Zombie Typing Game Notes

Neil Opena

About

- 1. Typing game where 2 people fight against each other
 - Attacker releases Zombies
 - Defender shoots Zombies
- 2. Each player will have a set amount of health and set damage dealt to Zombie $\,$
- 3. Player can switch states/roles by pressing Tab key
- 4. Player must press Enter to submit text
- 5. Health of Zombie correspond to word length
- 6. To kill or release: type the corresponding word displayed on screen
- 7. Attacker can choose length of word by pressing a number prior to the word
- 8. Attacker can choose symbols by pressing the ! (word entirely in symbols) or 1 (word entirely in numbers)
- 9. Winner gets coins, which can be spent on clothing, skins, etc.

Logistics

- 1. Use SQL to create database
- 2. Users can log in with username or password to save user model
- 3. Users can have an ID to specify if they want to fight against their friend
- 4. Perhaps create a friends list

Resources

- 1. Skillshare site of walking animations?
- 2. Udemy 2D course