

# Neil Elkadi

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## Objective

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To create software engineering solutions in a fast paced environment while building on technical and leadership skills.

## Work Experience

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<b>Computer Science Tutor</b>	<i>Valencia Tech Club - Orlando Florida</i>	<b>Jan 2023 - present</b>
<ul style="list-style-type: none"><li>Assist students with their programming languages and computer networking classwork and projects</li><li>Help students meet courses requirements and advise them regarding academic plans</li><li>Provide IT support and help desk services</li></ul>		
<b>DevSecOps Administrator</b>	<i>King's Playground - Online Community</i>	<b>Sep 2019 - Dec 2022</b>
<ul style="list-style-type: none"><li>Performed tasks related to automation, configuration, and deployment of game servers in the cloud</li><li>Performed tasks relating to integrating, testing, and upgrading of existing system components</li><li>Performed security analysis to identify vulnerabilities and mitigate threats by applying the appropriate security measures and updates</li><li>Managed MySQL database and performed migrations, restructuring, and repair</li></ul>		

## Leadership Experience

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<b>President</b>	<i>Valencia Tech Club / Student Club - Valencia College, Orlando Florida</i>	<b>Jan 2023 - present</b>
<ul style="list-style-type: none"><li>Improve project management, coordination and communication with web infrastructure</li><li>Manage on-site setup of technologies and software for in-person events</li><li>Collaborate with web app developers to ensure meetings of criteria</li></ul>		

## Projects

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<b>Valencia Tech Club Site</b>	<i>Valencia Tech Club</i>	<b>50 hrs</b>
<ul style="list-style-type: none"><li>Created a ReactJS web app with Firebase backend for club management</li><li>Designed initial page layout using React-Bootstrap and SCSS styling</li><li>Implemented Google Cloud for login functionality</li></ul>		
<b>Staff Web Panel</b>	<i>King's Playground</i>	<b>300 hrs</b>
<ul style="list-style-type: none"><li>Developed a web app with a panel-based design using ASP.NET Blazer for player management</li><li>Developed ASP.NET REST API to enable integration of core logic by external services</li><li>Created server-side game plug-in for API consumption and player activity automation</li></ul>		
<b>Unofficial Engage API</b>	<i>Valencia College</i>	<b>20 hrs</b>
<ul style="list-style-type: none"><li>Created a TypeScript Project serving an ExpressJS REST API for serving data and starting web scraping</li><li>Implemented web scraping for the appropriate API routes using the Puppeteer package</li><li>Integrated SQLite database to store scrapped web data</li></ul>		

## Education

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**Bachelors in Applied Science; Computing Technology & Software Development,** *Valencia College, Orlando, FL*  
GPA: 3.62      Projected Graduation: Summer 2025  
**Associates In Science; Computer Programming & Analysis,** *Valencia College, Orlando, FL*  
GPA: 3.47      Graduated: December 2023

## **Skills**

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**Operating Systems:** Arch Linux, Ubuntu Linux (Server and Desktop), Linux Mint, Windows Server, Windows 10

**Programming Languages:** JavaScript, TypeScript, C#, Java, C, C++, Python, Bash, Shell

**Others:** Git Version Control, GitHub, GitLab, Project Management, Microsoft Office Suite, ASP.NET Blazor, ReactJS