

# Data Structures and Algorithms

## End-semester Examination (Memory-Based)

### Q1. Matrix Common Element Problem [10 marks]

You are given a square matrix of size  $n \times n$ . Your task is to identify the maximum value that occurs in every single row of the matrix. If no such value exists, indicate this in your solution.

**Example:**

Consider the following  $5 \times 5$  matrix:

```
[9 6 3 8 5]
[3 5 1 6 8]
[0 7 5 3 5]
[3 5 7 8 6]
[4 3 5 7 9]
```

The solution for this matrix is **5**, as it appears in all rows and is the largest such number.

#### Part A [8 marks]

Design and describe your solution approach using any of the following formats:

- Step-by-step algorithmic description
- Pseudocode implementation
- Complete code solution

You may optionally include a worked example to demonstrate your algorithm.

#### Part B [2 marks]

Analyze your algorithm's computational complexity. Provide both time and space complexity with justification. Your response will be evaluated based on accuracy, optimization, and clear explanation.

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### Q2. Anti-Reflection Graph Properties Problem [12 marks]

A directed graph  $G$  with  $n$  vertices has an adjacency matrix  $A$  that satisfies the **anti-reflection property** when both of the following conditions are met:

1. **Zero diagonal:**  $A[i][i] = 0$  for all vertices  $i$  (no self-loops exist)
2. **Complementary edges:** For any pair of distinct vertices  $i$  and  $j$ , exactly one of  $A[i][j]$  or  $A[j][i]$  equals 1, while the other equals 0

**Illustrative Example:**

The following  $5 \times 5$  adjacency matrix demonstrates the anti-reflection property:

```

    [0 1 0 1 1]
    [0 0 0 1 0]
A = [1 1 0 1 1]
    [0 0 0 0 1]
    [0 1 0 0 0]
```

#### Part A [2 marks]

Construct the directed graph represented by the given adjacency matrix  $A$  using 5 vertices. Then demonstrate that this graph contains a Hamiltonian path (a path visiting all 5 vertices exactly once, using 4 edges).

#### Part B [4 marks]

Provide a mathematical proof showing that any directed graph  $G$  on  $n$  vertices whose adjacency matrix has the anti-reflection property must contain a Hamiltonian path (a path with  $n-1$  edges that visits all  $n$  vertices).

#### Part C [6 marks]

Design an algorithm that takes an  $n \times n$  anti-reflection adjacency matrix as input and outputs a Hamiltonian path in the corresponding directed graph. Your submission should include:

- Algorithm implementation (code or pseudocode)
- Time complexity analysis
- Correctness proof

**Performance Requirements:** Target  $O(n \log n)$  time complexity, though  $O(n^2)$  solutions will receive equal credit.

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### Q3. Longest Path Algorithms Analysis [16 marks]

This problem explores computing longest paths in graphs using polynomial-time approaches by adapting shortest path algorithms. We'll analyze four different strategies.

#### Part A [4 marks]

You have a directed graph  $G$  with positive edge weights and want to find a longest path. Consider modifying Dijkstra's shortest path algorithm by changing just one line:

**Original Dijkstra's Algorithm:**

```
if (dist(u) + wt((u,v)) < dist(v))
    dist(v) ← dist(u) + wt((u,v))
```

**Modified "Longest Path" Algorithm:**

```

if (dist(u) + wt((u,v)) > dist(v))
    dist(v) ← dist(u) + wt((u,v))

```

**Question:** Does this modified algorithm correctly compute longest paths in  $G$ ? If yes, provide a step-by-step proof. If no, explain the failure and provide a counter-example.

### Part B [4 marks]

You have a directed graph  $G$  with positive edge weights and want to find a longest path. Create a new graph  $G^{\text{neg}}$  by multiplying all edge weights in  $G$  by  $-1$ . The vertices and edges remain identical to  $G$ . For example, an edge with weight 17 in  $G$  becomes weight  $-17$  in  $G^{\text{neg}}$ .

The idea: A longest path in  $G$  corresponds to a shortest path in  $G^{\text{neg}}$ . Use the Bellman-Ford-Moore algorithm to compute shortest paths in  $G^{\text{neg}}$ .

**Question:** Does this approach always correctly compute longest paths in  $G$ ? If yes, provide a step-by-step proof. If no, identify the flaw and provide a counter-example.

### Part C [4 marks]

You have a directed graph  $G$  with positive integer edge weights and want to find a longest path. Create a new graph  $G^{\text{inv}}$  by taking the reciprocals of all edge weights in  $G$ . The vertices and edges remain identical to  $G$ . For example, an edge with weight 17 in  $G$  becomes weight  $1/17$  in  $G^{\text{inv}}$ .

