TOPIC 1: ANYTIME BENCHMARKING / ROBUST RANKING IN MULTI- AND MANY OBJECTIVE OPTIMISATION

The Machine Learning and Optimisation (MALEO) Group, Paderborn University

Neha Singh¹ Saurabh Palve¹

¹Student, Department of Computer Science, Paderborn University, Germany

23rd Jun. 2025

Introduction

- Modern Al systems must solve complex optimization problems with many competing objectives.
- ▶ In such cases, we often ask: "Which solver is better?"
- ▶ But: Ranking solvers is hard performance varies with time, tasks, and noise.
- ► Enter: Robust, Anytime Benchmarking techniques that fairly compare solvers even in difficult, uncertain conditions.
- ► This talk explores how statistical resampling and machine learning offer smarter benchmarks.

Benchmarking: The Backbone of Solver Evaluation

- ▶ Benchmarking is the process of evaluating solvers across standardized problems.
- Helps identify strengths, weaknesses, and trade-offs.
- ► Essential for fair comparison, especially in multi-objective and anytime settings.
- Traditional methods rely on final performance or fixed budgets.
- \blacktriangleright But in real-world scenarios, performance evolves over time \rightarrow need for anytime benchmarking.

Insights from Recent Research

Liefooghe et al. (2023)

- ▶ Introduced a feature-based view of multi/many-objective problems.
- Presented a novel approach using machine learning to analyze and predict the performance of various algorithms on distance-based multi- and many-objective optimization problems.

Fawcett et al. (2023)

- Proposed robust solver rankings using bootstrapping and statistical resampling.
- ► Focused on fairness and consistency in AI competitions

Rook et al. (2024)

- Extended robust ranking to multi-objective optimisation
- ► Emphasized:
 - Confidence intervals
 - Bootstrap-based score distributions

Results: Benchmarking based on budget

Res	ults for	Budget =	5000						
	Budget	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency			
		IBEA							
		MOEAD							
	5000	NSGAII							
		Random							
Res		Budget =							
	Budget	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency			
	10000	IBEA MOEAD	1.0	0.0	0.0	0.0			
	10000	NSGAII	0.0	1.0	0.0	0.0			
	10000	Random	0.0	0.0	0.0	1.0			
	Budget	Budget =	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency			
	30000	IRFA	1.0	0.0	0.0	0.0			
	30000	MOEAD							
	30000	NSGAII							
		Random							
Res	Results for Budget = 50000								
	Budget	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency			
	50000	IBEA		0.0	0.0	0.0			
	50000	MOEAD							

Budget Benchmarking- 5000, 10000, 15000, 20000

Kesi	ults for Feat	ture = n_discon_p	os, Group =	High n_discon_ps			
	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
28	n_discon_ps	High n_discon_ps	IBEA	1.0	0.0	0.0	0.0
29	n_discon_ps	High n_discon_ps	MOEAD	0.0	0.0	1.0	0.0
30	n_discon_ps	High n_discon_ps	NSGAII	0.0	1.0	0.0	0.0
31	n_discon_ps	High n_discon_ps	Random	0.0	0.0	0.0	1.0
Dec							
nes				Low n_discon_ps			
Resi	ults for Feat Feature	ture = n_discon_p Group	s, Group =	Low n_discon_ps Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
32					Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
	Feature	Group	Algorithm	Rank 1 Frequency			
32	Feature n_discon_ps	Group Low n_discon_ps	Algorithm IBEA	Rank 1 Frequency	0.0	0.000	0.000
32 33	Feature n_discon_ps n_discon_ps	Group Low n_discon_ps Low n_discon_ps	Algorithm IBEA MOEAD	Rank 1 Frequency 1.0 0.0	0.0	0.000 0.957	0.000 0.043

Benchmarking for "n_discon"

36 n_local_fronts High n_local_fronts IBEA 1.0 0.0 0.0 37 n_local_fronts High n_local_fronts MOEAD 0.0 0.0 0.0 38 n_local_fronts High n_local_fronts NSGAII 0.0 1.0 0.0 39 n_local_fronts High n_local_fronts Random 0.0 0.0 1.0 Results for Feature = n_local_fronts, Group = Low n_local_fronts	Rank 4 Frequency 0.0 1.0
37 n_local_fronts High n_local_fronts MOEAD 0.0 0.0 0.0 38 n_local_fronts High n_local_fronts NSGAII 0.0 1.0 0.0 39 n_local_fronts High n_local_fronts Random 0.0 0.0 1.0 Results for Feature = n_local_fronts, Group = Low n_local_fronts	
38 n_local_fronts High n_local_fronts NSGAII 0.0 1.0 0.0 39 n_local_fronts High n_local_fronts Random 0.0 0.0 1.0 Results for Feature = n_local_fronts, Group = Low n_local_fronts	1.0
39 n_local_fronts High n_local_fronts Random 0.0 0.0 1.0 Results for Feature = n_local_fronts, Group = Low n_local_fronts	
Results for Feature = n_local_fronts, Group = Low n_local_fronts	0.0
	0.0
Feature Group Algorithm Rank 1 Frequency Rank 2 Frequency Rank 3 Frequency R	Rank 4 Frequency
40 n_local_fronts Low n_local_fronts IBEA 1.0 0.0 0.0	
41 n_local_fronts Low n_local_fronts MOEAD 0.0 0.0 1.0	0.0
42 n_local_fronts Low n_local_fronts NSGAII 0.0 1.0 0.0	0.0
43 n_local_fronts Low n_local_fronts Random 0.0 0.0 0.0	

