## **OSL Assignment 2**

## **Roll No. – 33255**

1) Implement the C program in which main program accepts the integers to be sorted. Main program uses the FORK system call to create a new process called a child process. Parent process sorts the integers using sorting algorithm and waits for child process using WAIT system call to sort the integers using any sorting algorithm. Also demonstrate zombie and orphan states.

```
#include <sys/types.h> //Importing required libraries
#include <unistd.h>
#include <stdio.h>
#include <stdlib.h>
#include <sys/wait.h>
void merge(int arr[], int l, int mid, int h) //Function to merge divided array
{
        int temp[h-l+1];
        int i = I;
        int j = mid+1;
        int k = 0;
        while(i \le mid \&\& j \le h)
        {
                if(arr[i]<=arr[j])</pre>
                {
                        temp[k] = arr[i];
                        i++;
                }
                else
                {
                        temp[k] = arr[j];
                        j++;
                k++;
        }
        while(i<=mid)
        {
                temp[k] = arr[i];
                i++;
                k++;
        }
        while(j<=h)
                temp[k] = arr[j];
                j++;
                k++;
```

```
}
       for(int x=1;x<=h;x++)
               arr[x] = temp[x-l];
       }
}
void mergeSort(int arr[], int I, int h) //Merge sort function
{
       if(l>=h)
               return;
       int mid = (I+h)/2;
       mergeSort(arr, I, mid);
       mergeSort(arr, mid+1, h);
       merge(arr, I, mid, h);
}
int main() //main function
{
       int choice; //Variable to store choice of user
       printf("\n********MENU********\n"); //Displaying menu
       printf("1.Normal Execution (Sorting) \n");
       printf("2.Demonstrate Zombie State \n");
       printf("3.Demonstrate Orphan State \n");
       printf("\n");
       printf("Enter Your Choice : ");
       scanf("%d", &choice); //Taking input of choice from the user
       switch(choice) //Using switch-case on choice variable
               case 1: //If choice==1, then normal execution
                       int arr[5], x;
                       printf("\n");
                       printf("Enter Five Integers To Be Sorted \n");
                       for(int i=0;i<5;i++) //Take five integers as input
                              printf("Enter Integer %d : ",i+1);
                              scanf("%d", &x);
                              arr[i] = x;
                       }
                       pid t pid;
                       pid = fork(); //Call fork() function and store returned value in a variable
                       switch(pid) //Using switch-case on pid variable
                       {
```