The idea: A longest path in  $G$  corresponds to a shortest path in  $G^{\text{inv}}$ . Use Dijkstra's algorithm to compute shortest paths in  $G^{\text{inv}}$ .

**Question:** Does this approach always correctly compute longest paths in  $G$ ? If yes, provide a step-by-step proof. If no, identify the flaw and provide a counter-example.

### Part D [4 marks]

You have a directed graph  $G$  with positive integer edge weights and want to find longest paths from a starting vertex  $s$  to all other vertices.

**Proposed Algorithm:**

- **Step 1:** For each vertex  $v$ , compute all paths from  $s$  to  $v$  containing exactly one edge (with their weights)
- **Step 2:** Extend each path from Step 1 by one edge to compute all paths from  $s$  to  $v$  containing exactly two edges
- **Step 3:** Extend each path from Step 2 by one edge to compute all paths from  $s$  to  $v$  containing exactly three edges
- **...continuing this pattern...**
- **Step (n-1):** Compute all paths containing exactly  $(n-1)$  edges by extending paths from Step  $(n-2)$
- **Step n:** For each vertex  $v$ , find the longest path among all paths from  $s$  to  $v$  (computed in Steps 1 through  $(n-1)$ )

**Analysis:** The algorithm notes that Step 1 has  $O(n)$  total paths, and each subsequent step has at most  $O(m)$  times the size of the previous step, where  $m$  is the number of edges. Since we perform  $n$  steps, this should be polynomial time.

**Questions:**

1. Does this algorithm run in polynomial time?
2. Does it correctly solve the longest path problem?
3. If not, identify the flaw in the analysis and provide a counter-example.

## Q4. Delicate Graph Construction Problem [7 marks]

*Note: Throughout this problem, assume  $n$  is even and  $n \geq 4$ .*

An edge  $(u,v)$  in a directed graph  $G$  is **delicate** if removing that specific edge eliminates all paths from  $u$  to  $v$ . A directed graph is **delicate** if every edge in the graph is delicate.

**Example:** The graph below with  $n = 4$  vertices and  $n^2/4 = 4$  edges is delicate:



**Figure 1 Analysis:** This graph is delicate because:

- If  $(u,v)$  is removed: no path from  $u$  to  $v$  exists
- If  $(v,w)$  is removed: no path from  $v$  to  $w$  exists
- If  $(w,x)$  is removed: no path from  $w$  to  $x$  exists
- If  $(x,u)$  is removed: no path from  $x$  to  $u$  exists

### Part A [2 marks]

Draw a directed graph with  $n = 6$  vertices and  $n^2/4 = 9$  edges that satisfies the delicate property.

### Part B [5 marks]

Develop a general construction strategy for creating delicate directed graphs with  $n$  vertices and  $n^2/4$  edges, where  $n$  is any even number  $\geq 4$ . Your strategy should provide a systematic approach that works for all valid values of  $n$ .

## Q5. Majority Element Detection Problem [10 marks]

Design an algorithm to determine in  $O(n)$  time whether an unsorted array of  $n$  integers contains more than  $n/4$  copies of any single value. Your task is to identify if there exists a number that appears more than  $n/4$  times in the array.

**Example:** In the array below, the number 7 appears more than  $n/4$  times:

```
[2, 7, 3, 5, 7, 1, 7, 7, 4, 3, 9, 6, 2, 7, 8, 4, 7, 0, 7, 5]
```

*Note: You cannot make assumptions about the array entries other than that they are integers.*

### Part A [8 marks]

Provide your algorithm description using any of the following formats:

- Step-by-step algorithmic description
- Pseudocode implementation
- Complete code solution

Including a worked example is optional but may be helpful.

### Part B [2 marks]

Analyze and explain your algorithm's complexity. Your evaluation will be based on correctness, efficiency, and clarity of explanation.

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## Q6. Strongly Connected Components Algorithm Analysis [5 marks]

A new algorithm is proposed for finding strongly connected components of a directed graph. The algorithm works as follows:

1. **First DFS scan:** Perform DFS on the original graph to mark finishing times for each node (as in the standard algorithm)
2. **Second DFS scan:** Conduct DFS on the **original graph** (not the transpose), processing vertices in decreasing order of their finishing times from step 1
3. **Output:** Each DFS tree found in the second scan is reported as a strongly connected component

### Question:

Evaluate this proposed algorithm. Does it correctly identify strongly connected components? Provide either:

- A proof of correctness, OR
- A counter-example demonstrating where the algorithm fails

Your analysis should clearly explain why the algorithm works or provide a specific graph example showing incorrect behavior.