Project Report

Problem Statement

The manual system is suffering from a series of drawbacks. Since whole of the bills is to be maintained with hands the process of keeping and maintaining the information is very tedious and lengthy to customer. It is very time consuming and laborious process because, staff need to be visited the customers place every month to give the bills and to receive the payments. For this reason, we have provided features Present system is partially automated (computerized), existing system is quite laborious as one must enter same information at different places.

Proposed Solution

- o This project system excludes the need of maintaining paper electricity bill as all the electricity bill records are managed electronically.
- o Administrator doesn't have to keep a manual track of the users. The system automatically calculates the fine.
- o Users don't have to visit to the office for bill payment.
- There is no need of delivery boy for delivery bills to user's place.
- o Thus, it saves human efforts and resources.

ANALYSIS AND SYSTEM REQUIREMENT

Existing and Proposed System

The conventional system of electricity billing is not so effective; one staff must visit each customer's house to note the meter readings and collect the data. Then, another staff must compute the consumed units and calculate the money to be paid. Again, the bills prepared are to be delivered to customers. Finally, individual customer must go to electricity office to pay their dues.

Hence, the conventional electricity billing system is uneconomical, requires many staffs to do simple jobs and is a lengthy process overall. In order to solve this lengthy process of billing, a web based computerized system is essential. This proposed electricity billing system project overcomes all these drawbacks with the features. It is beneficial to both consumers and the company

which provides electricity.

With the new system, there is reduction in the number of staffs to be employed by the company. The working speed and performance of the software is faster with high performance which saves time. Furthermore, there is very little chance of miscalculation and being corrupted by the staffs.

Software & Hardware Requirements

Hardware Requirements:

➤ Hardware Specification: - Intel Core i3 or higher (2.10 GHz)

➤ System Bus: -64 bits

➤ RAM: -16GB

➤ HDD: -2TB

➤ Monitor: -LCD Monitor

Keyboard: -Standard keyboardMouse: -Compatible mouse

Software Requirements:

➤ Operating System: -Windows 10

> Software: -Microsoft SQL Server

➤ Front End: -Java core/swings (NetBeans)

➤ Back End: -My SQL

SYSTEM DESIGN AND MODELING

Preliminary Design

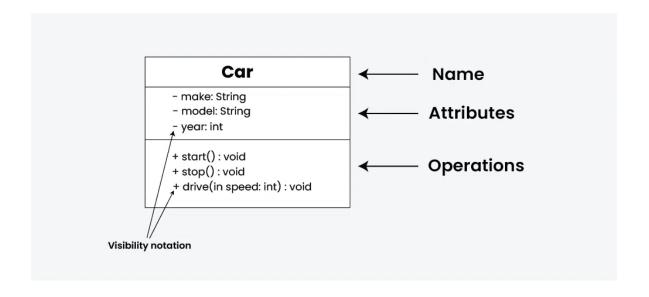
System design is an abstract representation of a system component and their relationship and which describe the aggregated functionally and performance of the system. It is also the plan or blueprint for how to obtain answer to the question being asked. The design specifies various type of approach.

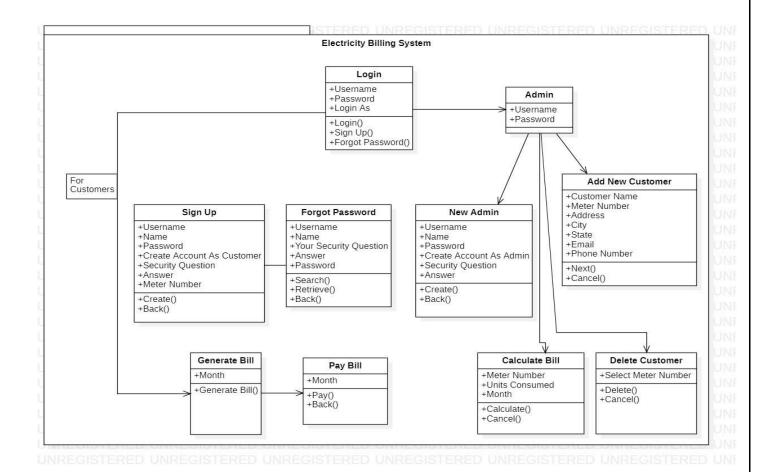
Database design is one of the most important factors to keep in mind if you are concerned with application performance management. By designing your database to be efficient in each call it makes and to effectively create rows of data in the database, you can reduce the amount of CPU needed by the server to complete your request, thereby ensuring a faster application.

