A CO₂ monitor as an introductory microelectronics project helping to slow-down the spread of the corona virus and ensuring a healthy learning and working environment

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Abstract

This paper describes the setup of a simple yet reliable CO_2 monitor which is based on open-source microelectronics hardware. The monitor is intended to be used in class rooms, lecture halls or offices and can be constructed as a joint students project. It was motivated by recent discussions on the role of aerosols being part of exhaled air to spread the corona virus. The aerosol concentration in air is correlated with the CO_2 concentration. Measuring the latter can thus help to slow-down the spread of the corona-virus. The program code used for the CO_2 monitor and this documentation is available as a GitHub repository to allow to updates and improvements.

First full version released on 2020-09-22.

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1 Introduction

It is generally accepted that the CO_2 concentration in a class room has an influence on students' activities, their ability to study and learn [1, 2], or on their health and thus attendance [3]. The same applies of course to office environments [4]. The major source of CO_2 in a class room is the exhaled air of the students (and teachers) [5]. It thus increases over time but can also be relatively easy controlled by proper ventilation. Monitoring

the CO₂ concentration over time provides thus a simple way to ensure a productive and healthy learning environment.

In addition to CO_2 , exhaled air consists of aerosols (among other things). In preliminary studies, it has been recently discovered that the aerosols of patients being infected with Sars-CoV-2, might contain viable virus concentrations which are large enough to cause further infections if somebody else inhales those aerosols [6–8]. Note that this seems to happen even it the infected patients show no symptoms of Sars-CoV-2 [9] or not yet any symptoms [10]. It is thus not surprising that the vast majority of Sars-CoV-2 virus transmission seems to happen indoors [11]. With half-life periods of the virus on aerosols on the order of 1 hour [12], it becomes evident that proper ventilation, strongly reducing the aerosol concentration, can help to prevent hidden infections, i.e. infections where the infected person is not (yet) aware of their infection but already contagious. This is further stressed by a case study from a seafood market in south China [13], a restaurant also from China [14], or from a choir in the US [15]. Since aerosols and CO_2 are both parts of exhaled air, measuring the CO_2 concentration in a room provides an easy accessible indicator for the aerosol concentration [16]. In recent recommendations from national authorities, it was suggested to use the CO_2 concentration as an indicator when ventilation is required [17–19].

A relevant example for the positive effect of proper ventilation based on the CO₂ concentration in a room is the stopping of a tuberculosis outbreak at the Taipei University in Taiwan: only after the air circulation in every room was improved such that the CO₂ concentration stayed around 600 ppm (the outdoor value is approximately 400 ppm), the outbreak came to a halt and stopped completely [20].

While commercial CO_2 monitors do exist [21–23], these might be considered too expensive for usage in large quantities in schools or universities and/or have long delivery times at the moment (since their potential help in slowing down the spread of the Sars-CoV-2 virus seems to become more and more accepted). Here we present a simple and cost effective, yet reliable way to monitor the CO_2 concentration. Widely available microelectronic components are used which can be easily programmed via open source software platforms allowing to modify and extend the examples presented in this paper. Students can build the detectors in class as a joint project which might serve to raise interest in electronics or the underlying physical and chemical processes [24].

This work was inspired by a project of the *Hochschule Trier* [25], where the design and construction of a CO_2 measuring device is suggested as a students' project, allowing to discuss a variety of scientific topics during the course of the project. In addition, a few posts from different forums

served as an inspiration [26–29]. Furthermore, a small number of projects hosted and maintained as GitHub repositories and webpages using the same CO_2 detector are available [30–33]. We would like to recommend the interested reader in particular to the repository by paulvha [32] as it contains a rather large number of examples and to an article published in the *Make Magazin* [34] which contains a full description including the assembly of a CO_2 monitor similar to the one presented in this paper.

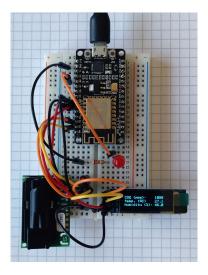
2 The CO_2 monitor

The CO₂ monitor is based on the microelectronic sensor SCD30 which measures the CO₂ concentration and also provides measurements of the ambient temperature and relative humidity [35]. Using Arduino as a programing language and some microcontroller, it is straightforward to get the sensor running and outputting data, thanks to the examples available in the libraries provided by SparkFun [36]. Using the Arduino IDE [37], which is available for all major operating systems, the corresponding libraries can be simply included via the library manager.

To make the CO₂ monitor visually appealing, we decided to output the measurement to an OLED display (which is inexpensive and available in a large variety of sizes and configurations). Due to the widespread usage of such displays, they can also be directly included via the library manager in the Arduino IDE. In addition to just showing some numbers, we have included a red LED which lights up as soon as some threshold value of the CO₂ concentration is reached, indicating the need for ventilation. One could also think of a traffic light design, where first a yellow LED lights up at a slightly lower threshold value. The Federation of European Heating, Ventilation and Air Conditioning associations (REHVA) recommend to issue a warning, corresponding to an orange light, when a value of 800 ppm is reached and prompt to trigger some action like ventilation, corresponding to a red light, when 1000 ppm are reached [38]. The Federal Ministry of Labour and Social Affairs of Germany also states a threshold value of 1000 ppm that should not be passed [39]. Note that a value of approximately 410 ppm is the typical CO_2 concentration of air [40].

As controller we decided to use the low-cost open source NodeMCU board [41], as it offers enough flexibility to further extend the functionality of the CO₂ monitor. Of particular interest might be the WiFi capability allowing for example to write the measured values to a web-server where they can then accessed via a web-browser or an app on a smartphone.

A prototype of the CO_2 monitor is shown in Fig. 1. As one can see, it



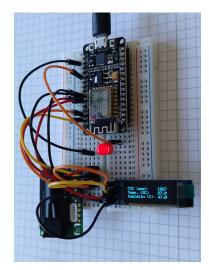


Figure 1: Assembled and working prototype of the CO_2 monitor, (*left*) with a measured CO_2 concentration below the threshold and (*right*) above it (note the red LED).

is not enclosed in some box to still allow easy access for modifications. The idea of this prototype was rather to show that the general principle of the CO_2 monitor is working and not to provide a polished final product. The prototype is ready to be used in a class room or lecture hall, although it might be worth to mount everything into a box which is not only visually more appealing but provides also some protection.

2.1 Positioning in a room

The CO_2 monitor should be placed at a position in a room where it is not exposed to flowing air as this would distort the measured CO_2 concentration (see Section 4). This means that it should, for example, not be placed inbetween a window and a door if both are used for efficient cross ventilation¹. Figure 2 indicates the optimal positioning in such a situation. It should also not be positioned too close to the students' or teachers' heads as they could temporarily trigger very high values being displayed on the CO_2 monitor if directly exhaling onto it. A position slightly above everybody's head seems to be best as this would also allow everybody to have a look at it. The latter fact could in principle lead to some students' closely following every change

¹Altough cross ventilation is more efficient than impact ventilation ("querlüften" vs. "stoßlüften" [42]) one has to take care that behind the open door in Fig. 2 another open window is needed otherwise one could release part of the classroom air and its potentially infectious aerosols into the corridor which connects different classrooms or lecture halls [43].

