

Team Member	Task	Time Hours
Pau	Camera limits	3
Pau	Win/Lose condition	2
Pau	Player Mechanics	10
Pau	Add colliders and code collisions	5
Júlia	Adding sound effects	1
Júlia	Adding music	2
Júlia	Editing the map	2,5
Júlia	Coding the enemies	7,5
Júlia	Changing the sprites in order to create the enemies	1
Adrián Ponce	Organize sprites	3
Adrián Ponce	Adding Power Up	6
Ivette	Adding the intro	2
Ivette	Editing intro	1
Hèctor	Lose scene	2,5
Hèctor	Adding UI	2