

# FileInputStream

Java FileInputStream class obtains input bytes from a file. It is used for reading byte-oriented data (streams of raw bytes) such as image data, audio, video etc. You can also read character-stream data. But, for reading streams of characters, it is recommended to use FileReader class.

```
import java.io.FileInputStream;
import java.io.IOException;

class FileInputStreamClass {
    public static void main(String []args) throws IOException{
        System.out.println("Started.....");
        FileInputStream input = new
FileInputStream("/home/neha/java.info/testFile");
        int i=input.read();
        while(i != -1){// will read from file until EOF not encountered
            System.out.print((char)i);
            i=input.read();
        }
        input.close();
        System.out.println();
        System.out.println("Finished.....");
    }
}
```

OUTPUT:

```
Started.....
New Testing value....
Finished.....
```