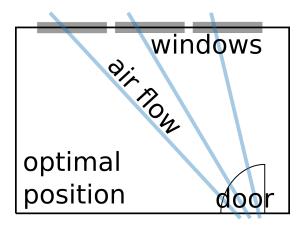


Figure 2: Optimal position of the CO_2 monitor in a room where ventilation by an air flow across the room (cross ventilation) can be applied.

on the CO_2 monitor instead of paying attention to the class or lecture. An easy solution would be to show only CO_2 concentrations round to $100 \,\mathrm{ppm}$, for example print " CO_2 in 100 ppm: 8" to a display [43].

Also be aware that classrooms and lecture halls often provide only a small number of wall sockets. One would thus need either a long enough power cable or a power bank (USB charger) which can also be included in the case of the CO₂ monitor itself.

3 Required parts

The CO₂ monitor as presented here consists of a number of parts for which it is not important to use the exact same model. The only component which should not be replaced is the CO₂ measuring device, the SCD30. Note that the program code discussed in Sec. 6 is tailored for the NodeMCU ESP8266, replacing that component would thus require small adjustments to the code.

The parts used for the prototype of the CO₂ monitor are listed in Table 3. The display can be easily replaced by an OLED of larger size. One could also use multiple displays, which would require to take care of proper addressing the displays and thus add a little bit of complexity to the code (and to the assembly).

The usage of a breadboard was motivated by educational purposes as this allows very easy assembly without the need to solder anything. It can, however, directly be replaced by a stripboard or completely omitted and use only cables or pin headers (which would require some soldering).

Note that the prices as listed in the table can be pushed down (signifi-

Element	Quantity	Price
$\overline{\text{SCD30 (CO}_2 \text{ sensor)}}$	1	45€
NodeMCU EPS8266	1	8€
0.91" OLED display	1	5€
red LED	1	0.2€
220 Omega resistor	1	.1€
mini breadboard	1	4€
breadboard cables	10	4€
pin header	1	0.5€
micro USB cable	1	3€

Table 1: Components used for the CO_2 monitor as presented in this paper (note that the prices were obtained in 09/2020 and may vary).

cantly for some of the components) when ordering larger quantities.

For the prototype design of the CO₂ monitor we have decided to leave out a proper casing. One could either use a standard-sized case, or design one and print it for example on a 3D printer or re-use/recycle some old boxes. It is however important to correctly position the SCD30 inside the box: as described in a manufacturer's document [44], the sensor is ideally placed as close as possible to the box's outer shell and to a large opening to be properly exposed to the ambient. The box should be as small as possible to get fast response times to changes in the ambient air. The SCD30 should also be isolated from direct air flow, as the corresponding changes in pressure (due to the air flow) would lead to increased noise and thus reduced accuracy in the measurements. It is also recommended to not directly place the sensor above heat sources like for example microcontrollers.

4 The CO_2 sensor

The SCD30 has been chosen because it performs direct measurements of the CO₂ concentration. Cheaper sensors often measure the concentration of volatile organic compounds (VOC) and then assume a correlation between the two quantities. This can, however, lead to wrong values of the CO₂ concentration since VOC can be emitted from a variety of chemicals. Although VOCs are also known to cause health problems, here we are explicitly interested in the CO₂ concentration, as discussed in Sec. 1. For a discussion about monitoring VOC and CO₂ concentration with self-assembled devices we would like to point the interested reader to e.g. Ref. [45].

4.1 Technical specifications

According to the datasheet of the SCD30 [35], the CO_2 sensor has a measurement range of 0-40,000 ppm with an accuracy of ± 30 ppm. The supply voltage needs to be between 3.3 and 5 V which allows to use a variety of microcontrollers. The drawn current is specified to be on average 19 mA with a maximum value of 75 mA. With a sensor lifetime of 15 years, the SCD30 offers a reliable system to permanently monitor the CO_2 concentration.

4.2 Nondispersive infrared technique

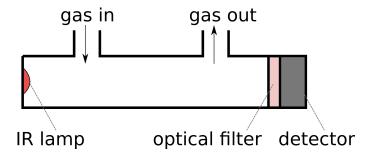


Figure 3: Sketch of a sensor using the nondispersive infrared technique to measure CO₂ concentration.

The CO_2 concentration is measured using the so-called nondispersive infrared technique (NDIR). It is the most common sensor type used in industry to measure the CO_2 concentration. Its principle is sketched in Fig. 3. A light source (a light bulb is used here) emits infrared light which travels through a tube filled with a sample of the surrounding air. The spectrum of the emitted light includes the $4.26\,\mu\mathrm{m}$ absorption band of CO_2 which is unique to the typical components of air and the light is absorbed by them. At the end of the tube, the remaining light hits an optical filter that allows only that specific wavelength of $4.26\,\mu\mathrm{m}$ to pass. A CMOS detector then collects the remaining light and measures its intensity I_1 . The difference between the intensity of light emitted by the source I_0 and received by the detector at this specific wavelength is due to the CO_2 molecules in the tube which then allows to calculate the CO_2 concentration using the Beer-Lambert law:

$$I_1 = I_0 e^{-\kappa Cl}, (1)$$

where κ is the absorption coefficient of CO_2 , C its concentration, and l the length of the tube. A second tube without the optical filter in-front of the CMOS detector is used as a reference tube to compensate variations of I_0 .

Using folded optics, i.e. waveguides, for the tube allows for a very compact size of the overall sensor on the order of just a few centimeters.

4.3 Calibration

The SCD30 is sold as a fully calibrated sensor and thus requires in principle no calibration before its usage. According to the manual [46], the sensor is set to automatically perform a self-calibration. This requires, however, to expose the sensor to fresh air on a regular basis. In particular during the first 7 days of operation, it has to be exposed to fresh air for one hour every day [46]. Since this is a requirement which is unrealistic to fulfill for our use case, we decided to follow a different approach: instead of the automatic self-calibration (ASC), a forced recalibration (FRC) can be performed after triggering it by the user. According to our observations, the SCD30 shows only very little drift over time, such that an FRC is only required once or twice per year (or after installing the SCD30 sensor into some device as it might have experienced some mechanical stress).

To perform the FRC, the CO_2 monitor simply needs to be placed outside somewhere where it is exposed to fresh air. Note that the sensor itself should not experience strong winds as this would deteriorate the measurements. The whole sensor should be in thermodynamic equilibrium before starting the FRC so it is best to operate it for a time of approximately 10 min before starting the FRC (for more details about the code, see Section 6).

