Game Design Document

Fill up the Following document

1. Write the title of your project.

Dog game

1. What is the goal of the game?

Dog will collect food and score points

1. Write a brief story of your game?

There is a dog in the game who will collect food and score point. There are different obstacles which appear at random position.if the dog touches the obstacles, the game will be over.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | dog | The dog will jump when the space key is pressed |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | food | The dog will collect food which will appear at random position |
| 2 | spikes | Spikes will appear at random position |
| 3 | log | Logs will appear at random position |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By balancing the rules and creating different types of obstacles which will appear at random position.