8
                 Examples of usage
```

0.1 How to use different markers on the same map?

Creating new reference:

To achieve this you need to go to the shop-locator.js file. There you will find *displayMarkers function*. You will need to add there an extra reference for the .json file

```
icon: markerTable.icon
```

Just like you can see on this image below: