

A CO₂ monitor as an introductory microelectronics project helping to slow-down the spread of the corona virus and ensuring a healthy learning and working environment

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Abstract

This paper describes the setup of a simple yet reliable CO₂ monitor which is based on open-source microelectronics hardware. The monitor is intended to be used in class rooms, lecture halls or offices and can be constructed as a joint students project. It was motivated by recent discussions on the role of aerosols being part of exhaled air to spread the corona virus. The aerosol concentration in air is correlated with the CO₂ concentration. Measuring the latter can thus help to slow-down the spread of the corona-virus. The program code used for the CO₂ monitor and this documentation is available as a GitHub repository to allow to updates and improvements.

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1 Introduction

It is generally accepted that the CO₂ concentration in a class room has an influence on students' activities, their ability to study and learn [1, 2], or on their health and thus attendance [3]. The same applies of course to office environments [4]. The major source of CO₂ in a class room is the exhaled air of the students (and teachers) [5]. It thus increases over time but can also be relatively easy controlled by proper ventilation. Monitoring

the CO₂ concentration over time provides thus a simple way to ensure a productive and healthy learning environment.

In addition to CO₂, exhaled air consists of aerosols (among other things). In preliminary studies, it has been recently discovered that the aerosols of patients being infected with Sars-CoV-2, might contain viable virus concentrations which are large enough to cause further infections if somebody else inhales those aerosols [6–8]. Note that this seems to happen even if the infected patients show no symptoms of Sars-CoV-2 [9]. It is thus not surprising that the vast majority of Sars-CoV-2 virus transmission seems to happen indoors [10]. With half-life periods of the virus on aerosols on the order of 1 hour [11], it becomes evident that proper ventilation, strongly reducing the aerosol concentration, can help to prevent hidden infections, i.e. infections where the infected person is not (yet) aware of their infection but already contagious. Since aerosols and CO₂ are both parts of exhaled air, measuring the CO₂ concentration in a room provides an easy accessible indicator for the aerosol concentration [12]. In recent recommendations from national authorities, it was suggested to use the CO₂ concentration as an indicator when ventilation is required [13–15].

A relevant example for the positive effect of proper ventilation based on the CO₂ concentration in a room is the stopping of a tuberculosis outbreak at the Taipei University in Taiwan: only after the air circulation in every room was improved such that the CO₂ concentration stayed around 600 ppm (the outdoor value is approximately 400 ppm), the outbreak came to a halt and stopped completely [16].

Here we present a simple and cost effective, yet reliable way to monitor the CO₂ concentration. Widely available microelectronic components are used which can be easily programmed via open source software platforms allowing to modify and extend the example presented in this paper. Students can build the detectors in class as a joint project which might serve to raise interest in electronics or the underlying physical and chemical processes [17].

This work was inspired by a project of the *Hochschule Trier* [18], where the design and construction of a CO₂ measuring device is suggested as a students' project, allowing to discuss a variety of scientific topics during the course of the project. In addition, a few posts from different forums served as an inspiration [19–22]. Furthermore, a small number of GitHub repositories using the same CO₂ detector are available [23–25] (we would like to recommend the interested reader in particular to the repository by paulvha [25] as it contains a rather large number of examples).

2 The CO₂ monitor

The CO₂ monitor is based on the microelectronic sensor SCD30 which measures the CO₂ concentration and also provides measurements of the ambient temperature and relative humidity [26]. Using Arduino as a programming language and some microcontroller, it is straightforward to get the sensor running and outputting data, thanks to the examples available in the libraries provided by SparkFun [27]. Using the Arduino IDE [28], which is available for all major operating systems, the corresponding libraries can be simply included via the library manager.

To make the CO₂ monitor visually appealing, we decided to output the measurement to an OLED display (which is very inexpensive and available in a large variety of sizes and configurations). Due to the widespread usage of such displays, they can also be directly included via the library manager in the Arduino IDE. In addition to just showing some numbers, we have included a red LED which lights up as soon as some threshold value of the CO₂ concentration is reached, indicating the need for ventilation. One could also think of a traffic light design, where first a yellow LED lights up at a slightly lower threshold value. The *Federation of European Heating, Ventilation and Air Conditioning associations (REHVA)* recommend to issue a warning, corresponding to an orange light, when a value of 800 ppm is reached and prompt to trigger some action like ventilation, corresponding to a red light, when 1000 ppm are reached [29]. The *Federal Ministry of Labour and Social Affairs* of Germany also states a threshold value of 1000 ppm that should not be passed [30]. Note that a value of approximately 410 ppm is the typical CO₂ concentration of air [31].

As controller we decided to use the low-cost open source NodeMCU board [32], as it offers enough flexibility to further extend the functionality of the CO₂ monitor. Of particular interest might be the WiFi capability allowing for example to write the measured values to a web-server where they can then be accessed via a web-browser or an app on a smartphone.

A prototype of the CO₂ monitor is shown in Fig. 1. As one can see, it is not enclosed in some box to still allow easy access for modifications. The idea of this prototype was rather to show that the general principle of the CO₂ monitor is working and not to provide a polished final product. The prototype is ready to be used in a class room or lecture hall, although it might be worth to mount everything into a box which is not only visually more appealing but provides also some protection.

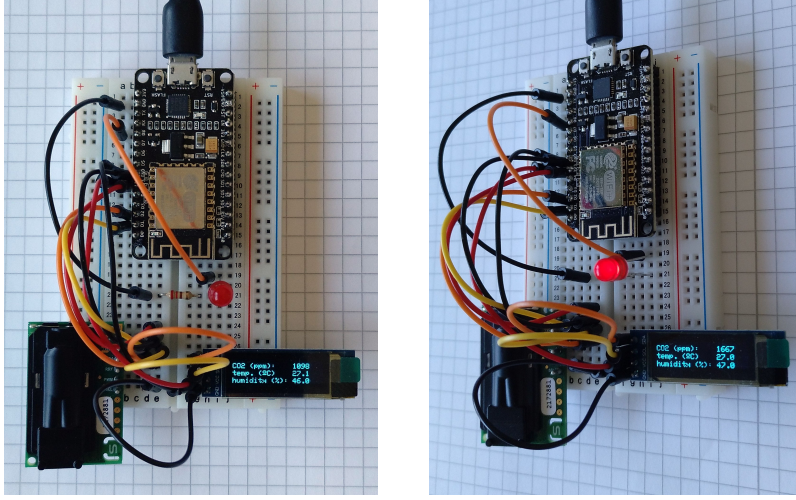


Figure 1: Assembled and working prototype of the CO₂ monitor, (*left*) with a measured CO₂ concentration below the threshold and (*right*) above it (note the red LED).

3 Required parts

The CO₂ monitor as presented here consists of a number of parts for which it is not important to use the exact same model. The only component which should not be replaced is the CO₂ measuring device, the SCD30. Note that the program code discussed in Sec. 6 is tailored for the NodeMCU ESP8266, replacing that component would thus require small adjustments to the code.

The parts used for the prototype of the CO₂ monitor are listed in Table 3. The display can be easily replaced by an OLED of larger size. One could also use multiple displays, which would require to take care of proper addressing the displays and thus add a little bit of complexity to the code (and to the assembly).

The usage of a breadboard was motivated by educational purposes as this allows very easy assembly without the need to solder anything. It can, however, directly be replaced by a stripboard or completely omitted and use only cables or pin headers (which would require some soldering).

Note that the prices as listed in the table can be pushed down (significantly for some of the components) when ordering larger quantities.

For the prototype design of the CO₂ monitor we have decided to leave out a proper casing. One could either use a standard-sized case, or design one and print it for example on a 3D printer or re-use/recycle some old boxes. It is however important to correctly position the SCD30 inside the box: as

Element	Quantity	Price
SCD30 (CO ₂ sensor)	1	45 €
NodeMCU EPS8266	1	8 €
0.91" OLED display	1	5 €
red LED	1	0.2 €
220 Omega resistor	1	.1 €
mini breadboard	1	4 €
breadboard cables	10	4 €
pin header	1	0.5 €
micro USB cable	1	3 €

Table 1: Components used for the CO₂ monitor as presented in this paper (note that the prices were obtained in 09/2020 and may vary).

described in a manufacturer’s document [33], the sensor is ideally placed as close as possible to the box’s outer shell and to a large opening to be properly exposed to the ambient. The box should be as small as possible to get fast response times to changes in the ambient air. The SCD30 should also be isolated from direct air flow, as the corresponding changes in pressure (due to the air flow) would lead to increased noise and thus reduced accuracy in the measurements. It is also recommended to not directly place the sensor above heat sources like for example microcontrollers.

4 The CO₂ sensor

The SCD30 has been chosen because it performs direct measurements of the CO₂ concentration. Cheaper sensors often measure the concentration of volatile organic compounds (VOC) and then assume a correlation between the two quantities. This can, however, lead to wrong values of the CO₂ concentration since VOC can be emitted from a variety of chemicals. Although VOCs are also known to cause health problems, here we are explicitly interested in the CO₂ concentration, as discussed in Sec. 1. For a discussion about monitoring VOC and CO₂ concentration with self-assembled devices we would like to point the interested reader to e.g. Ref. [34].

4.1 Technical specifications

According to the datasheet of the SCD30 [26], the CO₂ sensor has a measurement range of 0 – 40,000 ppm with an accuracy of ± 30 ppm. The supply

voltage needs to be between 3.3 and 5 V which allows to use a variety of microcontrollers. The drawn current is specified to be on average 19 mA with a maximum value of 75 mA. With a sensor lifetime of 15 years, the SCD30 offers a reliable system to permanently monitor the CO₂ concentration.