5 Assembly

The CO₂ monitor can be assembled in various ways, here we will restrict ourselves to the case of a simple prototype design on a breadboard as shown in Fig. 4. The connection between the NodeMCU (with the ESP8266) and the SCD30 sensor is as follows:

NodeMCU		SCD30
GND	\longrightarrow	GND
$3.3\mathrm{V}$	\longrightarrow	VIN
D2/GPI04	\longrightarrow	RX/SDA
D1/GPI05	\longrightarrow	TX/SCL
GND	\longrightarrow	SEL

The NodeMCU then needs to be connected to the OLED display as fol-

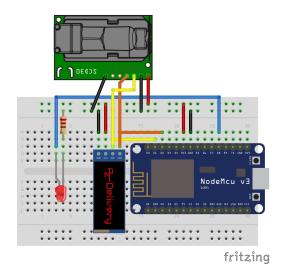


Figure 4: Schematic of a prototype of the CO_2 monitor.

lows:

NodeMCU		OLED display
GND	\longrightarrow	GND
$3.3\mathrm{V}$	\longrightarrow	VCC
D2/GPIO4	\longrightarrow	SDA
D1/GPI05	\longrightarrow	SCL

It is of course also possible to directly connect the respective SDA and SCL pins of the OLED and the SCD30, as shown in Fig. 4, instead of connecting those pins between the SCD30 and the NodeMCU. The red LED is connected with its anode, the longer leg, to pin D8/GPI015 of the NodeMCU and with its cathode, the shorter leg, via a $220\,\Omega$ resistor (to limit the current) to ground.

6 The program code

Arduino is used as programming language in this project due to its widespread usage and large numbers of libraries available for various hardware components. The Arduino IDE library manager allows to directly install a proper Arduino library for the SCD30. Alternatively, the library is available as a GitHub repository [36]. For a tutorial on how to install libraries within the Arduino IDE, see Ref. [47]. As for the NodeMCU and the OLED display,

the Arduino IDE library manager is able to provide the required libraries.

The source code for the CO₂ monitor as described in this paper is available on GitHub [48], in order to be able to update and extend it. Nevertheless, we have also included the code in this paper, to provide a complete description of the project. At the very beginning of the code, some switches are set defining the general behavior of the program, as can be seen in Listing 1.

Listing 1: General behavior of the program is set via some switches.

The include statements to import the required libraries are shown in Listing 2. The Adafruit_GFX.h and Adafruit_SSD1306.h libraries are used for an OLED display (if one is connected) and are required to be installed via the library manager of the Arduino IDE beforehand (alternatively, they are also available on GitHub [49] for manual installation). The LiquidCrystal_I2C.h library is used for the LCD display (if one is connected) and is also required to be installed via the library manager (or directly from GitHub [50]). Note that the OLED and/or LCD display size needs to be set correctly and can vary. The SparkFun_SCD30_Arduino_Library.h also needs to be installed via the library manager (or manually from the GitHub repository [36]).

```
// Import all required libraries
3 // -
                                       // for I2C communication
  #include <Wire.h>
5 #ifdef DISPLAY_OLED
    #include <Adafruit_GFX.h> // for writing to display
#include <Adafruit_SSD1306.h> // for writing to display
  #endif
9 #ifdef DISPLAY_LCD
    #include <LiquidCrystal_I2C.h>
10
11
#include "SparkFun_SCD30_Arduino_Library.h"
13
14 #include <ESP8266WiFi.h>
                                     // also allows to explicitely turn WiFi
      off
15 #if WIFI_ENABLED
                                         // for SHA1 algorith (for Font Awesome)
    #include <Hash.h>
    #include <ESPAsyncTCP.h>
    #include <ESPAsyncWebServer.h>
#include "Webpageindex.h"
                                         // webpage content, same folder as .ino
     file
```

Listing 2: Load required libraries.

A switch is included in the header of the code allowing to enable or disable WiFi capabilities (by setting the variable WiFi_ENABLED respectively to true or false). The libraries required for using WiFi are only included if the corresponding switch is set to true. In this example, we decided to use the ESPAsyncWebServer [51], based on ESPAsyncTCP [52], for a webserver supposed to run on the ESP8266 because asynchronous networks, as provided by these two libraries, allow us to handle more than just one connection at a time (which is important if used in a classroom environment). During the time of writing this article, these libraries require manual installation, i.e. getting a zip file from the GitHub repositories and include those zip files manually as libraries in the Arduino IDE.

Hardware configurations, including the size of the display used, and some global constants are set after the include statements, as shown in Listing 3.

```
// Hardware configurations and some global constants
  #define CO2_THRESHOLD1 600
  #define CO2_THRESHOLD2 1000
  #define CO2_THRESHOLD3 1500
  #define WARNING_DIODE_PIN D8
                                      // NodeMCU pin for red LED
  #define MEASURE_INTERVAL 10
                                      // seconds, minimum: 2
12
  #define SCREEN_WIDTH 128
                                       // OLED display width in pixels
   #define SCREEN_HEIGHT 32
                                      // OLED display height in pixels
13
  const int lcdColumns = 20;
                                      // LCD: number of columns
  const int lcdRows
                         = 4;
                                       // LCD: number of rows
16
17
  #define OLED_RESET LED_BUILTIN
                                       // OLED reset pin, 4 is default
                                       // -1 if sharing Arduino reset pin
// using NodeMCU, it is LED_BUILTIN
19
20
21
  const float TempOffset = 5;
                                       // temperature offset of the SCD30
22
23
                                       // 0 is default value
                                       // 5 is used in SCD30-library example
24
25
                                       // 5 also works for most of my devices
26
  const int altitudeOffset = 300;
                                      // altitude of place of operation in
27
      meters
                                       // Stuttgart: approx 300; Uni Stuttgart:
28
       approx 500
29
  // update scd30 readings every MEASURE_INTERVAL seconds
```

Listing 3: Set some configurations.

Due to the complexity of the code, we decided to encapsulate certain parts in separate functions and use the technique of function prototyping and declaration. The function prototypes are shown in Listing 4.

Listing 4: Function prototypes.

Following the function prototypes, hardware declarations are executed, as shown in Listing 5.

Listing 5: Hardware declarations.

To display the values measured by the SCD30 sensor on a website, we use global variables in the code, as shown in Listing 6. The complete html code for the website is loaded via including it as a library.

```
#if WIFI_ENABLED
// temperature, humidity, CO2 for web-page, updated in loop()

float temperature_web = 0.0;
float humidity_web = 0.0;
float co2_web = 0.0;

// create AsyncWebServer object on port 80 (port 80 for http)
AsyncWebServer server(80);
#endif
```

Listing 6: Prepare website.