Benchmarking for " n_local_fronts "

Res	ults for	Feature =	n_obj, Grou	up = High n_obj			
	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
8	n_obj	High n_obj	IBEA	1.0	0.0	0.000	0.000
9	n_obj	High n_obj	MOEAD	0.0	0.0	0.072	0.928
10	n_obj	High n_obj	NSGAII	0.0	1.0	0.000	0.000
11	n_obj	High n_obj	Random	0.0	0.0	0.928	0.072
Res	ults for	Feature =	n_obj, Grou	up = Low n_obj			
	Feature						
		Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
12	n_obj	Group Low n_obj	Algorithm IBEA	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
12 13							
	n_obj	Low n_obj	IBEA	1.0	0.0	0.0	0.0
13	n_obj n_obj	Low n_obj	IBEA MOEAD	1.0 0.0	0.0 0.0	0.0 1.0	0.0 0.0

Benchmarking for "n_obj"

nest	ults for Feature	e = n_resist_regions	s, Group =	High n_resist_reg	ions		
	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
44	n_resist_regions	High n_resist_regions	IBEA	1.0	0.0	0.0	0.0
45	n_resist_regions	High n_resist_regions	MOEAD	0.0	0.0	1.0	0.0
46	n_resist_regions	High n_resist_regions	NSGAII	0.0	1.0	0.0	0.0
47	n_resist_regions	High n_resist_regions	Random	0.0	0.0	0.0	1.0
Resi		e = n_resist_regions				Dark 2 Francisco	Dark 4 Francisco
	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
48	Feature n_resist_regions	Group Low n_resist_regions	Algorithm IBEA	Rank 1 Frequency	Rank 2 Frequency	0.000	0.000
	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency		
48	Feature n_resist_regions	Group Low n_resist_regions	Algorithm IBEA	Rank 1 Frequency	Rank 2 Frequency	0.000	0.000

Benchmarking for "n_resist_regions"

ults for	Feature =	n_var, Gro	oup = High n_var			
Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
n_var	High n_var	IBEA	1.0	0.0	0.0	0.0
n_var	High n_var	MOEAD	0.0	0.0	1.0	0.0
n_var	High n_var	NSGAII	0.0	1.0	0.0	0.0
n_var	High n_var	Random	0.0	0.0	0.0	1.0
ults for	Feature =	n_var, Gro	oup = Low n_var			
Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
n_var	Low n_var	IBEA	1.0	0.0	0.0	0.0
n_var	Low n_var	MOEAD	0.0	0.0	0.0	1.0
n_var	Low n_var	NSGAII	0.0	1.0	0.0	0.0
n_var	Low n_var	Random	0.0	0.0	1.0	0.0
	Feature n_var n_var n_var sults for Feature n_var n_var n_var	Feature Group n_var High n_var n_var High n_var n_var High n_var h_var High n_var cults for Feature = Feature Group n_var Low n_var n_var Low n_var n_var Low n_var	Feature Group Algorithm n_var High n_var MOEAD n_var High n_var NSGAll n_var High n_var Random sults for Feature = n_var, Group Feature Group Algorithm n_var Low n_var MOEAD n_var Low n_var MOEAD n_var Low n_var NSGAll	N_var	Feature Group Algorithm Rank 1 Frequency Rank 2 Frequency	Feature Group Algorithm Rank 1 Frequency Rank 2 Frequency Rank 3 Frequency n_var High n_var IBEA 1.0 0.0 0.0 n_var High n_var NSGAII 0.0 1.0 0.0 n_var High n_var NSGAII 0.0 0.0 0.0 sults for Feature = n_var, Group = Low n_var Rank 1 Frequency Rank 2 Frequency Rank 3 Frequency Feature Group Algorithm Rank 1 Frequency Rank 2 Frequency Rank 3 Frequency n_var Low n_var IBEA 1.0 0.0 0.0 n_var Low n_var MOEAD 0.0 0.0 0.0 n_var Low n_var NSGAII 0.0 1.0 0.0

Benchmarking for " n_var "

	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
16	nonident_ps	High nonident_ps	IBEA	1.0	0.0	0.0	0.0
17	nonident_ps	High nonident_ps	MOEAD	0.0			
18	nonident_ps	High nonident_ps	NSGAII	0.0			
19	nonident_ps	High nonident_ps	Random	0.0			
tes				= Low nonident_ps			
	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
20	nonident_ps	Low nonident_ps	IBEA		0.0	0.0	0.0
	nonident_ps	Low nonident_ps	MOEAD				0.0
22	nonident_ps	Low nonident_ps	NSGAII	0.0		0.0	
23	nonident_ps	Low nonident_ps	Random				
Res				= Low var_density			
	Feature	Group	Algorithm	Rank 1 Frequency	Rank 2 Frequency	Rank 3 Frequency	Rank 4 Frequency
			IBEA				
24	var_density	Low var_density					
		Low var_density Low var_density	MOEAD		0.0		0.0
24 25 26	var_density			0.0 0.0	0.0 1.0	1.0 0.0	0.0

Benchmarking for "non_ident_ps" and Low "var_density"

Take-home message

- ▶ IBEA consistently ranked 1st and NSGA-II 2nd across all settings. At higher budgets (e.g., 30,000–50,000), Random outperformed MOEA/D, showing strong late-stage performance.
- When analyzing by problem features, IBEA remained dominant, followed by NSGA-II, while Random outperformed MOEA/D on problems with many objectives and low n-resist regions.