UML Diagrams:

Class Diagram: -

A class diagram is a visual representation of classes and their relationships, attributes, specifications, and behaviours. Class diagrams are a type of structure diagram in the Unified Modelling Language (UML) and are commonly used by software engineers to document software architecture.



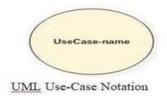


Use Case Diagrams:

A use case diagram at its simplest is a representation of a user's interaction with the system that shows the relationship between the user and the different use cases in which the user is involved. A use case diagram can identify the different types of users of a system and the different use cases.

Use-case diagram notations:

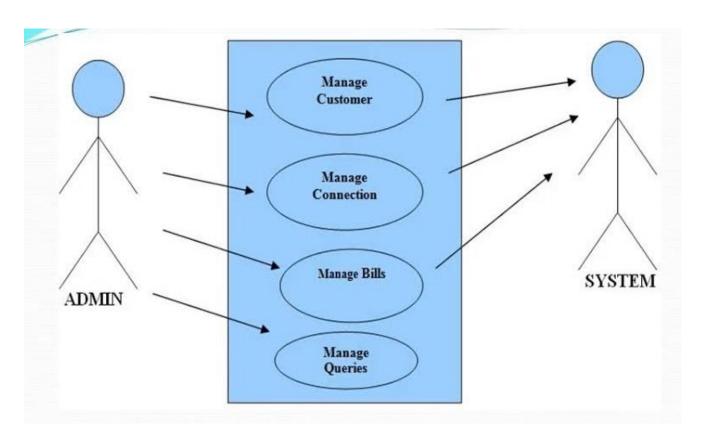
Use cases are used to represent high- level functionalities and how the user will handle the system. A use case represents a distinct functionality of a system, a component, a package, or a class. It is denoted by an oval shape with the name of a use case written inside the oval shape.



Actor:

It is used inside use case diagrams. The actor is an entity that interacts with the system. A user is best example of an actor. An actor is an entity that initiates the use case from outside the scope of a use case.





Use Case diagram for Admin and System

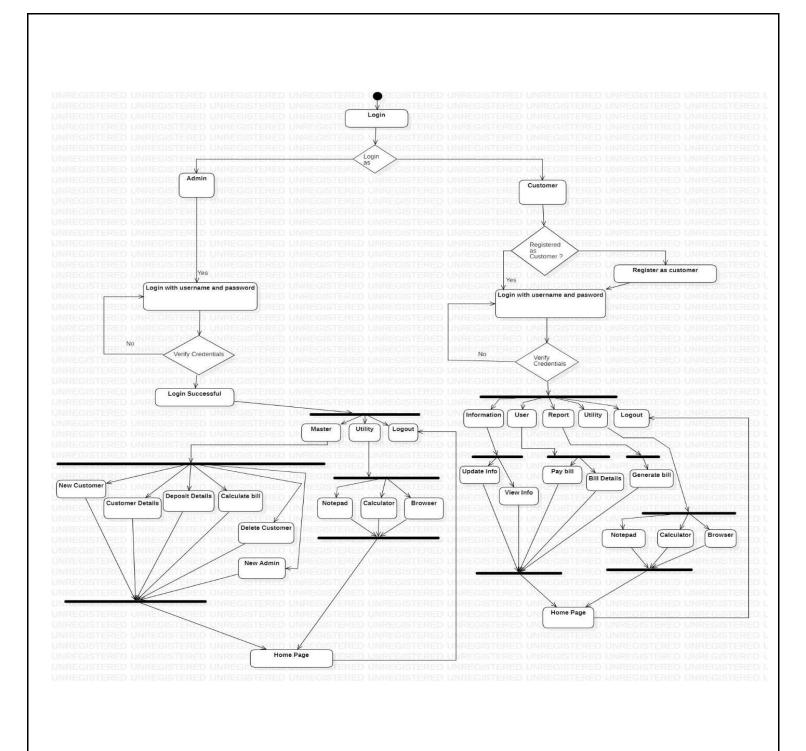
Activity Diagram: -

Activity Diagrams describe how activities are coordinated to provide a service which can be at different levels of abstraction. Typically, an event needs to be achieved by some operations, particularly where the operation is intended to achieve a number of different things that require coordination, or how the events in a single use case relate to one another, in particular, use cases where activities may overlap and require coordination. It is also suitable for modelling how a collection of use cases coordinate to represent business workflows