4.2 Nondispersive infrared technique

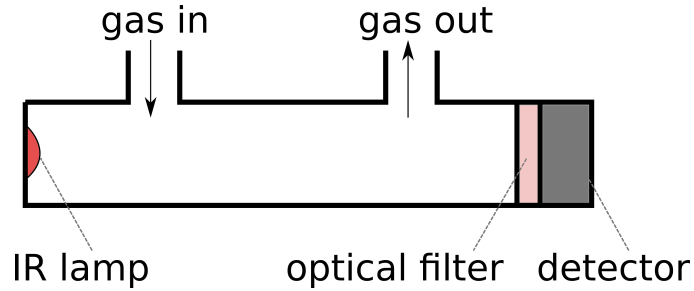


Figure 2: Sketch of a sensor using the nondispersive infrared technique to measure CO₂ concentration.

The CO₂ concentration is measured using the so-called *nondispersive infrared* technique (NDIR). It is the most common sensor type used in industry to measure the CO₂ concentration. Its principle is sketched in Fig. 2. A light source (a light bulb is used here) emits infrared light which travels through a tube filled with a sample of the surrounding air. The spectrum of the emitted light includes the 4.26 μm absorption band of CO₂ which is unique to the typical components of air and the light is absorbed by them. At the end of the tube, the remaining light hits an optical filter that allows only that specific wavelength of 4.26 μm to pass. A CMOS detector then collects the remaining light and measures its intensity I_1 . The difference between the intensity of light emitted by the source I_0 and received by the detector at this specific wavelength is due to the CO₂ molecules in the tube which then allows to calculate the CO₂ concentration using the Beer-Lambert law:

$$I_1 = I_0 e^{-\kappa C l}, \quad (1)$$

where κ is the absorption coefficient of CO₂, C its concentration, and l the length of the tube. A second tube without the optical filter in-front of the CMOS detector is used as a reference tube to compensate variations of I_0 . Using folded optics, i.e. waveguides, for the tube allows for a very compact size of the overall sensor on the order of just a few centimeters.

5 Assembly

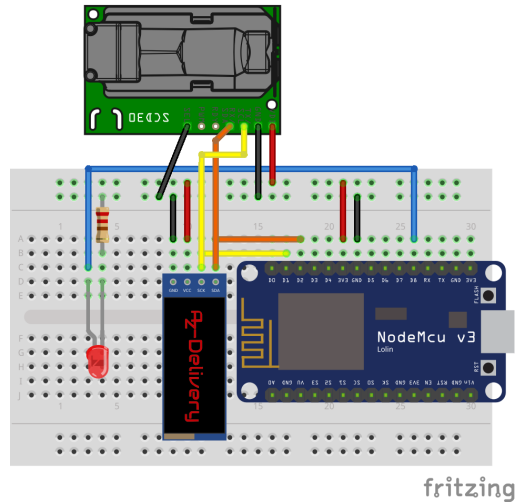


Figure 3: Schematic of a prototype of the CO₂ monitor.

The CO₂ monitor can be assembled in various ways, here we will restrict ourselves to the case of a simple prototype design on a breadboard as shown in Fig. 3. The connection between the NodeMCU (with the ESP8266) and the SCD30 sensor is as follows:

NodeMCU		SCD30
GND	→	GND
3.3 V	→	VIN
D2/GPI04	→	RX/SDA
D1/GPI05	→	TX/SCL
GND	→	SEL

The NodeMCU then needs to be connected to the OLED display as follows:

NodeMCU		OLED display
GND	→	GND
3.3 V	→	VCC
D2/GPI04	→	SDA
D1/GPI05	→	SCL

It is of course also possible to directly connect the respective SDA and SCL pins of the OLED and the SCD30, as shown in Fig. 3, instead of connecting those pins between the SCD30 and the NodeMCU. The red LED is connected with its anode, the longer leg, to pin D8/GPIO15 of the NodeMCU and with its cathode, the shorter leg, via a 220Ω resistor (to limit the current) to ground.

6 The program code

Arduino is used as programming language in this project due to its widespread usage and large numbers of libraries available for various hardware components. The Arduino IDE library manager allows to directly install a proper Arduino library for the SCD30. Alternatively, the library is available as a GitHub repository [27]. For a tutorial on how to install libraries within the Arduino IDE, see Ref. [35]. As for the NodeMCU and the OLED display, the Arduino IDE library manager is able to provide the required libraries.

The source code for the CO₂ monitor as described in this paper is available on GitHub [36], in order to be able to update and extend it. Nevertheless, we have also included the code in this paper, to provide a complete description of the project. The `include` statements and some configurations of the program are listed in Listing 1. The `Adafruit_GFX.h` and `Adafruit_SSD1306.h` libraries are used for the OLED display and are required to be installed via the library manager of the Arduino IDE beforehand (alternatively, they are also available on GitHub [37] for manual installation). Note that the display size in pixels needs to be set correctly and can vary. The `SparkFun_SCD30_Arduino_Library.h` also needs to be installed via the library manager (or manually from the GitHub repository [27]).

```

1 // -----
2 // Some switches defining general behaviour of the program
3 // -----
4 #define WIFI_ENABLED false           // set to true if WiFi is desired,
5                                     // otherwise corresponding code is not
6                                     // compiled
7 #define DEBUG true                   // activate debugging
8                                     // true: print info + data to serial
9                                     // false: serial monitor is not used
10
11 // -----
12 // Import all required libraries
13 // -----
14 #include <Wire.h>                     // for I2C communication
15 #include <Adafruit_GFX.h>             // for writing to display
16 #include <Adafruit_SSD1306.h>         // for writing to display
17 #include "SparkFun_SCD30_Arduino_Library.h"