The code for the webpage itself is shown in Listing 7.

```
1 //
2 // PROGMEM stores data in flash memory, default is storing in SRAM
3 //
        --> usually, only worth to be used for large block of data
4 // R infront of string indicates a RAW string literal
5 //
       --> no need to escape linebreaks, quotationmarks etc.
       --> allows to put full html-website into variable
6 //
7 //
        --> beginning and end of RAW string literal indicated by
  11
            =====( ... )=====
9 //
10 const char MAIN_page[] PROGMEM = R"=====(
  <!doctype html>
11
12 <html>
13
14
    <title>CO2 Monitor</title>
    <!-- very helpful reference: https://www.w3schools.com -->
16
    <meta charset="utf-8">
17
    <!-- make webpage fit to your browser, not matter what OS or browser (also
18
       adjusts font sizes) -->
    <meta name="viewport" content="width=device-width, initial-scale=1">
19
    <!-- prevent request on favicon, otherwise ESP receives favicon request
20
      every time web server is accessed -->
    <link rel="icon" href="data:,">
21
    <!-- load Font Awesome, get integrity and url here: https://fontawesome.
22
      com/account/cdn -->
    <link rel="stylesheet" href="https://use.fontawesome.com/releases/v5.14.0/</pre>
23
      css/all.css" integrity="sha384-HzLeBuhoNPvS15KYnjxOBT+WB0QEEqLpr0+
      NBkkk5gbc67FTaL7XIGa2w1L0Xbgc" crossorigin="anonymous">
24
    <!-- load chart.js library, this could also copied to esp8266 for usuage
      without internet connection -->
    <script src = "https://cdnjs.cloudflare.com/ajax/libs/Chart.js/2.7.3/Chart</pre>
25
      .min.js"></script>
26
    <style>
27
      canvas{
28
        -moz-user-select: none;
        -webkit-user-select: none;
29
30
        -ms-user-select: none;
      html {
32
       font-family
33
                         : Arial;
34
       display
                         : inline-block;
       margin
35
                         : 0px auto;
36
       text-align
                         : center;
37
38
       /* data table styling */
      #dataTable {
40
```

```
font-family : "Trebuchet MS", Arial, Helvetica, sans-serif;
41
42
         border-collapse : collapse;
43
         width
44
45
       #dataTable td, #dataTable th {
                   : 1px solid #ddd;
         border
46
47
         padding
                          : 8px;
48
       #dataTable tr:nth-child(even){
49
50
         background-color: #f2f2f2;
51
       #dataTable tr:hover {
53
         background-color: #ddd;
54
       #dataTable th {
56
         padding-top
                          : 12px;
         padding-bottom : 12px;
57
58
         text-align
                         : left;
         background-color: #4CAF50;
59
                         : white;
60
         color
61
     </style>
62
  </head>
63
64
65
  <body>
    <div style="text-align:center;">
66
       67
         <br/><b>CO<sub>2</sub> Monitor: data logger (using Chart.js)</b><br/><button type="button" onclick="downloadData()">Download data</button>
68
69
70
       71
         <i class="fab fa-github" style="font-size:1.0rem;color:black;"></i></i>
72
73
         <a href="https://github.com/alfkoehn/CO2_monitor" target="_blank"</pre>
       style="font-size:1.0rem;">Documentation & amp; code on GitHub</a>
74
       75
       >
76
         <i class="fab fa-twitter" style="font-size:1.0rem;color:#1DA1F2;"></i></i>
        <span style="font-size:1.0rem;">Contact via twitter: </span>
<a href="https://twitter.com/formbar" target="_blank" style="font-size"</pre>
77
78
       :1.0rem;">@formbar</a>
79
       </div>
80
81
     <div class="chart-container" position: relative; height:350px; width:100%"</pre>
82
         <canvas id="Chart1" width="400" height="400"></canvas>
83
     </div>
84
     <br>
85
     <div class="chart-container" position: relative; height:350px; width:100%"</pre>
86
        <canvas id="Chart2" width="400" height="400"></canvas>
87
     </div>
88
89
     <br>
90
     <div>
       91
92
           <i class="far fa-clock"></i> Time
93
           <i class="fas fa-head-side-cough" style="color:#ffffff;"></i>
94
       CO2 concentration in ppm
           <i class="fas fa-thermometer-half" style="color:#ffffff;"></i></i>
95
       Temperaure in ° C
         <i class="fas fa-tint" style="color:#fffffff;"></i> Humidity in
```

```
%
  97
                                          98
                                   </div>
  99
 100 <br>
101
                <br>>
 103 <script>
                          // arrays for data values, will be dynamically filled
                         // if length exceeds threshold, first (oldest) element is deleted
106
                                                                                                              = [];
= [];
                         var CO2values
                         var Tvalues
 108
                        var Hvalues
                                                                                                                    = [];
109
                        var timeStamp
                                                                                                                      = [];
                         var maxArrayLength = 1000;
 111
112
113
                         // update intervall for getting new data in milliseconds % \left( 1\right) =\left( 1\right) \left( 
                         var updateIntervall = 10000;
114
116
                         // Graphs visit: https://www.chartjs.org
                         // graph for CO2 concentration
117
                         var ctx = document.getElementById("Chart1").getContext('2d');
118
119
                         var Chart1 = new Chart(ctx, {
                                 type: 'line',
data: {
120
121
                                           labels: timeStamp, //Bottom Labeling
122
                                           datasets: [{
123
                                                                                                                                : "CO2 concentration",
124
                                                   label
                                                    fill
                                                                                                                               : 'origin',
                                                                                                                                                                                                                                                                                // 'origin': fill area
125
                                        to x-axis
                                                     backgroundColor : 'rgba( 243, 18, 156 , .5)', // point fill color borderColor : 'rgba( 243, 18, 156 , 1)', // point stroke color
 126
127
                                                                                                                                : CO2values,
128
                                                     data
 129
                                          }],
130
131
                                   options: {
                                            title: {
132
                                                 display
                                                                                                                                : false,
                                                                                                                                : "CO2 concentration"
 134
135
136
                                            maintainAspectRatio: false,
                                            elements: {
137
138
                                                   line: {
                                                                                                                              : 0.5 //Smoothening (Curved) of data lines
139
                                                             tension
140
141
 142
                                            scales: {
                                                    yAxes: [{
143
144
                                                             display
                                                                                                                                 : true,
                                                               position
 145
                                                                                                                                : 'left',
                                                               ticks: {
146
                                                                      beginAtZero :false,
 147
                                                                        precision : 0,
148
                                                                         fontSize
                                                                                                                                 :16
