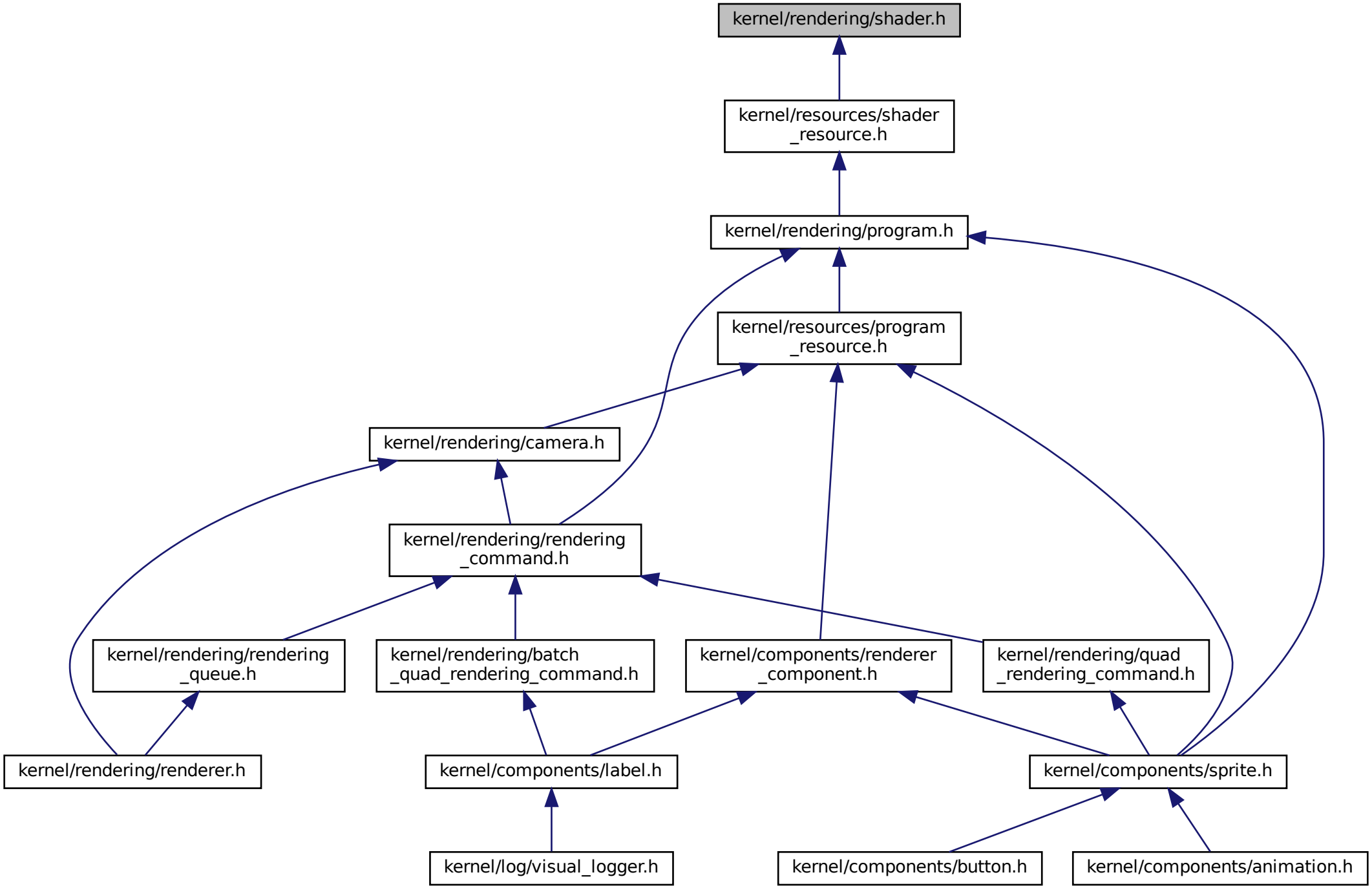
kernel/rendering/shader.h
kernel/resources/shader _resource.h
kernel/rendering/program.h
kernel/resources/program _resource.h
kernel/rendering/camera.h
kernel/rendering/rendering _command.h
kernel/rendering/rendering _queue.h
kernel/rendering/batch _quad_rendering_command.h
kernel/components/renderer _component.h
kernel/rendering/quad _rendering_command.h
kernel/rendering/renderer.h
kernel/components/label.h
kernel/components/sprite.h
kernel/log/visual_logger.h
kernel/components/button.h
kernel/components/animation.h