```



```

18
19 // set to true if WiFi is desired, otherwise corresponding code is not
    compiled
20 #define WIFI_ENABLED true
21
22 #if WIFI_ENABLED
23   #include <ESP8266WiFi.h>
24   #include <Hash.h> // for SHA1 algorithm (for Font Awesome)
25   #include <ESPAsyncTCP.h>
26   #include <ESPAsyncWebServer.h>
27   #include "Webpageindex.h" // webpage content, same folder as .ino
    file
28
29   // Replace with your network credentials
30   const char* ssid = "ENTER_SSID";
31   const char* password = "ENTER_PASSWORD";
32 #endif
33
34 // activate debugging
35 // true: print info + data to serial monitor
36 // false: serial monitor is not used
37 #define DEBUG true
38
39 #define CO2_THRESHOLD1 600
40 #define CO2_THRESHOLD2 1000
41 #define CO2_THRESHOLD3 1500
42
43 #define WARNING_DIODE_PIN D8 // NodeMCU pin for red LED
44
45 #define MEASURE_INTERVAL 10 // seconds, minimum: 2
46
47 #define SCREEN_WIDTH 128 // OLED display width in pixels
48 #define SCREEN_HEIGHT 32 // OLED display height in pixels
49
50 #define OLED_RESET LED_BUILTIN // OLED reset pin, 4 is default
51 // -1 if sharing Arduino reset pin
52 // using NodeMCU, it is LED_BUILTIN
53
54 // Declaration for an SSD1306 display connected to I2C (SDA, SCL pins)
55 Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);
56
57 SCD30 airSensor;
58 // use "unsigned long" for variables that hold time
59 // --> value will quickly become too large for an int
60 unsigned long previousMilliseconds = 0; // store last time scd30 was
    updated
61
62 // update scd30 readings every MEASURE_INTERVAL seconds
63 const long interval = MEASURE_INTERVAL*1000;
64
65 // switch to perform a forced recalibration
66 // should only be done once in a while and only when outside
67 bool DO_FORCED_RECALIBRATION = false;

```

Listing 1: Load required libraries and set some configurations.

A switch is included in the header of the code allowing to enable or disable WiFi capabilities (by setting the variable `WIFI_ENABLED` respectively to `true` or `false`). The libraries required for using WiFi are only included if the corresponding switch is set to `true`. In this example, we decided to use

the ESPAsyncWebServer [38], based on ESPAsyncTCP [39], for a webserver supposed to run on the ESP8266 because asynchronous networks, as provided by these two libraries, allow us to handle more than just one connection at a time (which is important if used in a classroom environment). During the time of writing this article, these libraries require manual installation, i.e. getting a zip file from the GitHub repositories and include those zip files manually as libraries in the Arduino IDE.

To display the values measured by the SCD30 sensor on a website, we use global variables in the code, as shown in Listing 2. The complete html code for the website is loaded via including it in as a library and then copying into a string variable, called `webpage`.

```

1  #if WIFI_ENABLED
2  // temperature, humidity, CO2 for web-page, updated in loop()
3  float temperature_web = 0.0;
4  float humidity_web    = 0.0;
5  float co2_web         = 0.0;
6
7  // create AsyncWebServer object on port 80 (port 80 for http)
8  AsyncWebServer server(80);
9
10 // read html into string
11 String webpage = index_html;
12
13 // function for replacing placeholder on webpage with SCD30 values
14 String processor(const String& var){
15     //Serial.println(var);
16     if(var == "CO2"){
17         return String(co2_web);
18     }
19     else if(var == "TEMPERATURE"){
20         return String(temperature_web);
21     }
22     else if(var == "HUMIDITY"){
23         return String(humidity_web);
24     }
25     return String();
26 }
27 #endif

```

Listing 2: Prepare website.

The code for the webpage is shown in Listing 3.

```

1  const char index_html[] PROGMEM = R"rawliteral(
2  <!DOCTYPE HTML><html>
3  <head>
4      <!-- make webpage fit to your browser, not matter what OS or browser -->
5      <meta name="viewport" content="width=device-width, initial-scale=1">
6      <!-- load Font Awesome, get integrity and url here: https://fontawesome.
7      com/account/cdn -->
8      <link rel="stylesheet" href="https://use.fontawesome.com/releases/v5.14.0/
9      css/all.css" integrity="sha384-HzLeBuhoNPvSl5KYnjx0BT+WB0QEEqLpr0+
10     NBkkk5gbc67FTaL7XIGa2w1LOXbgc" crossorigin="anonymous">
11     <!-- add some CSS style: font, size for header (h2) and paragraph (p) -->
12     <!-- size and format for labels to read -->
13     <style>

