

Neil-Bryan Caoile

Aspiring Software Engineer



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<https://www.github.com/Neil-BryanCaoile>



4065 Brickstone Mews Mississauga, ON

SUMMARY

To obtain an intern job working as a software engineer to develop, maintain, and design software.

EDUCATION

Software Development and Network Engineering

Sheridan College



2019 - Ongoing

GPA 3.2 / 4.0

SELF DEVELOPMENT

Udemy - Online Course

- Java Programming Masterclass
- The Web Developer Bootcamp 2021
- The Complete 2021 Web Development Bootcamp
- User Experience Design Essentials
- Beginning C++ Programming

STRENGTHS



Oral and Written Communication



Reliable and Consistent



Committed to Lifelong Learning



Team Building

VOLUTEER

Christ's Commission Fellowship



2017 - Ongoing

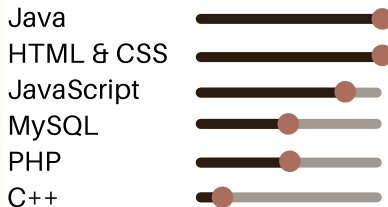
Jesus' Disciples Christian Church



2017 - Ongoing

- A volunteer guitarist for my church.
- Leader of the youth band for church.
- Helped organize and participate in church community events

PROGRAMMING



SKILLS

- Git bash and GitHub
- Bootstrap
- Web Development
- UI Design
- Linux/Unix
- JUnit Test
- Data Networking Config
- MySQL

PERSONAL PROJECTS

Console Games

JAVA

- Black Jack** <https://github.com/Neil-BryanCaoile/BlackJack.git>
- War** <https://github.com/Neil-BryanCaoile/War-Card-Game.git>
- Tic-Tac-Toe Math** <https://github.com/Neil-BryanCaoile/Tic-Tac-Toe-Math.git>

- Leader of the group who developed a console card game of Black Jack and War using an object-oriented programming language Java.
- Used Git & GitHub as a version control system to collaborate with the team.
- Used UML to explore a potential design of the game. Brainstormed a Use Case Narrative to generate features of the game. Constructed diagrams such as Class, Use Case diagrams.
- Tested method using J-Unit.

Server-side Web App HTML | CSS | JavaScript | MySQL | PHP

- Sword Inventory** <https://github.com/Neil-BryanCaoile/Sword-Inventory.git>
- Coffee Order Page** <https://github.com/Neil-BryanCaoile/Tim-Horton-s-Coffee-Order.git>
- Login Page** <https://github.com/Neil-BryanCaoile/Log-In-Page.git>

- Developed and designed a dynamic web app by manipulating its HTML DOM using a client-side programming language using JavaScript and PHP. Used MySQL database to present custom content to a user. Projects bring together both client-side and server-side programming into a complete web app.

Front-End API'S

HTML | CSS | JavaScript | Bootstrap 4.6

- Luisita Filipino Restaurant** <https://github.com/Neil-BryanCaoile/Luisita-Restaurant-Website.git>
- Museum Of Candy** <https://github.com/Neil-BryanCaoile/Museum-Of-Candy.git>
- Pricing Panel** <https://github.com/Neil-BryanCaoile/Pricing-Panel.git>

- Designed an engaging reflexive website to showcase products or businesses.
- Took advantage of Bootstrap 4.6 framework's grid system in building a responsive mobile-friendly website. Used google fonts for its stylish fonts.

UI Designs

Adobe XD| Figma

- Tuna App** <https://github.com/Neil-BryanCaoile/Tuna.git>
- Job Hunt** <https://github.com/Neil-BryanCaoile/Job-Hunt.git>
- Beach Date** <https://github.com/Neil-BryanCaoile/Beach-Date.git>

- Created wireframes, mockups and sketched paper prototypes of a user interface.
- Explored various issues on the interface by conducting user testing through adobe XD and Figma.

WORK EXPERIENCE

Storefront Team Member



August 2017 - March 2020

Tim Horton's

- **Customer and Personal Service** - Knowledge of principles and processes for providing customer and personal services. This includes customer needs assessment, meeting quality standards for services, and evaluation of customer satisfaction.
- **Active Listening** - Giving full attention to what other people are saying, taking time to understand the points being made, asking questions as appropriate, and not interrupting at inappropriate times.