- 1. Identify candidate use cases, through the examination of business workflows
- 2. Identify pre- and post-conditions (the context) for use cases
- 3. Model workflows between/within use cases
- 4. Model complex workflows in operations on objects
- 5. Model in detail complex activities in a high level activity Diagram

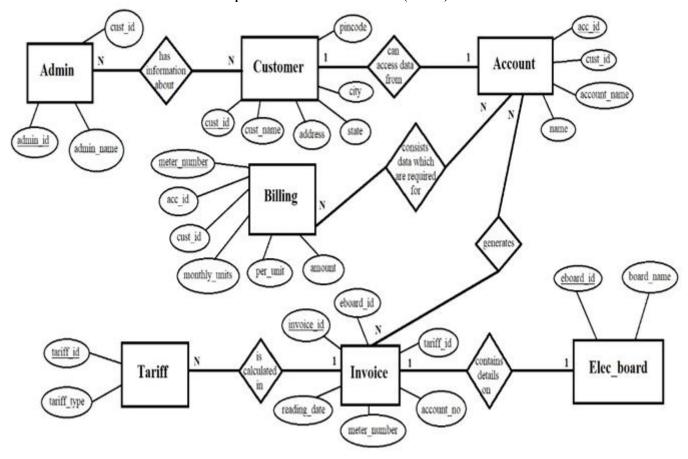
Activity Diagram Notation Summary

Notation Description	UML Notation		
Activity	Activity		
Is used to represent a set of actions			
Action			
A task to be performed	Action		
Control Flow			
Shows the sequence of execution	>		
Initial Node			
Portrays the beginning of a set of actions or			
activities			
Activity Final Node			
Stop all control flows and object flows in an			
activity (or action)	lacktriangle		



E – R Diagram:-

E - R Diagram stands for Entity Relationship. It shows the relationship between the entities (table).



Schema Diagram

Database schema is described as database connections and constraints. It contains attributes. Every database has a state instances represent current set of databases with values. There are different types of keys in a database schema.

A primary key is a table column that can be used to uniquely identify every row of the table. Any column that has this property, these columns are called candidate key. A composite primary key is a primary key consisting of more than one column. A foreign is a column or combination of columns that contains values that are found in the primary key of some table.

All the attributes of each table are interconnected by foreign key which is primary key in another column and composite key. Primary key cannot be null. The fact that many foreign key values repeat simply reflects the fact that its one-to-many relationship. In one-to-many relationship, the primary key has the one value and foreign key has many values.

Figure 3.1.2 is a Schema diagram of Electricity Billing System which has six tables i.e., login, customer, tax, rent, bill, and meter_info where each table

contain attributes some with primary key, foreign key. In the login table there are 6 attributes "meter_no", "username", "password", "user", "question", "answer". The customer table has 7 attributes "name", "meter_no"(primary key), "address", "city", "state", "email", "phone". The rent table has 3 attributes "cost_per_unit"(primary key), "meter_rent", "service_charge". The tax table has 3 attributes "service_tax", "swacch_bharat_cess", "gst". The bill table has 5 attributes "meter_no"(foreign key that references the primary key of the customer table meter_no), "month", "units", "total_bill", "status". The meter_info table has 6 attributes "meter_no"(foreign key that references the primary key of the customer table meter_no), "meter_location", "meter_type", "phase_code", "bill type", "days".

3.1.2 Schema Diagram

Login

Meter No Username Password User Question Answer

Customer

Name Meter Addre	ess City	State	Email	Phone
------------------	----------	-------	-------	-------

Rent

Cost Per Unit	Meter Rent	Service Rent
---------------	------------	--------------

Tax

Service Tax	Swacch bharat cess	GST
-------------	--------------------	-----

Bill

Weter No Worth Onto Total Diff Status	Met	er No	Month	Units	Total Bill	Status
---------------------------------------	-----	-------	-------	-------	------------	--------

Meter Info

Meter No	Meter	Meter	Phase	Bill Type	Days
	Location	Type	Code		

3.1 Normalization

Normalization is a process of organizing the data in database to avoid data redundancy, insertion anomaly, update anomaly & deletion anomaly.