```

```

11  html {
12      font-family: Arial;
13      display:      inline-block;
14      margin:        0px auto;
15      text-align:    center;
16  }
17  h2 {
18      font-size:     3.0rem;
19  }
20  p {
21      font-size:     3.0rem;
22  }
23  .units {
24      font-size:     1.2rem;
25  }
26  .scd30-labels{
27      font-size:      1.5rem;
28      vertical-align: middle;
29      padding-bottom: 15px;
30  }
31  </style>
32  </head>
33  <body>
34  <h2>CO2 monitor</h2>
35  <!-- paragraph for CO2 concentration -->
36  <p>
37      <i class="fas fa-head-side-cough" style="color:#ff6600;"></i>
38      <span class="scd30-labels">CO2 concentration</span>
39      <span id="co2">%CO2%</span>
40      <sup class="units">ppm</sup>
41  </p>
42  <!-- paragraph for temperature -->
43  <p>
44      <i class="fas fa-thermometer-half" style="color:#059e8a;"></i>
45      <span class="scd30-labels">Temperature</span>
46      <span id="temperature">%TEMPERATURE%</span>
47      <sup class="units">°C</sup>
48  </p>
49  <!-- paragraph for humidity -->
50  <p>
51      <i class="fas fa-tint" style="color:#00add6;"></i>
52      <span class="scd30-labels">Humidity</span>
53      <span id="humidity">%HUMIDITY%</span>
54      <sup class="units">%</sup>
55  </p>
56  <!-- paragraph for getting additional information (github) and getting
57      into contact via twitter -->
58  <p>
59      <i class="fab fa-github" style="font-size:1.0rem;color:black;"></i>
60      <span style="font-size:1.0rem;">The CO2 monitor on </span>
61      <a href="https://github.com/alfkoehn/CO2_monitor" target="_blank" style=
62          "font-size:1.0rem;">GitHub (documentation + code)</a>
63  </p>
64  <p>
65      <i class="fab fa-twitter" style="font-size:1.0rem;color:#1DA1F2;"></i>
66      <span style="font-size:1.0rem;">Twitter: </span>
67      <a href="https://twitter.com/formbar" target="_blank" style="font-size
68          :1.0rem;">@formbar</a>
69  </p>
70  </body>
71  <!-- JavaScript to update CO2, temperature and humidity automatically -->
72  <script>

```

```

70 setInterval(function ( ) {
71     var xhttp = new XMLHttpRequest();
72     xhttp.onreadystatechange = function() {
73         if (this.readyState == 4 && this.status == 200) {
74             document.getElementById("co2").innerHTML = this.responseText;
75         }
76     };
77     xhttp.open("GET", "/co2", true);
78     xhttp.send();
79 }, 10000 ) ;
80
81 setInterval(function ( ) {
82     var xhttp = new XMLHttpRequest();
83     xhttp.onreadystatechange = function() {
84         if (this.readyState == 4 && this.status == 200) {
85             document.getElementById("temperature").innerHTML = this.responseText;
86         }
87     };
88     xhttp.open("GET", "/temperature", true);
89     xhttp.send();
90 }, 10000 ) ;
91
92 setInterval(function ( ) {
93     var xhttp = new XMLHttpRequest();
94     xhttp.onreadystatechange = function() {
95         if (this.readyState == 4 && this.status == 200) {
96             document.getElementById("humidity").innerHTML = this.responseText;
97         }
98     };
99     xhttp.open("GET", "/humidity", true);
100    xhttp.send();
101 }, 10000 ) ;
102 </script>
103 </html>>rawliteral";

```

Listing 3: Code for the webpage.

The function to print the data obtained from the SCD30 to the serial console is shown in Listing 4, the function to print the data to the OLED display is given in Listing 6.

```

1 void printToSerial( float co2, float temperature, float humidity) {
2     Serial.print("co2(ppm):");
3     Serial.print(co2, 1);
4     Serial.print(" temp(C):");
5     Serial.print(temperature, 1);
6     Serial.print(" humidity(%):");
7     Serial.print(humidity, 1);
8     Serial.println();
9 }

```

Listing 4: Function which prints data to the serial console.

```

1 void printToOLED( float co2, float temperature, float humidity) {
2     int
3     x0, x1;           // to align output on OLED display vertically
4
5     x0  = 0;
6     x1  = 84;
7

```

```

8  display.clearDisplay();
9  display.setCursor(x0,5);
10 display.print("CO2 (ppm):");
11 display.setCursor(x1,5);
12 // for floats, 2nd parameter in display.print sets number of decimals
13 display.print(co2, 0);
14
15 display.setCursor(x0,15);
16 display.print("temp. ( C)");
17 display.setCursor(x0+7*6,15);
18 display.write(167);
19 display.setCursor(x1,15);
20 display.print(temperature, 1);
21
22 display.setCursor(x0,25);
23 display.print("humidity (%):");
24 display.setCursor(x1,25);
25 display.print(humidity, 1);
26
27 display.display();
28 }

```

Listing 5: Function which prints data to the OLED display.