149
 150
                                                              },
151
                                                               scaleLabel: {
                                                                                                                        : true,
                                                                        display
                                                                         // unicode for subscript: u+208x,
                                                                       // for superscript: u+207x labelString : 'CO\u2082 in ppm',
 156
                                                                 fontSize : 20
```

```
157
            }]
158
159
        }
160
161
      });
162
      // temperature and humidity graph
      var ctx2 = document.getElementById("Chart2").getContext('2d');
163
      var Chart2 = new Chart(ctx2, {
164
165
        type: 'line',
        data: {
166
          labels: timeStamp, //Bottom Labeling
167
168
          datasets: [{
                               : "Temperature",
169
            label
            fill : false, // fill area to xAxis backgroundColor : 'rgba( 243, 156, 18 , 1)', // marker color borderColor : 'rgba( 243, 156, 18 , 1)', // line Color
170
171
172
                               : 'left',
            yAxisID
173
174
            data
                               : Tvalues,
175
          }, {
                               : "Humidity",
            label
176
                                                                   // fill area to xAxis
177
            fill
                               : false,
            backgroundColor : 'rgba(104, 145, 195, 1)',
borderColor : 'rgba(104, 145, 195, 1)',
                                                                 // marker color
// line Color
178
179
180
            data
                               : Hvalues,
            yAxisID
181
                               : 'right',
          }],
182
183
        options: {
184
185
          title: {
           display
                               : false,
186
                               : "CO2 Monitor"
187
            text
188
189
          maintainAspectRatio: false,
190
          elements: {
191
           line: {
                              : 0.4
                                                                  // smoothening (bezier
              tension
192
         curve tension)
193
            }
194
195
          scales: {
196
            yAxes: [{
                               : 'left',
197
               id
                             : 'left',
               198
199
200
                 labelString : 'Temperature in \u00B0C',
201
                 fontSize
                               : 20
202
203
204
               ticks: {
                suggestedMin: 18,
205
206
                 suggestedMax: 30,
                 fontSize : 16
207
               }
208
             }, {
209
                            : 'right',
: 'right',
               id
210
211
               position
212
               scaleLabel: {
                               : true,
213
                 display
                 labelString : 'Humidity in %',
214
215
                 fontSize
                              : 20
216
217
            ticks: {
```

```
suggestedMin: 40,
218
219
                suggestedMax: 70,
220
                fontSize
221
           }]
222
223
         }
       }
224
225
     });
226
227
     // function to dynamically updating graphs
     // much more efficient than replotting every time
228
     function updateCharts() {
229
230
       // update datasets to be plotted
       Chart1.data.datasets[0].data = CO2values;
231
       Chart2.data.datasets[0].data = Tvalues;
232
233
       Chart2.data.datasets[1].data = Hvalues;
       // update the charts
234
235
       Chart1.update();
       Chart2.update();
236
238
239
     // function to download data arrays into csv-file
     function downloadData() {
240
241
       // build array of strings with data to be saved
       var data = [];
for ( var ii=0 ; ii < CO2values.length ; ii++ ){</pre>
242
243
         data.push( [ timeStamp[ii],
244
                       Math.round(CO2values[ii]).toString(),
245
246
                       Tvalues[ii].toString(),
247
                       Hvalues[ii].toString()
248
                     ]);
249
250
251
       // build String containing all data to be saved (csv-formatted)
252
       var csv = Time, C02 in ppm, Temperature in Celsius, Humidity in percent n
253
       data.forEach(function(row) {
254
         csv += row.join(',');
         csv += "\n";
255
256
       });
257
        // save csv-string into file
258
       // create a hyperlink element (defined by <a> tag)
259
                            = document.createElement('a');
       var hiddenElement
260
261
       // similar functions: encodeURI(), encodeURIComponent() (escape() not
       recommended)
       hiddenElement.href
                               = 'data:text/csv; charset=utf-8, '+encodeURI(csv);
262
       hiddenElement.target = '_blank';
263
       hiddenElement.download= 'CO2monitor.csv';
264
265
       hiddenElement.click();
266
267
     // ajax script to get data repetivitely
268
269
     setInterval(function() {
270
271
       // call a function repetitively, intervall set by variable <
       updateIntervall>
272
       getData();
273
     }, updateIntervall);
274
275
     function getData() {
var xhttp = new XMLHttpRequest();
```

```
277
278
        // onreadystatechange property defines a function to be executed when
        the readyState changes
        xhttp.onreadystatechange = function() {
279
280
          // "readyState" property holds the status of the "XMLHttpRequest"
281
                                    --> request not initialized
--> server connection established
282
                       values: 0
          //
283
          //
                                    --> request received
284
                                    --> processing request
          //
285
                                3
                                    --> request finished and response is ready
286
             "status" values: 200 --> "OK"
287
                                403 --> "Forbidden"
288
          11
                                404 --> "Page not found"
289
          11
          // "this" keyword always refers to objects it belongs to
if (this.readyState == 4 && this.status == 200) {
290
291
            //Push the data in array
292
293
            // Date() creates a Date object
294
            // toLocaleTimeString() returns time portion of Date object as
295
        string
            var time = new Date().toLocaleTimeString();
296
297
            // read-only XMLHttpRequest property responseText returns
298
            // text received from a server following a request being sent
299
300
            var txt = this.responseText;
301
            // data from webserver is always a string, parsing with {\tt JSON.parse}()
302
            // to let data beome a JavaScrip object
303
            var obj = JSON.parse(txt);
304
305
306
            // add elements to arrays
307
            // push() methods adds new items to end of array, returns new length
308
            CO2values.push(obj.COO);
309
            Tvalues.push(obj.Temperature);
            Hvalues.push(obj.Humidity);
310
311
            timeStamp.push(time);
312
            // if array becomes too long, delete oldest element to not overload
313
        graph
            // also delete first row of data table
314
            if (CO2values.length > maxArrayLength) {
315
              // shift() method to delete first element
316
              CO2values.shift();
317
318
              Tvalues.shift();
319
              Hvalues.shift();
              timeStamp.shift();
320
321
              // HTMLTableElement.deleteRow(index), index=-1 for last element
322
323
              document.getElementById("dataTable").deleteRow(-1);
324
325
            // update graphs
326
327
            updateCharts();
328
329
            // update data table
330
            var table
                             = document.getElementById("dataTable");
            var row
                              = table.insertRow(1); //Add after headings
331
            var cell1
                              = row.insertCell(0);
332
            var cell2
                              = row.insertCell(1);
333
                              = row.insertCell(2);
334
            var cell3
335
            var cell4
                             = row.insertCell(3);
```

```
cell1.innerHTML = time;
336
337
            cell2.innerHTML = Math.round(obj.COO);
338
            cell3.innerHTML = obj.Temperature;
            cell4.innerHTML = obj.Humidity;
339
340
       };
341
        xhttp.open("GET", "readData", true); //Handle readData server on ESP8266
349
343
        xhttp.send();
344
345
346 </script>
347 </body>
348 </html>
349 )=====";
```