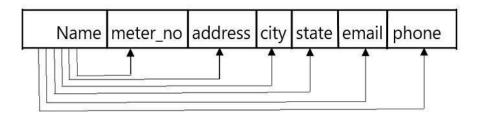
Let's discuss about anomalies first then we will discuss normal forms with examples. Anomalies in DBMS There are three types of anomalies that occur when the database is not normalized. These are —Insertion, update and deletion anomaly.

3.1.1 First normal form(1NF)

As per the rule of first normal form,

- All rows must be unique (no duplicate rows).
- Each Cell must only contain a single value (not a list).
- Each value should be non-divisible (can't be split down further).

Customer



3.1.2 Second normal form(2NF)

As per the rule of second normal form,

Database must be in First Normal Form.

Non partial dependency-All non-prime attributes should be fully functionally dependent on the candidate key.

3.1.3 Third normal form(3NF)

As per the rule of third normal form,

Database must be in First and Second Normal Form.

Non transitive dependency-All fields must only be determinable by the primary/composite key, not by other keys.

IMPLIMENTATION

Implementation of operations

- Adding Customer: Here admin can add new customer to the customer list who started using electricity bill system.
- Searching Deposit Details: Here admin can search according to meter number and month to view deposit details.
- Viewing Details: Here admin and user can view customer details and about details.
- Adding Tax: Here admin can add tax details.
- **Updating Customer:** Here customer can update his/her details by using meter_no of the customer.
- Delete Customer: Here admin can delete details based on meter number.

Implementation of SQL statements

Insert statement:

- The INSERT INTO statement is used to insert new records in a table.
- The INSERT INTO syntax would be as follows: INSERT INTO table_name VALUES (value1, value2, value3, ...).
- The following SQL statement insert's a new record in the "customer" table: Insert into customer VALUES ("sai","12345"," btm"," Bangalore", "Karnataka", "sai@gmail.com", "9876543333").

Update statement:

- An SQL UPDATE statement changes the data of one or more records in a table. Either all the rows can be updated, or a subset may be chosen using a condition.
- The UPDATE syntax would be as follows: UPDATE table_name SET column_name =value, column_name=value... [WHERE condition].

The following SQL statement update's a new record in the "customer" table: UPDATE TABLE customer SET email= su@gmail.com WHERE meter_no ="12345".

Delete statement:

• The DELETE statement is used to delete existing records in a table.

- The DELETE syntax would be as follows: DELETE FROM table name WHERE condition.
- The following SQL statement delete's a record in the "customer" table: delete from customer where meter_no=12345.

Create statement:

- The CREATE TABLE Statement is used to create tables to store data. Integrity Constraints like primary key, unique key, foreign key can be defined for the columns while creating the table.
- The syntax would be as follows: CREATETABLE table_name (column1datatype, column2datatype, column3 datatype, column datatype, PRIMARY KEY (one or more columns)).

The following SQL statement creates a table "customer" table: create table customer (name varchar (30), meter_no varchar (20) primary key, address varchar (50), city varchar (20), state varchar (30), email varchar (30), phone varchar (30));

The following SQL statement creates a table "login" table: create table login (meter_no varchar (30), username varchar (30), password varchar (30), user varchar (30), question varchar (40), answer varchar (30));

The following SQL statement creates a table "tax" table: create table tax (cost_per_unit int (20) primary key, meter_rent int (20), service_charge int (20), service_tax int (20), swacch_bharat_cess int (20), gst int (20));

The following SQL statement creates a table "bill" table: create table bill (meter_no varchar (20), foreign key(meter_no) references customer(meter_no) on delete cascade, month varchar (20), units int (20), total_bill int (20), status varchar (40));

The following SQL statement creates a table "meter_info" table: create table meter_info (meter_no varchar (30), foreign key(meter_no) references customer(meter_no) on delete cascade, meter_location

varchar (10), meter_type varchar (15), phase_code int (5), bill_type varchar (10), days int (5));

DATABASE SNAPSHORT:-

TABLES:

The given below table is a snapshot of backend view of the localhost and the structures of the tables present in Electricity Billing System. The tables present are login, customer, tax, bill, meter_info.