Depending on the the CO₂ concentration, the OLED display shows an emoji with the level of happiness being correlated to the CO₂ concentration. The corresponding function to draw that face is given in Listing 6.

```

1  void printEmoji( float value ) {
2  // syntax for functions used to draw to OLED:
3  // display.drawBitmap(x, y, bitmap data, bitmap width, bitmap height,
4  // display.drawCircle(x, y, radius, color)
5
6  float start_angle, // used for smiley mouth
7  end_angle, // used for smiley mouth
8  i; // used for smiley mouth
9
10 int smile_x0,
11 smile_y0,
12 smile_r,
13 emoji_r,
14 emoji_x0,
15 emoji_y0,
16 eye_size;
17
18 emoji_r = SCREEN_HEIGHT/4;
19 if (SCREEN_HEIGHT == 32) {
20 emoji_x0 = SCREEN_WIDTH - (1*emoji_r+1);
21 emoji_y0 = emoji_r*3-1;
22 eye_size = 1;
23 } else if (SCREEN_HEIGHT == 64) {
24 emoji_x0 = emoji_r;
25 emoji_y0 = emoji_r*3-1;
26 eye_size = 2;
27 }
28
29 bool plot_all;
30
31 plot_all = false;
32 if (int(value) == 0) {
33 plot_all = true;
34 }
35 }

```

```

33 }
34
35 if (value < CO2_THRESHOLD1){
36     // very happy smiley face
37
38     display.drawCircle(emoji_x0*1, emoji_y0, emoji_r, WHITE);
39
40     start_angle = 20./180*PI;
41     end_angle   = 160./180*PI;
42     smile_r     = emoji_r/2;
43     smile_x0    = emoji_x0*1;
44     smile_y0    = emoji_y0+emoji_r/6;
45     for (i = start_angle; i < end_angle; i = i + 0.05) {
46         display.drawPixel(smile_x0 + cos(i) * smile_r, smile_y0 + sin(i) *
47             smile_r, WHITE);
48     }
49
50     display.drawLine(smile_x0+cos(start_angle)*smile_r, smile_y0+sin(
51         start_angle)*smile_r,
52         smile_x0+cos(end_angle)*smile_r, smile_y0+sin(end_angle
53         )*smile_r,
54         WHITE);
55
56     // draw eyes
57     display.fillCircle(emoji_x0*1-emoji_r/2/4*3, smile_y0-emoji_r/3,
58         eye_size, WHITE);
59     display.fillCircle(emoji_x0*1+emoji_r/2/4*3, smile_y0-emoji_r/3,
60         eye_size, WHITE);
61 }
62 if ((value >= CO2_THRESHOLD1 && value < CO2_THRESHOLD2) || (plot_all ==
63     true)) {
64     // happy smiley face
65
66     if (SCREEN_HEIGHT == 32) {
67         display.drawCircle(emoji_x0, emoji_y0, emoji_r, WHITE);
68     } else if (SCREEN_HEIGHT == 64) {
69         display.drawCircle(emoji_x0 + 2*emoji_r, emoji_y0, emoji_r, WHITE);
70     }
71
72     // draw mouth
73     if (SCREEN_HEIGHT == 32) {
74         smile_x0 = emoji_x0;
75     } else if (SCREEN_HEIGHT == 64) {
76         smile_x0 = emoji_x0 + 2*emoji_r;
77     }
78     start_angle = 20./180*PI;
79     end_angle   = 160./180*PI;
80     smile_r     = emoji_r/2;
81     smile_y0    = emoji_y0+emoji_r/6;
82     for (i = start_angle; i < end_angle; i = i + 0.05) {
83         display.drawPixel(smile_x0 + cos(i) * smile_r, smile_y0 + sin(i) *
84             smile_r, WHITE);
85     }
86
87     // draw eyes
88     display.fillCircle(smile_x0-emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
89         WHITE);
90     display.fillCircle(smile_x0+emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
91         WHITE);
92 }
93 if ((value >= CO2_THRESHOLD2 && value < CO2_THRESHOLD3) || (plot_all ==
94     true)) {