Listing 7: Code for the webpage.

As usual, the function declarations are all located at the end of the code but are briefly discussed first before coming to the main setup() and loop() functions. The function to print the data obtained from the SCD30 to the serial console is shown in Listing 8. Since it is possible to use an OLED and/or LCD display to show the measured data, a separate function for each case is included in the code, see Listing 9 and Listing 10

```
void printToSerial( float co2, float temperature, float humidity) {
    Serial.print("co2(ppm):");
    Serial.print(co2, 1);
    Serial.print(" temp(C):");
    Serial.print(temperature, 1);
    Serial.print(" humidity(%):");
    Serial.print(humidity, 1);
    Serial.print(humidity, 1);
}
```

Listing 8: Function which prints data to the serial console.

```
#ifdef DISPLAY_OLED
  void printToOLED( float co2, float temperature, float humidity) {
    int
                         // to align output on OLED display vertically
      x0, x1;
    x0 = 0;
    x1 = 84;
    display.clearDisplay();
    display.setCursor(x0,5);
11
    display.print("CO2 (ppm):");
    display.setCursor(x1,5);
12
    // for floats, 2nd parameter in display.print sets number of decimals
13
    display.print(co2, 0);
14
    display.setCursor(x0,15);
16
    display.print("temp. ( C)");
17
    display.setCursor(x0+7*6,15);
18
    display.cp437(true); // enable full 256 char 'Code Page 437' font
19
                           // degree symbol
20
    display.write(248);
    display.setCursor(x1,15);
21
    display.print(temperature, 1);
```

```
display.setCursor(x0,25);
display.print("humidity (%):");
display.setCursor(x1,25);
display.print(humidity, 1);

display.display();
}
display.display();

#endif
```

Listing 9: Function which prints data to an OLED display.

```
#ifdef DISPLAY_LCD
  void printToLCD( float co2, float temperature, float humidity) {
     byte degreeSymbol[8] = {
       0b01100, 0b10010, 0b10010, 0b01100, 0b00000, 0b00000, 0b00000, 0b00000
     // allocate custom char to a location
    lcd.createChar(0, degreeSymbol);
10
    //int waitTime = 2000;
    lcd.clear();
12
    //DrawYoutube();
13
14
     //delay(waitTime);
15
    // print co2 concentration (1st line, i.e. row 0)
16
17
    lcd.setCursor(0,0);
    lcd.print("CO2 in ppm");
18
    // make output right-aligned
19
    lcd.setCursor( (lcdColumns - (int(log10(co2))+1)), 0);
20
    lcd.print(int(round(co2)));
21
22
     // print temperature (2nd line, i.e. row 1)
23
    lcd.setCursor(0,1);
24
    lcd.print("Temp. in ");
25
    lcd.write(0);
26
    lcd.print("C");
27
28
     // make output right-aligned
    lcd.setCursor( (lcdColumns - (int(log10(temperature))+1)), 1);
29
30
    lcd.print(int(round(temperature)));
31
     // print humidity (3nd line, i.e. row 2)
32
33
    lcd.setCursor(0,2);
34
    lcd.print("Humidity in %");
    // make output right-aligned
35
    lcd.setCursor( (lcdColumns - (int(log10(humidity))+1)), 2);
36
    lcd.print(int(round(humidity)));
37
38
     //delay(waitTime);
40 }
41 #endif
```

Listing 10: Function which prints data to an LCD display.

Depending on the CO_2 concentration, the OLED display shows an emoji with the level of happiness being correlated to the value of the CO_2 concentration. The corresponding function to draw that face is given in Listing 11. For the

LCD display, a warning is shown if the CO_2 concentration is too high, the corresponding code is shown in Listing 12.

```
#ifdef DISPLAY_OLED
   void printEmoji( float value ) {
    // syntax for functions used to draw to OLED:
     //\ display.\ draw \textit{Bitmap}\ (x,\ y,\ \textit{bitmap}\ \textit{data}\,,\ \textit{bitmap}\ \textit{width}\,,\ \textit{bitmap}\ \textit{height}\,,
       color)
     // display.drawCircle(x, y, radius, color)
     float start_angle,
                               // used for smiley mouth
                               // used for smiley mouth
            end_angle,
            i;
                               // used for smiley mouth
            smile_x0,
10
     int
11
            smile_y0,
            smile_r,
12
            emoji_r,
13
            emoji_x0,
14
            emoji_y0,
15
16
            eye_size;
17
     emoji_r = SCREEN_HEIGHT/4;
18
     if (SCREEN_HEIGHT == 32) {
19
20
       emoji_x0 = SCREEN_WIDTH - (1*emoji_r+1);
       emoji_y0 = emoji_r*3-1;
21
       eye_size = 1;
22
     } else if (SCREEN_HEIGHT == 64) {
23
24
       emoji_x0 = emoji_r;
       emoji_y0 = emoji_r*3-1;
eye_size = 2;
25
26
27
28
                               // if set, plots all emojis (makes only sense for
     bool plot_all;
29
       larger oled)
30
     plot_all = false;
31
32
     if (int(value) == 0) {
       plot_all = true;
33
34
35
     if (value < CO2_THRESHOLD1){</pre>
36
37
       // very happy smiley face
38
       display.drawCircle(emoji_x0*1, emoji_y0, emoji_r, WHITE);
39
40
       start_angle = 20./180*PI;
41
       end_angle = 160./180*PI;
smile_r = emoji_r/2;
42
43
       smile_x0 = emoji_x0*1;
smile_y0 = emoji_y0+emoji_r/6;
44
45
       for (i = start_angle; i < end_angle; i = i + 0.05) {</pre>
46
          \label{linear_display} \verb|display.drawPixel(smile_x0 + cos(i) * smile_r, smile_y0 + sin(i) *|\\
47
       smile_r, WHITE);
48
49
       display.drawLine(smile_x0+cos(start_angle)*smile_r, smile_y0+sin(
       start_angle)*smile_r,
51
                            smile_x0+cos(end_angle)*smile_r, smile_y0+sin(end_angle
       )*smile_r,
                            WHITE):
53
```

```
// draw eyes
54
55
       display.fillCircle(emoji_x0*1-emoji_r/2/4*3, smile_y0-emoji_r/3,
       eye_size, WHITE);
       display.fillCircle(emoji_x0*1+emoji_r/2/4*3, smile_y0-emoji_r/3,
56
       eye_size, WHITE);
57
     if ((value >= CO2_THRESHOLD1 && value < CO2_THRESHOLD2) || (plot_all ==
58
       true)) {
       // happy smiley face
59
60
       if (SCREEN_HEIGHT == 32) {
61
         display.drawCircle(emoji_x0, emoji_y0, emoji_r, WHITE);
62
63
       } else if (SCREEN_HEIGHT == 64) {
         display.drawCircle(emoji_x0 + 2*emoji_r, emoji_y0, emoji_r, WHITE);
64
       }
65
66
       // draw mouth
67
68
       if (SCREEN_HEIGHT == 32) {
         smile_x0 = emoji_x0;
69
       } else if (SCREEN_HEIGHT == 64) {
71
         smile_x0 = emoji_x0 + 2*emoji_r;
72
       }
       start_angle = 20./180*PI;
73
       end_angle = 160./180*PI;
74
       smile_r = emoji_r/2;
75
       smile_y0 = emoji_y0+emoji_r/6;
76
       for (i = start_angle; i < end_angle; i = i + 0.05) {</pre>
77
78
         display.drawPixel(smile_x0 + cos(i) * smile_r, smile_y0 + sin(i) *
       smile_r, WHITE);
79
80
       // draw eyes
81
       display.fillCircle(smile_x0-emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
82
        WHITE);
       display.fillCircle(smile_x0+emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
83
        WHITE):
84
     }
     if ((value >= CO2_THRESHOLD2 && value < CO2_THRESHOLD3) || (plot_all ==
85
       true)) {
       // not so happy smiley face
86
87
       if (SCREEN_HEIGHT == 32) {
88
         display.drawCircle(emoji_x0, emoji_y0, emoji_r, WHITE);
89
       } else if (SCREEN_HEIGHT == 64) {
90
         display.drawCircle(emoji_x0 + 4*emoji_r, emoji_y0, emoji_r, WHITE);
91
92
93
94
       // draw mouth
       if (SCREEN_HEIGHT == 32) {
95
96
         smile_x0 = emoji_x0;
       } else if (SCREEN_HEIGHT == 64) {
97
         smile_x0 = emoji_x0 + 4*emoji_r;
98
99
100
       \label{line_solution} {\tt display.drawLine(smile_x0-emoji_r/2/4*3, emoji_y0+emoji_r/2,}
                         {\tt smile\_x0+emoji\_r/2/4*3,\ emoji\_y0+emoji\_r/2,}
102
                         WHITE):
103
       // draw eyes
104
       display.fillCircle(smile_x0-emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
        WHITE);
       display.fillCircle(smile_x0+emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
106
       WHITE);
```

```
107
108
     if ((value >= CO2_THRESHOLD3) || (plot_all == true)) {
109
       // sad smiley face
110
       if (SCREEN_HEIGHT == 32) {
111
         display.drawCircle(emoji_x0, emoji_y0, emoji_r, WHITE);
112
       } else if (SCREEN_HEIGHT == 64) {
113
         display.drawCircle(emoji_x0 + 6*emoji_r-1, emoji_y0, emoji_r, WHITE);
114
116
       // draw mouth
117
       if (SCREEN_HEIGHT == 32) {
118
119
         smile_x0 = emoji_x0;
       } else if (SCREEN_HEIGHT == 64) {
120
         smile_x0 = emoji_x0 + 6*emoji_r;
       start_angle = 200./180*PI;
123
124
       end_angle = 340./180*PI;
                 = emoji_r/2;
125
       smile_r
       smile_y0 = emoji_y0+emoji_r/6;
126
127
       for (i = start_angle; i < end_angle; i = i + 0.05) {</pre>
         display.drawPixel(smile_x0 + cos(i) * smile_r, smile_y0+emoji_r/2 +
128
       sin(i) * smile_r, WHITE);
129
130
       // draw eyes
131
       display.fillCircle(smile_x0-emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
        WHITE);
       display.fillCircle(smile_x0+emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
        WHITE);
134
     display.display();
135
136 }
137 #endif
```