- √ The login is used to store the details of login's admin and customer with meter no.
- ✓ The customer is used to store details of customer.
- \checkmark The tax is used to store tax values.
- \checkmark The rent is used to store rent values.
- \checkmark The bill is used to store details of bill of meter.
- ✓ The meter_info is used to store information of meter placed.

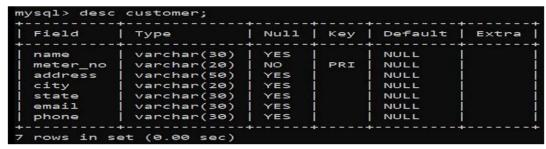
List of tables

Login Table:

```
mysql> desc login;
                          | Null | Key | Default |
  Field
             Type
  meter_no
             varchar(30)
                            YES
             varchar(30)
                            YES
  username
  password
             varchar(30)
                            YES
             varchar(30)
                            YES
             varchar(40)
                            YES
                            YES
             varchar(30)
  rows in set (0.00 sec)
```

login table description

Customer Table:



customer table description

Tax Table:

Field	Туре	Null	Key	Default	Extra
service tax	int	NO	PRI	NULL	
swacch_bharat_cess	int	YES	i	NULL	i
gst	int	YES	i	NULL	İ

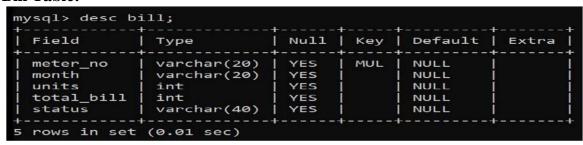
tax table description

Rent Table:

Field	Type	Null	Key	Default	Extra
+	+	++	+		+
cost_per_unit	int	NO	PRI	NULL	
meter_rent	int	YES	I	NULL	
service charge	int	YES I	i	NULL	i

rent table description

Bill Table:



bill table description

Meter Info Table:

```
mysql> desc meter_info;
  Field
                                     Null | Key | Default
                                                              Extra
                   Type
  meter_no
                     varchar(30)
                                      YES
                                              MUL
  meter_location |
meter_type |
                     varchar(10)
                                      YES
  meter_type
phase_code
                     varchar(15)
                                      YES
                                      YES
  bill_type
                     varchar(10)
                                      YES
                     int
                                      YES
                                                     NULL
  rows in set (0.00 sec)
```

meter_info table description

GUI SNAPSHORT:-

```
LOGIN FILE Code: -
 package electricity.billing.system;
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
import java.sql.*;
public class Login extends JFrame implements ActionListener{
   JButton login, cancel, signup;
   JTextField username, password;
   Choice logginin;
   Login() {
     super("Login Page");
     getContentPane().setBackground(Color.WHITE);
     setLayout(null);
     JLabel lblusername = new JLabel("Username");
     lblusername.setBounds(300, 20, 100, 20);
     add(lblusername);
     username = new JTextField();
     username.setBounds(400, 20, 150, 20);
     add(username);
     JLabel lblpassword = new JLabel("Password");
     lblpassword.setBounds(300, 60, 100, 20);
     add(lblpassword);
```