the process

```
break;
               case 0: //If pid==0, then we are in child process
                       printf("\n");
                       printf("Inside Child Process \n"); //We are in the child process
                       mergeSort(arr, 0, 4); //Sort the given array
                       printf("Array Sorted By Child Process \n");
                      for(int i=0;i<5;i++) //Display sorted array
                              printf("%d ",arr[i]);
                       }
                       printf("\n");
                       exit(0);
                       break;
               default: //Else if pid>0, then we are in parent process
                       printf("\n");
                       printf("Inside Parent Process \n"); //We are inside parent process
                       mergeSort(arr, 0, 4); //Sort the given array
                       printf("Array Sorted By Parent Process \n");
                      for(int i=0;i<5;i++) //Display sorted array
                       {
                              printf("%d ",arr[i]);
                       }
                       printf("\n");
                       printf("Waiting For Child Process To Terminate..... \n \n");
                       wait(NULL); //Call wait() function to wait till the child has terminated
                       printf("\n");
                       printf("Child Process Has Been Terminated \n");
                       printf("Terminating Parent Process Now \n");
                       break;
       break;
case 2: //If choice==2, then demonstrate zombie process
       pid t pid1;
       pid1 = fork();
       switch(pid1)
               case -1:
                       printf("Error In Forking The Process! \n");
                       break;
               case 0:
                       printf("\n");
```

```
printf("Inside Child Process \n");
                                      printf("My Process ID = %d \n", getpid()); //Print PID of child
                                      printf("My Parent's Process ID = %d \n", getppid()); //Print PID of parent
                                      exit(0);
                                      break;
                              default:
                                      sleep(5); //Putting parent process to sleep so that child process
terminates before it
                                      printf("\n");
                                      printf("Inside Parent Process \n");
                                      printf("My Process ID = %d \n", getpid()); //Print PID of parent
                                      printf("Demonstrating Zombie Process \n");
                                      system("ps | grep a.out"); //Displaying current processes
                                      printf("Child Process Is Dead And Has Become A Zombie (defunct) \n\n");
                                      break;
                       break;
               case 3: //If choice==3, then demonstrate orphan process
                       pid t pid2;
                       pid2 = fork();
                      switch(pid2)
                              case -1:
                                      printf("Error In Forking The Process! \n");
                                      break;
                              case 0:
                                      sleep(2); //Putting child process to sleep so that parent process
terminates before it. This makes the child orphan and it is adopted by some other process.
                                      printf("\n");
                                      printf("Inside Child Process \n");
                                      printf("My Process ID = %d \n", getpid()); //Print PID of child
                                      printf("My Parent's Process ID = %d \n", getppid()); //Print PID of parent
                                      system("ps | grep a.out");
                                      printf("This Process Has Been Adopted By Process %d \n", getppid());
//Print PID of parent that has adopted this child process
                                      printf("Its Original Parent Process %d Has Been Terminated \n", (getpid()-
1)); //Print PID of original parent
                                      exit(0);
                                      break;
                              default:
                                      printf("\n");
                                      printf("Inside Parent Process \n");
                                      printf("My Process ID = %d \n", getpid()); //Print PID of original parent
                                      system("ps | grep a.out");
```

```
printf("Process %d Is My Child Process \n", (getpid()+1)); //Print PID of
child

printf("\n");
break;
}
break;
}
```

## **Output**

```
nehul_nikude@Nehul-HP-Pavilion-Laptop-15-cc1xx:~/Desktop/OS/Assignment 2$ gcc Assignment2a.c
nehul_nikude@Nehul-HP-Pavilion-Laptop-15-cc1xx:~/Desktop/OS/Assignment 2$ ./a.out
********MENU******
1.Normal Execution (Sorting)
2.Demonstrate Zombie State
3.Demonstrate Orphan State
Enter Your Choice: 1
Enter Five Integers To Be Sorted
Enter Integer 1: 3
Enter Integer 2: 7
Enter Integer 3: 4
Enter Integer 4:1
Enter Integer 5: 9
Inside Parent Process
Array Sorted By Parent Process
1 3 4 7 9
Waiting For Child Process To Terminate.....
Inside Child Process
Array Sorted By Child Process
1 3 4 7 9
Child Process Has Been Terminated
Terminating Parent Process Now
```

```
********MENU******
1.Normal Execution (Sorting)
2.Demonstrate Zombie State
3.Demonstrate Orphan State
Enter Your Choice: 2
Inside Child Process
My Process ID = 2874
My Parent's Process ID = 2873
Inside Parent Process
My Process ID = 2873
Demonstrating Zombie Process
   2873 pts/0 00:00:00 a.out
2874 pts/0 00:00:00 a.out <defunct>
Child Process Is Dead And Has Become A Zombie (defunct)
nehul_nikude@Nehul-HP-Pavilion-Laptop-15-cc1xx:~/Desktop/OS/Assignment 2$ ./a.out
********MENU******
1.Normal Execution (Sorting)
2.Demonstrate Zombie State
Demonstrate Orphan State
Enter Your Choice: 3
Inside Parent Process
My Process ID = 2886
   2886 pts/0 00:00:00 a.out
   2887 pts/0 00:00:00 a.out
Process 2887 Is My Child Process
nehul_nikude@Nehul-HP-Pavilion-Laptop-15-cc1xx:~/Desktop/OS/Assignment 2$
Inside Child Process
My Process ID = 2887
My Parent's Process ID = 1183
   2887 pts/0 00:00:00 a.out
This Process Has Been Adopted By Process 1183
Its Original Parent Process 2886 Has Been Terminated
```

2) Implement the C program in which main program accepts an integer array. Main program uses the FORK system call to create a new process called a child process. Parent process sorts an integer array and passes the sorted array to child process through the command line arguments of EXECVE system call. The child process uses EXECVE system call to load new program which display array in reverse order.

