

# 32-Streams

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# Non-strict collections

- There are three special types of collection which are *non-strict* (lazy to you and me):
  - *Iterator*: evaluates elements as needed but they cannot be revisited;
  - *Stream*: evaluates element as needed and they can be revisited;
  - *SeqView* (actually, there are other types of view, too): essentially just “decorates” a collection with a transformation function
- Each of these has different behavior but what is generally common is that an element in the sequence will not be evaluated if you never actually need it.

# Streams are lazy Lists

- We briefly mentioned *Streams* last week
  - Like a *List*, a *Stream* has a *head* and a *tail* but
  - unlike in a *List*, the *tail* of a *Stream* is call-by-name.

```
trait Stream[A] {  
  def head: A  
  def tail: Stream[A]  
}  
  
case class Cons[A](head: A, tail: => Stream[A]) extends Stream[A]  
case object empty extends Stream[Nothing] {  
  def head: throw NoSuchElementException("head of empty stream")  
  def tail: throw UnsupportedOperationException("tail...stream")  
}
```

# Streams

- A *Stream* is just like a *List* except that the tail is evaluated lazily.
- Here is the *Cons* method (note that *tl* is call-by-name):

```
final class Cons[+A](hd: A, tl: => Stream[A]) extends Stream[A] {  
  override def isEmpty = false  
  override def head = hd  
  // rest of definition  
}
```
- What should the signature of the *map* method be?

```
def map[B](f: A=>B): Stream[B]
```
- Note that *map* always preserves the shape (and nature) of *this* in the result.
- As we will discover, *map* is a rather fundamental method

# Working with Streams

Ways to create a Stream:

```
Stream.empty  
import Stream._  
1 #:: 2 #:: empty  
cons(1, cons(2, empty))  
from(1)  
continually(9)  
range(1, 20, 3)
```



concatenation

turning an (infinite) Stream into a (finite) List:

```
from(1) take 10 toList
```

# What do you think this function does?

Note: recursive  
even though *f*  
is a val.

A bit like  
foldLeft but  
retains shape

```
val f: Stream[Long] = 0L #:: f.scanLeft(1L)(_ + _)
```

```
val g: Stream[Long] = 0L #:: 1L #:: g.zip(g tail).map (n => n._1  
+ n._2)
```

Should be a bit  
easier to  
understand.

# Fibonacci Stream

```
scala> val f: Stream[BigInt] = BigInt(0) #:: f.scanLeft(BigInt(1))(_ + _)
f: Stream[BigInt] = Stream(0, ?)
```

```
scala> Stream.from(1) zip f take 100 foreach println
```

```
(1,0)
(2,1)
(3,1)
(4,2)
(5,3)
(6,5)
(7,8)
(8,13)
(9,21)
(10,34)
etc. etc.
(100,?)
```