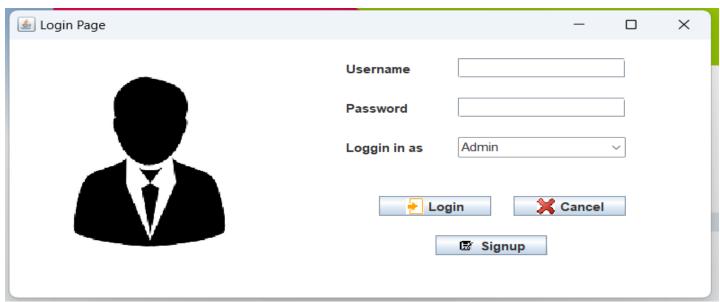
```
password = new JTextField();
    password.setBounds(400, 60, 150, 20);
    add(password);
    JLabel loggininas = new JLabel("Loggin in as");
    loggininas.setBounds(300, 100, 100, 20);
    add(loggininas);
    logginin = new Choice();
    logginin.add("Admin");
    logginin.add("Customer");
    logginin.setBounds(400, 100, 150, 20);
    add(logginin);
    ImageIcon i1 = new
ImageIcon(ClassLoader.getSystemResource("icon/login.png"));
    Image i2 = i1.getImage().getScaledInstance(16, 16,
Image.SCALE DEFAULT);
    login = new JButton("Login", new ImageIcon(i2));
    login.setBounds(330, 160, 100, 20);
    login.addActionListener(this);
    add(login);
    ImageIcon i3 = new
ImageIcon(ClassLoader.getSystemResource("icon/cancel.jpg"));
    Image i4 = i3.getImage().getScaledInstance(16, 16,
Image.SCALE_DEFAULT);
    cancel = new JButton("Cancel", new ImageIcon(i4));
    cancel.setBounds(450, 160, 100, 20);
    cancel.addActionListener(this);
    add(cancel);
    ImageIcon i5 = new
ImageIcon(ClassLoader.getSystemResource("icon/signup.png"));
    Image i6 = i5.getImage().getScaledInstance(16, 16,
Image.SCALE_DEFAULT);
    signup = new JButton("Signup", new ImageIcon(i6));
    signup.setBounds(380, 200, 100, 20);
    signup.addActionListener(this);
    add(signup);
    ImageIcon i7 = new
ImageIcon(ClassLoader.getSystemResource("icon/second.jpg"));
    Image i8 = i7.getImage().getScaledInstance(250, 250,
Image.SCALE_DEFAULT);
    ImageIcon i9 = new ImageIcon(i8);
```

```
JLabel image = new JLabel(i9);
     image.setBounds(0, 0, 250, 250);
     add(image);
     setSize(640, 300);
     setLocation(400, 200);
     setVisible(true);
  }
  public void actionPerformed(ActionEvent ae) {
     if (ae.getSource() == login) {
       String susername = username.getText();
       String spassword = password.getText();
       String user = logginin.getSelectedItem();
       try {
          Conn c = new Conn();
         String query = "select * from login where username = "'+susername+"'
and password = ""+spassword+"" and user = ""+user+""";
         ResultSet rs = c.s.executeQuery(query);
         if (rs.next()) {
            String meter = rs.getString("meter_no");
            setVisible(false);
            new Project(user, meter);
          } else {
            JOptionPane.showMessageDialog(null, "Invalid Login");
            username.setText("");
            password.setText("");
       } catch (Exception e) {
          e.printStackTrace();
     } else if (ae.getSource() == cancel) {
       setVisible(false);
     } else if (ae.getSource() == signup) {
       setVisible(false);
       new signup();
  public static void main(String[] args) {
     new Login();
```

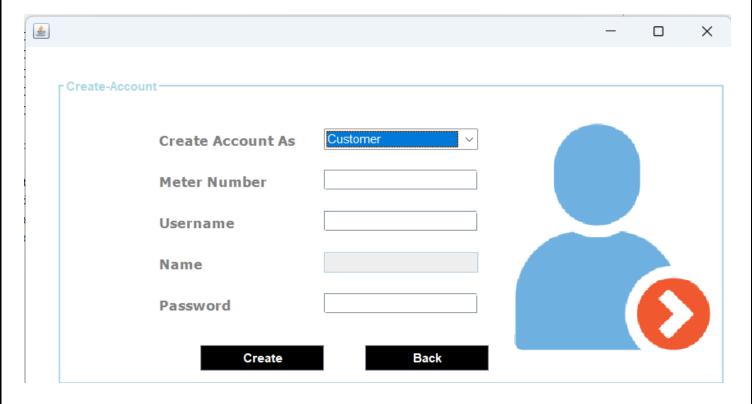
} }

INTERFACE:-

Here Customer and Admin can login to their respective accounts. The dropdown menu allows to choose whether to login as an admin or as a customer.



Login page for Admin and Customer



SIGN UP SCREEN

Here New customers will signup to access their accounts.

User have to enter username, name, password, choose security question and answer to that question.

Every user must enter their unique Meter Number to complete their signup process.