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

void merge(int arr[], int I, int mid, int h) //Function to merge divided array
{
```

```
int temp[h-l+1];
        int i = I;
        int j = mid+1;
        int k = 0;
        while(i<=mid && j<=h)
                if(arr[i]<=arr[j])</pre>
                       temp[k] = arr[i];
                        i++;
                }
                else
                {
                       temp[k] = arr[j];
                        j++;
                k++;
        }
        while(i<=mid)
               temp[k] = arr[i];
                i++;
                k++;
        }
        while(j<=h)
               temp[k] = arr[j];
               j++;
                k++;
        }
        for(int x=I;x<=h;x++)
        {
                arr[x] = temp[x-l];
        }
void mergeSort(int arr[], int I, int h) //Merge sort function
        if(l>=h)
                return;
        int mid = (l+h)/2;
        mergeSort(arr, I, mid);
        mergeSort(arr, mid+1, h);
        merge(arr, I, mid, h);
```

}

```
}
int main()
{
       int arr[5], x;
       printf("\n");
       printf("Enter Five Integers To Be Sorted \n");
       for(int i=0;i<5;i++) //Take five integers as input
       {
               printf("Enter Integer %d : ",i+1);
               scanf("%d", &x);
               arr[i] = x;
       }
       pid t pid;
       pid = fork(); //Call fork() function and store returned value in a variable
       switch(pid)
               case -1: //If pid==-1, then error occured while forking the process
                       printf("Error In Forking The Process! \n"); //Error occured while forking the process
                       break;
               case 0: //If pid==0, then we are in child process
                       printf("\n");
                       printf("Inside Child Process \n"); //We are in the child process
                       mergeSort(arr, 0, 4); //Sort the given array
                       printf("Array Sorted By Child Process \n");
                       for(int i=0;i<5;i++) //Display sorted array
                       {
                               printf("%d ",arr[i]);
                       printf("\n");
                       char** sarr = (char**)malloc(7*sizeof(char*)); //Declaring array of strings
                       sarr[0] = "./reverse";
                       sarr[6] = NULL;
                       int j=0;
                       for(int i=1;i<6;i++)
                       {
                               sarr[i] = (char*)malloc(12*sizeof(char)); //Allocating memory for a string
                               sprintf(sarr[i], "%d", arr[j++]); //Converting integer to string
                       execv("./reverse", sarr); //Calling exec function to replace current process by reverse
program
                       break;
```

```
printf("\n");
    printf("Inside Parent Process \n"); //We are inside parent process
    printf("Waiting For Child Process To Terminate..... \n");
    wait(NULL);
    printf("Execution Of Child Process Has Been Completed \n");
    printf("Ending Parent Process Now \n\n");
    break;
}
```

## Reverse.c

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
int main(int argc, char* argv[])
      printf("\n");
      printf("Inside Reverse Program \n");
      printf("Printing Sorted Array In Reverse Order \n");
      for(int i=5;i>=1;i--)
      {
             int x = atoi(argv[i]);
             printf("%d ",x);
      printf("\n\n");
}
nehul_nikude@Nehul-HP-Pavilion-Laptop-15-cc1xx:~/Desktop/OS/Assignment 2$ gcc Assignment2b.c
nehul_nikude@Nehul-HP-Pavilion-Laptop-15-cc1xx:~/Desktop/OS/Assignment 2$ ./a.out
Enter Five Integers To Be Sorted
Enter Integer 1:8
Enter Integer 2 : 3
Enter Integer 3 : 6
Enter Integer 4:9
Enter Integer 5: 4
Inside Parent Process
Waiting For Child Process To Terminate.....
Inside Child Process
Array Sorted By Child Process
3 4 6 8 9
Inside Reverse Program
Printing Sorted Array In Reverse Order
9 8 6 4 3
Execution Of Child Process Has Been Completed
Ending Parent Process Now
nehul_nikude@Nehul-HP-Pavilion-Laptop-15-cc1xx:~/Desktop/OS/Assignment 2$
```