```

```

85 // not so happy smiley face
86
87 if (SCREEN_HEIGHT == 32) {
88     display.drawCircle(emoji_x0, emoji_y0, emoji_r, WHITE);
89 } else if (SCREEN_HEIGHT == 64) {
90     display.drawCircle(emoji_x0 + 4*emoji_r, emoji_y0, emoji_r, WHITE);
91 }
92
93 // draw mouth
94 if (SCREEN_HEIGHT == 32) {
95     smile_x0 = emoji_x0;
96 } else if (SCREEN_HEIGHT == 64) {
97     smile_x0 = emoji_x0 + 4*emoji_r;
98 }
99 display.drawLine(smile_x0-emoji_r/2/4*3, emoji_y0+emoji_r/2,
100                  smile_x0+emoji_r/2/4*3, emoji_y0+emoji_r/2,
101                  WHITE);
102
103 // draw eyes
104 display.fillCircle(smile_x0-emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
105                  WHITE);
106 display.fillCircle(smile_x0+emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
107                  WHITE);
108 }
109 if ((value >= CO2_THRESHOLD3) || (plot_all == true)) {
110     // sad smiley face
111
112     if (SCREEN_HEIGHT == 32) {
113         display.drawCircle(emoji_x0, emoji_y0, emoji_r, WHITE);
114     } else if (SCREEN_HEIGHT == 64) {
115         display.drawCircle(emoji_x0 + 6*emoji_r-1, emoji_y0, emoji_r, WHITE);
116     }
117
118     // draw mouth
119     if (SCREEN_HEIGHT == 32) {
120         smile_x0 = emoji_x0;
121     } else if (SCREEN_HEIGHT == 64) {
122         smile_x0 = emoji_x0 + 6*emoji_r;
123     }
124     start_angle = 200./180*PI;
125     end_angle = 340./180*PI;
126     smile_r = emoji_r/2;
127     smile_y0 = emoji_y0+emoji_r/6;
128     for (i = start_angle; i < end_angle; i = i + 0.05) {
129         display.drawPixel(smile_x0 + cos(i) * smile_r, smile_y0+emoji_r/2 +
130                          sin(i) * smile_r, WHITE);
131     }
132
133     // draw eyes
134     display.fillCircle(smile_x0-emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
135                     WHITE);
136     display.fillCircle(smile_x0+emoji_r/2/4*3, smile_y0-emoji_r/3, eye_size,
137                     WHITE);
138 }
139 display.display();
140 }

```

Listing 6: Function which prints smilies to the OLED display depending on the CO₂ concentration.

Listing 8 shows the `setup` function of the code, where the serial monitor

is initialized, followed by the diode, optionally the WiFi, the OLED display, and then the SCD30. Finally, the webserver and the functions required to update the data on the webpage are prepared.

```

1 void setup(){
2   if (DEBUG == true) {
3     // initialize serial monitor at baud rate of 115200
4     Serial.begin(115200);
5     Serial.println("Using SCD30 to get: CO2 concentration, temperature,
        humidity");
6   }
7
8   // initialize I2C
9   Wire.begin();
10
11  // initialize LED pin as an output
12  pinMode(WARNING_DIODE_PIN, OUTPUT);
13
14  #if WIFI_ENABLED
15    // Connect to Wi-Fi
16    WiFi.begin(ssid, password);
17    if (DEBUG == true)
18      Serial.println("Connecting to WiFi");
19    while (WiFi.status() != WL_CONNECTED) {
20      delay(1000);
21      if (DEBUG == true)
22        Serial.print(".");
23    }
24    if (DEBUG == true)
25      Serial.println(WiFi.localIP());
26  #endif
27
28  // SSD1306_SWITCHCAPVCC: generate display voltage from 3.3V internally
29  if(!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) { // Address 0x3C for 128
        x32
30    if (DEBUG == true)
31      Serial.println(F("SSD1306 allocation failed"));
32    for(;;); // don't proceed, loop forever
33  }
34
35  display.display(); // initialize display
36                    // library will show Adafruit logo
37  delay(2000); // pause for 2 seconds
38  display.clearDisplay(); // clear the buffer
39  display.setTextSize(1); // has to be set initially
40  display.setTextColor(WHITE); // has to be set initially
41
42  // move cursor to position and print text there
43  display.setCursor(2,5);
44  display.println("CO2 monitor");
45  display.println("twitter.com/formbar");
46  #if WIFI_ENABLED
47    display.println(WiFi.localIP());
48  #else
49    display.println("WiFi disabled");
50  #endif
51
52  // write previously defined emojis to display
53  if (SCREEN_HEIGHT == 32) {
54    printEmoji(400);
55    delay(2000);

```



```

56     printEmoji(600);
57     delay(2000);
58     printEmoji(1200);
59     delay(2000);
60     printEmoji(1800);
61     delay(2000);
62 } else {
63     printEmoji(0);
64 }
65
66 display.display();           // write display buffer to display
67
68 // turn warning LED on and off to test it
69 digitalWrite(WARNING_DIODE_PIN, HIGH);
70 delay(2000*2);
71 digitalWrite(WARNING_DIODE_PIN, LOW);
72
73 // initialize SCD30
74 airSensorSetup();
75
76 #if WIFI_ENABLED
77 // Route for root / web page
78 server.on("/", HTTP_GET, [](AsyncWebServerRequest *request){
79     request->send_P(200, "text/html", index_html, processor);
80 });
81 server.on("/co2", HTTP_GET, [](AsyncWebServerRequest *request){
82     request->send_P(200, "text/plain", String(co2_web).c_str());
83 });
84 server.on("/temperature", HTTP_GET, [](AsyncWebServerRequest *request){
85     request->send_P(200, "text/plain", String(temperature_web).c_str());
86 });
87 server.on("/humidity", HTTP_GET, [](AsyncWebServerRequest *request){
88     request->send_P(200, "text/plain", String(humidity_web).c_str());
89 });
90 // Start server
91 server.begin();
92 #endif
93 }

```

Listing 7: Setup code.