ADMIN HOME SCREEN

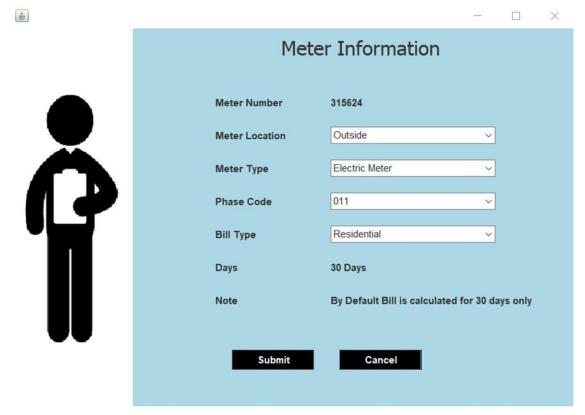
Admin lands on this page after successful login.



New Customer Screen

Here admin registers new users.

Admin enters Customer's Name, Address, City, State, Email and Phone Number.



Meter Info Screen

Here Admin selects the location and type of meter installed at the customers end.

Admin also selects the phase code and Bill type i.e. Residential or Commercial/Industrial.



Add New Admin Screen

Here existing admins can add new admins to access the stored data.

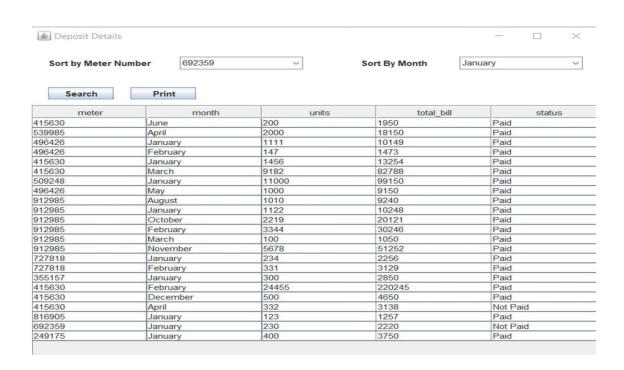
New admins have to enter username, name, password, choose security question and answer to that question.

Admin can be added only by existing admins via Admin module only.



Customer Details Screen

Here Admins can see the details of all registered customers. Admin can print these details in pdf format if the wish.

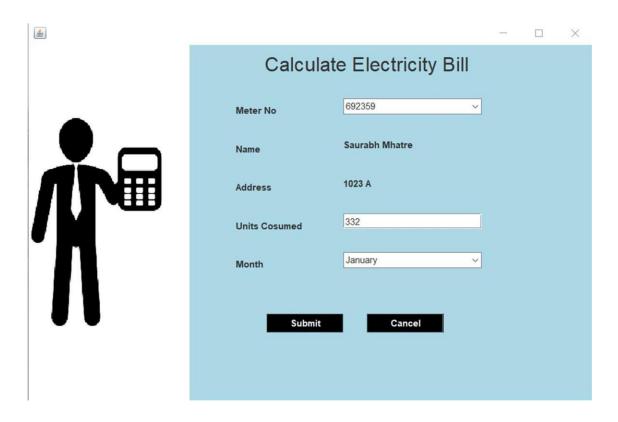


Deposit Details Screen

Here Admin can check the status whether customers have paid their bills or not.

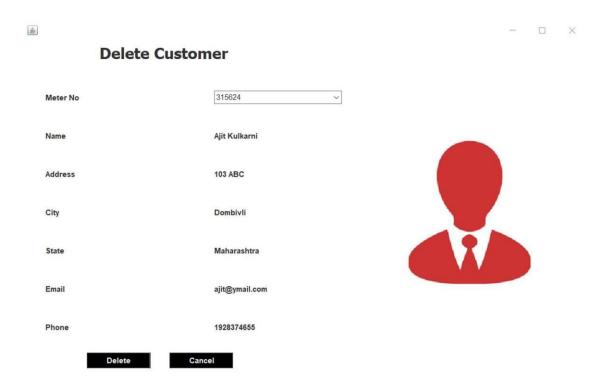
His list can be sorted according to individual user's meter number or according to month.

Admin can print these details in pdf format if the wish.



Calculate Bill Screen

Here admin calculate the bill of users by selecting appropriate meter number, units consumed and month.