Listing 11: Function which prints smileys to the OLED display depending on the value of the CO₂ concentration.

```
1 #ifdef DISPLAY_LCD
  // Parameters:
3 //
                     where text will be printed
       row:
4 //
                     text to scroll
       message:
       delayTime: time between character shifting
5 //
  //\ inspired\ by\ https://randomnerdtutorials.com/esp32-esp8266-i2c-lcd-arduino
       -ide/
  void scrollLCDText( int row, String message, int delayTime ){
     // add whitespaces equal to no. LCD-columns at beginning of string
    for (int i=0; i<lcdColumns ; ++i) {
  message = " "+message;</pre>
    message = message+" ";
     // emulate the scrolling by printing substrings sequentially
13
14
    for (int pos=0 ; pos<message.length(); ++pos){</pre>
      lcd.setCursor(0,row);
15
       lcd.print(message.substring(pos, pos+lcdColumns));
16
      delay(delayTime);
17
18
19 }
20 #endif
```

Listing 12: Function which prints a warning to the LCD display depending

on the value of the CO_2 concentration.

Listing 13 shows the **setup** function of the code, where the serial monitor is initialized, followed by the diode, optionally the WiFi, the OLED display, and then the SCD30. Finally, the webserver and the functions required to update the data on the webpage are prepared.

```
void setup(){
    if (DEBUG == true) {
       // initialize serial monitor at baud rate of 115200
       Serial.begin(115200);
       delay(1000);
       Serial.println("Using SCD30 to get: CO2 concentration, temperature,
       humidity");
     // initialize I2C
9
    Wire.begin();
     // initialize LED pin as an output
12
    pinMode(WARNING_DIODE_PIN, OUTPUT);
13
14
15
  #if WIFI_ENABLED
    /* Explicitly set ESP8266 to be a WiFi-client, otherwise, it would, by
        default, try to act as both, client and access-point, and could cause
17
18
        network-issues with other WiFi-devices on your WiFi-network. */
    WiFi.mode(WIFI_STA);
19
20
    WiFi.begin(ssid, password);
                                     // connect to Wi-Fi
    if (DEBUG == true)
21
       Serial.println("Connecting to WiFi");
22
23
     while (WiFi.status() != WL_CONNECTED) {
       delay(1000);
24
       if (DEBUG == true)
25
         Serial.print(".");
26
27
    IPAddress ip = WiFi.localIP();
28
    if (DEBUG == true)
29
       Serial.println(ip);
30
31
32
    // This is executed when you open the IP in browser
33
34
     \verb|server.on("/", HTTP_GET, [](AsyncWebServerRequest *request){|} \\
35
      // note: do NOT load MAIN_page into a String variable
36
37
                this might not work (probably too large)
      request->send_P(200, "text/html", MAIN_page );
38
39
40
     // this page is called by java Script AJAX
41
     server.on("/readData", HTTP_GET, [](AsyncWebServerRequest *request){
42
       // putting all values into one big string
43
       // inspiration: https://circuits4you.com/2019/01/11/nodemcu-esp8266-
44
       arduino-json-parsing-example/
       String data2send = "{\"COO\":\""+String(co2_web)
45
                           +"\", \"Temperature\":\""+String(temperature_web)
+"\", \"Humidity\":\""+ String(humidity_web) +"\"}";
46
47
      request->send_P(200, "text/plain", data2send.c_str());
48
49
    });
     //
50
```

```
52 server.begin();
53 #else
54
     WiFi.mode( WIFI_OFF );
                                       // explicitely turn WiFi off
     WiFi.forceSleepBegin();
                                       // explicitely turn WiFi off
55
56
     delay( 1 );
                                       // required to apply WiFi changes
     if (DEBUG == true)
57
      Serial.println("WiFi is turned off.");
58
59
60
61
   #ifdef DISPLAY_OLED
     // \ SSD1306\_SWITCHCAPVCC: \ generate \ display \ voltage \ from \ 3.3V \ internally
62
     if(!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) { // Address 0x3C for 128
63
       if (DEBUG == true)
64
         Serial.println(F("SSD1306 allocation failed"));
65
66
       for(;;);
                                       // don't proceed, loop forever
67
68
     display.display();
                                       // initialize display
                                       // library will show Adafruit logo
69
     delay(2000);
                                       // pause for 2 seconds
70
     display.clearDisplay();
71
                                       // clear the buffer
72
     display.setTextSize(1);
                                       // has to be set initially
                                       // has to be set initially
     display.setTextColor(WHITE);
73
74
75
     // move cursor to position and print text there
76
     display.setCursor(2,5);
     display.println("CO2 monitor");
77
     display.println("twitter.com/formbar");
78
79
     #if WIFI ENABLED
80
      display.println(ip);
81
     #else
82
       display.println("WiFi disabled");
83
     #endif
84
85
     // write previously defined emojis to display
     if (SCREEN_HEIGHT == 32) {
86
87
       printEmoji(400);
88
       delay(2000);
       printEmoji(600);
89
90
       delay(2000);
       printEmoji(1200);
91
92
       delay(2000);
       printEmoji(1800);
93
       delay(2000);
94
95
     } else {
       printEmoji(0);
96
97
98
                                       // write display buffer to display
99
     display.display();
100 #endif
102 #ifdef DISPLAY_LCD
                                       // initialize LCD
103
     lcd.init();
                                       // turn on LCD backlight
104
     lcd.backlight();
                                       // set cursor to (column, row)
     lcd.setCursor(0,0);
106
     lcd.print("WiFi connected");
107
     lcd.setCursor(0,1);
108
     lcd.print(ip);
     delay(2000);
109
110 #endif
111
// turn warning LED on and off to test it
```

```
digitalWrite(WARNING_DIODE_PIN, HIGH);
delay(2000*2);
digitalWrite(WARNING_DIODE_PIN, LOW);

// initialize SCD30
airSensorSetup();
}
```