The calibration and setup of the SCD30 is put into a separate function, shown in Listing 8. An additional function, given in Listing 9, performs a forced recalibration of the SCD30.

```

1 void airSensorSetup(){
2
3     bool autoSelfCalibration = false;
4
5     // altitude of place of operation in meters
6     // Stuttgart: approx 300; Uni Stuttgart: approx 500
7     int alt = 300;
8
9     // Start sensor using the Wire port, but disable the auto-calibration
10    if (airSensor.begin(Wire, autoSelfCalibration) == false) {
11        //if (airSensor.begin() == false) {
12            if (DEBUG == true)
13                Serial.println("Air sensor not detected. Please check wiring. Freezing
14                ...");
15            while (1)
16                ;

```

```

16 }
17
18 // SCD30 has data ready at maximum every two seconds
19 // can be set to 1800 at maximum (30 minutes)
20 //airSensor.setMeasurementInterval(2);
21
22 // altitude compensation in meters
23 // alternatively, one could also use:
24 //   airSensor.setAmbientPressure(pressure_in_mBar)
25 delay(1000);
26 airSensor.setAltitudeCompensation(alt);
27
28
29 float T_offset = airSensor.getTemperatureOffset();
30 Serial.print("Current temp offset: ");
31 Serial.print(T_offset, 2);
32 Serial.println("C");
33
34 // note that this value also depends on how you installed the SCD30
35 airSensor.setTemperatureOffset(7); //5 is used in example (0 is default
   value)
36 }

```

Listing 8: Setup code for the SCD30.

```

1 void forced_rec calibration(){
2   // note: for best results, the sensor has to be run in a stable
   environment
3   //   in continuous mode at a measurement rate of 2s for at least two
4   //   minutes before applying the FRC command and sending the reference
   value
5   // quoted from "Interface Description Sensirion SCD30 Sensor Module"
6
7   String counter;
8
9   int CO2_offset_calibration = 410;
10
11   if (DEBUG == true){
12     Serial.println("Starting to do a forced recalibration in 10 seconds");
13   }
14
15   display.clearDisplay();
16   display.setCursor(0,0);
17   display.println("Warning:");
18   display.println("forced recalibration");
19   display.display();
20
21   for (int ii=0; ii<10; ++ii){
22     counter = String(10-ii);
23     display.setCursor(ii*9,20);
24     display.print(counter);
25     display.display();
26     delay(1000);
27   }
28
29   airSensor.setForcedRecalibrationFactor(CO2_offset_calibration);
30
31   delay(1000);
32   display.clearDisplay();
33   display.setCursor(0,0);
34   display.println("Successfully recalibrated!");

```

```

35 display.println("Only required ~once per year");
36 display.display();
37 delay(5000);
38
39 }

```

Listing 9: Function to perform a forced recalibration of the SCD30.

The main code, the `loop` function, is given in Listing 10. First, the data is obtained from the SCD30 sensor and then passed to a function outputting it to the serial monitor and then to another function, printing it on the OLED display. Listings 4 and 6 show the code for the two latter functions. The data is then copied into the corresponding global variables to prepare the next update for the webpage. Finally, it is checked if the CO₂ concentration is above a critical threshold: a red LED indicates too high a value in our example (one could also think of an acoustic signal and some visual change on the webpage).

```

1 void loop(){
2
3   float
4     co2_new,
5     temperature_new,
6     humidity_new;
7
8   unsigned long currentMilliseconds;
9
10  // get milliseconds passed since program started to run
11  currentMilliseconds = millis();
12
13  // forced recalibration requires 2 minutes of stable environment in
14  // advance
15  if ((DO_FORCED_RECALIBRATION == true) && (currentMilliseconds > 120000)) {
16    forced_recalibration();
17    DO_FORCED_RECALIBRATION = false;
18  }
19
20  if (currentMilliseconds - previousMilliseconds >= interval) {
21    // save the last time you updated the DHT values
22    previousMilliseconds = currentMilliseconds;
23
24    if (airSensor.dataAvailable()) {
25      // get data from SCD30 sensor
26      co2_new = airSensor.getCO2();
27      temperature_new = airSensor.getTemperature();
28      humidity_new = airSensor.getHumidity();
29
30      // print data to serial console
31      if (DEBUG == true)
32        printToSerial(co2_new, temperature_new, humidity_new);
33
34      // print data to OLED display
35      printToOLED(co2_new, temperature_new, humidity_new);
36
37      #if WIFI_ENABLED
38        // updated values for webpage
39        co2_web = co2_new;

```

```

39     temperature_web = temperature_new;
40     humidity_web    = humidity_new;
41 #endif
42 }
43
44 // if CO2-value is too high, issue a warning
45 if (co2_new >= CO2_THRESHOLD3) {
46     digitalWrite(WARNING_DIODE_PIN, HIGH);
47 } else {
48     digitalWrite(WARNING_DIODE_PIN, LOW);
49 }
50
51 // print smiley with happiness according to CO2 concentration
52 printEmoji( co2_new);
53 }
54 }

```

Listing 10: Main loop which is executed repeatedly.

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