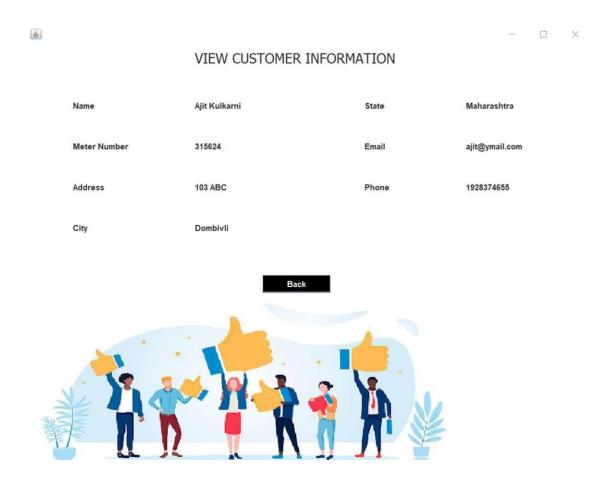
Delete Customer Screen

Here admin can delete any existing customer by choosing appropriate meter number.



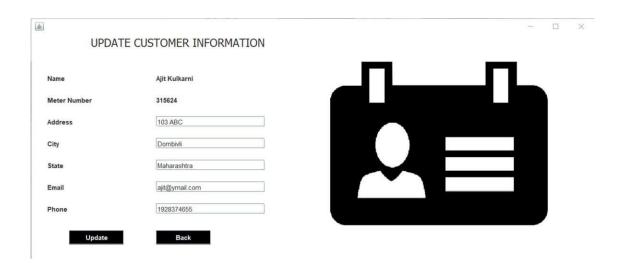
Customer's Home Screen

Customer lands on this page after successful login.



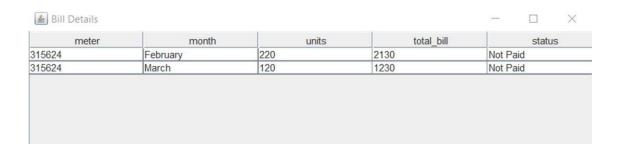
View Customer Info Screen

Here customer can see their entered information such as their name, meter number, address, city, state, email id and phone number.



Update Customer Info Screen

Here customer can update their entered information if any correction is needed such as their address, city, state, email id and phone number.



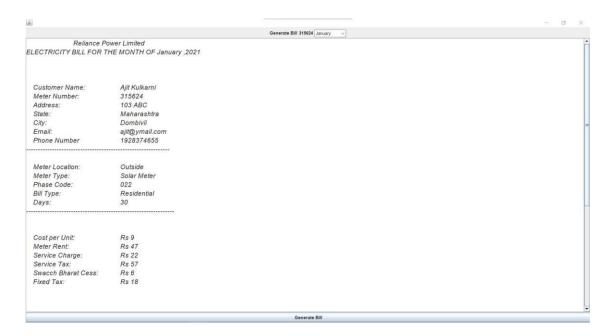
Bill Details Screen for Customers

Here every customer can check the status of their bills, whether they have paid the bills or not.



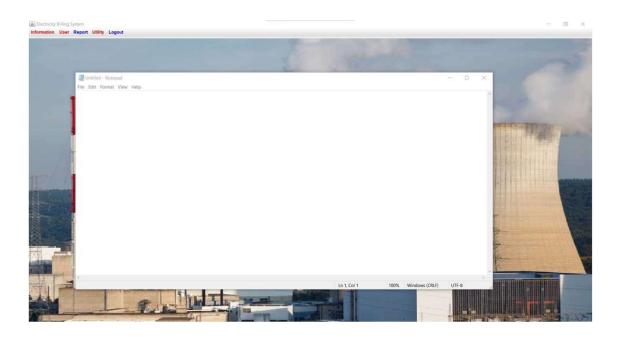
Pay Bill Screen

Here customers pay their bills by selecting appropriate month.



Generate/ Show Bill Screen

Here customer can generate / see their bill in a proper breakdown of entire amount.



Notepad Screen

When user clicks on notepad option under utilities section, its launches the notepad.

This feature is available to both Admins and Customers.



Calculator Screen

When user clicks on calculator option under utilities section, its launches the calculator.

This feature is available to both Admins and Customers.

