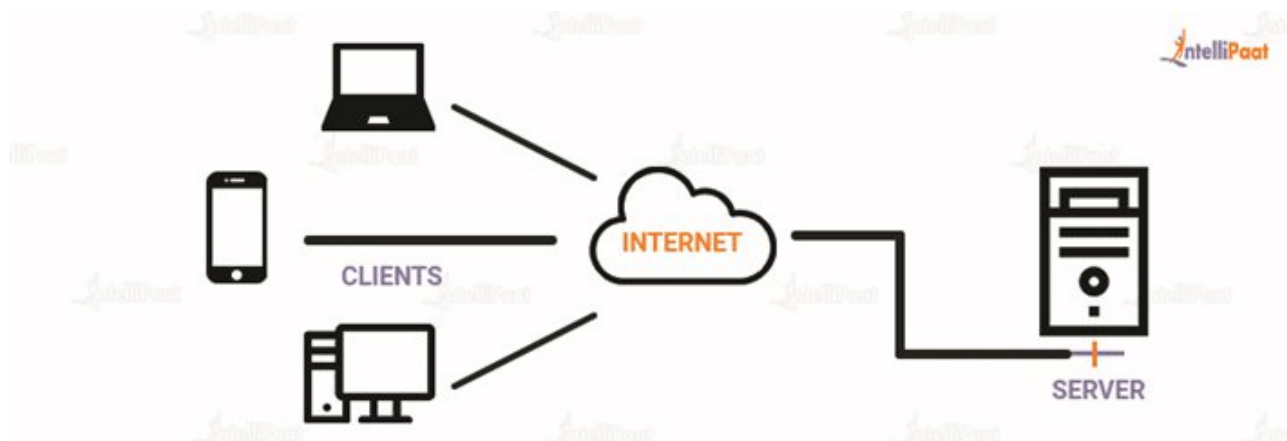


# Client Server Architecture

The client-server architecture refers to a system that hosts, delivers, and manages most of the resources and services that the client requests. In this model, all requests and services are delivered over a network, and it is also referred to as the networking computing model or client server network.

- A server is the one who provides requested services.
- Clients are the ones who request services.



## Client-Server Architecture Components:

Working on each architecture requires a few components. Similarly, the client-server architecture is based on three interconnected components listed below.

1. Workstations
2. Servers
3. Networking Devices

## Types of client server architecture

The functionality of client-server architecture is in various tiers. Below are the types where different layers operate in accordance with their type.

- 1-tier architecture
- 2-tier architecture
- 3-tier architecture
- N-tier architecture