Listing 13: General setup function.

The calibration and setup of the SCD30 is put into a separate function, shown in Listing 14. An additional function, given in Listing 15, performs the forced recalibration of the SCD30 discussed in Section 4.3.

```
void airSensorSetup(){
     bool autoSelfCalibration = false;
     // start sensor using the Wire port, but disable the auto-calibration
    if (airSensor.begin(Wire, autoSelfCalibration) == false) {
       if (DEBUG == true)
         Serial.println("Air sensor not detected. Please check wiring. Freezing
      while (1)
10
         ;
11
    // SCD30 has data ready at maximum every two seconds
13
    // can be set to 1800 at maximum (30 minutes)
14
    //airSensor.setMeasurementInterval(MEASURE_INTERVAL);
16
    // altitude compensation in meters
17
18
    // alternatively, one could also use:
19
        airSensor.setAmbientPressure(pressure_in_mBar)
     delay(1000);
20
21
     airSensor.setAltitudeCompensation(altitudeOffset);
22
23
    float T_offset = airSensor.getTemperatureOffset();
    Serial.print("Current temp offset: ");
24
    Serial.print(T_offset, 2);
25
26
    Serial.println("C");
27
    //\  \, note:\  \, this\  \, value\  \, also\  \, depends\  \, on\  \, how\  \, you\  \, installed
28
29
    //
              the SCD30 in your device
30
    airSensor.setTemperatureOffset(TempOffset);
31 }
```

Listing 14: Setup code for the SCD30.

```
void forced_recalibration(){
    // note: for best results, the sensor has to be run in a stable
    environment

// in continuous mode at a measurement rate of 2s for at least two

// minutes before applying the FRC command and sending the reference
    value

// quoted from "Interface Description Sensirion SCD30 Sensor Module"

String counter;

int CO2_offset_calibration = 410;
```

```
11
     if (DEBUG == true){
12
       Serial.println("Starting to do a forced recalibration in 10 seconds");
13
14
15 #ifdef DISPLAY_OLED
     display.clearDisplay();
16
     display.setCursor(0,0);
17
     display.println("Warning:");
18
     display.println("forced recalibration");
19
     display.display();
20
21
     for (int ii=0; ii<10; ++ii){</pre>
22
       counter = String(10-ii);
23
       display.setCursor(ii*9,20);
24
25
       display.print(counter);
       display.display();
26
27
       delay(1000);
28
  #endif
29
30
     airSensor.setForcedRecalibrationFactor(CO2_offset_calibration);
31
32
33 #ifdef DISPLAY_OLED
     delay(1000);
34
35
     display.clearDisplay();
     display.setCursor(0,0);
36
     display.println("Successfully recalibrated!");
display.println("Only required ~once per year");
37
38
39
     display.display();
40 #endif
41
42
     delay(5000);
43 }
```

Listing 15: Function to perform a forced recalibration of the SCD30.

The main code, the loop function, is given in Listing 16. First, the data is obtained from the SCD30 sensor and then passed to a function outputting it to the serial monitor and then to another function, printing it on an OLED and/or LCD display. The data is then copied into the corresponding global variables to prepare the next update for the webpage. Finally, it is checked if the CO₂ concentration is above a critical threshold: a red LED indicates too high a value in our example, in addition some reaction on the OLED/LCD display is shown (one could also think of an acoustic signal and some visual change on the webpage).

```
void loop(){

float
    co2_new,
    temperature_new,
    humidity_new;

unsigned long currentMilliseconds;

// get milliseconds passed since program started to run
```

```
currentMilliseconds = millis();
11
12
13
    // forced recalibration requires 2 minutes of stable environment in
      advance
    if ((DO_FORCED_RECALIBRATION == true) && (currentMilliseconds > 120000)) {
14
      forced_recalibration();
15
16
       DO_FORCED_RECALIBRATION = false;
17
18
19
    if (currentMilliseconds - previousMilliseconds >= interval) {
      // save the last time you updated the DHT values
20
      previousMilliseconds = currentMilliseconds;
21
22
23
       if (airSensor.dataAvailable()) {
         // get updated data from SCD30 sensor
24
25
                         = airSensor.getCO2();
        temperature_new = airSensor.getTemperature();
26
27
        humidity_new
                        = airSensor.getHumidity();
28
         // print data to serial console
29
         if (DEBUG == true)
30
           printToSerial(co2_new, temperature_new, humidity_new);
31
32
        // print data to display
  #ifdef DISPLAY_OLED
34
35
         printToOLED(co2_new, temperature_new, humidity_new);
         // print smiley with happiness according to CO2 concentration
36
        printEmoji( co2_new);
37
38
  #endif
  #ifdef DISPLAY_LCD
39
40
        printToLCD(co2_new, temperature_new, humidity_new);
41
         if (co2_new > CO2_THRESHOLD3)
42
           scrollLCDText( 3, "LUEFTEN", 250 );
43
44
         // if CO2-value is too high, issue a warning
        if (co2_new >= CO2_THRESHOLD3) {
45
46
           digitalWrite(WARNING_DIODE_PIN, HIGH);
47
         } else {
           digitalWrite(WARNING_DIODE_PIN, LOW);
48
        }
  #if WIFI_ENABLED
50
51
         // updated values for webpage
         co2_web
                        = co2_new;
52
         temperature_web = temperature_new;
53
                       = humidity_new;
54
         humidity_web
55 #endif
56
    }
57
58
    delay(100);
59 }
```

Listing 16: Main loop which is executed repeatedly.

Acknowledgments

The author is indebted to the efforts of the open-source software community.

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